

Hold On

Triumph

Words & Music by Triumph

Standard tuning

$\text{♩} = 120$

E-Gt

Musical notation system 1: Treble clef, 4/4 time signature. Chords: D, G/D. Includes guitar tablature with fret numbers (9, 10, 12, 9, 2, 3, 2, 3, 5, 5) and string indicators (T, A, B).

Musical notation system 2: Treble clef, 4/4 time signature. Chords: G/D, G/D, D, G/D. Includes guitar tablature with fret numbers (5, 7, 5, 7, 8, 3, 5, 3, 2, 5, 5, 2, 3, 2, 3, 3, 3) and string indicators (T, A, B).

Musical notation system 3: Treble clef, 4/4 time signature. Chords: A/D, C/D, G/D, Em7, A7, D, C, G/B. Includes guitar tablature with fret numbers (5, 5, 7, 8, 3, 5, 3, 0, 0, 3, 0, 0, 0, 0, 2, 2, 0, 0, 1, 3, 3, 0, 0, 0, 2, 0, 0, 3, 2) and string indicators (T, A, B).

Musical notation system 4: Treble clef, 4/4 time signature. Chords: G, D/F#, Em7, A7sus4, A7. Includes guitar tablature with fret numbers (3, 0, 0, 0, 2, 3, 0, 0, 0, 0, 2, 2, 2, 2, 2, 3, 0, 3, 0, 0, 0, 2) and string indicators (T, A, B).

Musical notation system 5: Treble clef, 4/4 time signature. Chords: Bm(addC#), Gmaj7. Includes guitar tablature with fret numbers (2, 2, 4, 4, 4, 4, 2, 2, 4, 2, 3, 0, 3, 2, 3, 2, 0, 3, 0, 0, 3, 2, 0, 0) and string indicators (T, A, B).

F#m7 B7sus4 B7 E

23

TAB

2 5 2 2 2 2 2 2 0 0 0 4 2 2 0

F#m11 Emaj7/D# A

28

TAB

0 2 0 0 4 2 0 0 4 2 (2) 3 2 0 (2) (2) (2) 2 2

E F#m11 Emaj7/D# A

31

TAB

1 1 0 0 0 1 2 4 2 1 2 0 0 0 4 2 2 4

E D

34

TAB

(2) 3 2 0 1 1 1 1 2 2 2 0 4 1 0 1

Asus4 D A E Badd11

37

TAB

0 2 2 (2) 13 8 0 0 (8) 0 (2) 1 2 2 2 (2) 14 12 12 12 7 (9) 7 7 7 (7)

41

D6(add2) A E B

TAB

11	10	11	11	5	(5)	2	(2)	5	4	2
12	12	12	11	6	(6)	4	(4)			
12	12	12	7	7	(7)	4	(4)			
10	10	0	0	0	0	2	(2)			4
						0				2

45

F#m11 Aadd9 Badd11

TAB

0	0	0	0	0	(0)	0	(0)	0	(0)	(0)
2	2	2	2	6	7	7	8	8	8	8
4	4	4	4	7	7	5	9	9	9	9
X	2	2	2	(2)	2	2	2	2	2	2
										(7)

50

E B/E D6(add2)/E A(add9)/E

TAB

13	13	13	11	11	11	11	11	11	11	9	9	9	9
14	14	14	13	13	13	13	13	12	12	12	12	11	11
14	14	14	14	14	14	14	14	12	12	12	12	11	11
0	0	0	0	0	0	0	0	0	0	0	0	0	0

52

E B/E D6(add2)/E A(add9)/E

TAB

13	13	13	11	11	11	11	11	11	11	9	9	9	9	0
14	14	14	13	13	13	13	13	12	12	12	12	11	11	11
14	14	14	14	14	14	14	14	12	12	12	12	11	11	11
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

54

E D6(add2)/E Dsus2 A(add9)/E

TAB

13	13	12	12	12	13	13	11	9	9	0
14	14	12	12	12	14	12	11	12	11	
14	14	12	12	12	14	12	11	12	11	
0	0	10	10	10	10	10	10	0	0	0

E D6(add2) Dsus2 A(add9)/E

56

TAB: 13 13 12 12 12 13 14 14 | 13 11 9 11 9 0

F#m11 Emaj7/D# D6(add2)/E A(add9)/E

58

TAB: 5 4 4 4 4 4 2 2 | 13 13 11 9 9 0

B7sus4 Emaj7/D# D Asus2

60

TAB: 2 2 2 4 4 4 4 5 7 4 5 | 2 3 2 4 4 5 6 6 0

E B/E

62

TAB: 6 6 6 4 2 0 | 13 0 11 11 11 13 13 13 14 14 14 0

D6(add2)/E A(add9)/E E B/E

64

TAB: 13 11 9 9 9 9 13 0 0 11 11 11 13 13 13 14 14 14 0

66

D6(add2)/E A(add9)/E E B/E

TAB

T	14	12	12	14	9					13	13	13	13	13	11
A	11				9	9	9	9		14	14	13	13	13	
B	12				11	11	11	11		14	14	14	14	14	0
E	0								0	0	0	0	0	0	0

