

# Video Game Themes - Final Fantasy 7

♩ = 120,000000 ♩ = 89,000038

The image displays a musical score for tracks 2 through 17, 11, 7, 12 through 14, 8 through 10, and 16. The score is organized into two main systems. The first system includes tracks 2-5, 6, 17, 15, 11, and 7. The second system includes tracks 12-14, 8-10, and 16. Each track is represented by a staff with a specific clef and time signature. The time signature for tracks 2-17, 11, and 7 is 2/4, which changes to 4/4 in the second measure of each staff. Tracks 12-14 and 8-10 are in 2/4 time, while track 16 is in 2/4 time. The score features various musical notations, including rests, notes, and slurs. Tracks 2-5, 6, 17, 15, 11, and 7 contain mostly rests. Tracks 12-14 and 8-10 feature melodic lines with slurs and accidentals. Track 16 is a single staff with rests.

♩ = 120,000000 ♩ = 89,000038

7

Track-2

Track-3

Track-12

Track-13

Track-14

Track-8



14

Track-2

Track-3

Track-5

Track-12

Track-13

Track-14

Track-8

00:00:49:23  
20.1,00  
loopStart

20 ♩ = 89,000038

Track-12

Track-13

Track-14

Track-10



25

Track-12

Track-13

Track-14

Track-10

31

Track-2

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

37

Track-2

Track-5

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

42

Track-2

Track-4

Track-5

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

45

Track-2

Track-4

Track-5

Track-12

Track-13

Track-14

Track-16

The image shows a musical score for seven tracks. Track 2 (top) is in treble clef with a 7/8 time signature, featuring a melodic line of eighth notes. Track 4 is in treble clef with a rhythmic accompaniment of eighth notes. Track 5 is in bass clef with a few notes, including a flat sign. Tracks 12, 13, and 14 are in treble clef and feature sustained notes with a fermata. Track 16 is in treble clef with a melodic line and a fermata.

48

Track-2

Track-4

Track-5

Track-12

Track-13

Track-14

Track-16

The image displays a musical score for seven tracks across three measures. Track-2 (treble clef) features eighth-note patterns with rests. Track-4 (treble clef) has a steady eighth-note accompaniment. Track-5 (bass clef) provides a rhythmic bass line with eighth notes. Tracks 12, 13, and 14 (all treble clef) contain long, sustained notes with slurs. Track-16 (treble clef) includes a melodic line with slurs and accidentals.



51

Track-2

Track-4

Track-5

Track-12

Track-13

Track-14

Track-16

The image shows a musical score for seven tracks. Track 2 (treble clef) starts at measure 51 with eighth notes and rests. Track 4 (treble clef) has a half note in the first measure and eighth notes in the second. Track 5 (bass clef) has eighth notes throughout. Tracks 12, 13, and 14 (all treble clef) feature long notes with slurs. Track 16 (treble clef) has eighth notes with slurs.

54

Track-2

Track-3

Track-4

Track-5

Track-15

Track-7

Track-12

Track-13

Track-14

Track-16

~~♩ = 88-087~~

57

Track-2

Track-3

Track-4

Track-5

Track-17

Track-15

Track-7

~~♩ = 88-087~~

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

6 6

60 ♩ = 89,000038

Track-2

Track-3

Track-17

Track-15

Track-11

♩ = 89,000038

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

6 6

63

Track-2

Track-3

Track-5

Track-17

Track-15

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

6 6

66

Track-2

Track-3

Track-6

Track-17

Track-15

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

The image displays a multi-track musical score for tracks 2, 3, 6, 15, 12, 13, 14, 8, 9, 10, and 16. The score is organized into two systems. The first system includes tracks 2, 3, 6, and 15. The second system includes tracks 12, 13, 14, 8, 9, and 10. Track 16 is located at the bottom of the page and features a guitar tablature section. The notation includes treble and bass clefs, various note values, rests, and slurs. A tempo marking of 88 is present in the upper right of each system. Track 16 includes a section with a '6' above the staff, indicating a sixteenth-note pattern.

