

# Guess Who - Hand Me Down World

00:00:03:00  
1.1,00  
Hand me down world The Guess Who (Kurt Winter) 1970/1998

♩ = 100,000000

The musical score is arranged in a vertical stack of staves. The top section includes:

- Kick**: A drum staff with a 4/4 time signature, showing a kick drum pattern starting in the second measure.
- Snare**: A drum staff with a 4/4 time signature, showing a snare drum pattern starting in the second measure.
- HiHat**: A drum staff with a 4/4 time signature, showing a hi-hat pattern with 'x' marks in the first measure.
- Open High**: A drum staff with a 4/4 time signature, showing an open high hat pattern starting in the second measure.

The middle section includes:

- Melody**: A treble clef staff with a key signature of three sharps (F#, C#, G#) and a 4/4 time signature, which is currently empty.
- Guitar Punch**: A treble clef staff with a key signature of three sharps and a 4/4 time signature, which is currently empty.
- Guitar Muted**: A treble clef staff with a key signature of three sharps and a 4/4 time signature, showing a muted guitar line with slurs and accents.
- Lead 1**: A treble clef staff with a key signature of three sharps and a 4/4 time signature, which is currently empty.
- Voice Ending**: A treble clef staff with a key signature of three sharps and a 4/4 time signature, which is currently empty.
- Lead 2**: A treble clef staff with a key signature of three sharps and a 4/4 time signature, which is currently empty.
- Frets**: A treble clef staff with a key signature of three sharps and a 4/4 time signature, showing fret positions for a guitar line.
- Steel Guitar**: A treble clef staff with a key signature of three sharps and a 4/4 time signature, showing a steel guitar line with slurs and accents.
- Bass**: A bass clef staff with a key signature of three sharps and a 4/4 time signature, showing a bass line.

The bottom section includes:

- Piano**: A grand staff with a key signature of three sharps and a 4/4 time signature, showing a piano accompaniment with chords and single notes.

A tempo marking  $\text{♩} = 100,000000$  is placed above the piano staff.

3

Kick

Snare

Open High

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This system contains measures 3 and 4 of a musical score. It features six staves: Kick, Snare, Open High, Guitar Muted, Steel Guitar, and Bass. The key signature has four sharps (F#, C#, G#, D#). The Kick and Snare parts are in a 3/4 time signature. The Guitar Muted part is in treble clef with a key signature of four sharps. The Steel Guitar part is in treble clef with a key signature of four sharps. The Bass part is in bass clef with a key signature of four sharps. The Piano part is in bass clef with a key signature of four sharps. A double bar line is present at the end of measure 4.



4

Kick

Snare

Open High

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This system contains measures 5 through 8 of the musical score. It features the same six staves as the previous system: Kick, Snare, Open High, Guitar Muted, Steel Guitar, and Bass. The key signature remains four sharps (F#, C#, G#, D#). The Kick and Snare parts continue in a 3/4 time signature. The Guitar Muted part is in treble clef with a key signature of four sharps. The Steel Guitar part is in treble clef with a key signature of four sharps. The Bass part is in bass clef with a key signature of four sharps. The Piano part is in bass clef with a key signature of four sharps.

5

Musical score for measures 5-6. The score includes staves for Kick, Snare, HiHat, Crash, Rolls, Guitar Muted, Frets, Steel Guitar, Bass, and Piano. Measure 5 shows a Kick drum pattern, Snare drum, HiHat, and Rolls. Measure 6 shows a Crash, a guitar solo on the Frets staff, and a piano accompaniment on the Piano staff.



6

Musical score for measures 7-8. The score includes staves for Kick, HiHat, Rolls, and Frets. Measure 7 shows a Kick drum pattern, HiHat, and Rolls. Measure 8 shows a guitar solo on the Frets staff.

7

Kick

Snare

HiHat

Open High

Crash

Melody

Guitar Muted

Frets

Steel Guitar

Bass

Piano

8

Kick

Snare

HiHat

Open High

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score is for a band performance, starting at measure 8. It features eight staves. The top four staves are for percussion: Kick, Snare, HiHat, and Open High. The bottom four staves are for melodic instruments: Melody, Guitar Muted, Steel Guitar, and Bass. The Piano part is at the very bottom. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The Melody part is in treble clef, while the others are in bass clef. The Steel Guitar part includes a triplet of eighth notes in the fourth measure. The Bass part consists of a steady eighth-note line. The Piano part provides harmonic support with chords.

9

The musical score is divided into two measures, 9 and 10. The percussion section (Kick, Snare, HiHat, Open High, Rolls) is written in a simplified notation style. The melodic instruments (Melody, Guitar Muted, Steel Guitar, Bass, Piano) are written in standard musical notation with a key signature of three sharps (F#, C#, G#).

- Kick:** Measures 9 and 10 with quarter notes.
- Snare:** Measure 9 has a quarter note, followed by a half note in measure 10.
- HiHat:** Measure 9 is silent, measure 10 has a quarter note followed by three eighth notes marked with 'x'.
- Open High:** Measures 9 and 10 with quarter notes.
- Rolls:** Measure 9 is silent, measure 10 has a quarter note followed by an eighth note.
- Melody:** Measure 9 has a quarter note, followed by a quarter note and a half note. Measure 10 has a quarter note followed by eighth notes.
- Guitar Muted:** Measure 9 has a quarter note, followed by a quarter note and a half note. Measure 10 is silent.
- Steel Guitar:** Measure 9 has a quarter note, followed by a quarter note and a half note. Measure 10 has a quarter note followed by eighth notes.
- Bass:** Measure 9 has a quarter note, followed by a quarter note and a half note. Measure 10 has a quarter note followed by eighth notes.
- Piano:** Measure 9 has a quarter note, followed by a quarter note and a half note. Measure 10 has a quarter note followed by eighth notes.

11

The musical score is arranged in ten staves. The top five staves are for percussion: Kick, Snare, HiHat, Open High, and Crash. The bottom five staves are for melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score begins at measure 11. The Kick drum part consists of quarter notes on the first and third beats. The Snare drum part has a half note on the second beat and a quarter note on the fourth beat. The HiHat part has a single eighth note on the third beat. The Open High part has a half note on the second beat and a quarter note on the fourth beat. The Crash part has a single eighth note on the second beat. The Melody part is a simple line of quarter notes. The Guitar Muted part features a rhythmic pattern of eighth notes with a triplet of eighth notes on the fourth beat. The Steel Guitar part provides a harmonic accompaniment with chords and a triplet of eighth notes on the fourth beat. The Bass part plays a steady line of quarter notes. The Piano part provides a harmonic accompaniment with chords.

Kick

Snare

HiHat

Open High

Crash

Melody

Guitar Muted

Steel Guitar

Bass

Piano

12

The image shows a musical score for a band arrangement, starting at measure 12. The score is divided into two main sections: a drum kit section and a melodic section. The drum kit section includes four staves: Kick, Snare, HiHat, and Open High. The melodic section includes five staves: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The Melody staff uses a treble clef, while the Bass and Piano staves use a bass clef. The Guitar Muted and Steel Guitar staves use a treble clef. The Steel Guitar staff features a triplet of eighth notes in the third measure. The Piano staff provides harmonic support with chords. The drum kit section features a steady kick drum pattern, snare hits on the second and fourth beats, and hi-hat accents on the first and third beats. The Open High staff has a consistent eighth-note pattern.

Kick

Snare

HiHat

Open High

Melody

Guitar Muted

Steel Guitar

Bass

Piano



13

Kick

Snare

Open High

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score is for a 7-piece band. It consists of seven staves, each representing a different instrument. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score begins at measure 13. The Kick drum part has a steady quarter-note pattern. The Snare drum part has a pattern of quarter notes with rests. The Open High part consists of a single note on the high line of the staff. The Melody part is written in treble clef and features a melodic line with a long note and some grace notes. The Guitar Muted part is written in treble clef and consists of a series of quarter notes. The Steel Guitar part is written in treble clef and features a complex, rhythmic pattern with many notes. The Bass part is written in bass clef and consists of a steady quarter-note pattern. The Piano part is written in bass clef and consists of a series of quarter notes.

14

The musical score consists of two measures, 14 and 15. The instruments and their parts are as follows:

- Kick:** Measure 14 has a quarter note on the first beat, a dotted quarter note on the second beat, and a quarter note on the third beat. Measure 15 has a quarter note on the first beat, a dotted quarter note on the second beat, and a quarter note on the third beat.
- Snare:** Measure 14 has a quarter rest on the first beat, a quarter note on the second beat, and a quarter note on the third beat. Measure 15 has a quarter rest on the first beat, a quarter note on the second beat, and a quarter note on the third beat.
- HiHat:** Measure 14 has a quarter rest on the first beat, and eighth notes on the second and third beats. Measure 15 has a quarter rest on the first beat, eighth notes on the second and third beats, and a quarter note on the fourth beat.
- Open High:** Measure 14 has a diamond symbol on the first beat. Measure 15 has a quarter rest on the first beat, eighth notes on the second and third beats, and a quarter note on the fourth beat.
- Crash:** Measure 14 has a quarter rest on the first beat. Measure 15 has a quarter rest on the first beat, eighth notes on the second and third beats, and a quarter note on the fourth beat.
- Rolls:** Measure 14 has a quarter rest on the first beat, eighth notes on the second and third beats, and a quarter note on the fourth beat. Measure 15 has eighth notes on the first and second beats, quarter notes on the third and fourth beats, and a quarter note on the fifth beat.
- Melody:** Measure 14 has a quarter rest on the first beat. Measure 15 has quarter notes on the second, third, and fourth beats, and a quarter rest on the fifth beat.
- Guitar Muted:** Measure 14 has quarter notes on the first and second beats, and quarter rests on the third and fourth beats. Measure 15 has quarter notes on the first and second beats, and quarter rests on the third and fourth beats.
- Steel Guitar:** Measure 14 has chords on the first and second beats, and chords on the third and fourth beats. Measure 15 has chords on the first and second beats, and chords on the third and fourth beats.
- Bass:** Measure 14 has quarter notes on the first and second beats, and quarter rests on the third and fourth beats. Measure 15 has quarter notes on the first and second beats, and quarter rests on the third and fourth beats.
- Piano:** Measure 14 has chords on the first and second beats, and chords on the third and fourth beats. Measure 15 has chords on the first and second beats, and chords on the third and fourth beats.

