

Super Metroid - Crateria Caverns

$\text{♩} = 130,000137$

Boom Boom

Bass

$\text{♩} = 130,000137$

Synth Strings

Detuned Synth Strings

$\text{♩} = 130,000137$

Ahh...Ahhh

4

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

7

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

9

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

12

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

14

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

17

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

19

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

21

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

24

Boom Boom

Bass

Ahh...Ahhh

27

Boom Boom

Bass

Ahh...Ahhh

30

Boom Boom

Bass

Ahh...Ahhh

This system contains measures 30, 31, and 32. The 'Boom Boom' part is in treble clef with quarter notes and stems. The 'Bass' part is in bass clef with eighth notes. The 'Ahh...Ahhh' part is in treble clef, featuring rests in measures 30 and 31, and chords in measure 32.

33

Boom Boom

Bass

Ahh...Ahhh

This system contains measures 33, 34, and 35. The 'Boom Boom' part is in treble clef with quarter notes and stems. The 'Bass' part is in bass clef with eighth notes. The 'Ahh...Ahhh' part is in treble clef, featuring rests in measures 33 and 34, and chords in measure 35.

36

Boom Boom

Bass

Ahh...Ahhh

This system contains measures 36, 37, and 38. The 'Boom Boom' part is in treble clef with quarter notes and stems. The 'Bass' part is in bass clef with eighth notes. The 'Ahh...Ahhh' part is in treble clef, featuring chords in measure 36, rests in measure 37, and a rest in measure 38.

39

Boom Boom

Bass

Ahh...Ahhh

This system contains measures 39, 40, and 41. The 'Boom Boom' part is in treble clef with quarter notes and stems. The 'Bass' part is in bass clef with eighth notes. The 'Ahh...Ahhh' part is in treble clef, featuring chords in measure 39, chords in measure 40, and a rest in measure 41.

42

Boom Boom

Bass

Ahh...Ahhh

45

Boom Boom

Bass

Ahh...Ahhh

48

Boom Boom

Bass

Ahh...Ahhh

51

Boom Boom

Bass

Ahh...Ahhh

54

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

56

Boom Boom

Bass

Synth Strings

Detuned Synth Strings

Ahh...Ahhh

59

Boom Boom

A musical staff in treble clef with a key signature of one flat. It contains four measures of music, each featuring a single eighth note on the G line (G4) followed by a quarter rest. The notes are marked with a 'b' indicating a flat.

Bass

A musical staff in bass clef with a key signature of one flat. It contains four measures of music. The first two measures each have a sequence of eighth notes: G3, F3, E3, D3, C3, B2, A2, G2. The last two measures each have a sequence of eighth notes: G2, F2, E2, D2, C2, B1, A1, G1. The notes are marked with a 'b' indicating a flat.

Synth Strings

A musical staff in treble clef with a key signature of one flat. It contains three measures of music, each with a whole rest.

Detuned Synth Strings

A musical staff in treble clef with a key signature of one flat. It contains three measures of music, each with a whole rest.

Ahh...Ahhh

A musical staff in treble clef with a key signature of one flat. It contains three measures of music. The first measure has a quarter rest. The second and third measures each have a whole note chord consisting of G4, F4, E4, D4, C4, B3, A3, G3.

Boom Boom

Super Metroid - Crateria Caverns

♩ = 130,000137

7
13
19
25
31
37
43
49
54

V.S.

2

Boom Boom

58

Musical notation for the piece 'Boom Boom'. It features a single staff with a treble clef. The notation consists of six measures, each containing a single eighth note with a stem pointing downwards. The notes are positioned on the first line of the staff, representing the note G4. The first five measures are followed by a final measure containing a whole rest. The piece concludes with a double bar line.

Super Metroid - Crateria Caverns

Bass

♩ = 130,000137



V.S.

41



45



49



53



57



59



Synth Strings

Super Metroid - Crateria Caverns

♩ = 130,000137

8

16

24 **30**

56 **2**

Detailed description: The musical score is written for a synth string instrument in 4/4 time. It consists of five staves of music. The first staff begins with a tempo marking of ♩ = 130,000137. The melody is primarily composed of eighth and sixteenth notes, often beamed together. There are several instances of rests, particularly in the first and third staves. The second and fourth staves contain longer note values, possibly half notes or whole notes, with some beaming. The fifth staff concludes with a double bar line and a '2' above it, indicating a two-measure rest or a specific ending. The key signature is one sharp (F#), and the time signature is 4/4.

Detuned Synth Strings

Super Metroid - Crateria Caverns

♩ = 130,000137

8

16

24 30

56 2

Super Metroid - Crateria Caverns

Ahh...Ahhh

♩ = 130,000137

8

15

22

32

41

50

55