16

♩ = 89,000038

72

Track-2

Track-3

Track-5

Track-6

Track-17

Track-15

Track-11

♩ = 89,000038

Track-12

Track-13

Track-14

Track-8

Track-9

Track-16



77

Track-2

Track-3

Track-4

Track-5

Track-6

Track-15

Track-12

Track-13

Track-14

Track-8

Track-9

Track-16

♩ = 85,000046

82

Track-2

Track-3

Track-4

Track-5

Track-6

Track-17

Track-15

♩ = 85,000046

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

♩ = 69,000015

87

Track-17

Track-15

Track-12

Track-13

Track-14

Track-10

♩ = 69,000015

The image displays a multi-track musical score for six tracks: Track-17, Track-15, Track-12, Track-13, Track-14, and Track-10. Tracks 12, 13, and 14 are written in treble clef, while tracks 10, 15, and 17 are in bass clef. Tracks 12, 13, and 14 feature melodic lines with slurs and ties. Tracks 10, 15, and 17 contain guitar-specific notation, including fret numbers and slurs. A tempo marking of 69,000015 is present above tracks 12 and 15. The score is divided into five measures by vertical bar lines.

Track-5

Track-15

Track-12

Track-13

Track-14

Track-10

Track-16

95

Track-3

Track-5

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

98

Track-3

Track-5

Track-6

Track-15

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

101

Track-3

Track-5

Track-6

Track-15

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

103

Track-2

Track-3

Track-5

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16



106

Track-2

Track-3

Track-5

Track-15

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

109

Track-2

Track-3

Track-5

Track-6

Track-17

Track-15

Track-7

Track-12

Track-13

Track-14

Track-8

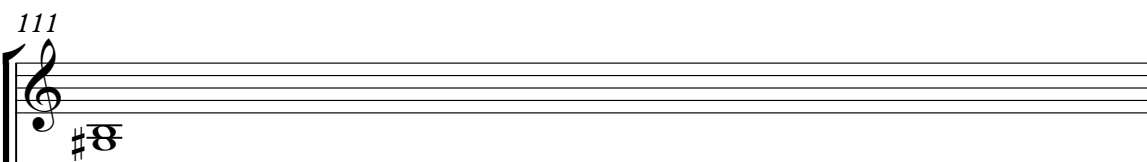
Track-9

Track-10


Track-16

111


Track-6



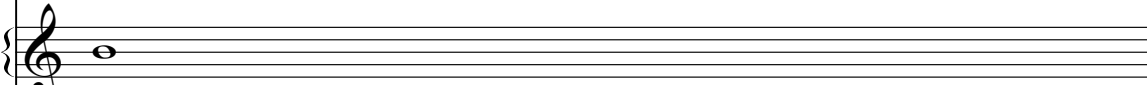
Track-17



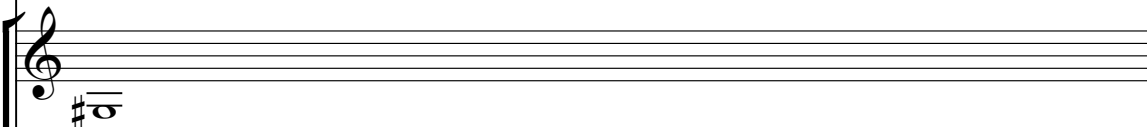
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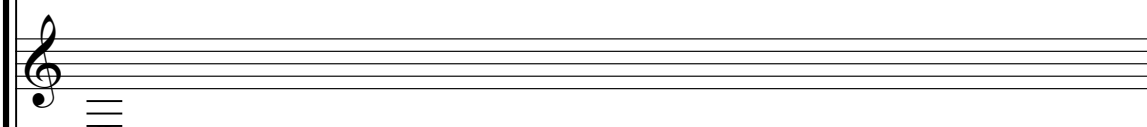
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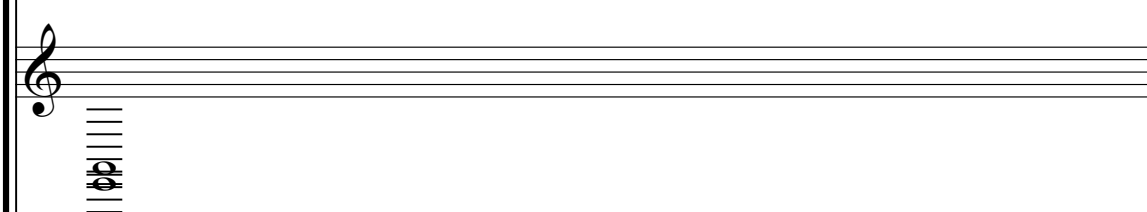
Track-12



