

# Chris Isaak - Wicked Game 1

♩ = 112,000893

SNARE DRUM

BASS DRUM

HANDCLAP

♩ = 112,000893

JAZZ GTR

DISTORTION

FINGERDBAS

The musical score is arranged in a system with six staves. The top three staves are for percussion: SNARE DRUM, BASS DRUM, and HANDCLAP. The bottom three staves are for guitar: JAZZ GTR, DISTORTION, and FINGERDBAS. The tempo is marked as ♩ = 112,000893. The time signature is 4/4. The SNARE DRUM part has rests in the first three measures and a sixteenth-note pattern in the fourth. The BASS DRUM part has rests in the first three measures and a dotted quarter note followed by an eighth note in the fourth. The HANDCLAP part has rests in the first three measures and a quarter note followed by a half note in the fourth. The JAZZ GTR part has rests in the first three measures and a complex rhythmic pattern in the fourth, including a 7/8 time signature change. The DISTORTION part has rests in the first three measures and a sustained note in the fourth. The FINGERDBAS part has rests in the first three measures and a dotted quarter note followed by an eighth note in the fourth.

5

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

Detailed description: This block contains the musical notation for measures 5 and 6. It features six staves: SNARE DRUM, BASS DRUM, HANDCLAP, JAZZ GTR, DISTORTION, and FINGERDBAS. The SNARE DRUM part has a steady eighth-note pattern. The BASS DRUM part has a simple two-note pattern. The HANDCLAP part has a rhythmic pattern with a slur. The JAZZ GTR part has a melodic line with a slur. The DISTORTION part has a melodic line with two triplet markings. The FINGERDBAS part has a simple two-note pattern.

7

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

Detailed description: This block contains the musical notation for measures 7 and 8. It features six staves: SNARE DRUM, BASS DRUM, HANDCLAP, JAZZ GTR, DISTORTION, and FINGERDBAS. The SNARE DRUM part has a steady eighth-note pattern. The BASS DRUM part has a simple two-note pattern. The HANDCLAP part has a rhythmic pattern with a slur. The JAZZ GTR part has a melodic line with a slur. The DISTORTION part has a melodic line with a slur. The FINGERDBAS part has a simple two-note pattern.

9

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

11

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

13

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

15

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

17

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

19

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

21

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

23

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

25

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

27

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

29

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

31

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS



33

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

35

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

37

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

39

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

41

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

43

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

45

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

47

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

49

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

51

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

53

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

55

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

57

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

59

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

61

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

63

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS



65

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

67

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

69

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

71

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

73

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

75

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

77

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

79

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

81

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

83

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

85

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

87

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

89

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

91

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

93

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

95

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS



97

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

99

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

101

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

103

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

105

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

107

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

109

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

111

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

113

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

FINGERDBAS

115

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

117

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

119

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

121

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

123

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

125

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

127

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS



129

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

131

SNARE DRUM

BASS DRUM

HANDCLAP

JAZZ GTR

DISTORTION

FINGERDBAS

134

JAZZ GTR

JAZZ GTR

136



JAZZ GTR



SNARE DRUM

Chris Isaak - Wicked Game 1

♩ = 112,000893

3

7

11

15

19

23

27

31

35

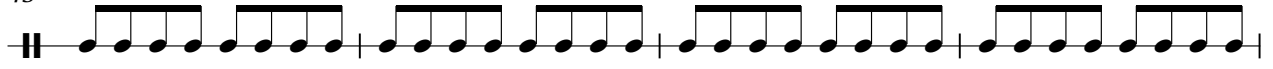
39

Detailed description: The image shows a snare drum score for the song 'Wicked Game' by Chris Isaak. It is written in 4/4 time with a tempo of 112,000893. The score consists of ten staves of music. The first staff begins with a triplet of eighth notes, indicated by a '3' above the notes. Following this, the rest of the score is a continuous eighth-note pattern. Each staff is marked with a double bar line and a measure number (7, 11, 15, 19, 23, 27, 31, 35, 39) at the beginning of the line.

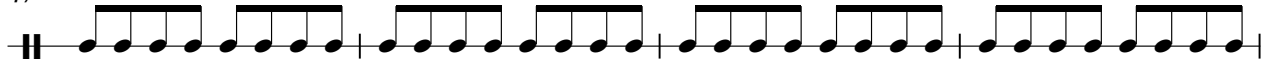
V.S.

