

Krysaø a osud

Daniel Landa

Krysaø OST

Standard tuning

♩ = 105

intro

E-Gt

Am

f
let ring

Am C G

let ring

F Am C F

let ring let ring let ring let ring

1. sloka

Em D Am

let ring

The image displays a guitar score for the piece 'Krysaø a osud' by Daniel Landa. It is written for standard tuning and has a tempo of 105 beats per minute. The score is divided into several systems, each containing a musical staff and a corresponding guitar tab. The first system is an 'intro' in 4/4 time, starting with a half rest on the first two measures, followed by a melodic line in the third measure. The second system continues the melody with a 2/4 time signature change. The third system features a more complex melodic line with multiple 'let ring' instructions. The fourth system begins the first verse ('1. sloka') with a 3/4 time signature change and includes a double bar line. The guitar tabs use numbers 0-3 to indicate fret positions and include 'let ring' markings to indicate where to sustain notes.

Am C G

16

let ring

TAB

F Am C F

19

let ring

TAB

Em D

2. sloka
Am

23

let ring

TAB

Am C G

27

let ring

TAB

F Am C F

30

let ring

TAB

Em D **3. sloka**
Am

34

let ring -----|

TAB

0 0 2 2 2 0

3 2 0 0

(3)
(2)
(0)
(0)

3 2

0 2 2 1 0 0

(0)

Am C G

38

let ring -----|

TAB

2 2 1 0 0 0 1

0 2 2 1 0 0 3

3 2 0 1 0 0 3

3

F Am C F

41

let ring -----| let ring -----| let ring -----| let ring -----|

TAB

0 0 0 1 0 2 0

0 0 1 0 2

3 2 1 0 2

0 2 2 1 0 2

3 2 0 1 1 1

3 2 3 2 1 1

Em D **tady nevim**

45

let ring -----|

TAB

0 0 2 2 2 0

3 2 0 0

(3)
(2)
(0)
(0)

3 2

0 (0)

mezihra
Am Am C G

52

let ring -----|

TAB

2 2 1 0 0

0 2 2 1 0 0 1

0 2 2 1 0 0 3

0 2 3 2 0 0 3

57

F Am

let ring

TAB

61

C F Em D

4. sloka
Am

let ring

TAB

65

Am C G

let ring

TAB

69

F Am C F

let ring

TAB

73

Em D

5. sloka
Am

let ring

TAB

77 Am C G

let ring

TAB

80 F Am C F

let ring

TAB

84 Em D

6. sloka
Am

let ring

TAB

88 Am C G

let ring

TAB

91 F Am C F

let ring

TAB

Em D

konec zas netusim

95

TAB

0	3	(3)							
0	2	(2)							
2	0	(0)	3	2	0	(0)			
0	0	(0)							

102

TAB