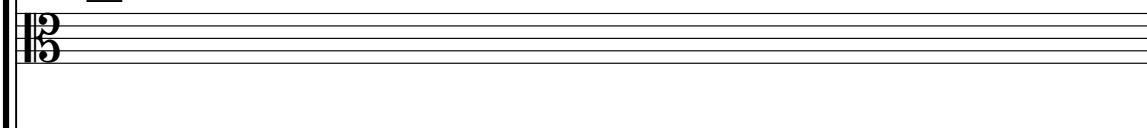
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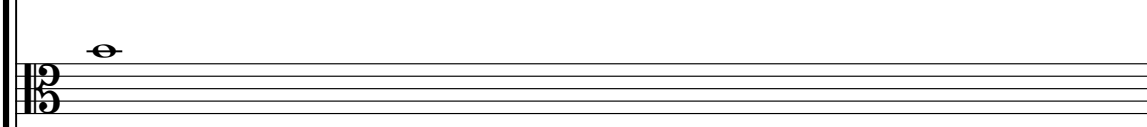
Track-14



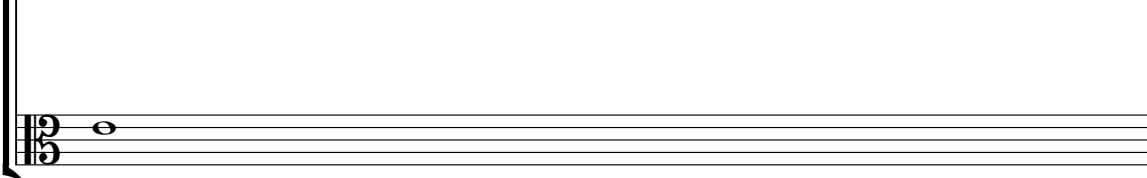
Track-8



Track-9



Track-10



112

Track-6

Track-17

Track-15

Track-11

Track-7

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

113

Track-6

Track-17

Track-15

Track-7

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

114

Track-2

Track-6

Track-17

Track-15

Track-11

Track-7

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

117

Track-2

Track-4

Track-6

Track-17

Track-15

Track-7

Track-12

Track-13

Track-14

Track-8

Track-9

Track-10

Track-16

121

Track-2

Track-6

Track-15

Track-7

Track-12

Track-13

Track-14

Track-9

Track-10

Track-16



# Video Game Themes - Final Fantasy 7

## Track-2

♩ = 120,000000 ♩ = 89,000038

2

10

4

20

11

36

43

47

51

55

38

61

66

38



Video Game Themes - Final Fantasy 7

Track-3

♩ = 120,000000 ♩ = 89,000038

2

4

♩ = 89,000038

20

35

59

38

65

72

♩ = 89,000038

78

♩ = 85,000046

85

♩ = 69,000015

6

6

99

101

2

105

Musical notation for measures 105-108. The notation is on a single staff with a treble clef. It consists of four measures, each containing a series of eighth notes with stems pointing downwards. The notes are grouped in pairs, with a pair of eighth notes followed by a pair of eighth notes. The notes are: G4, A4, B4, C5, D5, E5, F5, G5. The first measure has a flat sign under the first note (G4). The second measure has a flat sign under the first note (G4). The third measure has a flat sign under the first note (G4). The fourth measure has a flat sign under the first note (G4).

109

Musical notation for measures 109-110. The notation is on a single staff with a treble clef. It consists of two measures. The first measure contains a series of eighth notes with stems pointing downwards, grouped in pairs. The notes are: G4, A4, B4, C5, D5, E5, F5, G5. The first measure has a sharp sign under the first note (G4). The second measure is a whole rest, indicated by a thick horizontal line. The number **16** is written above the second measure.

