

Bloodhound gang - Firewater Burning

♩ = 96,000000

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

DISTORTION

OVERDRGIT

FINGER BAS

Synth Bs.

MELODIE

♩ = 96,000000

STEELSTRGT

STEELSTRGT

MELODIE



4

6

STEELSTRGT

STEELSTRGT

MELODIE



8

STEELSTRGT

STEELSTRGT

MELODIE



10

STEELSTRGT

STEELSTRGT

MELODIE



12

DRUMS

STEELSTRGT

STEELSTRGT

Synth Bs.

MELODIE



14

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION	T							
	A	0	0	0	0	0	4	4
	B	3	3	3	3	3	2	2

FINGER BAS

Synth Bs.

MELODIE

20

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

T																			
A	2	2	2	2	2	2	0	0	0	0	0	0	0	0	0	4	4		
B	0	0	0	0	0	0	5	5	3	3	3	3	3	3	2	2			



22

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

MELODIE

T																			
A																			
B	2																		

24

DRUMS

STEELSTRGT

STEELSTRGT

FINGER BAS

MELODIE



26

DRUMS

STEELSTRGT

STEELSTRGT

FINGER BAS

MELODIE

28

DRUMS

STEELSTRGT

STEELSTRGT

FINGER BAS

MELODIE



30

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION	T	0										
	A	3	2	3	2	0	0	0	0	0	0	0
	B					3	3	3	3	3	3	2

OVERDRGIT	T	0										
	A	3	2	3	2							
	B											

FINGER BAS

MELODIE

32

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T								0	0	0	0	0	0	0	0	0
B	2	2	2	2	2	2	2	0	3	3	3	3	3	3	3	2

FINGER BAS

MELODIE



34

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T								0	0	0	0	0	0	0	0	0
B	2	2	2	2	2	2	2	0	3	3	3	3	3	3	3	2

FINGER BAS

MELODIE

36

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

MELODIE

Detailed description of measures 36-37: The score consists of seven staves. The Drums staff shows a consistent pattern of eighth notes with 'x' marks above them. The two Steelstring Guitars (STEELSTRGT) play a complex, syncopated rhythm with many accidentals. The Distortion guitar (TAB) and Overdrive guitar (TAB) staves show fret numbers: 0, 2, 0, 2, 0, 2, 0, 2 for measures 36-37. The Finger Bass (FINGER BAS) plays a steady eighth-note line. The Melody (MELODIE) staff features a melodic line with various intervals and accidentals.



38

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

MELODIE

Detailed description of measures 38-39: The score continues with seven staves. The Drums staff has a similar pattern to the previous measures. The Steelstring Guitars (STEELSTRGT) continue their complex rhythmic pattern. The Distortion guitar (TAB) and Overdrive guitar (TAB) staves show fret numbers: 0, 0, 0, 0, 0 for measure 38, and 0, 0, 0, 0, 0, 4, 4 for measure 39. The Finger Bass (FINGER BAS) maintains its eighth-note line. The Melody (MELODIE) staff continues with its melodic line, including some rests and accidentals.

44

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

MELODIE

Detailed description of measures 44-45: The score consists of six staves. The Drums staff shows a consistent rhythmic pattern with 'x' marks above the notes. The two Steel Strings staves feature complex chordal textures with many accidentals and slurs. The Distortion staff contains a guitar TAB with fret numbers (0, 2, 3, 4) and string numbers (A, B). The Finger Bass staff shows a steady eighth-note bass line. The Melody staff has a simple eighth-note melody.



46

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

MELODIE

Detailed description of measures 46-47: The score continues with six staves. The Drums staff maintains the rhythmic pattern. The Steel Strings staves show more complex chordal textures, including a sharp sign in the second staff of measure 47. The Distortion staff has a guitar TAB with fret numbers (0, 2, 4, 6) and string numbers (A, B). The Finger Bass staff continues with a steady eighth-note bass line. The Melody staff has a simple eighth-note melody.

48

48

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

Synth Bs.

