

Computer Game`sComputer Games Muziek - Police Quest

♩ = 120,000000

DRUMS

TAIKO

DISTORTION

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

♩ = 120,000000

POLYSYNTH

SEASHORE

4

DRUMS

TAIKO

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

The image displays a musical score for the game Police Quest. It is organized into two systems of staves. The first system includes staves for DRUMS, TAIKO, two DISTORTION tracks, SLAPBASS 2, FINGERDBAS, POLYSYNTH, and SEASHORE. The second system includes staves for DRUMS, TAIKO, DISTORTION, SLAPBASS 2, FINGERDBAS, and POLYSYNTH. The score is written in 4/4 time with a tempo of 120,000000. The key signature has one flat (B-flat). The first system shows the initial musical material, while the second system, separated by a double bar line, shows a continuation of the piece. The DISTORTION tracks include guitar tablature with fret numbers and chord diagrams. The POLYSYNTH track features complex rhythmic patterns with triplets. The SEASHORE track is a simple drum line.

7

DRUMS

TAIKO

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

Detailed description: This block contains the musical notation for measures 7 and 8. The DRUMS part features a complex rhythmic pattern with asterisks indicating specific drum sounds. The TAIKO part has a melodic line with triplets. The DISTORTION part is a guitar tab with fret numbers: 6, 4, 6, 4, 6, 6, 4, 4. The SLAPBASS 2 and FINGERDBAS parts have similar melodic lines. The POLYSYNTH part features a melodic line with triplets.



9

DRUMS

TAIKO

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

Detailed description: This block contains the musical notation for measures 9 and 10. The DRUMS part has a different rhythmic pattern. The TAIKO part continues its melodic line. The first DISTORTION part is a melodic line in treble clef. The second DISTORTION part is a guitar tab with fret numbers: 4, 4, 4, 4, 4, 4, 4, 4, 6, 6, 6, 6. The SLAPBASS 2 and FINGERDBAS parts have melodic lines with triplets. The POLYSYNTH part features a melodic line with triplets.

11

DRUMS

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH



13

DRUMS

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

15

DRUMS

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH



17

DRUMS

TAIKO

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

20

DRUMS

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH



22

DRUMS

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

24

DRUMS

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH



26

DRUMS

DISTORTION

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

SEASHORE

28 7

DRUMS

DISTORTION

DISTORTION

DISTORTION

TAB

SLAPBASS 2

FINGERDBAS

SEASHORE



30

DRUMS

DISTORTION

DISTORTION

DISTORTION

TAB

SLAPBASS 2

FINGERDBAS

SEASHORE

33

DRUMS

DISTORTION

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

SEASHORE



35

DRUMS

DISTORTION

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

SEASHORE



37

DRUMS

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH



39

DRUMS

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

The musical score consists of seven staves, each representing a different instrument or sound effect. The top staff is labeled 'DRUMS' and features a complex rhythmic pattern with various note values and rests. The second staff is labeled 'TAIKO' and shows a series of rhythmic pulses. The third and fourth staves are both labeled 'DISTORTION' and are currently empty. The fifth staff is labeled 'DISTORTION' and contains a guitar tab with fret numbers (6, 2, 2, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4) and a bridge pickup indicator. The sixth staff is labeled 'SLAPBASS 2' and shows a bass line with slurs and accidentals. The seventh staff is labeled 'FINGERDBAS' and shows a similar bass line. The eighth staff is labeled 'POLYSYNTH' and features a complex, multi-layered melodic line. The bottom staff is labeled 'SEASHORE' and is currently empty.

43

DRUMS

TAIKO

DISTORTION

DISTORTION

DISTORTION

SLAPBASS 2

FINGERDBAS

POLYSYNTH

SEASHORE

The image shows a musical score for a multi-instrumental piece. The score is organized into nine horizontal staves, each labeled with an instrument name on the left. The instruments are: DRUMS, TAIKO, DISTORTION (two staves), DISTORTION (guitar tab), SLAPBASS 2, FINGERDBAS, POLYSYNTH, and SEASHORE. The DRUMS staff uses a drum set notation with various note values and rests. The TAIKO staff uses a bass clef with notes and rests. The two DISTORTION staves use a treble clef and contain mostly rests. The DISTORTION (guitar tab) staff uses a six-line staff with fret numbers (4) and bar lines. The SLAPBASS 2 and FINGERDBAS staves use a bass clef and contain notes with slurs and accents. The POLYSYNTH staff uses a treble clef and contains notes with slurs. The SEASHORE staff uses a drum set notation with rests.

DRUMS

♩ = 120,000000

6

10

13

17

21

24

26

28

31

Detailed description: This is a drum score for a piece titled 'Computer Game`sComputer Games Muziek - Police Qu'. The score is written on a single staff with a 4/4 time signature. It begins with a tempo marking of ♩ = 120,000000. The notation includes various drum symbols: a vertical line for the snare, an 'x' for the hi-hat, and a circle for the bass drum. The score is divided into measures, with measure numbers 6, 10, 13, 17, 21, 24, 26, 28, and 31 indicated at the start of their respective lines. The music features a mix of eighth and sixteenth notes, often beamed together, and includes several triplet markings (indicated by a '3' over a group of notes). The overall style is a driving, rhythmic pattern typical of a drum track in a video game.