# Video Game Themes - Final Fantasy 7

## Track-4

♩ = 120,000000 ♩ = 89,000038

17 22

43

47

52

57

11 7 38

79

♩ = 85,000046 7

91

♩ = 69,000015 26 8

# Video Game Themes - Final Fantasy 7

## Track-5

♩ = 120,00000089,000038

14

♩ = 89,000038

20

21

45

51

55

3

63

6

38

75

2

82

♩ = 85,000046

7

♩ = 69,000015

3

95



99



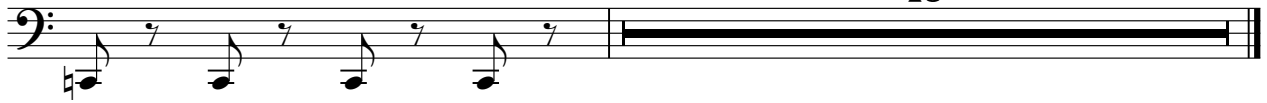
103



107



110







Video Game Themes - Final Fantasy 7

Track-17

♩ = 120,000000 ♩ = 89,000038

17 38

60 ♩ = 89,000038

2 4

71 ♩ = 85,000046

3 8 7

86 ♩ = 69,000015

2 18

110

6 6

6 6 6 6

112

3 3 3 3

6 6 6 6

114

3 3 3 3

7 3 3 3

116

9

# Video Game Themes - Final Fantasy 7

## Track-15

$\text{♩} = 120,000000$   $\text{♩} = 89,000038$   $\text{♩} = 85,000046$   $\text{♩} = 69,000015$

