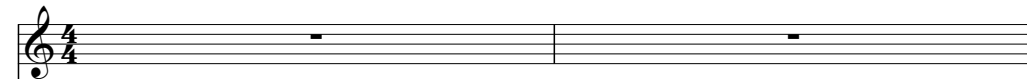


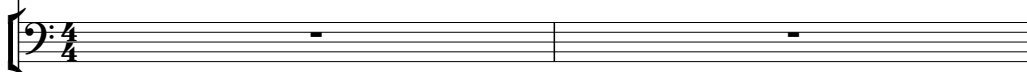
Castlevania II - Day Time

♩ = 118,000137

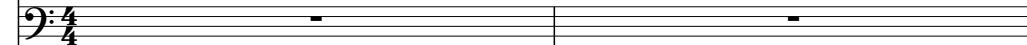
Echoing Oohs



Timpani Thunder



Reverberating Bass

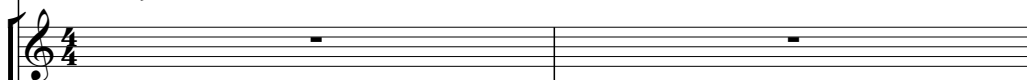


Castle Organ




♩ = 118,000137

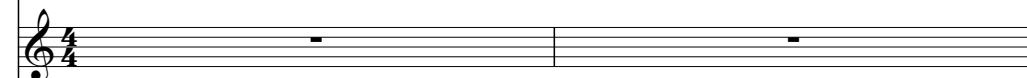
Deep Strings



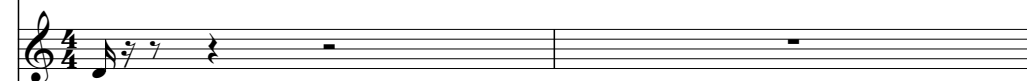
Vocal Strings




Grand Piano




Shawn Lewis, 1995.




sjlst17+@pitt.edu




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3

Percussion

Reverberating Bass

Castle Organ

Vocal Strings



6

Percussion

Reverberating Bass

Vocal Strings



8

Percussion

Reverberating Bass

Vocal Strings



11

Percussion

Reverberating Bass

Vocal Strings

13

Percussion

Reverberating Bass

Castle Organ

Vocal Strings

Grand Piano



15

Percussion

Reverberating Bass

Castle Organ

Vocal Strings

Grand Piano



17

Percussion

Reverberating Bass

Vocal Strings

20

Echoing Oohs

Percussion

Reverberating Bass

Vocal Strings



22

Echoing Oohs

Percussion

Reverberating Bass

Vocal Strings



24

Echoing Oohs

Percussion

Reverberating Bass

Vocal Strings

25

Timpani Thunder

Percussion

Reverberating Bass

Deep Strings

Vocal Strings



26

Timpani Thunder

Percussion

Reverberating Bass

Deep Strings

Vocal Strings



27

Timpani Thunder

Percussion


Reverberating Bass

Deep Strings


Vocal Strings

28 0000137


Timpani Thunder



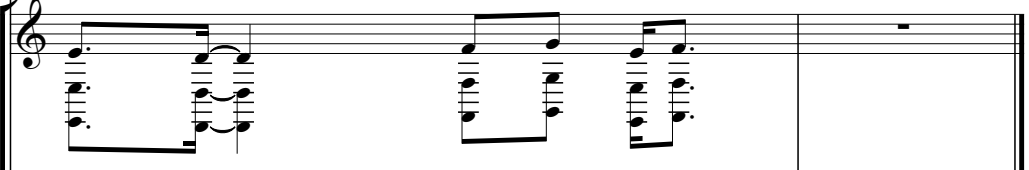
Percussion



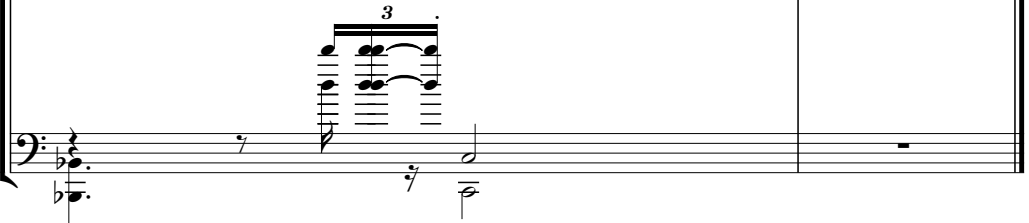
Reverberating Bass



Deep Strings 0000137



Vocal Strings



Detailed description: This page contains five musical staves. The top staff, 'Timpani Thunder', is in bass clef and shows a sequence of notes with rests. The second staff, 'Percussion', is in treble clef and features a rhythmic pattern with a triplet of eighth notes. The third staff, 'Reverberating Bass', is in bass clef and contains a melodic line with a flat. The fourth staff, 'Deep Strings', is in treble clef and shows a complex chordal texture with multiple voices. The bottom staff, 'Vocal Strings', is in bass clef and includes a triplet of notes. A large blacked-out area at the top right of the page contains the number '0000137'. The page number '28' is located at the top left of the first staff.

Echoing Oohs

Castlevania II - Day Time

♩ = 118,000137

20

Musical notation for measures 18-20. Measure 18 is a whole rest. Measure 19 contains a quarter rest, a quarter note, a half note, and a quarter note. Measure 20 contains a quarter note, a quarter note, a quarter note, and a quarter note.

