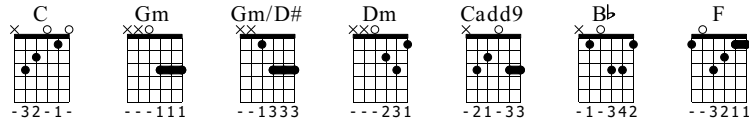


# Forever Autumn

Jeff Wayne  
The War of the Worlds

Words & Music by Jeff Wayne



Standard tuning

♩ = 110

S-Gt

First system of music, measures 1-3. Treble clef, 4/4 time. Dynamics: *f*. Tablature: 5-3-5 6-3 5-6-3 | 5-3-5 6-3 5-6-3 | 5-3-5 6-3 5-6-3

Verse 1

Second system of music, measures 4-6. Treble clef. Tablature: 5-3-5 6-3 5-6-3 | 3-1 0-3 2-3 1-0 2- | 0-2-3 1-0-2- 3-1-1 3-1

Third system of music, measures 7-9. Treble clef. Tablature: 0-3-0 0-1-0 0-3-0 0-3-1 | 0-3-1 0-3-1 1-3-3 3-2-1 | 3-3 3-3 1-3-0 3-2-1

C Gm

Fourth system of music, measures 10-12. Treble clef. Chords: C, Gm. Tablature: 3-5-5 3-3-2 | 0-1-3 3-3-3 0-1-3 3-3-3 | 0-1-3 3-3-3 0-1-3 3-3-3 | 3-5-5 3-3-2 | 0-1-3 3-3-3 0-1-3 3-3-3 | 1-3-3 3-3-3

15

TAB (3) 0-1-1 0 1 3-1-0-1 (1) 0 5-3-5 3 6-3 5-6-3

1 3 3 3 1 3 3

Verse 2

19

TAB 5-3-5 3 6-3 5-6-3 5-3-5 3 6-3 5-6-3 3-1 2 3 1-0 2 0 2 3 1 0 2

23

TAB 3 1-1 3-1 0 0 0 0 0 3-1 0 3-1 3-1 3 3 3 2 1

0 0 2 3 1 0 1 0 3 1 0 3 1 1 3 3 0 3 2 1

C Gm

27

TAB 0 3 3 0 3 3 0 3 3 1 3 3 3 3

1 3 3 1 3 3 2 0 3 3 3 3 3

3 5 5 3 3 2 3 0 0 3 0 0 1 3 3 3 3 3

31

TAB (3) 0-1-1 0 1 3-1-0-1 (1) 0 5-3-5 3 6-3 5-6-3

1 3 3 3 1 3 3

35

T  
A  
B

**Chorus**  
38

T  
A  
B

41

T  
A  
B

44

Gm/D#

T  
A  
B

**Verse 3**  
48

T  
A  
B

52

T  
A  
B

56

TAB

60

Dm

TAB

Cadd9 Instrumental C

65

let ring

TAB

B $\flat$  F Gm

73

let ring

TAB

Chorus 2

80

let ring

TAB

87

TAB 1 1 3 4 4 3 3 4 4 0 2 3 2 0 2 3 2 0 2 3 1 1 1 1 0 2 3 3 2 3 3 3 0 0 0 0 0 0

90

TAB 3 3 3 3 2 1 2 3 4 3 1 3 4 3 0 2 3 2 0 2 3 1 1 1 3 4 3 0 2 3 2 0 2 3 2

93

Gm/D#

TAB 0 2 3 3 2 3 3 3 3 3 (5) (3) (5) (6) (3) (5) (6) (3) 5 3 5 6 3 5 6 3

Verse 4

97

TAB 5 3 5 6 3 5 6 3 3 1 2 3 1 0 2 0 2 3 1 3 1 1 3 1 0 0 2 3 1

101

TAB 0 3 1 0 1 0 0 3 1 0 3 1 1 3 3 3 2 1 5 5 3 3 2 3 3 3 3 3 3 3 0 1 1

105

TAB 8 5 8 7 8 5 8 7 1 3 3 3 3 3 (3) 0 1 1 1 3 3 3

109

T  
A  
B

0 1 3-1-0-1 (1)-0 1 1 1 1 1 1 1 0 1 3 3 3 3 3 3

115

T  
A  
B

1 1 1 1 1 1 1 1 3 3 3 3 3 3 3 1 1 1 1 1 1 3x 3x 3 3 3 3 3 3 3 3 3 3 0 0 0 0 0 0 0 0 0 0 0 0 0