16

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a half note, a quarter note, a quarter note, and a quarter note. The Snare staff shows a quarter rest, followed by a half note, and a quarter note. The Ride staff shows four quarter notes, each marked with an 'x' to indicate a cymbal sound.

Melody

The melody staff is in treble clef with a key signature of three sharps (F#, C#, G#). It contains a sequence of notes: a quarter note, a quarter note, a quarter note, a quarter note, and a half note.

Guitar Muted

The guitar muted staff is in treble clef with a key signature of three sharps. It features a series of eighth notes, each marked with a slash and a vertical line to indicate a muted sound.

Steel Guitar

The steel guitar staff is in treble clef with a key signature of three sharps. It contains a complex sequence of notes, including eighth and sixteenth notes, with some notes beamed together.

Bass

The bass staff is in bass clef with a key signature of three sharps. It contains a sequence of notes: a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, and a quarter note.

Piano

The piano staff is in bass clef with a key signature of three sharps. It contains a sequence of notes: a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, and a quarter note.

17

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Steel Guitar

Bass

Piano

18

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a half note, a quarter note, and a quarter note. The Snare staff shows a quarter rest, followed by a half note, and a quarter note. The Ride staff shows four quarter notes, each marked with an 'x' above the notehead, indicating a cymbal sound.

Melody

The melody line is in treble clef with a key signature of three sharps (F#, C#, G#). It begins with a quarter note, followed by an eighth note, a quarter note, and a quarter note. A slur covers the last three notes, which are followed by a half note.

Guitar Muted

The guitar muted line is in treble clef with a key signature of three sharps. It features a series of eighth notes, each with a slash through the stem, indicating a muted sound. The notes are grouped in pairs.

Steel Guitar

The steel guitar line is in treble clef with a key signature of three sharps. It features a series of eighth notes, some with slurs, and a triplet of eighth notes indicated by a bracket and the number '3' below.

Bass

The bass line is in bass clef with a key signature of three sharps. It features a series of quarter notes and eighth notes.

Piano

The piano line is in bass clef with a key signature of three sharps. It features a series of chords and single notes, some with slurs.

19

The musical score for measures 19-22 is arranged in a multi-staff format. The top three staves represent the drum kit: Kick, Snare, and Ride. The bottom six staves represent the melodic instruments: Melody, Guitar Punch, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score includes various musical notations such as notes, rests, and dynamic markings.

**Drum Kit:**

- Kick:** Measures 19-20: Quarter note G2, Quarter note A2, Quarter note B2, Quarter note C3. Measure 21: Quarter note D3, Quarter note E3, Quarter note F3, Quarter note G3. Measure 22: Quarter note A3, Quarter note B3, Quarter note C4, Quarter note D4.
- Snare:** Measure 19: Quarter rest. Measure 20: Quarter note G2. Measure 21: Quarter note A2. Measure 22: Quarter note B2.
- Ride:** Measure 19: Quarter note G2. Measure 20: Quarter note A2. Measure 21: Quarter note B2. Measure 22: Quarter note C3.

**Melodic Instruments:**

- Melody:** Measure 19: Quarter note G4. Measure 20: Quarter rest. Measure 21: Quarter note G4. Measure 22: Quarter note G4.
- Guitar Punch:** Measure 19: Quarter note G2, Quarter note A2, Quarter note B2, Quarter note C3. Measure 20: Quarter note D3, Quarter note E3, Quarter note F3, Quarter note G3. Measure 21: Quarter note A3, Quarter note B3, Quarter note C4, Quarter note D4. Measure 22: Quarter note E4, Quarter note F4, Quarter note G4, Quarter note A4.
- Guitar Muted:** Measure 19: Quarter note G2, Quarter note A2, Quarter note B2, Quarter note C3. Measure 20: Quarter note D3, Quarter note E3, Quarter note F3, Quarter note G3. Measure 21: Quarter note A3, Quarter note B3, Quarter note C4, Quarter note D4. Measure 22: Quarter note E4, Quarter note F4, Quarter note G4, Quarter note A4.
- Steel Guitar:** Measure 19: Quarter note G2, Quarter note A2, Quarter note B2, Quarter note C3. Measure 20: Quarter note D3, Quarter note E3, Quarter note F3, Quarter note G3. Measure 21: Quarter note A3, Quarter note B3, Quarter note C4, Quarter note D4. Measure 22: Quarter note E4, Quarter note F4, Quarter note G4, Quarter note A4.
- Bass:** Measure 19: Quarter note G2, Quarter note A2, Quarter note B2, Quarter note C3. Measure 20: Quarter note D3, Quarter note E3, Quarter note F3, Quarter note G3. Measure 21: Quarter note A3, Quarter note B3, Quarter note C4, Quarter note D4. Measure 22: Quarter note E4, Quarter note F4, Quarter note G4, Quarter note A4.
- Piano:** Measure 19: Quarter note G2, Quarter note A2, Quarter note B2, Quarter note C3. Measure 20: Quarter note D3, Quarter note E3, Quarter note F3, Quarter note G3. Measure 21: Quarter note A3, Quarter note B3, Quarter note C4, Quarter note D4. Measure 22: Quarter note E4, Quarter note F4, Quarter note G4, Quarter note A4.

20

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a quarter note, a half note, a quarter note, and a quarter note. The Snare staff shows a quarter rest, followed by a half note, and a quarter note. The Ride staff shows four quarter notes, each marked with an 'x' above the notehead to indicate a cymbal sound.

Melody

The melody staff is in treble clef with a key signature of three sharps (F#, C#, G#). It begins with a quarter note, followed by a quarter note, a quarter note, and a quarter note. A slur covers the last three notes, which are followed by a half note.

Guitar Muted

The guitar muted staff is in treble clef with a key signature of three sharps. It features a series of eighth notes, each marked with a slash through a vertical line to indicate a muted sound. The notes are grouped in pairs.

Steel Guitar

The steel guitar staff is in treble clef with a key signature of three sharps. It features a series of chords and notes, including a half note, a quarter note, and a half note, with a slur covering the last two notes.

Bass

The bass staff is in bass clef with a key signature of three sharps. It features a series of notes, including a quarter note, a quarter note, a quarter note, a quarter note, a half note, and a quarter note.

Piano

The piano staff is in bass clef with a key signature of three sharps. It features a series of chords and notes, including a half note, a quarter note, a half note, and a quarter note.

21

Kick

Snare

Ride

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score is for a band and is marked with the number '21' at the top. It consists of eight staves. The top three staves are for percussion: Kick, Snare, and Ride. The bottom five staves are for melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. The Melody staff starts with a half note G5, followed by a quarter rest, then a triplet of eighth notes (F#5, E5, D#5), and ends with a quarter note G5. The Guitar Muted staff has a rhythmic pattern of eighth notes with a slash through the stem, indicating muted notes. The Steel Guitar staff features a melodic line with a triplet of eighth notes. The Bass and Piano staves provide harmonic support with chords and single notes.



22

The musical score for measures 22 and 23 is presented in a multi-staff format. The percussion section consists of five staves: Kick, Snare, Open High, Ride, and Crash. The melodic section consists of five staves: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. Measure 22 shows the Kick drum playing a rhythmic pattern of eighth notes, the Snare drum playing a pattern of quarter notes, the Open High cymbal playing a single note, the Ride cymbal playing a pattern of eighth notes, and the Crash cymbal playing a single note. The Melody part features a melodic line starting with a half note, followed by quarter notes. The Guitar Muted part features a melodic line with muted notes. The Steel Guitar part features a melodic line with chords. The Bass part features a melodic line with chords. The Piano part features a melodic line with chords.

Kick

Snare

Open High

Ride

Crash

Melody

Guitar Muted

Steel Guitar

Bass

Piano

24

Kick

Snare

HiHat

Open High

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score covers measures 24 through 27. The top four staves represent a drum kit: Kick, Snare, HiHat, and Open High. The next four staves represent melodic instruments: Melody (treble clef), Guitar Muted (treble clef), Steel Guitar (treble clef), and Bass (bass clef). The Piano part is in the bottom staff (bass clef). The key signature is four sharps (F#, C#, G#, D#). The Melody part features a melodic line with eighth and quarter notes. The Guitar Muted part consists of a rhythmic pattern of eighth notes with a slash indicating muting. The Steel Guitar part features a complex rhythmic pattern with triplets and slurs. The Bass part provides a steady eighth-note accompaniment. The Piano part provides harmonic support with chords.

25

Kick

Snare

HiHat

Open High

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score page, numbered 19, contains measures 25 through 28. The score is arranged in a vertical stack of nine staves. The top four staves represent a drum kit: Kick, Snare, HiHat, and Open High. The bottom five staves represent melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The Kick drum part consists of quarter notes on the 2nd and 4th beats of each measure. The Snare drum part has a quarter rest on the 1st beat, followed by a quarter note on the 2nd beat, and a quarter note on the 4th beat. The HiHat part has a quarter rest on the 1st beat and a quarter note on the 2nd beat, marked with a circled 'x'. The Open High part has a quarter rest on the 1st beat, followed by quarter notes on the 2nd, 4th, and 5th lines of the staff. The Melody part starts with a half note on G#4, followed by quarter notes on F#4, E4, D4, and C4. The Guitar Muted part features a rhythmic pattern of eighth notes with a slash through the stem, alternating between G#4 and F#4. The Steel Guitar part plays chords on the 2nd, 4th, and 5th lines, with a slash through the stem on the 2nd and 4th measures. The Bass part plays a steady eighth-note line on the 2nd, 4th, and 5th lines. The Piano part plays chords on the 2nd, 4th, and 5th lines.