68

D6(add2)/E A(add9)/E E B/E

TAB

T	13	11	14	11	9					13	13	13	13	11	0
A	12				11					14	14	13	13		
B	0				0				0	0	14	14	14		0

70

F#m11 Aadd9

TAB

T	0									6					0
A	0									7					
B	2									7					7
E	4									5	5	5	5	5	
X	4	2	2	2	2	2	2	2	2						

72

E Badd11 D6(add2) Aadd9

TAB

T	0									7	7	7			
A	1	1	1	8	8	8	8	8		7	7	7	6	6	6
B	2	2	2	9	9	9	9	9		7	7	7	7	7	7
E	2	2	2	7	9	9	9	9		5	7	7	7	7	7
X	0								X						

74

E Badd11 C#m Bm Aadd9 E

TAB

T	1	1	1	8	8	8	8			9	7	6	4	2	1
A	2	2	2	9	9	9	9			11	9	7	6	4	2
B	2	2	2	9	9	9	9			11	9	7	6	4	2
E	0			7	9	9	9			9	7	5	4	2	0

76 Bsus4 E G6/D

TAB

5	5	5	5	5	5	5	5	5	4	2	1	4	(4)	0	0	2	0
4	4	4	4	4	4	4	4	4	2	2	2	2	(2)	0	0	2	0
2	2	2	2	4	4	4	4	4	0	0	0	0	(0)				

80 Asus4 A Asus4 A E Asus4

TAB

0	0	0	0	0	3	2	2	2	4	2	1	4	(4)	0	0	2	4
3	2	2	2	3	2	2	2	2	2	2	2	2	(2)	0	0	2	0
0	0	2	0	0	2	0	0	0	0	0	0	0	(0)				

84 Asus4 A Asus4 E Asus4

TAB

0	0	0	0	0	3	2	2	2	4	2	1	4	(4)	0	0	2	4
3	2	2	2	3	2	2	2	2	2	2	2	2	(2)	0	0	2	0
0	0	2	0	0	2	0	0	0	0	0	0	0	(0)				

88 Asus4 A Asus4 Bsus4

TAB

0	0	0	0	0	3	2	2	2	2	5	5	5	4	4	4	4	4
3	2	2	2	3	2	2	2	2	4	4	4	4	4	4	4	4	4
0	0	2	0	0	2	0	0	0	4	4	4	4	4	4	4	4	4
									2	2	2	2	2	2	2	2	2

91

TAB

4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2

94

TAB

4	4	4	4	4	4	4	4	4	4	13	13	12	12	12
4	4	4	4	4	4	4	4	4	4	14	14	14	13	13
4	4	4	4	4	4	4	4	4	4	14	14	14	14	14
2	2	2	2	2	2	2	2	2	2	0	0	0	0	0

97

D6(add2)/E Dsus2 A(add9)/E E

TAB

13	11	9	0	13	13	12	12	12	13	14	14
12	12	12	11	11	11	12	12	12	13	14	14
12	12	12	11	11	11	12	12	12	13	14	14
10	10	0	0	0	0	0	0	0	0	0	0

99

D6(add2) Dsus2 A(add9)/E F#m11 Emaj7/D#

TAB

13	11	9	0	5	4	4	4	4	2	2
12	12	12	11	11	4	4	4	6	4	2
12	12	12	11	11	4	4	4	6	4	2
10	10	0	0	2	2	2	2	0	0	0

100

D6(add2)/E A(add9)/E B7sus4 Emaj7/D#

TAB

13	13	11	9	9	0	2	2	5	7	4	5
12	12	11	9	9	0	5	5	2	4	4	5
12	12	11	9	9	0	4	4	4	4	6	6
10	10	0	0	0	0	X	X	0	0	0	0

101

D Asus2

TAB

2	2	4	4	5	6	6	6	6	4	2	0
3	3	4	4	5	6	6	6	6	4	2	0
2	2	4	4	5	6	6	6	6	4	2	0
0	0	0	0	0	0	0	0	0	0	0	0

E B/E D6(add2)/E A(add9)/E

E B/E

D6(add2)/E A(add9)/E E B/E

D6(add2)/E A(add9)/E E B/E

F#m11 Aadd9

E Badd11 D6(add2) Aadd9

114

TAB

0	1	1	8	8	8	8	8	7	7	7	6	6	6	6
1	2	2	9	9	9	9	9	7	7	7	7	7	7	7
2	2	2	9	9	9	9	9	5	7	7	7	7	7	7
0			7					X			7			

E Badd11 D A

116

TAB

1	1	1	8	8	8	8	8	2	2	2	2	2	2	2
2	2	2	9	9	9	9	9	3	3	3	2	2	2	2
0			7					0	2	2	2	2	2	2

B/E D6(add2)/E A(add9)/E

118

TAB

1	0	0	11	11	11	11	11	11	11	11	9	9	9	9
2			13	13	13	13	13	12	12	12	11	11	11	11
2			14	14	14	14	14	12	12	12	12	12	12	12
0			0					10			0			

C#m Bm Aadd9 E Aadd9

120

TAB

13	12	14	12	11	11	9	7	6	4	2	1	6	6	6	6
14		11		13	13	11	9	7	6	4	2	7	7	7	7
14		14		14	14	11	9	7	6	4	2	7	7	7	7
0						9	7	5	4	2	0	5	5	5	5

Esus4

123

TAB

0	0	0	7	7	7	7	7	7	7	7
0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0
7			7			7			7	