V.S.

2

DRUMS

34

Musical notation for drums, measures 34-36. Measure 34: A series of eighth notes with 'x' marks below them, grouped by a bracket with a '3' above it. Measure 35: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it. Measure 36: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it.

37

Musical notation for drums, measures 37-39. Measure 37: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it. Measure 38: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it. Measure 39: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it.

40

Musical notation for drums, measures 40-41. Measure 40: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it. Measure 41: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it.

42

Musical notation for drums, measure 42. Measure 42: A series of eighth notes with 'x' marks below them, followed by a triplet of eighth notes with a '3' above it.

TAIKO

♩ = 120,000000

6

8

10

6

19

22

43

DISTORTION

Computer Game`sComputer Games Muziek - Police Qu

♩ = 120,000000

8

13

17

21

25

30

35

5

2

# DISTORTION

Computer Game`sComputer Games Muziek - Police Qu

♩ = 120,000000

25

Musical notation for measures 25-29. Measure 25 is a whole rest. Measure 26 has a quarter rest followed by a quarter note G4. Measure 27 has a quarter note F#4, a quarter note G4, and a quarter note A4. Measure 28 has a quarter note G4, a quarter note F#4, and a quarter note E4. Measure 29 has a quarter note D4, a quarter note C4, and a quarter note B3.

30

Musical notation for measures 30-34. Measure 30 has a quarter note B3, a quarter note A3, and a quarter note G3. Measure 31 has a quarter note F#3, a quarter note G3, and a quarter note A3. Measure 32 has a quarter note B3, a quarter note A3, and a quarter note G3. Measure 33 has a quarter note F#3, a quarter note G3, and a quarter note A3. Measure 34 has a quarter note B3, a quarter note A3, and a quarter note G3.

35

5

2

Musical notation for measures 35-39. Measure 35 has a quarter note G3, a quarter note F#3, and a quarter note E3. Measure 36 is a whole rest. Measure 37 has a whole rest. Measure 38 has a whole rest. Measure 39 has a whole rest.



DISTORTION

♩ = 120,000000

5

E																					
B																					
G																					
D																					
A																					
E																					

9

E																					
B																					
G																					
D																					
A																					
E																					

12

E																					
B																					
G																					
D																					
A																					
E																					

15

E																					
B																					
G																					
D																					
A																					
E																					

19

E																					
B																					
G																					
D																					
A																					
E																					

24

E																					
B																					
G																					
D																					
A																					
E																					

27

E																					
B																					
G																					
D																					
A																					
E																					

30

E																					
B																					
G																					
D																					
A																					
E																					

33

E																					
B																					
G																					
D																					
A																					
E																					

V.S.

E																					
B																					
G																					
D																					
A																					
E																					

2 37

# DISTORTION

T  
A  
B

6 6 4 4 4 4 4 4 4 4 6 4 4

6 6 2 2 4 4 4 4 4 4 6 2 2

Detailed description: This is a guitar tab for measure 37. It consists of two staves, Treble (T) and Bass (B). The Bass staff contains the following fret numbers: 6, 6, 4, 4, 4, 4, 4, 4, 4, 4, 6, 4, 4. The Treble staff is empty.

40

T  
A  
B

6 6 4 4 6 4 4 4 4

6 4 2 2 4

Detailed description: This is a guitar tab for measure 40. It consists of two staves, Treble (T) and Bass (B). The Bass staff contains the following fret numbers: 6, 6, 4, 4, 6, 4, 4, 4, 4. The Treble staff contains the following fret numbers: 6, 4, 2, 2, 4.

42

T  
A  
B

4 4 4 4 4 4 4 4 4 4 4 4 4 4

4 4 4 4 4 4 4 4 4 4 4 4 4 4

Detailed description: This is a guitar tab for measure 42. It consists of two staves, Treble (T) and Bass (B). Both staves contain the following fret numbers: 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4, 4.

SLAPBASS 2

♩ = 120,000000



6



10



12



14



17



22



26



30



35



V.S.

2

# SLAPBASS 2

39



42



♩ = 120,000000

6

10

12

14

17

22

26

30

35

V.S.

2

# FINGERDBAS

39



42



♩ = 120,000000

4

6

8

10

12

14

16

18

20

Detailed description: The musical score is written in 4/4 time with a tempo of 120,000000. It consists of ten staves of music. The first staff begins with a whole rest, followed by a series of eighth notes and triplets. The subsequent staves (4, 6, 8, 10, 12, 14, 16, 18, 20) continue the rhythmic pattern, featuring a mix of eighth notes, quarter notes, and triplets. The key signature has one flat (B-flat). The notation includes various articulations and dynamic markings typical of a computer game soundtrack.

V.S.

POLYSYNTH

22

24

26

35

37

39

41

43



SEASHORE

Computer Game`sComputer Games Muziek - Police Qu

♩ = 120,000000

**25**

30

35

**5** **2** **2**