26

The image shows a musical score for measures 26 and 27. The score is divided into two systems. The first system contains six percussion parts: Kick, Snare, HiHat, Open High, Crash, and Rolls. The second system contains five melodic parts: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 7/8. The percussion parts are written on a grand staff with a common time signature. The melodic parts are written on a grand staff with a 7/8 time signature. The Melody part is in the treble clef, while the other melodic parts are in the bass clef. The Piano part is written in the bass clef with a grand staff brace.

Kick

Snare

HiHat

Open High

Crash

Rolls

Melody

Guitar Muted

Steel Guitar

Bass

Piano

28

Kick

Snare

HiHat

Open High

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description of the musical score: The score is for a 4-piece band with piano accompaniment. It begins at measure 28. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The percussion section consists of four staves: Kick, Snare, HiHat, and Open High. The Melody is written in a treble clef. The Guitar Muted part is also in a treble clef and features a series of eighth notes with a muted effect. The Steel Guitar part is in a treble clef and includes triplets. The Bass part is in a bass clef and provides a steady rhythmic accompaniment. The Piano part is in a bass clef and provides harmonic support with chords.

29

The musical score is arranged in nine staves. The top four staves are for percussion: Kick, Snare, HiHat, and Open High. The bottom five staves are for melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score begins at measure 29. The Kick drum part consists of quarter notes on the second and fourth beats. The Snare drum part has a quarter rest on the first beat, followed by quarter notes on the second and fourth beats. The HiHat part has a quarter rest on the first beat and a circled 'x' on the second beat. The Open High part has a quarter rest on the first beat, followed by quarter notes on the second, third, and fourth beats. The Melody part starts with a half note on G#4, followed by quarter notes on A4, B4, and C#5, and ends with a quarter note on B4. The Guitar Muted part has quarter notes on G#2, A2, B2, and C#3, with a quarter rest on the fourth beat. The Steel Guitar part has a complex rhythmic pattern with eighth and sixteenth notes, including a triplet of eighth notes on the second beat. The Bass part has a steady quarter-note bass line on G#1, A1, B1, and C#2. The Piano part has a steady quarter-note bass line on G#1, A1, B1, and C#2.

30

Kick

Snare

HiHat

Open High

Rolls

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score covers measures 30 and 31. The top five staves are for a drum set: Kick, Snare, HiHat, Open High, and Rolls. The bottom five staves are for melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is four sharps (F#, C#, G#, D#). In measure 30, the Kick drum plays a quarter note, the Snare a half note, the HiHat is silent, the Open High plays a quarter note, and the Rolls are silent. In measure 31, the Kick plays a quarter note, the Snare a half note, the HiHat plays four eighth notes, the Open High is silent, and the Rolls play a sixteenth-note roll. The Melody part has a quarter note in measure 30 and is silent in measure 31. The Guitar Muted part has a quarter note in measure 30 and a half note in measure 31. The Steel Guitar part has a complex rhythmic pattern in measure 30 and a half note in measure 31. The Bass part has a quarter note in measure 30 and a half note in measure 31. The Piano part has a quarter note in measure 30 and a half note in measure 31.

32

The musical score is divided into two systems. The first system contains five percussion parts: Kick, Snare, Open High, Ride, and Crash. The second system contains five melodic parts: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is four sharps (F#, C#, G#, D#). The time signature is not explicitly shown but appears to be 4/4 based on the notation. Measure 32 is indicated at the top left of the percussion section.

**Percussion:**

- Kick:** Quarter note G4, quarter note A4, quarter note B4, quarter note C5.
- Snare:** Quarter rest, quarter note G4, quarter note A4, quarter note B4.
- Open High:** Quarter rest, quarter note G4, quarter note A4.
- Ride:** Quarter rest, quarter rest, quarter note G4, quarter note A4.
- Crash:** Quarter rest, quarter note G4, quarter note A4.

**Melodic Parts:**

- Melody:** Quarter note G4, quarter note A4, quarter note B4, quarter note C5.
- Guitar Muted:** Quarter note G4, quarter note A4, quarter note B4, quarter note C5.
- Steel Guitar:** Quarter note G4, quarter note A4, quarter note B4, quarter note C5.
- Bass:** Quarter note G2, quarter note A2, quarter note B2, quarter note C3.
- Piano:** Quarter note G2, quarter note A2, quarter note B2, quarter note C3.



33

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Steel Guitar

Bass

Piano

The musical score consists of nine staves. The top three staves are for the drum kit: Kick, Snare, and Ride. The next three staves are for the guitar parts: Melody, Guitar Punch, and Guitar Muted. The bottom three staves are for the bass and piano: Bass and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. Measure 33 shows the beginning of the piece. The Kick drum plays a pattern of quarter notes. The Snare drum plays a pattern of quarter notes. The Ride cymbal plays a pattern of quarter notes. The Melody line is mostly silent. The Guitar Punch line features a triplet of eighth notes. The Guitar Muted line features a pattern of eighth notes. The Steel Guitar line features a pattern of eighth notes. The Bass line features a pattern of quarter notes. The Piano line features a pattern of quarter notes.

34

The musical score for measures 34-37 is arranged in a multi-staff format. The top three staves are for the drum kit: Kick, Snare, and Ride. The next seven staves are for the melodic instruments: Melody, Guitar Punch, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score shows a variety of rhythmic patterns and melodic lines across the different instruments.

**Drum Kit:**

- Kick:** Measures 34-35: quarter notes (F#4, G#4), quarter note (A4), quarter note (B4), quarter note (C5). Measure 36: quarter note (F#4), quarter note (G#4), quarter note (A4), quarter note (B4). Measure 37: quarter note (F#4), quarter note (G#4), quarter note (A4), quarter note (B4).
- Snare:** Measures 34-35: quarter rest, quarter note (F#4), quarter note (G#4), quarter note (A4). Measure 36: quarter rest, quarter note (F#4), quarter note (G#4), quarter note (A4). Measure 37: quarter rest, quarter note (F#4), quarter note (G#4), quarter note (A4).
- Ride:** Measures 34-35: quarter note (F#4), quarter note (G#4), quarter note (A4), quarter note (B4). Measure 36: quarter note (F#4), quarter note (G#4), quarter note (A4), quarter note (B4). Measure 37: quarter note (F#4), quarter note (G#4), quarter note (A4), quarter note (B4).

**Melodic Instruments:**

- Melody:** Measures 34-35: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 36: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 37: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4).
- Guitar Punch:** Measures 34-35: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 36: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 37: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4).
- Guitar Muted:** Measures 34-35: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 36: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 37: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4).
- Steel Guitar:** Measures 34-35: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 36: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 37: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4).
- Bass:** Measures 34-35: quarter notes (F#3, G#3), quarter notes (A3, B3), quarter notes (C4, B3), quarter notes (A3, G#3). Measure 36: quarter notes (F#3, G#3), quarter notes (A3, B3), quarter notes (C4, B3), quarter notes (A3, G#3). Measure 37: quarter notes (F#3, G#3), quarter notes (A3, B3), quarter notes (C4, B3), quarter notes (A3, G#3).
- Piano:** Measures 34-35: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 36: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4). Measure 37: quarter notes (F#4, G#4), quarter notes (A4, B4), quarter notes (C5, B4), quarter notes (A4, G#4).

35

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Steel Guitar

Bass

Piano

The musical score consists of nine staves. The top three staves are for the drum kit: Kick, Snare, and Ride. The next three staves are for the guitar parts: Melody, Guitar Punch, and Guitar Muted. The bottom three staves are for the bass and piano: Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. Measure 35 starts with a Kick drum hit. The Snare drum has a hit in measure 36. The Ride cymbal has hits in measures 35, 36, 37, and 38. The Melody staff has a whole note chord in measure 35. The Guitar Punch staff has a triplet of eighth notes in measure 38. The Guitar Muted staff has a series of eighth notes with slurs in measures 35-38. The Steel Guitar staff has a triplet of eighth notes in measure 36. The Bass staff has a series of eighth notes in measures 35-38. The Piano staff has a series of eighth notes in measures 35-38.

36

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score covers measures 36 through 39. The top three staves are for percussion: Kick, Snare, and Ride. The Kick drum has a pattern of quarter notes, with a half note on the final measure. The Snare drum has a pattern of quarter notes, with a half note on the final measure. The Ride cymbal has a pattern of quarter notes, with a half note on the final measure. The Melody staff is in treble clef with a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. It features a sequence of eighth notes with slurs and accents. The Guitar Punch staff is in treble clef and features a complex, multi-measure chordal structure with many notes, including slurs and accents. The Guitar Muted staff is in treble clef and features a sequence of eighth notes with slurs and accents. The Steel Guitar staff is in treble clef and features a sequence of eighth notes with slurs and accents. The Bass staff is in bass clef and features a sequence of eighth notes with slurs and accents. The Piano staff is in grand staff (treble and bass clefs) and features a sequence of eighth notes with slurs and accents.

37

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a dotted quarter note, a quarter note, a quarter note, and a half note. The Snare staff shows a quarter rest, followed by a half note, and a quarter note. The Ride staff shows four quarter notes, each marked with an 'x' to indicate a cymbal sound.

Melody

The melody staff is in treble clef with a key signature of three sharps (F#, C#, G#). It begins with a quarter rest, followed by a dotted quarter note, and ends with a quarter rest.

Guitar Muted

The guitar muted staff is in treble clef with a key signature of three sharps. It features a series of eighth notes, each marked with a slash and a vertical line to indicate a muted sound.

Steel Guitar

The steel guitar staff is in treble clef with a key signature of three sharps. It features a series of chords and notes, including a half note, a quarter note, and a dotted quarter note, with some notes marked with a slash and a vertical line to indicate a muted sound.

