

Super Mario Brothers 2 - Desert Stage Theme

♩ = 120,000000

Drums

Melody

Bass

Drums 2

This block contains the first three measures of the musical score. It features four staves: Drums, Melody, Bass, and Drums 2. The time signature is 4/4. The tempo is marked as ♩ = 120,000000. The Drums staff shows a steady eighth-note pattern. The Melody staff starts with a quarter rest, followed by a quarter note with a sharp sign, and continues with eighth and quarter notes. The Bass staff features a dotted quarter note followed by eighth notes. The Drums 2 staff shows a pattern of eighth notes with accents.

4

Drums

Melody

Bass

Drums 2

This block contains measures 4, 5, and 6 of the musical score. It features the same four staves as the first block. The Drums staff continues with the eighth-note pattern. The Melody staff has a quarter note with a sharp sign in measure 5. The Bass staff continues with the dotted quarter and eighth notes. The Drums 2 staff continues with the eighth-note pattern with accents.

Drums

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♩ = 120,000000



5



7



Super Mario Brothers 2 - Desert Stage Theme

Melody

♩ = 120,000000

The first line of musical notation is in 4/4 time and G major. It consists of four measures: Measure 1: quarter rest, G4, A4, quarter rest; Measure 2: B4, C5, quarter rest, quarter rest; Measure 3: quarter rest, G4, A4, quarter rest; Measure 4: B4, C5, quarter rest, quarter rest.

5

The second line of musical notation continues the melody from measure 5. It consists of five measures: Measure 5: quarter rest, G4, A4, quarter rest; Measure 6: B4, C5, quarter rest, quarter rest; Measure 7: quarter rest, G4, A4, quarter rest; Measure 8: B4, C5, quarter rest, quarter rest; Measure 9: quarter rest, quarter rest, quarter rest, quarter rest.

Super Mario Brothers 2 - Desert Stage Theme

Bass

♩ = 120,000000



5



7



Drums 2

Super Mario Brothers 2 - Desert Stage Theme

♩ = 120,000000

4/4

5

5

7

7