SNARE DRUM

43



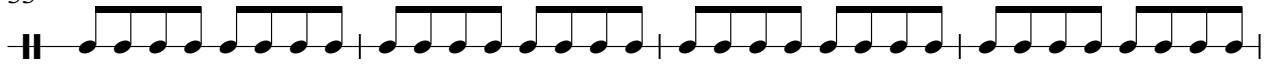
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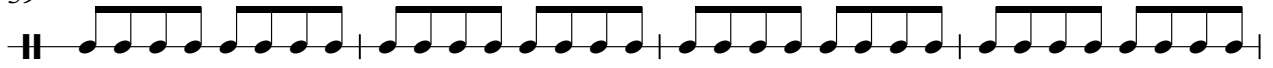
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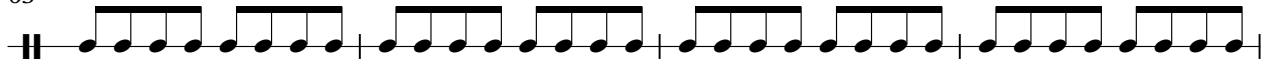
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59



63



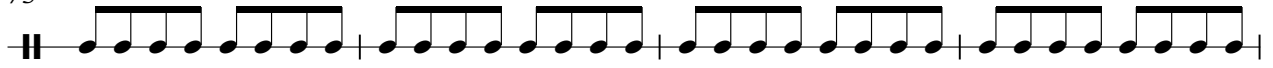
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71



75



79



SNARE DRUM

83

87

91

95

99

103

107

111

115

119

V.S.

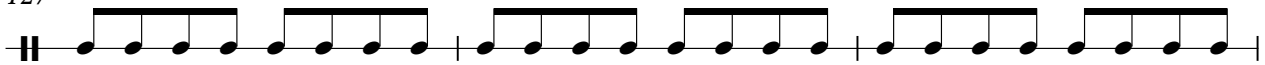
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# SNARE DRUM

123



127



130



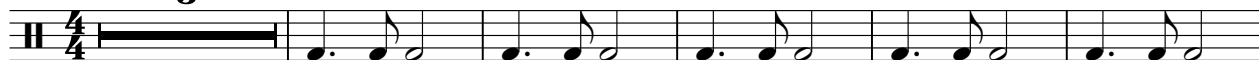
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BASS DRUM

Chris Isaak - Wicked Game 1

♩ = 112,000893

3



9



15



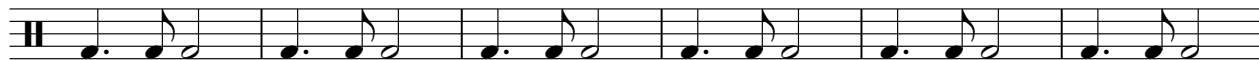
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27



33



39



45



51

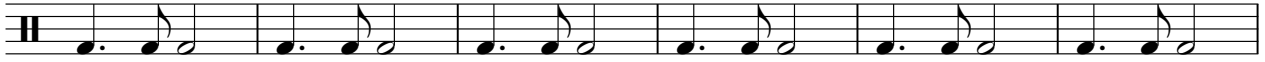


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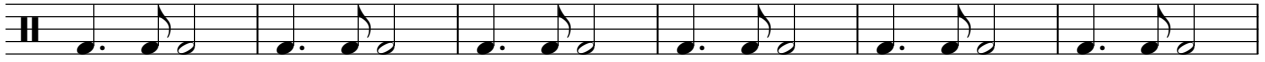


V.S.

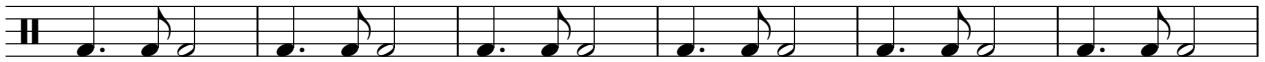
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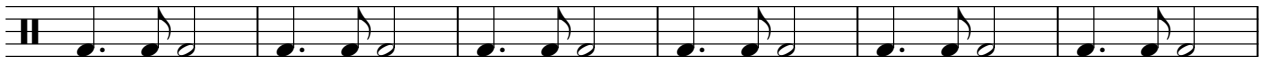
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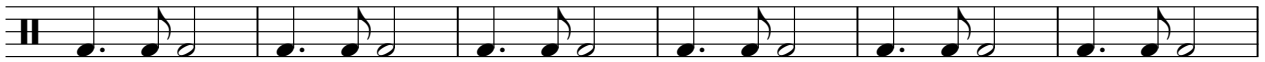
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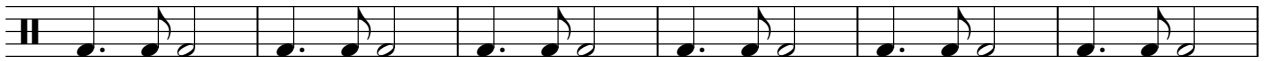
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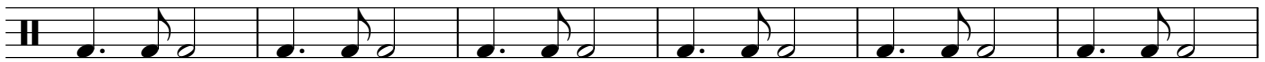
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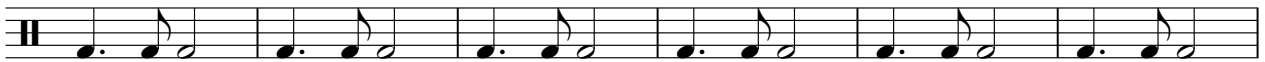
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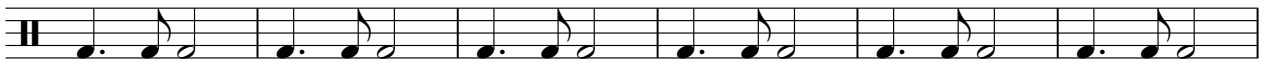
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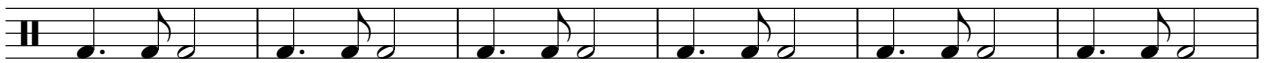
105