Bass

The bass staff is in bass clef with a key signature of three sharps. It features a series of notes, including a quarter note, a dotted quarter note, a quarter note, a quarter note, and a half note.

Piano

The piano staff is in bass clef with a key signature of three sharps. It features a series of chords and notes, including a quarter note, a dotted quarter note, a quarter note, and a half note.

38

The musical score consists of ten staves. The top three staves are for the drum kit: Kick, Snare, and Ride. The next three staves are for the guitar: Melody, Guitar Muted, and two Lead parts (Lead 1 and Lead 2). The bottom four staves are for the bass and piano: Steel Guitar, Bass, and Piano. The key signature is four sharps (F#, C#, G#, D#). The score is divided into two measures, 38 and 39. The piano part features a complex accompaniment with many chords and melodic lines.

40

The musical score consists of seven staves. The top five staves are percussion: Kick, Snare, HiHat, Open High, and Crash. The bottom two staves are guitar: Guitar Muted, Lead 1, Lead 2, Steel Guitar, Bass, and Piano. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. Measure 40 starts with a Kick drum on the first beat. The Snare drum has a rimshot on the second beat. The HiHat is closed on the first beat and open on the third beat. The Open High cymbal has rimshots on the second and fourth beats. The Crash cymbal is used on the second beat. The Guitar Muted part features a rhythmic pattern of eighth notes with a slash through the stem. Lead 1 has a melodic line with eighth notes and a slash. Lead 2 has a melodic line with eighth notes, a slur over the first two notes, and triplet markings over the last two notes. The Steel Guitar part has a complex rhythmic pattern with eighth notes and slurs. The Bass part has a steady eighth-note line. The Piano part has a simple chordal accompaniment.

Kick

Snare

HiHat

Open High

Crash

Guitar Muted

Lead 1

Lead 2

Steel Guitar

Bass

Piano

41

The musical score consists of nine staves. The top four staves are percussion: Kick, Snare, HiHat, and Open High. The bottom five staves are guitar-related: Guitar Muted, Lead 1, Lead 2, Steel Guitar, and Bass. The Piano part is at the bottom. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. Measure 41 is marked at the top. The Kick drum plays a quarter note on the first and third beats. The Snare drum plays a quarter note on the second and fourth beats. The HiHat plays a quarter note on the first and third beats. The Open High part plays a quarter note on the second and fourth beats. The Guitar Muted part plays a rhythmic pattern of eighth notes with a slash through the stem. Lead 1 and Lead 2 play melodic lines. The Steel Guitar part plays chords with a slash through the stem. The Bass part plays a steady eighth-note line. The Piano part plays chords.

Kick

Snare

HiHat

Open High

Guitar Muted

Lead 1

Lead 2

Steel Guitar

Bass

Piano



42

Kick

Snare

Open High

Guitar Muted

Lead 1

Lead 2

Steel Guitar

Bass

Piano

Detailed description: This musical score page, numbered 42, contains eight staves. The top three staves are for percussion: Kick, Snare, and Open High. The bottom five staves are for melodic instruments: Guitar Muted, Lead 1, Lead 2, Steel Guitar, and Bass. The Piano part is at the very bottom. The key signature has four sharps (F#, C#, G#, D#). The Lead 1 staff features a triplet of eighth notes. The Steel Guitar staff has a complex, rhythmic pattern with many beamed notes. The Bass and Piano parts provide a steady harmonic foundation.

43

The musical score for measures 43 and 44 is divided into two systems. The first system contains six percussion staves: Kick, Snare, HiHat, Open High, Crash, and Rolls. The second system contains six melodic staves: Guitar Muted, Lead 1, Lead 2, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The percussion parts feature a consistent rhythmic pattern of quarter notes. The melodic parts include various rhythmic figures, including eighth and sixteenth notes, and some triplets. The piano part provides harmonic support with sustained chords.

Kick

Snare

HiHat

Open High

Crash

Rolls

Guitar Muted

Lead 1

Lead 2

Steel Guitar

Bass

Piano

45

The musical score consists of ten staves. The top four staves are for percussion: Kick, Snare, HiHat, and Open High. The bottom six staves are for melodic instruments: Guitar Muted, Lead 1, Lead 2, Steel Guitar, Bass, and Piano. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. The score shows a rhythmic pattern in the percussion and a melodic progression in the guitars and bass. Lead 2 and Steel Guitar have triplet markings over measures 46 and 47.

Kick

Snare

HiHat

Open High

Guitar Muted

Lead 1

Lead 2

Steel Guitar

Bass

Piano

46

Kick

Snare

Open High

Guitar Muted

Lead 1

Lead 2

Steel Guitar

Bass

La-La-La-La-La-La

Piano

Detailed description: This musical score covers measures 46 to 49. The top three staves are for percussion: Kick, Snare, and Open High. The next three staves are for guitar: Muted, Lead 1, and Lead 2. The Steel Guitar part features a complex, rhythmic pattern with many beamed notes. The Bass part has a steady eighth-note line. The La-La-La-La-La-La part is a vocal line with a long note in measure 49. The Piano part consists of four chords, one per measure.

47

This musical score is arranged in a vertical stack of staves. The top section contains six percussion staves: Kick, Snare, HiHat, Open High, Crash, and Rolls. The middle section contains five melodic staves: Melody, Guitar Muted, Lead 1, Steel Guitar, and Bass. The bottom section contains two vocal and piano staves: La-La-La-La-La-La and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score is divided into two measures. The first measure shows the initial setup for the percussion and the vocal line. The second measure contains the main musical activity for all instruments.

49

The musical score consists of nine staves. The top four staves are percussion: Kick, Snare, HiHat, and Open High. The bottom five staves are melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. The score is for measures 49-52. The Melody staff features a triplet of eighth notes in measure 50. The Guitar Muted staff has a rhythmic pattern of eighth notes with slurs and accents. The Steel Guitar staff has a similar rhythmic pattern with slurs and accents. The Bass staff has a steady eighth-note line. The Piano staff has a steady eighth-note line.

Kick

Snare

HiHat

Open High

Melody

Guitar Muted

Steel Guitar

Bass

Piano

50

The musical score for measures 50 and 51 is as follows:

- Kick:** Measure 50: quarter notes G4, A4, B4, C5. Measure 51: quarter notes C5, B4, A4, G4.
- Snare:** Measure 50: quarter rest, quarter note G4, quarter note B4. Measure 51: quarter rest, quarter note G4, quarter note B4.
- HiHat:** Measure 50: quarter rest. Measure 51: quarter rest, eighth notes G4, A4, B4, C5.
- Open High:** Measure 50: quarter notes G4, A4, B4, C5. Measure 51: quarter note G4.
- Rolls:** Measure 50: quarter rest. Measure 51: quarter rest, quarter note G4, quarter note B4.
- Melody:** Measure 50: quarter notes G4, A4, B4, C5. Measure 51: eighth notes G4, A4, B4, C5, quarter note G4.
- Guitar Muted:** Measure 50: quarter notes G4, A4, B4, C5. Measure 51: quarter note G4.
- Steel Guitar:** Measure 50: eighth notes G4, A4, B4, C5, quarter note G4. Measure 51: quarter note G4, quarter rest.
- Bass:** Measure 50: quarter notes G2, A2, B2, C3. Measure 51: quarter notes C3, B2, A2, G2.
- Piano:** Measure 50: quarter notes G2, A2, B2, C3. Measure 51: quarter note G2, quarter rest.

52

The musical score is arranged in a vertical stack of staves. The percussion section at the top includes five staves: Kick, Snare, HiHat, Open High, and Crash. The melodic and harmonic sections below include Melody, Guitar Muted, Steel Guitar, Bass, La-La-La-La-La-La, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score covers measures 52 through 55. The La-La-La-La-La-La part is a vocal line with lyrics 'La-La-La-La-La-La'.



53

This musical score is arranged in a vertical staff format. It includes the following parts:

- Kick:** A drum line with quarter notes on measures 53 and 55, and eighth notes on measures 54 and 56.
- Snare:** A drum line with quarter notes on measures 53 and 55, and eighth notes on measures 54 and 56.
- HiHat:** A drum line with quarter notes on measures 53 and 55, and eighth notes on measures 54 and 56.
- Open High:** A drum line with quarter notes on measures 53 and 55, and eighth notes on measures 54 and 56.
- Melody:** A treble clef staff with a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. It features a melodic line with quarter and eighth notes.
- Guitar Muted:** A treble clef staff with a key signature of three sharps and a 4/4 time signature. It features a rhythmic line with quarter notes and eighth notes, many of which are muted.
- Steel Guitar:** A treble clef staff with a key signature of three sharps and a 4/4 time signature. It features a rhythmic line with quarter notes and eighth notes, many of which are muted.
- Bass:** A bass clef staff with a key signature of three sharps and a 4/4 time signature. It features a rhythmic line with quarter notes and eighth notes, many of which are muted.
- La-La-La-La-La-La:** A treble clef staff with a key signature of three sharps and a 4/4 time signature. It features a vocal line with quarter notes and eighth notes.
- Piano:** A bass clef staff with a key signature of three sharps and a 4/4 time signature. It features a rhythmic line with quarter notes and eighth notes, many of which are muted.

54

The musical score consists of eight staves. The top three staves are for percussion: Kick, Snare, and Open High. The bottom five staves are for melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score covers measures 54 through 57.

**Kick:** Measures 54-57: Quarter notes on the second line of the staff.

**Snare:** Measures 54-57: Rest in 54, quarter note on the second line in 55, quarter note on the second line in 56, quarter note on the second line in 57.

**Open High:** Measures 54-57: Quarter notes on the second line of the staff.

**Melody:** Measures 54-57: Treble clef, key signature of three sharps. Measure 54: Quarter note on the second line. Measure 55: Quarter note on the second line, quarter note on the second line. Measure 56: Quarter note on the second line, quarter note on the second line. Measure 57: Quarter note on the second line.