MELODIE

DISTORTION TAB:

T	0	0	0	0	0	0	0	0	0
A	3	3	3	3	3	3	3	3	3
B									



50

50

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

MELODIE

DISTORTION TAB:

T	0	0	0	0	0	0	4	4	2	2	2	2	2	2	0	0
A	3	3	3	3	3	3	2	2	0	0	0	0	0	0	5	5
B																

OVERDRGIT TAB:

T															0	0
A															0	0
B															5	5

52

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

Measure	Distortion T	Distortion B	Overdrive T	Overdrive B
52	0 0 0 0 0 0	3 3 3 3 3 3		
53	4 4	2 2		4
54	2 2 2 2 2 2	0 0 0 0 0 0		0 0
55	0 0	5 5		0 0



54

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

Measure	Distortion T	Distortion B	Overdrive T	Overdrive B
54	0 0 0 0 0 0	3 3 3 3 3 3		
55	4 4	2 2		0 0
56	2 2 2 2 2 2	0 0 0 0 0 0		0 0
57	0 0	5 5		5 5

56

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T												
A	0	0	0	0	0	0	4	4				
B	3	3	3	3	3	3	2	2			2	0

FINGER BAS

MELODIE



58

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T																	
A	0	0	0	0	0	0	0	0	2	2	2	2	2	2	2	2	0
B	3	3	3	3	3	3	3	2	0	0	0	0	0	0	0	0	2

FINGER BAS

MELODIE

60

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T																			
A	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
B	3	3	3	3	3	3	3	2	2	2	2	2	2	2	2	2	2	2	0

FINGER BAS

MELODIE



62

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T																			
A	0	0	0	0	0	0	0	0	2	2	2	2	2	2	2	2	2	0	0
B	3	3	3	3	3	3	3	2	0	0	0	0	0	0	0	0	0	0	2

OVERDRGIT

T																			
A				0	0	0	0												
B				3	3	3	3												

FINGER BAS

MELODIE

64

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

MELODIE

64

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

MELODIE

T	0		
A	0	4	2
B	3	2	0

T	0		
A	0	4	2
B	3	2	0



66

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

MELODIE

66

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

MELODIE

T	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
A	0	0	0	0	0	0	0	2	2	2	2	2	2	2	2	2	0
B	3	3	3	3	3	3	2	0	0	0	0	0	0	0	0	0	2

68

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T																
A	0	0	0	0	0	0	0	0	2	2	2	2	2	2	2	0
B	3	3	3	3	3	3	3	2	0	0	0	0	0	0	0	2

FINGER BAS

MELODIE



70

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T																
A	0	0	0	0	0	0	0	0	2	2	2	2	2	2	2	0
B	3	3	3	3	3	3	3	2	0	0	0	0	0	0	0	2

FINGER BAS

MELODIE

72

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

MELODIE



74

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

MELODIE

76

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T																			
A	0	0	0	0	0	0	4	4											
B	3	3	3	3	3	3	2	2	2	2	2	2	2	2	2	0	0		

FINGER BAS

MELODIE



78

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T																			
A	0	0	0	0	0	0	4	4											
B	3	3	3	3	3	3	2	2	2	2	2	2	2	2	0	0			

FINGER BAS

MELODIE

80

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T	0	0	0	0	0	0	4	4	2	2	2	2	2	2	0	0
B	3	3	3	3	3	3	2	2	0	0	0	0	0	0	0	0

FINGER BAS

MELODIE



82

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

T	2	2	2	2	2	2	2	6	0	0	0	0	0	0	0	0
B	0	0	0	0	0	0	0	4	3	3	3	3	3	3	3	3

FINGER BAS

Synth Bs.

MELODIE

84

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

FINGER BAS

Synth Bs.

MELODIE



86

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

88

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS



90

DRUMS

STEELSTRGT

STEELSTRGT

DISTORTION

OVERDRGIT

FINGER BAS

92

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

DISTORTION
TAB
B 2 0

FINGER BAS

MELODIE



94

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

FINGER BAS

MELODIE

96

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

FINGER BAS

MELODIE



98

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

FINGER BAS

MELODIE

100

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

DISTORTION

T																			
A	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
B	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3

FINGER BAS

MELODIE



102

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

DISTORTION

T																			
A	2	2	2	2	2	2	0	0	0	0	0	0	0	0	0	0	0	0	0
B	0	0	0	0	0	0	5	5	3	3	3	3	3	3	3	3	3	3	3

FINGER BAS

MELODIE

104

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

DISTORTION

FINGER BAS

MELODIE

T																	
A	2	2	2	2	2	0	0	0	0	0	0	0	0	4	4		
B	0	0	0	0	0	0	5	5	3	3	3	3	3	3	2	2	



106

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

DISTORTION

FINGER BAS

MELODIE

T																	
A	2	2	2	2	2	2	0	0									
B	0	0	0	0	0	0	5	5									

107

DRUMS

STEELSTRGT

STEELSTRGT

JAZZGITR

DISTORTION

T									
A	0	0	0	0	0	0	4	4	
B	3	3	3	3	3	3	2	2	2
									0

FINGER BAS

MELODIE

Bloodhound gang - Firewater Burning

DRUMS

♩ = 96,000000

12

16

19

22

25

29

33

37

40

43

V.S.

