

# Edge Of Darkness

Music From The BBC-TV Serial 'Edge Of Darkness'

Eric Clapton

1985 - Edge Of Darkness

Words & Music by Eric Clapton with Michael Kamen

Standard tuning

♩ = 62

E-Gt

1

*f*

full

10 10

12 11 9 11

1/2

full

10 10

9

5

1/2

12 11 9 11

9 11 12

9

9 11 11

1/2

9

full

10 10

12 11 9 11

1/2

full

10 10

7 5

7

9

9

9

Check the bend type.

13

full

8-10

10

7

15

12

15

14

15

15

14

(15)

18

(24)

(15)

14-16

16

14

14

12-14

14-16

15-12

21

14-12

14

14-16

13-15

14

12-14

14

12

15

14

12

14

24

3

12

14-12-14

12

12

14-14

14

12

12

12-14-15-14-12

14

12

27

T  
A  
B

15—14 12 14 12 14

17—15

15 12

12—10

10 12—9

30

T  
A  
B

15—14 16—15

14 16—16—14

9—9 9—9 9—9 9—7

9-7—7-7-7

10 7

10

7-5-7

3-2

full full full full full full

full

33

T  
A  
B

0—0—2

7—5

7—5-7

7—7-5

7—5-7—5

7-5—2

3-3

36

T  
A  
B

5—8

5—7

5

5

5

(<24>)

(<24>)

14

16

*mf*

*f*

Musical notation system 1 (measures 38-39). The staff shows a melodic line with a triplet of eighth notes in measure 39. The guitar tab below shows the corresponding fretting: 17, 15, 17, 16, 16, 14, 17, 14, 16, 15, 16, 14.

Musical notation system 2 (measures 40-41). The staff includes dynamic markings *fff* and *f*, and the word "full" with arrows indicating a full sound. The guitar tab shows fretting: 12, 10, 12, 10, 12, 10, 12, 12, 14, 15, 14, 12, 12, 15, 12, 14, 12, 14.

Musical notation system 3 (measures 42-43). The staff includes dynamic markings *mf*, *f*, and *mf*. The guitar tab shows fretting: 15, 14, 12, 12, 15, 12, 14, 17, (17), 17, 17.

Musical notation system 4 (measures 44-45). The staff includes dynamic markings *f*, *mf*, and *f*, and tempo markings  $\text{♩} = 50$  and  $\text{♩} = 40$ . The guitar tab shows fretting: (17), 14, 12, 12, 14, 12, 14, (17), 14, 12, 14, (17), 9, 11, 12, (17), 9.

♩ = 50

48

T  
A  
B

9	11	11	7	7	5	7	9	7	10	7	9	7	9	8	9	7	(7)
---	----	----	---	---	---	---	---	---	----	---	---	---	---	---	---	---	-----

52

T  
A  
B

(7)
-----