**Guitar Muted:** Measures 54-57: Treble clef, key signature of three sharps. Measure 54: Quarter note on the second line. Measure 55: Quarter note on the second line. Measure 56: Quarter note on the second line. Measure 57: Quarter note on the second line.

**Steel Guitar:** Measures 54-57: Treble clef, key signature of three sharps. Measure 54: Quarter note on the second line. Measure 55: Quarter note on the second line, quarter note on the second line. Measure 56: Quarter note on the second line, quarter note on the second line. Measure 57: Quarter note on the second line.

**Bass:** Measures 54-57: Bass clef, key signature of three sharps. Measure 54: Quarter note on the second line. Measure 55: Quarter note on the second line. Measure 56: Quarter note on the second line. Measure 57: Quarter note on the second line.

**Piano:** Measures 54-57: Bass clef, key signature of three sharps. Measure 54: Quarter note on the second line. Measure 55: Quarter note on the second line. Measure 56: Quarter note on the second line. Measure 57: Quarter note on the second line.

55

The musical score consists of ten staves. The top six staves are percussion: Kick, Snare, HiHat, Open High, Crash, and Rolls. The bottom four staves are melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is four sharps (F#, C#, G#, D#). The score is divided into two measures, 55 and 56. In measure 55, the Kick drum plays a quarter note, the Snare plays a quarter note, the HiHat plays a quarter note, the Open High plays a quarter note, the Crash plays a quarter note, and the Rolls play a quarter note. In measure 56, the Kick drum plays a quarter note, the Snare plays a quarter note, the HiHat plays a quarter note, the Open High plays a quarter note, the Crash plays a quarter note, and the Rolls play a quarter note.

57

Kick

Snare

Ride

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score block covers measures 57 through 60. It features eight staves: Kick, Snare, Ride, Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The drum parts (Kick, Snare, Ride) are in a common time signature. The Melody, Guitar Muted, Steel Guitar, Bass, and Piano parts are in 4/4 time. The Melody part starts with a quarter note G#4, followed by a quarter note A4, a quarter note B4, and a quarter note C5. The Guitar Muted part consists of a series of eighth notes, each with a slash through the stem, indicating muted notes. The Steel Guitar part features a series of chords and single notes, with some notes tied across measures. The Bass part consists of a series of quarter notes, starting on G#2 and moving up to C3. The Piano part consists of a series of chords and single notes, starting on G#2 and moving up to C3.

58

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a quarter note, a dotted quarter note, and a quarter note. The Snare staff shows a quarter rest, followed by a quarter note, and a quarter note. The Ride staff shows four quarter notes, each marked with an 'x' to indicate a cymbal sound.

Melody

The melody staff is in treble clef with a key signature of three sharps (F#, C#, G#). It begins with a whole rest, followed by a quarter note, a quarter note, and a quarter note.

Guitar Punch

The Guitar Punch staff is in treble clef with a key signature of three sharps. It features a triplet of eighth notes, followed by a quarter note, and a quarter note.

Guitar Muted

The Guitar Muted staff is in treble clef with a key signature of three sharps. It features a sequence of eighth notes, some of which are marked with a 'z' to indicate a muted sound.

Steel Guitar

The Steel Guitar staff is in treble clef with a key signature of three sharps. It features a sequence of eighth notes and quarter notes.

Bass

The Bass staff is in bass clef with a key signature of three sharps. It features a sequence of quarter notes.

Piano

The Piano staff is in bass clef with a key signature of three sharps. It features a sequence of chords and notes.

59

Kick

Snare

Ride

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score page contains eight staves for measures 59 through 62. The top three staves are for percussion: Kick, Snare, and Ride. The Kick drum part features a sequence of notes: a quarter note, a half note, a quarter note, a quarter note, and a dotted quarter note. The Snare drum part has a quarter rest, followed by a half note, and a quarter note. The Ride cymbal part consists of four quarter notes, each marked with an 'x' above the notehead. The Melody staff is in treble clef with a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. It begins with a quarter rest, followed by a quarter note, a quarter note, a quarter note, and a half note. The Guitar Muted staff is in treble clef with the same key signature and time signature, featuring a rhythmic pattern of eighth notes with a slash through the notehead, indicating a muted sound. The Steel Guitar staff is in treble clef with the same key signature and time signature, playing a melodic line with eighth notes and a triplet of eighth notes. The Bass staff is in bass clef with the same key signature and time signature, playing a simple bass line with quarter notes. The Piano staff is in bass clef with the same key signature and time signature, playing a harmonic accompaniment with chords and single notes.

60

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Steel Guitar

Bass

Piano

61

Kick

Snare

Ride

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score is for measures 61 through 64. It features eight staves. The top three staves are for percussion: Kick, Snare, and Ride. The bottom five staves are for melodic instruments: Melody (treble clef), Guitar Muted (treble clef), Steel Guitar (treble clef), Bass (bass clef), and Piano (bass clef). The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The music is in a major mode. The Melody line starts with a quarter note G#4, followed by a quarter note A4, a quarter note B4, and a quarter note C5, all beamed together. The Snare line has a quarter rest, followed by a quarter note G#4, a quarter note A4, and a quarter note B4. The Ride line has four quarter notes, each marked with an 'x' above the notehead, indicating a cymbal hit. The Guitar Muted line has a series of eighth notes, each marked with a slash and a vertical line above the notehead, indicating a muted guitar sound. The Steel Guitar line has a series of eighth notes, each marked with a slash and a vertical line above the notehead, indicating a muted steel guitar sound. The Bass line has a series of quarter notes, each marked with a slash and a vertical line above the notehead, indicating a muted bass sound. The Piano line has a series of quarter notes, each marked with a slash and a vertical line above the notehead, indicating a muted piano sound.



62

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a half note, a quarter note, and a quarter note. The Snare staff shows a quarter rest, followed by a half note, and a quarter note. The Ride staff shows four quarter notes, each marked with an 'x' to indicate a cymbal sound.

Melody

The melody staff is in treble clef with a key signature of three sharps (F#, C#, G#). It begins with a half note G#4, followed by a quarter note A4, a quarter note B4, and a quarter note C5. A fermata is placed over the G#4 note.

Guitar Muted

The guitar muted staff is in treble clef with a key signature of three sharps. It features a series of eighth notes with stems pointing down, indicating muted guitar sounds. The notes are G#4, A4, B4, C5, and G#4.

Steel Guitar

The steel guitar staff is in treble clef with a key signature of three sharps. It features a series of chords and single notes, including G#4, A4, B4, and C5, with stems pointing down to indicate muted sounds.

Bass

The bass staff is in bass clef with a key signature of three sharps. It features a series of notes: G#3, A3, B3, C4, and G#3.

Piano

The piano staff is in bass clef with a key signature of three sharps. It features a series of chords and single notes, including G#3, A3, B3, and C4, with stems pointing down to indicate muted sounds.

63

Kick

Snare

Ride

Melody

Guitar Muted

Steel Guitar

Bass

Piano

Detailed description: This musical score covers measures 63, 64, and 65. The key signature is four sharps (F#, C#, G#, D#). The percussion section consists of three staves: Kick, Snare, and Ride. The Kick drum plays a sequence of notes: a quarter note on the first beat, a half note on the second beat, and quarter notes on the third and fourth beats. The Snare drum has a quarter rest on the first beat, a quarter note on the second beat, and a quarter note on the fourth beat. The Ride cymbal has quarter notes on the first, second, and fourth beats, and a half note on the third beat. The Melody is written in treble clef and features a half note on the first beat, a quarter note on the second beat, and a quarter rest on the third beat. The Guitar Muted part is in treble clef, showing a half note chord on the first beat, followed by quarter notes on the second, third, and fourth beats. The Steel Guitar part is in treble clef, playing a half note chord on the first beat, followed by quarter notes on the second, third, and fourth beats. The Bass part is in bass clef, playing a half note on the first beat, followed by quarter notes on the second, third, and fourth beats. The Piano part is in bass clef, playing a half note chord on the first beat, followed by quarter notes on the second, third, and fourth beats.

64

The musical score consists of ten staves. The first five staves represent the drum kit: Kick, Snare, Open High, Ride, and Crash. The last five staves represent the melodic instruments: Melody, Guitar Muted, Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score begins at measure 64. The Kick drum part has a steady quarter-note pattern. The Snare drum has a pattern of eighth notes. The Open High hat has a pattern of eighth notes. The Ride cymbal has a pattern of eighth notes. The Crash cymbal has a pattern of eighth notes. The Melody part has a simple line of quarter notes. The Guitar Muted part has a pattern of eighth notes. The Steel Guitar part has a pattern of quarter notes. The Bass part has a pattern of quarter notes. The Piano part has a pattern of eighth notes.

Kick

Snare

Open High

Ride

Crash

Melody

Guitar Muted

Steel Guitar

Bass

Piano

65

The musical score consists of nine staves. The top three staves are for the drum kit: Kick, Snare, and Ride. The next three staves are for the melodic instruments: Melody, Guitar Muted, and Voice Ending. The bottom three staves are for the harmonic instruments: Steel Guitar, Bass, and Piano. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. Measure 65 starts with a Kick drum hit. The Snare drum has a rimshot in measure 66. The Ride cymbal has a pattern of 'x' marks in measures 65-68. The Melody line features a half-note chord in measure 65 and a half-note chord in measure 66. The Guitar Muted part has a rhythmic pattern of eighth notes with slurs. The Voice Ending part has a melodic line with slurs. The Steel Guitar part has a complex melodic line with a triplet in measure 68. The Bass part has a simple melodic line. The Piano part has a complex harmonic accompaniment.

66

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a half note, a quarter note, and a quarter note. The Snare staff shows a quarter note followed by a half note. The Ride staff shows four quarter notes, each marked with an 'x' to indicate a cymbal sound.

Melody

The melody staff is in treble clef with a key signature of three sharps (F#, C#, G#). It begins with a half note, followed by a quarter rest, a quarter note, and a quarter note. The final measure contains a quarter note, an eighth note, and a quarter note.