DRUMS

46

Musical notation for drum set at measure 46. The staff shows a sequence of notes and rests with 'x' marks above them. A double bar line with a repeat sign is at the end of the line.

50

Musical notation for drum set at measure 50. The staff shows a sequence of notes and rests with 'x' marks above them. A double bar line with a repeat sign is at the end of the line.

53

Musical notation for drum set at measure 53. The staff shows a sequence of notes and rests with 'x' marks above them.

56

Musical notation for drum set at measure 56. The staff shows a sequence of notes and rests with 'x' marks above them. A double bar line with a repeat sign is at the end of the line.

59

Musical notation for drum set at measure 59. The staff shows a sequence of notes and rests with 'x' marks above them.

63

Musical notation for drum set at measure 63. The staff shows a sequence of notes and rests with 'x' marks above them. A triplet of notes is marked with a '3' above and below.

67

Musical notation for drum set at measure 67. The staff shows a sequence of notes and rests with 'x' marks above them.

71

Musical notation for drum set at measure 71. The staff shows a sequence of notes and rests with 'x' marks above them. A double bar line with a repeat sign is at the end of the line.

75

Musical notation for drum set at measure 75. The staff shows a sequence of notes and rests with 'x' marks above them.

78

Musical notation for drum set at measure 78. The staff shows a sequence of notes and rests with 'x' marks above them.

DRUMS

81

85

88

91

94

98

102

105

STEELSTRGT

Bloodhound gang - Firewater Burning

♩ = 96,000000

The musical score is written for guitar in 4/4 time. It begins with a tempo marking of ♩ = 96,000000. The piece is characterized by a dense, rhythmic accompaniment consisting of chords and eighth notes. The notation is spread across ten staves, with measure numbers 4, 7, 10, 13, 16, 19, 22, 24, and 26 indicated at the start of their respective staves. The music features a mix of chordal textures and melodic lines, typical of a steel guitar style.

V.S.

28

30

32

34

36

38


41

44

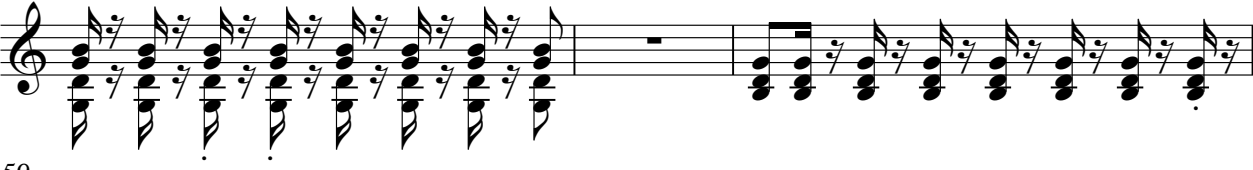
47

50


53




56



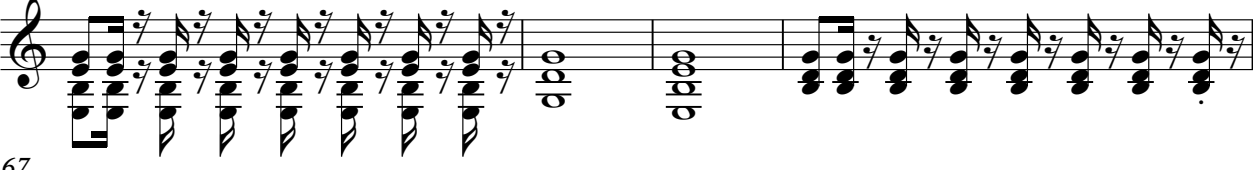
59




61




63




67




69




71



73



76



V.S.

The image displays a musical score for the piece 'STEELSTRGT', specifically measures 79 through 102. The score is written in a single system on a grand staff (treble clef). The notation is a form of guitar tablature, where the notes are represented by numbers 1-6 on the staff lines, indicating fret positions. The music is characterized by a complex, rhythmic pattern of chords and single notes, typical of a rock or metal guitar style. The measures are grouped into systems of four lines each, with measure numbers 79, 82, 85, 88, 91, 94, 96, 98, 100, and 102 marking the beginning of each system. The notation includes various rhythmic values such as eighth and sixteenth notes, as well as rests and accidentals.