17 35

57 38

66 38

75

84 3

92 3

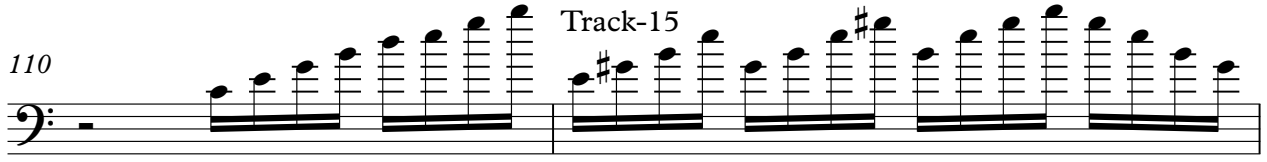
98 3

103 3 3

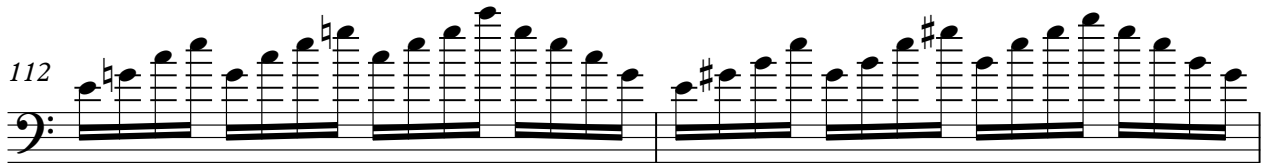
2

110

Track-15



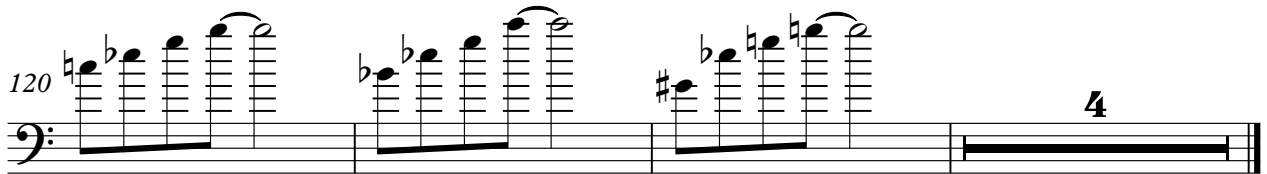
112



114



120



# Video Game Themes - Final Fantasy 7

## Track-11

♩ = 120,000000 ♩ = 89,000038

17 39

61

10 3 7

84 ♩ = 85,000046

7 21

112

12

# Video Game Themes - Final Fantasy 7

Track-7

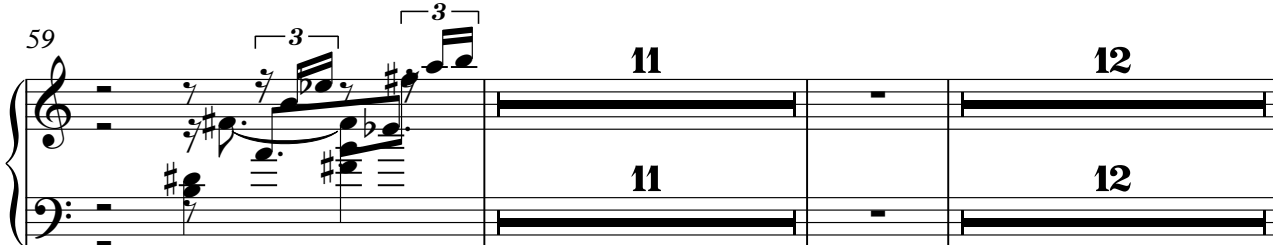
♩ = 120,000000 ♩ = 89,000038



17 34 5

A single musical staff in treble clef, 2/4 time signature. The first measure is a whole rest. The second measure contains a whole note. The third measure is a whole rest. The fourth measure contains a whole note. The fifth measure contains a whole note. Measure numbers 17, 34, and 5 are placed above the staff.

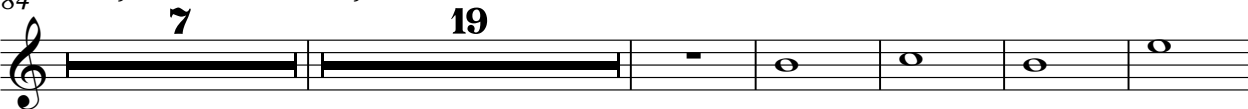
♩ = 88,000038 ♩ = 85,000038



59 11 12 11 12

A two-staff musical score (treble and bass clefs). The first measure (59) contains a treble clef, a key signature of one sharp (F#), and a 3/4 time signature. It includes a triplet of eighth notes in the treble and a quarter note in the bass. The following two measures (11 and 12) are shown as whole notes in both staves. Measure numbers 59, 11, and 12 are placed above the staff.


♩ = 85,000046 ♩ = 69,000015



7 19

A single musical staff in treble clef. The first measure (7) contains a whole rest. The second measure (19) contains a whole note. The third measure is a whole rest. The fourth, fifth, and sixth measures each contain a half note. Measure numbers 7 and 19 are placed above the staff.

115 4



4

A single musical staff in treble clef. The first measure (4) contains a whole rest. The second measure contains a half note. The third measure contains a half note. The fourth, fifth, and sixth measures each contain a half note, all three are grouped by a slur. The seventh measure is a whole rest. Measure number 115 is placed above the first measure, and the number 4 is placed above the second measure.

# Video Game Themes - Final Fantasy 7

## Track-12

♩ = 120,000000 ♩ = 89,000038

9

17 38

26

35

44

53 38

62

71 38 038

80 ♩ = 85,000046

V.S.

2

Track-12

♩ = 69,000015

88



94



98



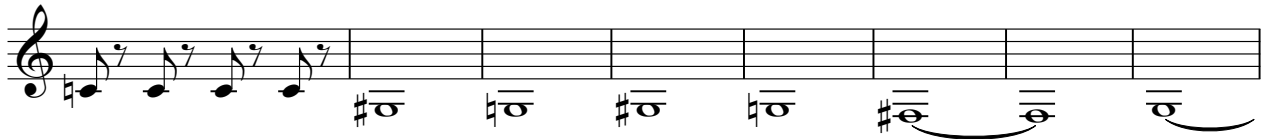
102



106



110



118



# Video Game Themes - Final Fantasy 7

## Track-13

♩ = 120,000000 ♩ = 89,000038

9

17 38

26

35

44

53 38

62

71 38 038

80 ♩ = 85,000046

V.S.



♩ = 69,000015

88

94

98

102

106

110

118

Video Game Themes - Final Fantasy 7

Track-14

♩ = 120,000000 ♩ = 89,000038

9

17

26

35

44

53

62

71

80

♩ = 85,000046

V.S.

♩ = 69,000015

88

Musical staff 88-93: Treble clef, 4/4 time. Measures 88-93. Measure 88: G4, F4, E4, D4. Measure 89: C4, D4, E4, F4. Measure 90: G4, A4, B4, C5. Measure 91: D5, E5, F5, G5. Measure 92: A5, B5, C6, D6. Measure 93: E6, F6, G6, A6.