111



117





BASS DRUM

123



128



HANDCLAP

Chris Isaak - Wicked Game 1

♩ = 112,000893

3

9

15

20

26

31

36

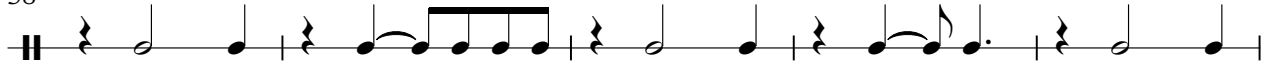
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47

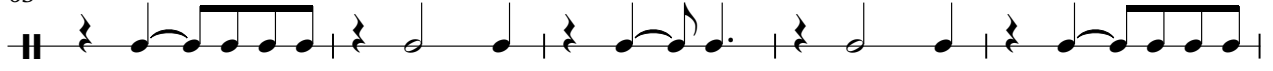
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V.S.

58



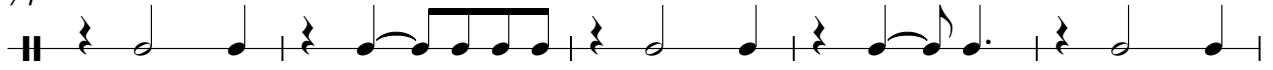
63



68



74



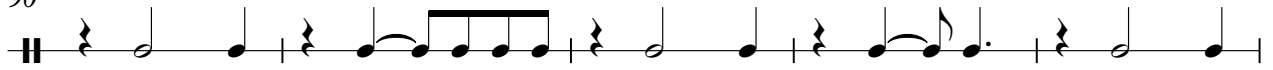
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84



90



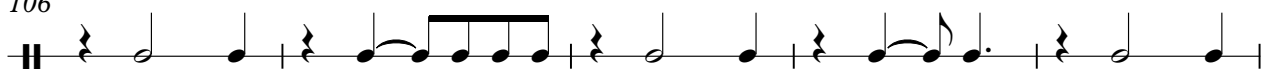
95



100



106



111



116



122



127



130



7

♩ = 112,000893

2

7

12

17

22

27

32

37

42

47

V.S.

Detailed description: This is a guitar score for the song 'Wicked Game' by Chris Isaak. It is written for guitar in 4/4 time with a tempo of 112,000893. The score consists of ten staves of music. The first staff begins with a '2' above the staff, indicating a second fret. The music is characterized by a complex, dense chordal texture with many accidentals (sharps and naturals) and slurs. The notation is dense and difficult to read, typical of a complex jazz or rock guitar piece. The staves are numbered 2, 7, 12, 17, 22, 27, 32, 37, 42, and 47. The piece concludes with 'V.S.' at the end of the final staff.

52

57

62

67

72

77

82

87

92

97

102

107

112

117

122

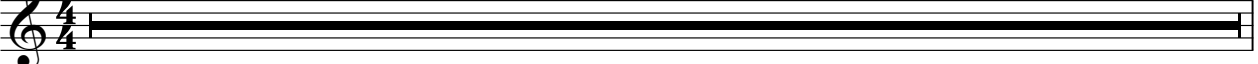
127

132

135

♩ = 112,000893

**135**



A musical staff in 4/4 time with a treble clef. The staff contains a single whole note rest, indicating that the guitar is silent for this measure.

136



A musical staff in 4/4 time with a treble clef. The staff contains a melodic line starting with a quarter rest, followed by a quarter note G4, a quarter note A4, a quarter note B4, a quarter note C5, a quarter note B4, a quarter note A4, a quarter note G4, and a quarter rest.



DISTORTION

Chris Isaak - Wicked Game 1

♩ = 112,000893

The musical score is written in 4/4 time with a tempo of 112,000893. It consists of eight staves of music. The first staff starts with a measure of rest followed by a measure with a '2' above it. The second staff has a measure with a '3' below it. The third staff has a measure with a '3' below it. The fourth staff has a measure with a '6' above it. The fifth staff has three measures with '2' above them. The sixth staff has a measure with a '4' above it. The seventh staff has a measure with a '23' above it. The eighth staff has a measure with a '23' above it. The score includes various rhythmic patterns, accidentals, and rests.

DISTORTION

75

82

86

91

103

112

120

125

130

FINGERDBAS

Chris Isaak - Wicked Game 1

♩ = 112,000893

3



8



13



18



23



28



33



38



43



48



V.S.

53



58



63



68



73



78



83



88



93



98



103



108



113



118



123



128



131

