

# Dammit

Blink 182 Cover

Syd

Tune down 1/2 step

- ① = D#    ④ = C#
- ② = A#    ⑤ = G#
- ③ = F#    ⑥ = D#

Moderately ♩ = 100

N-Gt

The first system of music for 'Dammit' is in 4/4 time. It begins with a treble clef and a key signature of one sharp (F#). The melody starts on the first measure with a quarter note G4, followed by eighth notes A4, B4, and C5. The bass line consists of a steady eighth-note pattern: G2, A2, B2, C3. The first measure is marked with a '1' above the staff. The second measure has a dynamic marking 'f' and the instruction 'let ring' with a dashed line. The system concludes with a double bar line.

TAB

1	0	0	2	0	0	0	2	0	1	2	0	2	2
3				3	3	0	0	2	0	0	0	2	0
3				3	3	0	0	2	3	0	0	2	0

The second system of music continues the piece. It starts with a measure marked '4' above the staff. The melody and bass line follow the same pattern as the first system. The 'let ring' instruction is present. The system concludes with a double bar line.

TAB

1	2	0	2	1	1	0	0	2	0	0	0	2	0	1	2	0	2	2
1				3	3	0	0	2	0	3	3	0	0	2	0	0	2	0
1				3	3	0	0	2	0	3	3	0	0	2	3	0	0	2

The third system of music continues the piece. It starts with a measure marked '8' above the staff. The melody and bass line follow the same pattern. The 'let ring' instruction is present. The system concludes with a double bar line.

TAB

1	2	0	2	1	1	0	0	2	0	0	0	2	0	1	2	0	2	2
1				3	3	0	0	2	0	3	3	0	0	2	0	0	2	0
1				3	3	0	0	2	0	3	3	0	0	2	3	0	0	2

The fourth system of music continues the piece. It starts with a measure marked '12' above the staff. The melody and bass line follow the same pattern. The 'let ring' instruction is present. The system concludes with a double bar line.

TAB

1	2	0	2	1	1	0	0	2	0	0	0	2	0	1	2	0	2	2
1				3	3	0	0	2	0	3	3	0	0	2	0	0	2	0
1				3	3	0	0	2	0	3	3	0	0	2	3	0	0	2

16

let ring

T  
A  
B

1 2 0 2 1 3 8 8 3 3 4 5 5 2 1

1 8 3 5 1

21

let ring

let ring

T  
A  
B

8 8 3 3 4 5 5 1 0 0 2 0 3

8 3 5 1 3 3 0 2 3

26

let ring

T  
A  
B

0 0 0 2 0 1 2 0 2 1 2 0 2 1 1 0 0 0

3 0 2 0 0 0 2 0 1 3 3 0 2 3

30

let ring

T  
A  
B

0 0 0 2 0 1 2 0 2 1 2 0 2 1 1 0 0 0

3 0 2 0 0 0 2 0 1 3 3 0 2 3