Guitar Punch

The Guitar Punch staff is in treble clef with a key signature of three sharps. It features a triplet of eighth notes in the first measure, followed by a quarter note, and another triplet of eighth notes in the second measure. The final measure contains a quarter note, an eighth note, and a quarter note.

Guitar Muted

The Guitar Muted staff is in treble clef with a key signature of three sharps. It features a quarter note, a quarter rest, and a quarter note in the first measure. The second measure contains a quarter note, an eighth note, and a quarter note. The final measure contains a quarter note, an eighth note, and a quarter note.

Voice Ending

The Voice Ending staff is in treble clef with a key signature of three sharps. It features a quarter note, a quarter note, and a quarter note in the first measure. The second measure contains a quarter note, an eighth note, and a quarter note. The final measure contains a quarter note.

Steel Guitar

The Steel Guitar staff is in treble clef with a key signature of three sharps. It features a quarter note, a quarter note, and a quarter note in the first measure. The second measure contains a quarter note, an eighth note, and a quarter note. The final measure contains a quarter note, an eighth note, and a quarter note.

Bass

The Bass staff is in bass clef with a key signature of three sharps. It features a quarter note, a quarter note, and a quarter note in the first measure. The second measure contains a quarter note, an eighth note, and a quarter note. The final measure contains a quarter note, an eighth note, and a quarter note.

Piano

The Piano staff is in bass clef with a key signature of three sharps. It features a quarter note, a quarter note, and a quarter note in the first measure. The second measure contains a quarter note, an eighth note, and a quarter note. The final measure contains a quarter note, an eighth note, and a quarter note.

67

The musical score for measures 67-70 consists of nine staves. The top three staves are for the drum kit: Kick, Snare, and Ride. The next three staves are for the melodic instruments: Melody, Guitar Muted, and Voice Ending. The bottom three staves are for the harmonic instruments: Steel Guitar, Bass, and Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score includes various musical notations such as notes, rests, accidentals, and dynamic markings.

Kick

Snare

Ride

Melody

Guitar Muted

Voice Ending

Steel Guitar

Bass

Piano

68

This musical score is arranged in a vertical stack of ten staves, each representing a different instrument or vocal part. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score begins at measure 68. The top three staves are for the drum kit: Kick, Snare, and Ride. The next three staves are for the guitar and voice: Melody, Guitar Punch (which includes a triplet), and Guitar Muted. The bottom four staves are for the vocal and string instruments: Voice Ending, Steel Guitar, Bass, and Piano. The notation includes various rhythmic values, accidentals, and articulation marks such as slurs and accents.

69

The musical score consists of nine staves. The top three staves are for percussion: Kick, Snare, and Ride. The next three staves are for melodic instruments: Melody, Guitar Muted, and Voice Ending. The bottom three staves are for harmonic instruments: Steel Guitar, Bass, and Piano. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. Measure 69 is marked at the top. The Kick drum part has a pattern of quarter notes. The Snare drum part has a pattern of quarter notes. The Ride cymbal part has a pattern of quarter notes marked with an 'x'. The Melody part has a sequence of eighth and quarter notes. The Guitar Muted part has a sequence of eighth notes with a slash through the stem. The Voice Ending part has a sequence of quarter notes. The Steel Guitar part has a sequence of eighth notes with a triplet of eighth notes in measure 72. The Bass part has a sequence of quarter notes. The Piano part has a sequence of quarter notes.

Kick

Snare

Ride

Melody

Guitar Muted

Voice Ending

Steel Guitar

Bass

Piano



70

Kick

Snare

Ride

The drum notation consists of three staves. The Kick staff shows a sequence of notes: a quarter note, a half note, a quarter note, a quarter note, and a quarter note. The Snare staff shows a quarter rest, followed by a half note, and a quarter note. The Ride staff shows four quarter notes, each marked with an 'x' to indicate a cymbal sound.

Melody

The melody staff is in treble clef with a key signature of three sharps (F#, C#, G#). It begins with a whole rest, followed by a quarter note, a quarter note, and a quarter note, each marked with a slash and a vertical line to indicate a specific articulation.

Guitar Muted

The guitar muted staff is in treble clef with a key signature of three sharps. It features a series of chords and notes, including a quarter note, a quarter note, and a quarter note, each marked with a slash and a vertical line.

Voice Ending

The voice ending staff is in treble clef with a key signature of three sharps. It contains a sequence of notes: a quarter note, a quarter note, a quarter note, and a half note.

Steel Guitar

The steel guitar staff is in treble clef with a key signature of three sharps. It features a series of chords and notes, including a quarter note, a quarter note, and a quarter note, each marked with a slash and a vertical line.

Bass

The bass staff is in bass clef with a key signature of three sharps. It contains a sequence of notes: a quarter note, a quarter note, a quarter note, and a quarter note.

Piano

The piano staff is in bass clef with a key signature of three sharps. It features a series of chords and notes, including a quarter note, a quarter note, and a quarter note, each marked with a slash and a vertical line.

71

The musical score consists of nine staves. The top three staves are for percussion: Kick, Snare, and Ride. The next three staves are for melodic instruments: Melody, Guitar Muted, and Voice Ending. The bottom three staves are for harmonic instruments: Steel Guitar, Bass, and Piano. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. Measure 71 starts with a Kick drum hit. The Snare drum has a pattern of quarter notes. The Ride cymbal has a pattern of eighth notes. The Melody line features a series of eighth notes followed by a half note. The Guitar Muted part has a rhythmic pattern of eighth notes. The Voice Ending part has a melodic line with triplets. The Steel Guitar part has a melodic line with triplets. The Bass part has a simple bass line. The Piano part has a simple accompaniment.

Kick

Snare

Ride

Melody

Guitar Muted

Voice Ending

Steel Guitar

Bass

Piano

72

The musical score for page 59, starting at measure 72, is arranged as follows:

- Kick:** A simple rhythmic pattern of quarter notes.
- Snare:** A pattern of eighth notes and quarter notes.
- Open High:** A track with rests and occasional eighth notes.
- Ride:** A track with rests and occasional eighth notes.
- Crash:** A track with rests and occasional eighth notes.
- Melody:** A treble clef staff with a key signature of three sharps (F#, C#, G#) and a common time signature. It features a melodic line with a triplet of eighth notes.
- Guitar Punch:** A treble clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- Guitar Muted:** A treble clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- Lead 1:** A treble clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- Voice Ending:** A treble clef staff with a key signature of three sharps, featuring a melodic line.
- Lead 2:** A treble clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- Frets:** A treble clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- Steel Guitar:** A treble clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- Bass:** A bass clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- La-La-La-La-La-La:** A treble clef staff with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.
- Piano:** A grand staff (treble and bass clefs) with a key signature of three sharps, featuring a complex rhythmic pattern with triplets and sixteenth notes.

73

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Lead 1

Voice Ending

Lead 2

Frets

Steel Guitar

Bass

La-La-La-La-La-La

Piano

Detailed description: This musical score page contains 13 staves for measures 73 through 76. The top three staves are for percussion: Kick, Snare, and Ride. The next seven staves are for guitar and vocal parts: Melody, Guitar Punch, Guitar Muted, Lead 1, Voice Ending, Lead 2, and Frets. The eighth staff is for Steel Guitar, and the ninth is for Bass. The tenth staff is a vocal line with the lyrics 'La-La-La-La-La-La'. The final staff is for Piano. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The score includes various musical notations such as notes, rests, beams, slurs, and dynamic markings.

74

This musical score is arranged in a vertical stack of staves. The instruments and parts are as follows:

- Kick:** A single staff with a drumstick icon, showing a rhythmic pattern of quarter notes.
- Snare:** A single staff with a drumstick icon, showing a pattern of eighth notes.
- Ride:** A single staff with a drumstick icon, showing a pattern of quarter notes.
- Melody:** A single staff in treble clef with a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. It features a melodic line with a triplet of eighth notes.
- Guitar Punch:** A single staff in treble clef with a key signature of three sharps, showing a complex rhythmic pattern with many beamed notes.
- Guitar Muted:** A single staff in treble clef with a key signature of three sharps, showing a rhythmic pattern with many beamed notes.
- Lead 1:** A single staff in treble clef with a key signature of three sharps, showing a melodic line.
- Voice Ending:** A single staff in treble clef with a key signature of three sharps, showing a melodic line.
- Lead 2:** A single staff in treble clef with a key signature of three sharps, showing a melodic line.
- Frets:** A single staff in treble clef with a key signature of three sharps, showing a melodic line.
- Steel Guitar:** A single staff in treble clef with a key signature of three sharps, showing a melodic line.
- Bass:** A single staff in bass clef with a key signature of three sharps, showing a melodic line.
- La-La-La-La-La-La:** A single staff in treble clef with a key signature of three sharps, showing a melodic line.
- Piano:** A grand staff (treble and bass clefs) with a key signature of three sharps, showing a complex rhythmic pattern with many beamed notes.

75

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Lead 1

Voice Ending

Lead 2

Frets

Steel Guitar

Bass

La-La-La-La-La-La

Piano

Detailed description: This musical score page covers measures 75 through 78. It features a variety of instruments and parts. The percussion section includes Kick, Snare, and Ride. The Melody part is in treble clef with a key signature of three sharps (F#, C#, G#). The Guitar Muted part consists of a rhythmic pattern of eighth notes. The Voice Ending part includes a melodic line with triplets. The Steel Guitar part features a complex melodic line with triplets. The Bass part provides a steady accompaniment with triplets. The La-La-La-La-La-La part is a vocal line. The Piano part provides harmonic support with chords and single notes. The score is written in a standard musical notation style with a common time signature.