104

Musical notation for measures 104 and 105. Measure 104 consists of eight eighth-note chords, each with a slash through it, indicating a slash rhythm. Measure 105 consists of eight eighth-note chords, each with a slash through it, indicating a slash rhythm.

106

Musical notation for measures 106 and 107. Measure 106 consists of eight eighth-note chords, each with a slash through it, indicating a slash rhythm. Measure 107 consists of eight eighth-note chords, each with a slash through it, indicating a slash rhythm.

STEELSTRGT

Bloodhound gang - Firewater Burning

♩ = 96,000000

7

12

17

22

25

28

31

34

37

V.S.

41



46



50



55



59



62



66



69



72



76



81



85



90



94



97



100



103



106



♩ = 96,000000

92

96

102

105

2

Bloodhound gang - Firewater Burning

DISTORTION

♩ = 96,000000
14

E									
T									
A	-----			0 0 0 0 0 0 4 4			0 0 0 0 0 0 4 4		
B				2 2		2 2 2 2 2 2 0 0		2 2	
A				3 3 3 3 3 3		0 0 0 0 0 0	5 5	3 3 3 3 3 3	

18

T									
A									
B	2 2 2 2 2 2 0 0			0 0 0 0 0 0 4 4			0 0 0 0 0 0 4 4		
	0 0 0 0 0 0			2 2		2 2 2 2 2 2 0 0		2 2	
				3 3 3 3 3 3		0 0 0 0 0 0	5 5	3 3 3 3 3 3	

22

7

T									
A		-----			0		0 0 0 0 0 0 0 0		0
B	2			3 2 3	2	3 3 3 3 3 3 3 2		2 2 2 2 2 2 2 2	0
	0							0 0 0 0 0 0 0 2	

33

T									
A	0 0 0 0 0 0 0 0					0 0 0 0 0 0 0 0			0
B	3 3 3 3 3 3 3 2					2 2 2 2 2 2 2 2		3 3 3 3 3 3 3 2	0 0 0 0 0 0 2
						0 0 0 0 0 0 2			

37

T									
A	2 2 2 2 2 2 2 4			0 0 0 0 0		0 0 0 0 0 0 4 4			2 2
B	0 0 0 0 0 0 0 2			3 3 3 3 3 2 3	2	3 3 3 3 3 3	2 2		0 0 0 0 2 0 0

41

T									
A	0 0 0 0 0 0 4 4					0 0 0 0 0 0 4 4			2 2
B	3 3 3 3 3 3					2 2 2 2 2 2 0 0		3 3 3 3 3 3	0 0 0 0 0 0
						2 2			

45

T									
A	0 0 0 0 0 0 4 4					2 2 2 2 2 2 2 2		0 0 0 0 0 0 0 0	
B	3 3 3 3 3 3					2 2 2 2 2 2 0 0	4	3 3 3 3 3 3 3 3	
						2 2			

49

T	0								
A									
B	3					2 2 2 2 2 2 0 0		0 0 0 0 0 0 4 4	
						2 2		2 2	
						3 3 3 3 3 3		0 0 0 0 0 0	
								5 5	

53

T									
A									
B	2 2 2 2 2 2 0 0					0 0 0 0 0 0 4 4		0 0 0 0 0 0 4 4	
	0 0 0 0 0 0					2 2		2 2	
						3 3 3 3 3 3		0 0 0 0 0 0	
								5 5	

57

T									
A									
B	2					0 0 0 0 0 0 0 0		0 0 0 0 0 0 0 0	
	0								
						2 2 2 2 2 2 2 2			
						0 0 0 0 0 0 2		3 3 3 3 3 3 3 2	

V.S.