23

3

37

Musical notation for measures 23-37. Measure 23 contains a quarter note, a quarter note, and a quarter note. Measure 24 contains a quarter rest, a quarter note, and a quarter note. Measure 25 contains a quarter note, a quarter note, and a quarter note. Measure 26 contains a quarter note, a quarter note, and a quarter note. Measure 27 contains a quarter note, a quarter note, and a quarter note. Measure 28 contains a quarter note, a quarter note, and a quarter note. Measure 29 contains a quarter note, a quarter note, and a quarter note. Measure 30 contains a quarter note, a quarter note, and a quarter note. Measure 31 contains a quarter note, a quarter note, and a quarter note. Measure 32 contains a quarter note, a quarter note, and a quarter note. Measure 33 contains a quarter note, a quarter note, and a quarter note. Measure 34 contains a quarter note, a quarter note, and a quarter note. Measure 35 contains a quarter note, a quarter note, and a quarter note. Measure 36 contains a quarter note, a quarter note, and a quarter note. Measure 37 contains a quarter note, a quarter note, and a quarter note.

Timpani Thunder

Castlevania II - Day Time

♩ = 118,000137

24

Musical staff for measures 24 and 25. Measure 24 is a whole rest. Measure 25 contains a sequence of eighth notes: G4, A4, B4, C5, B4, A4, G4.

26

Musical staff for measures 26 and 27. Measure 26 contains eighth notes: G4, A4, B4, C5, B4, A4, G4. Measure 27 contains a triplet of eighth notes: G4, A4, B4, followed by a quarter rest.

28

Musical staff for measures 28 and 29. Measure 28 contains eighth notes: G4, A4, B4, C5, B4, A4, G4. Measure 29 contains a sequence of eighth notes: G4, A4, B4, C5, B4, A4, G4. Above measure 29 is a guitar tablature line with a blacked-out section and the number 137.

Castlevania II - Day Time

Percussion

♩ = 118,000137

3

7

10

13

16

19

22

25

27

137

Castlevania II - Day Time

Reverberating Bass

♩ = 118,000137

4

7

10

13

16

19

22

25

27

137

Detailed description: This is a musical score for a bass instrument, likely a double bass, in 4/4 time. The tempo is marked as ♩ = 118,000137. The score consists of nine staves of music. The first staff begins with a treble clef and a 4/4 time signature, followed by a measure with a '4' above it. The music is written in a key with one flat (B-flat major or D minor). The bass line features a variety of rhythmic patterns, including eighth and sixteenth notes, often beamed together. There are several measures with rests, particularly in the first and third staves. The score ends with a double bar line and the number 137.

♩ = 118,000137

3

13

15

17

11

Deep Strings

Castlevania II - Day Time

♩ = 118,000137

24

Musical notation for measures 24-27. Measure 24 is a whole rest. Measures 25-27 show a string quartet with a rhythmic pattern of eighth notes and quarter notes.

27

Musical notation for measures 28-31. Measures 28-30 show a string quartet with a rhythmic pattern of eighth notes and quarter notes. Measure 31 is a whole rest.

Castlevania II - Day Time

Vocal Strings

♩ = 118,000137

7

11

16

20

24

27

87,000023
88,000076
82,000081
56,000031
60,000069
83,000000
86,000038
85,000046

♩ = 118,000137

12

Musical notation for measures 12-15. Measure 12 is a whole rest. Measures 13-15 contain a piano accompaniment of eighth notes in a 4/4 time signature.

15

11

37

Musical notation for measures 15-18. Measures 15-18 contain a piano accompaniment of eighth notes in a 4/4 time signature. Measure 18 is a whole rest.

Shawn Lewis, 1995.

Castlevania II - Day Time

♩ = 118,000137

26

37

A musical score for a guitar piece. It features a single staff in 4/4 time. The first measure contains a quarter note on G4, followed by a quarter rest, and then a quarter note on G4. The second measure is a whole rest. The third measure is a whole rest. The fourth measure is a whole rest. The piece ends with a double bar line. Above the staff, there are tempo markings: '♩ = 118,000137' at the beginning, '26' above the second measure, and '37' above the fourth measure. There is a small blacked-out area above the staff between the second and third measures.

♩ = 118,000137

26

37

The image displays a musical score for a piece titled "Castlevania II - Day Time". The score is written on a single staff with a treble clef and a 4/4 time signature. The key signature has one flat. The tempo is indicated as ♩ = 118,000137. The score is divided into measures, with measure numbers 26 and 37 explicitly labeled. A large blacked-out area is present above the staff between measures 26 and 37, obscuring the musical notation in that section.

"CASTLEV2.MID" :

Castlevania II - Day Time

♩ = 118,000137

26

37

Please ONLY distribute

Castlevania II - Day Time

♩ = 118,000137

26

37

with CASTLEV2.TXT.

Castlevania II - Day Time

♩ = 118,000137

26

37

Musical notation for Castlevania II - Day Time. The notation is in 4/4 time with a key signature of one flat. The first measure contains a quarter note G4, a quarter note F4, a quarter note E4, and a quarter rest. The second measure is a whole rest. The third and fourth measures are also whole rests. A large blacked-out area covers the top of the staff in the third measure. The number '26' is centered above the second measure, and '37' is at the end of the staff.

♩ = 118,000137

26

37