94

Musical staff 94-97: Treble clef, 4/4 time. Measures 94-97. Measure 94: G4, A4, B4, C5. Measure 95: D5, E5, F5, G5. Measure 96: A5, B5, C6, D6. Measure 97: E6, F6, G6, A6.

98

Musical staff 98-101: Treble clef, 4/4 time. Measures 98-101. Measure 98: G4, A4, B4, C5. Measure 99: D5, E5, F5, G5. Measure 100: A5, B5, C6, D6. Measure 101: E6, F6, G6, A6.

102

Musical staff 102-105: Treble clef, 4/4 time. Measures 102-105. Measure 102: G4, A4, B4, C5. Measure 103: D5, E5, F5, G5. Measure 104: A5, B5, C6, D6. Measure 105: E6, F6, G6, A6.

106

Musical staff 106-109: Treble clef, 4/4 time. Measures 106-109. Measure 106: G4, A4, B4, C5. Measure 107: D5, E5, F5, G5. Measure 108: A5, B5, C6, D6. Measure 109: E6, F6, G6, A6.

110

Musical staff 110-117: Treble clef, 4/4 time. Measures 110-117. Measure 110: G4, A4, B4, C5. Measure 111: D5, E5, F5, G5. Measure 112: A5, B5, C6, D6. Measure 113: E6, F6, G6, A6. Measure 114: G6, F6, E6, D6. Measure 115: C6, B5, A5, G5. Measure 116: F5, E5, D5, C5. Measure 117: B4, A4, G4, F4.

118

Musical staff 118-125: Treble clef, 4/4 time. Measures 118-125. Measure 118: G4, A4, B4, C5. Measure 119: D5, E5, F5, G5. Measure 120: A5, B5, C6, D6. Measure 121: E6, F6, G6, A6. Measure 122: G6, F6, E6, D6. Measure 123: C6, B5, A5, G5. Measure 124: F5, E5, D5, C5. Measure 125: B4, A4, G4, F4.

# Video Game Themes - Final Fantasy 7

## Track-8

♩ = 120,0000089,000038

9

17 **11**

34

40 **15**

61

67

75

81 **7** **4**

♩ = 85,000046      ♩ = 69,000015

Detailed description: This is a musical score for a track from Final Fantasy 7. It consists of ten staves of music. The first staff starts with a tempo marking of ♩ = 120,0000089,000038. The music is written in a treble clef with a key signature of one sharp (F#). The first staff contains measures 1-8, with a measure rest from 1-4. The second staff contains measures 9-16, with a measure rest from 12-16. The third staff contains measures 17-33, with a measure rest from 17-21 and a performance instruction **11** over measures 22-33. The fourth staff contains measures 34-39. The fifth staff contains measures 40-59, with a measure rest from 40-44 and a performance instruction **15** over measures 50-59. The sixth staff contains measures 60-66. The seventh staff contains measures 67-74, with a measure rest from 67-71 and a performance instruction **38** over measures 72-74. The eighth staff contains measures 75-80. The ninth staff contains measures 81-88, with a measure rest from 81-84 and performance instructions **7** and **4** over measures 85-88. The score ends with a tempo marking of ♩ = 85,000046 and ♩ = 69,000015.