DISTORTION

T				
A	2 2 2 2 2 2 2 0	0 0 0 0 0 0 0 0	2 2 2 2 2 2 2 0	0
B	0 0 0 0 0 0 0 2	3 3 3 3 3 3 3 2	0 0 0 0 0 0 0 2	3 4 2 0

66

T				
A	0 0 0 0 0 0 0 0	2 2 2 2 2 2 2 0	0 0 0 0 0 0 0 0	0
B	3 3 3 3 3 3 3 2	0 0 0 0 0 0 0 2	3 3 3 3 3 3 3 2	0 2 2 2 2 2 2 2

70

T				
A	0 0 0 0 0 0 0 0	2 2 2 2 2 2 2 0	2 2 2 2 2 2 2 4	0 0 0 0 0
B	3 3 3 3 3 3 3 2	0 0 0 0 0 0 0 2	0 0 0 0 0 0 0 2	3 3 3 3 3 2 3 2

74

T				
A	0 0 0 0 0 0 4 4	2 2 2 2 2 2 0 0	0 0 0 0 0 0 4 4	2 2
B	3 3 3 3 3 3 2 2	0 0 0 0 0 0 0 0	3 3 3 3 3 3 2 2	2 2 2 2 2 2 0 0

78

T				
A	0 0 0 0 0 0 4 4	2 2 2 2 2 2 0 0	0 0 0 0 0 0 4 4	2 2
B	3 3 3 3 3 3 2 2	0 0 0 0 0 0 0 0	3 3 3 3 3 3 2 2	2 2 2 2 2 2 0 0

82

T				
A	2 2 2 2 2 2 2 0	0 0 0 0 0 0 0 0	0	0 0 0 0 0 0 4 4
B	0 0 0 0 0 0 0 6	3 3 3 3 3 3 3 3	3	3 3 3 3 3 3 2 2

86

T				
A	2 2 2 2 2 2 0 0	0 0 0 0 0 0 4 4	2 2 2 2 2 2 0 0	0 0 0 0 0 0 4 4
B	0 0 0 0 0 0 5 5	3 3 3 3 3 3 2 2	0 0 0 0 0 0 5 5	3 3 3 3 3 3 2 2

90

8

T				
A	2 2 2 2 2 2 0 0	0 0 0 0 0 0 4 4		0 0 0 0 0 0 4 4
B	0 0 0 0 0 0 5 5	3 3 3 3 3 3 2 2	0	3 3 3 3 3 3 2 2

102

T				
A	2 2 2 2 2 2 0 0	0 0 0 0 0 0 4 4	2 2 2 2 2 2 0 0	
B	0 0 0 0 0 0 5 5	3 3 3 3 3 3 2 2	0 0 0 0 0 0 5 5	

105

T				
A	0 0 0 0 0 0 4 4	2 2 2 2 2 2 0 0	0 0 0 0 0 0 4 4	
B	3 3 3 3 3 3 2 2	0 0 0 0 0 0 5 5	3 3 3 3 3 3 2 2	2 0

Bloodhound gang - Firewater Burning

OVERDRGIT

♩ = 96,000000

29 **6**

E									
T									
B									
A	-----			0	-----			2 2 2 2 2 2 2 4	
D				3 2 3				0 0 0 0 0 0 0 2	
G									
F									
E									
A									

38

12

T									
B									
A	0 0 0 0 0	-----			0 0				
D								4	
G									
F									
E									
A									

55

6

T									
B									
A									
D									
G									
F									
E									
A									

66

6 **12**

T									
B									
A	-----			2 2 2 2 2 2 2 4	-----				
D									
G									
F									
E									
A									

86

19

T									
B									
A									
D									
G									
F									
E									
A									

FINGER BAS

Bloodhound gang - Firewater Burning

♩ = 96,000000

14



18



22



26



30



34



38



42



46



50



V.S.

54



58



62



67



71



75



79



83



87



91



95



99



103



106



Synth Bs.

Bloodhound gang - Firewater Burning

♩ = 96,000000

12 **33**

A musical staff in bass clef with a 4/4 time signature. It contains four measures. The first measure is a whole rest. The second measure contains a quarter rest followed by a quarter note. The third measure contains a quarter rest followed by a quarter note. The fourth measure is a whole rest. Measure numbers 12 and 33 are printed above the staff.

48

33

A musical staff in bass clef with a 4/4 time signature. It contains three measures. The first measure contains a quarter rest followed by a quarter note. The second measure contains a quarter rest followed by a quarter note. The third measure is a whole rest. Measure number 48 is printed above the first measure, and measure number 33 is printed above the third measure.

83

25

A musical staff in bass clef with a 4/4 time signature. It contains three measures. The first measure contains a quarter rest followed by a quarter note. The second measure contains a quarter rest followed by a quarter note. The third measure is a whole rest. Measure number 83 is printed above the first measure, and measure number 25 is printed above the third measure.

Bloodhound gang - Firewater Burning

MELODIE

♩ = 96,000000

4

8

12

6

22

26

29

32

35

38

42

V.S.

MELODIE

46

50

59

62

65

68

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