76

This musical score covers measures 76 through 79. The instrumentation includes:

- Kick:** A rhythmic pattern of quarter notes.
- Snare:** Accented quarter notes.
- Ride:** A steady quarter-note accompaniment.
- Melody:** A vocal line starting with a half note and followed by quarter notes.
- Guitar Punch:** A whole rest.
- Guitar Muted:** A rhythmic pattern of quarter notes with a muted effect.
- Lead 1:** A whole rest.
- Voice Ending:** A triplet of eighth notes followed by a quarter note.
- Lead 2:** A whole rest.
- Frets:** A whole rest.
- Steel Guitar:** A melodic line with chords and single notes.
- Bass:** A bass line with quarter notes.
- La-La-La-La-La-La:** A vocal line with a whole rest.
- Piano:** A piano accompaniment with chords and moving lines.

77

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Lead 1

Voice Ending

Lead 2

Frets

Steel Guitar

Bass

La-La-La-La-La-La

Piano

Detailed description: This musical score page covers measures 77 to 80. It features a variety of instruments and parts. The percussion section includes Kick, Snare, and Ride. The Melody part is in treble clef with a key signature of three sharps (F#, C#, G#). The Guitar Muted part consists of a rhythmic pattern of eighth notes with muted flags. The Voice Ending part shows a vocal line with a melodic phrase. The Steel Guitar part features a complex melodic line with triplets and slurs. The Bass part provides a steady accompaniment with a triplet in the final measure. The La-La-La-La-La-La part is a vocal line with a simple melodic pattern. The Piano part provides harmonic support with chords and single notes. The score is written in a standard musical notation style with a common time signature.



78

This musical score is arranged in a vertical stack of staves. At the top, the number '78' is positioned above the first staff. The instruments and parts are listed on the left side of each staff: Kick, Snare, Ride, Melody, Guitar Punch, Guitar Muted, Lead 1, Voice Ending, Lead 2, Frets, Steel Guitar, Bass, La-La-La-La-La-La, and Piano. The score is written in a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. The 'Kick' staff uses a drumstick icon and a single note. The 'Snare' staff uses a drumstick icon and a note with an 'x' above it. The 'Ride' staff uses a drumstick icon and a note with an 'x' above it. The 'Melody' staff features a treble clef, a key signature of three sharps, and a melodic line with a triplet of eighth notes. The 'Guitar Punch' staff uses a treble clef and contains a complex rhythmic pattern with a triplet of eighth notes. The 'Guitar Muted' staff uses a treble clef and contains a rhythmic pattern with a triplet of eighth notes. The 'Lead 1' staff uses a treble clef and contains a single note. The 'Voice Ending' staff uses a treble clef and contains a melodic line. The 'Lead 2' staff uses a treble clef and contains a single note. The 'Frets' staff uses a treble clef and contains a single note. The 'Steel Guitar' staff uses a treble clef and contains a melodic line with a triplet of eighth notes. The 'Bass' staff uses a bass clef and contains a rhythmic pattern. The 'La-La-La-La-La-La' staff uses a treble clef and contains a single note. The 'Piano' staff uses a grand staff (treble and bass clefs) and contains a complex rhythmic pattern with a triplet of eighth notes.

79

Kick

Snare

Ride

Melody

Guitar Punch

Guitar Muted

Lead 1

Voice Ending

Lead 2

Frets

Steel Guitar

Bass

La-La-La-La-La-La

Piano

Detailed description: This musical score page covers measures 79 to 82. It features a variety of instruments and parts. The percussion section includes Kick, Snare, and Ride. The melodic and harmonic parts include Melody, Guitar Muted, Lead 1, Voice Ending, Lead 2, Frets, Steel Guitar, Bass, and Piano. A vocal line is represented by 'La-La-La-La-La-La'. The key signature is one sharp (F#), and the time signature is 4/4. The score is written in a standard musical notation style with a grand staff for the piano and individual staves for other instruments.

80

This musical score is arranged in a vertical stack of staves. The top three staves are for the drum kit: Kick, Snare, and Ride. The next seven staves are for melodic and lead instruments: Melody, Guitar Punch, Guitar Muted, Lead 1, Voice Ending, Lead 2, and Frets. The next three staves are for the Steel Guitar, Bass, and a vocal line labeled 'La-La-La-La-La-La'. The bottom staff is for the Piano. The score is written in a key with four sharps (F#, C#, G#, D#) and a 4/4 time signature. The music spans two measures, with a double bar line at the end of the second measure. The piano part features a complex chordal structure with many accidentals.

# Guess Who - Hand Me Down World

Kick

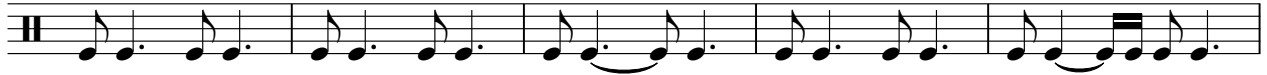
♩ = 100,000000



7



12



17



21



26



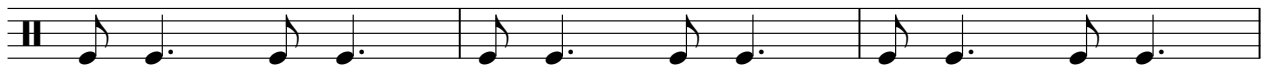
31



36



41



44



2

# Kick

48



53



58



62



67



71



76



79



# Guess Who - Hand Me Down World

Snare

♩ = 100,000000



8



15



21



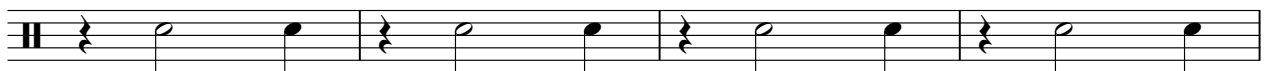
27



33



39



43



2

# Snare

48



54



60



66



72



77



# Guess Who - Hand Me Down World

HiHat

♩ = 100,000000

3

9

16

8

30

8

43

50

55

25



Open High

Guess Who - Hand Me Down World

♩ = 100,000000

Musical staff 1: 4/4 time signature, first measure is a whole rest, followed by six measures of quarter notes, a double bar line with a '2' above it, and two more quarter notes.

8

Musical staff 2: Starts with a quarter rest, followed by six measures of quarter notes, a quarter rest, a quarter note, a quarter rest, a quarter note, and a quarter note.

15

Musical staff 3: Starts with a whole rest, a quarter rest, a quarter note, a double bar line with a '7' above it, a whole rest, a quarter rest, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, and a quarter note with a dot.

27

Musical staff 4: Starts with a whole rest, a quarter rest, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a whole rest, a quarter rest, and a quarter note with a dot.

33

Musical staff 5: Starts with a double bar line with a '7' above it, a quarter rest, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, and a quarter note.

45

Musical staff 6: Starts with a quarter rest, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a whole rest, a quarter rest, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, and a quarter note.

52

Musical staff 7: Starts with a quarter rest, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a quarter note, a whole rest, a quarter rest, a quarter note, and a double bar line with a '7' above it.

64

Musical staff 8: Starts with a whole rest, a quarter rest, a quarter note, a double bar line with a '7' above it, a whole rest, a quarter rest, a quarter note, and a double bar line with a '9' above it.

# Guess Who - Hand Me Down World

Ride

♩ = 100,000000

15

20

32

38

59

65

71

76

8

Crash

Guess Who - Hand Me Down World

♩ = 100,000000

4 3 3

15

7 3 4

32

7 3 3

49

3 3 7

64

7 9

Rolls

Guess Who - Hand Me Down World

♩ = 100,000000

4 3

11 3 11

28 3 11 3

47 3 3

55 25

# Guess Who - Hand Me Down World

## Melody

♩ = 100,000000

6

10

14

19

23

27

32

36

9

48

52

56



61



66



70



74



78



# Guess Who - Hand Me Down World

## Guitar Punch

♩ = 100,000000

16

19

34

58

66

69

74

78

80

# Guess Who - Hand Me Down World

Guitar Muted

♩ = 100,000000

5

8

12

16

18

20

23

26

30

V.S.



33

Musical staff 33: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down, indicating a muted guitar technique. The second measure continues with similar eighth notes and chords.

35

Musical staff 35: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

37

Musical staff 37: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

40

Musical staff 40: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

43

Musical staff 43: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

48

Musical staff 48: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

51

Musical staff 51: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

55

Musical staff 55: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

58

Musical staff 58: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

60

Musical staff 60: Treble clef, key signature of three sharps (F#, C#, G#), 4/4 time signature. The staff contains two measures of music. The first measure has a whole note chord (F#, C#, G#) followed by a series of eighth notes with stems pointing down. The second measure continues with similar eighth notes and chords.

62

65

67

69

71

73

75

77

79

# Guess Who - Hand Me Down World

Lead 1

♩ = 100,000000

38

Musical staff for measures 38-41. The key signature has four sharps (F#, C#, G#, D#) and the time signature is 4/4. Measure 38 is a whole rest. Measure 39 starts with a quarter note G5, followed by eighth notes A5, B5, and C6. Measure 40 continues with eighth notes D6, E6, F6, and G6. Measure 41 continues with eighth notes A6, B6, C7, and D7.

42

Musical staff for measures 42-44. Measure 42 starts with a quarter note G5, followed by eighth notes A5, B5, and C6. Measure 43 continues with eighth notes D6, E6, F6, and G6. Measure 44 continues with eighth notes A6, B6, C7, and D7. A triplet bracket is placed under the first three notes of measure 42.

45

24

Musical staff for measures 45-47. Measure 45 starts with a quarter note G5, followed by eighth notes A5, B5, and C6. Measure 46 continues with eighth notes D6, E6, F6, and G6. Measure 47 continues with eighth notes A6, B6, C7, and D7. A slur is placed over the first two notes of measure 45. A 24-measure rest is shown in the final measure of the staff.

72

2

Musical staff for measures 72-73. Measure 72 is a whole rest. Measure 73 is a whole rest. A 2-measure rest is shown in the final measure of the staff.