# Video Game Themes - Final Fantasy 7

## Track-9

♩ = 120,000000 ♩ = 89,000038

17 11

33

39 15

60 ♩ = 89,000038

66 ♩ = 89,000038

74

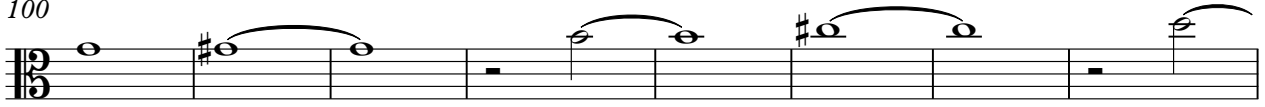
82 ♩ = 85,000046 7 ♩ = 69,000015 4

95

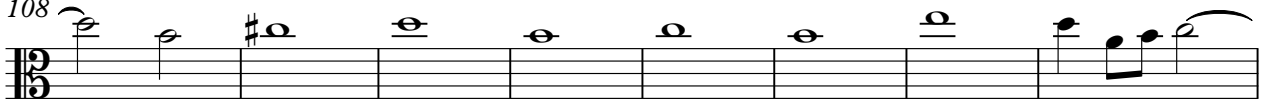
2

Track-9

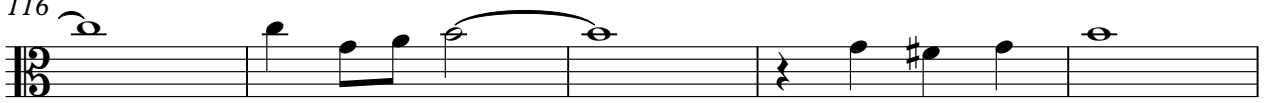
100



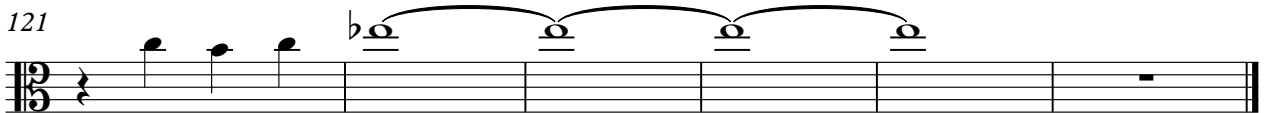
108



116



121



# Video Game Themes - Final Fantasy 7

## Track-10

♩ = 120,000000 ♩ = 89,000038

17

23

29

36

43

15

63

68

38

38

11



2  $\text{♩} = 85,000046$  Track-10  $\text{♩} = 69,000015$

84

92

96

100

104

108

114

121

# Video Game Themes - Final Fantasy 7

## Track-16

♩ = 120,000000 ♩ = 89,000038

17 23

44

50

56

59 ♩ = 88,000000 ♩ = 88,000038

61

65

69 ♩ = 88,000000 ♩ = 88,000038

73

81 ♩ = 85,000046 ♩ = 69,000015

7

Detailed description: This musical score is for a guitar solo. It begins with a treble clef and a 2/4 time signature. The first two measures are whole rests, with measure numbers 17 and 23 written above them. The melody starts at measure 44 with a series of eighth notes and quarter notes, some beamed together. Measure 50 continues the melodic line with slurs. Measure 56 introduces a flat (Bb) and continues the melodic pattern. At measure 59, the tempo and meter change to 3/4, indicated by a new time signature and a tempo marking of 88,000038. The score then features a complex guitar solo consisting of sixteenth-note patterns, with measure numbers 61, 65, 69, and 73. The solo is marked with a '6' (likely indicating a sixteenth-note pattern) and a '2' (likely indicating a double bar line or a specific rhythmic pattern). The solo concludes at measure 81, with a final tempo marking of 85,000046 and 69,000015, and a measure number '7' written below the staff.

93

Musical staff 93-96: Four measures of music in treble clef. Each measure contains a dense sequence of eighth notes, with a sharp sign (#) appearing on the second line of the staff in each measure.

97

Musical staff 97-100: Four measures of music in treble clef. Each measure contains a dense sequence of eighth notes, with a sharp sign (#) appearing on the second line of the staff in each measure.

101

Musical staff 101-104: Four measures of music in treble clef. Each measure contains a dense sequence of eighth notes, with sharp signs (#) appearing on the second and third lines of the staff in each measure.

105

Musical staff 105-108: Four measures of music in treble clef. Each measure contains a dense sequence of eighth notes, with sharp signs (#) appearing on the second and third lines of the staff in each measure.

109

Musical staff 109-117: Seven measures of music in treble clef. Measures 109-117 contain a dense sequence of eighth notes. A bar line is present after measure 117. A large number '5' is positioned above the staff between measures 117 and 118.

118

Musical staff 118-122: Five measures of music in treble clef. Measure 118 starts with a whole note. A large number '2' is positioned above the staff between measures 118 and 119. Measures 119-122 contain a sequence of notes, including a sharp sign (#) and a flat sign (b).

123

Musical staff 123-126: Four measures of music in treble clef. Measure 123 starts with a whole note. A large number '2' is positioned above the staff between measures 123 and 124. Measures 124-126 contain a sequence of notes, including a sharp sign (#) and a flat sign (b).