

Piss Angel

Pig Destroyer
Prowler In The Yard

User Defined

- ① = D# ⑤ = G#
- ② = A# ⑥ = D#
- ③ = F ⑦ = A#
- ④ = C#

Moderate ♩ = 100

Arranged for 7-string

E-Gt7

The first system of music is in 4/4 time and begins with a treble clef. The melody consists of eighth notes with triplet markings. The first measure is marked with a forte 'f' dynamic. The guitar tab below shows the fretting for each note: 1-1-1, 2-2-2, 1-1-1, 1-1-1, 0-0-0, 0-0-0, 1-1-2, and 3-1.

The second system continues the melody with a second measure marked with a '2' above the staff. It ends with a double bar line and a '3x' repeat sign. The guitar tab includes a final triplet fretting: 3-2, 1-0.

The third system continues the melody with a third measure marked with a '3' above the staff. It ends with a double bar line and a '3x' repeat sign. The guitar tab includes a final triplet fretting: 3-1.

4

T
A
B

Weird telephone conversation

5 $\text{♩} = 180$

T
A
B

10

T
A
B

13

T
A
B

16

T
A
B

P.M.

18

P.M.-----|

P.M.-----|

T
A
B

1 1 1 1 1 1 1 3 4 2

1 1 1 1 1 1 1 1 1 1 1 1

1 1 1 1 1 1 4 1 4

21

P.M.-----|

P.M.-----|

T
A
B

1 1 1 1 1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 3 4 2

1 1 1 1 1 1 1 1 1 1 1 1

24

P.M.-----|

P.M.-----|

T
A
B

1 1 1 1 1 1 4 1 4 1 4 3 0

6 6 4 1 1

26

P.M.-----|

P.M.-----|

P.M.-----|

T
A
B

6 6 4 1 1

6 6 4 1 1

6 6 4 1 1

29

P.M.-----|

P.M.-----|

P.M.-----|

T
A
B

6 6 4 1 1

6 6 4 1 1

6 6 4 1 1

32

P.M.-----|

P.M.-----|

T
A
B

6
4

<5> <5>

1 1 1 1 1 1 1 1 1 1 1 1

$\text{♩} = 180$

34

P.M.-----|

P.M.-----|

T
A
B

1 1 1 1 1 1 2 1 1 1 1 1 1 1 1 1

1-6. 7.

36

P.M.-----|

P.M.-----|

T
A
B

1 1 1 1 1 1 2 1 1 1 1 1 1 1 1 1

$\text{♩} = 120$

38

P.M.-----|

P.M.-----|

P.M.-----|

P.M.-----|

P.M.-----|

T
A
B

10
X
8

10
X
8

10
X
8

10
X
8

10
X
8

10
X
8

10
X
8

10 13
X X
8 11

0 0 0 0 0 0 0 0

40

3x

T
A
B

13 13 7 7 7 7 7 10
X X X X X X X X
11 11 5 5 5 5 5 8

0 0 0 0 0 0 0 0

42

23x

T
A
B

0 0 0 0 0 0 0 0 0 0 5 8
3 0 6

0 0 0 0 0 0 0 0

43

T
A
B

6 6 6 6 6 6 8 8 8 8
5 3 0 6

0 0 0 0 0 0 0 0 0 0