Voice Ending

Guess Who - Hand Me Down World

♩ = 100,000000

**64**



67



71



74



78



Lead 2

Guess Who - Hand Me Down World

♩ = 100,000000

38

Musical notation for measures 38-40. Measure 38 is a whole rest. Measure 39 has a dotted quarter note followed by an eighth note. Measure 40 has a triplet of eighth notes.

41

Musical notation for measures 41-42. Measure 41 has a triplet of eighth notes. Measure 42 has a quarter note followed by a quarter rest.

43

Musical notation for measures 43-45. Measure 43 has a triplet of eighth notes. Measure 44 has a triplet of eighth notes. Measure 45 has a triplet of eighth notes.

46

25

Musical notation for measures 46-48. Measure 46 has a quarter note followed by a quarter rest. Measure 47 is a whole rest. Measure 48 is a whole rest.

74

2

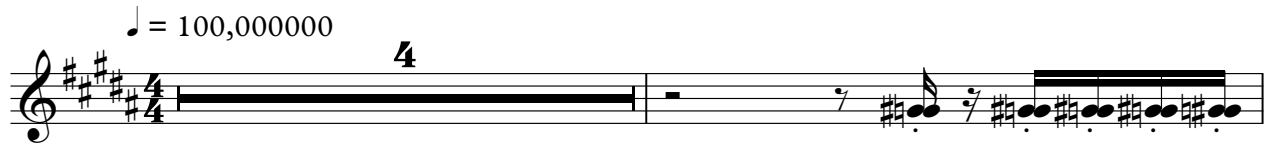
Musical notation for measures 74-79. Measures 74-78 are whole rests. Measure 79 has a whole note.

# Guess Who - Hand Me Down World

Frets

$\text{♩} = 100,000,000$

**4**

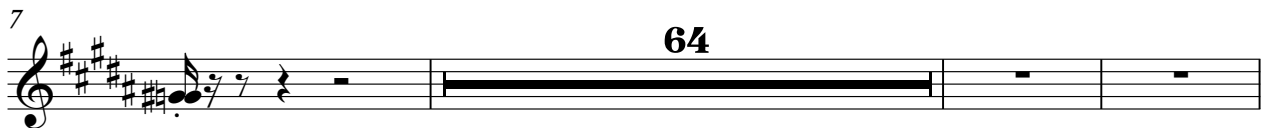


**6**



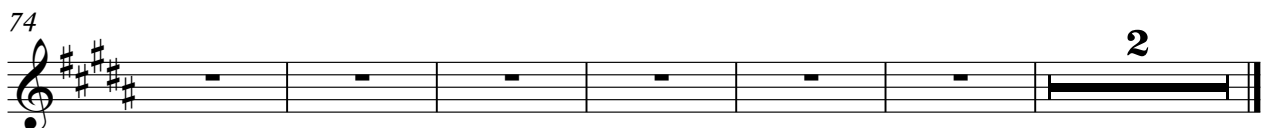
**7**

**64**



**74**

**2**



Steel Guitar

Guess Who - Hand Me Down World

$\text{♩} = 100,000000$

4

7

9

12

14

17

19

21

24

V.S.

Steel Guitar

Musical score for Steel Guitar, measures 26-51. The score is written in treble clef with a key signature of three sharps (F#, C#, G#). It features a complex rhythmic pattern with frequent triplets and sixteenth notes. The notation includes various chordal textures and melodic lines. Measure numbers 26, 29, 31, 33, 35, 37, 39, 42, 45, and 48 are indicated at the start of their respective staves. The score concludes with a final measure at measure 51.



Steel Guitar

Musical score for Steel Guitar, measures 50 through 71. The score is written in treble clef with a key signature of three sharps (F#, C#, G#). It features complex rhythmic patterns, including triplets and sixteenth-note runs. Measure numbers 50, 53, 55, 58, 60, 62, 65, 67, 69, and 71 are indicated at the beginning of their respective staves. The notation includes various note values, rests, and articulation marks. A '3-3' bracket is present at the top right of the first staff, and several '3' brackets indicate triplet figures throughout the piece.

V.S.

## Steel Guitar

73

Musical notation for measures 73 and 74. The key signature is three sharps (F#, C#, G#). The music is written on a treble clef staff. Measure 73 contains a complex rhythmic pattern with many beamed notes. Measure 74 features a triplet of eighth notes in the lower register, indicated by a bracket and the number '3'. The piece concludes with a double bar line.

75

Musical notation for measures 75 and 76. The key signature is three sharps (F#, C#, G#). The music is written on a treble clef staff. Measure 75 contains a complex rhythmic pattern with many beamed notes. Measure 76 features a triplet of eighth notes in the lower register, indicated by a bracket and the number '3'. The piece concludes with a double bar line.

77

Musical notation for measures 77 and 78. The key signature is three sharps (F#, C#, G#). The music is written on a treble clef staff. Measure 77 contains a complex rhythmic pattern with many beamed notes. Measure 78 features a triplet of eighth notes in the lower register, indicated by a bracket and the number '3'. The piece concludes with a double bar line.

79

Musical notation for measures 79 and 80. The key signature is three sharps (F#, C#, G#). The music is written on a treble clef staff. Measure 79 contains a complex rhythmic pattern with many beamed notes. Measure 80 features a triplet of eighth notes in the lower register, indicated by a bracket and the number '3'. The piece concludes with a double bar line.

# Guess Who - Hand Me Down World

Bass

♩ = 100,000000



V.S.

41



45



49



53



57



61



65



69



73



77



La-La-La-La-La-La

Guess Who - Hand Me Down World

$\text{♩} = 100,000,000$

45 4

This musical staff covers measures 45 to 48. It begins with a treble clef, a key signature of three sharps (F#, C#, G#), and a 4/4 time signature. Measure 45 contains a whole rest. Measure 46 contains a whole rest. Measure 47 contains a rhythmic pattern of eighth notes: G#4, A4, B4, C#5, B4, A4, G#4, F#4, E4, D4. Measure 48 contains a whole rest.

52

18

This musical staff covers measures 52 to 55. It begins with a treble clef, a key signature of three sharps (F#, C#, G#), and a 4/4 time signature. Measure 52 contains a rhythmic pattern of eighth notes: G#4, A4, B4, C#5, B4, A4, G#4, F#4, E4, D4. Measure 53 contains a rhythmic pattern of eighth notes: G#4, A4, B4, C#5, B4, A4, G#4, F#4, E4, D4. Measure 54 contains a rhythmic pattern of eighth notes: G#4, A4, B4, C#5, B4, A4, G#4, F#4, E4, D4. Measure 55 contains a whole rest.

73

2

This musical staff covers measures 73 to 78. It begins with a treble clef, a key signature of three sharps (F#, C#, G#), and a 4/4 time signature. Measures 73 through 77 each contain a whole rest. Measure 78 contains a whole rest.

# Guess Who - Hand Me Down World

Piano

♩ = 100,000000

7

13

17

20

24

30

V.S.

34

Musical notation for measures 34-36. The piece is in G major (one sharp) and 3/4 time. Measure 34 features a treble clef with a series of chords: G4, B4, D5, and E5. The bass clef has a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 35 has a treble clef with a half note G4 and a quarter note B4. The bass clef continues with eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 36 has a treble clef with a half note G4 and a quarter note B4. The bass clef continues with eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

37

Musical notation for measures 37-40. Measure 37 has a treble clef with a whole rest and a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 38 has a treble clef with a whole rest and a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 39 has a treble clef with a whole rest and a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 40 has a treble clef with a whole rest and a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

41

Musical notation for measures 41-46. Measure 41 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 42 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 43 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 44 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 45 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 46 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

47

Musical notation for measures 47-52. Measure 47 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 48 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 49 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 50 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 51 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 52 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

53

Musical notation for measures 53-57. Measure 53 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 54 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 55 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 56 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 57 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

58

Musical notation for measures 58-60. Measure 58 has a treble clef with a whole rest and a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 59 has a treble clef with a whole rest and a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 60 has a treble clef with a whole rest and a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

61

Musical notation for measures 61-63. Measure 61 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 62 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 63 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

64

Musical notation for measures 64-66. Measure 64 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 65 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3. Measure 66 has a bass clef with a rhythmic pattern of eighth notes: G2, B2, D3, E3, G3, B2, D3, E3.

67

Musical notation for measures 67-69. The key signature is three sharps (F#, C#, G#) and the time signature is 3/4. The bass clef contains a complex rhythmic pattern of chords and single notes. Measure 67 starts with a chord of F#4, C#5, G#5, and F#4. Measure 68 features a sequence of chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4. Measure 69 continues with chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4.

70

Musical notation for measures 70-73. The key signature is three sharps (F#, C#, G#) and the time signature is 3/4. The treble clef has whole rests for measures 70, 71, and 72. The bass clef contains a complex rhythmic pattern of chords and single notes. Measure 70 starts with a chord of F#4, C#5, G#5, and F#4. Measure 71 features a sequence of chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4. Measure 72 continues with chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4. Measure 73 features a sequence of chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4.

74

Musical notation for measures 74-77. The key signature is three sharps (F#, C#, G#) and the time signature is 3/4. The treble clef has whole rests for measures 74, 75, and 76. The bass clef contains a complex rhythmic pattern of chords and single notes. Measure 74 starts with a chord of F#4, C#5, G#5, and F#4. Measure 75 features a sequence of chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4. Measure 76 continues with chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4. Measure 77 features a sequence of chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4.

78

Musical notation for measures 78-81. The key signature is three sharps (F#, C#, G#) and the time signature is 3/4. The treble clef has whole rests for measures 78, 79, and 80. The bass clef contains a complex rhythmic pattern of chords and single notes. Measure 78 starts with a chord of F#4, C#5, G#5, and F#4. Measure 79 features a sequence of chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4. Measure 80 continues with chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4. Measure 81 features a sequence of chords: F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; F#4, C#5, G#5, F#4; and F#4, C#5, G#5, F#4.