

# Cure - Boys Don't Cry

♩ = 167,999939

The musical score is arranged in a multi-stem format. The top section includes percussion instruments: Tuba (bass clef), BD Power (snare drum), SD Power (snare drum), Toms (snare drum), Cymbal (snare drum), and HitHat Ped (snare drum). The middle section includes guitar parts: SteelGtr (treble clef), Mute.Gtr (treble clef), and Dist.Gtr (treble clef). The bottom section includes bass and melody: FngrBass (bass clef) and Melodie (treble clef). The score is in 4/4 time and features a tempo of 167,999939. The key signature is one sharp (F#). The score is divided into two systems. The first system covers measures 1 through 6, and the second system covers measures 7 through 12. The notation includes various rhythmic values, accidentals, and articulations such as triplets and slurs.

♩ = 167,999939

8

Tuba

BD Power

SD Power

Toms

HitHat Ped

SteelGtr

Dist.Gtr

FngrBass



11

Tuba

BD Power

SD Power

Cymbal

HitHat Ped

SteelGtr

Dist.Gtr

FngrBass

14

The musical score is arranged in a grand staff format with the following parts from top to bottom:

- Tuba:** Bass clef. Starts with a 3-measure triplet of quarter notes (F#, G, A) in the first measure, followed by a half note (B) in the second measure, and a half note (C) in the third measure. A fermata is placed over the final note.
- BD Power:** Snare drum. Plays a steady eighth-note pattern throughout the three measures.
- SD Power:** Snare drum. Plays a pattern of quarter notes, with a 3-measure triplet in the first measure.
- Toms:** Tom-toms. Plays a 3-measure triplet of quarter notes in the first measure, then rests in the second and third measures.
- Cymbal:** Cymbal. Remains silent throughout the three measures.
- HitHat Ped:** Hi-hat pedal. Plays a steady eighth-note pattern throughout the three measures.
- SteelGtr:** Electric guitar. Features a complex rhythmic pattern with a 3-measure triplet in the first measure.
- Dist.Gtr:** Distorted electric guitar. Starts with a 3-measure triplet of quarter notes (F#, G, A) in the first measure, followed by a half note (B) in the second measure, and a half note (C) in the third measure. A fermata is placed over the final note.
- FngrBass:** Fingering bass. Plays a steady eighth-note pattern throughout the three measures.

17

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist.Gtr

FngrBass

Fretless

Melodie



20

BD Power

SD Power

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie

23

BD Power

SD Power

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie



26

BD Power

SD Power

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie

29

BD Power

SD Power

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie



32

BD Power

SD Power

Toms

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie

35

The musical score consists of nine staves. The top five staves (Tuba, BD Power, SD Power, Cymbal, HitHat Ped) are grouped together with a brace on the left. The Tuba staff is in bass clef and contains a melodic line with slurs and accents. The BD Power, SD Power, and HitHat Ped staves are in common time and contain rhythmic patterns. The Cymbal staff is mostly empty with a few notes. The bottom four staves (SteelGtr, Dist.Gtr, Fretless, Melodie) are also grouped with a brace on the left. The SteelGtr staff is in treble clef and contains a complex, fast-paced guitar solo with many slurs and accents. The Dist.Gtr staff is in treble clef and contains a melodic line with slurs. The Fretless staff is in bass clef and contains a melodic line with slurs. The Melodie staff is in treble clef and contains a simple melodic line with slurs.

38

Tuba

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist. Gtr

Fretless

Melodie



41

Tuba

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie



44

BD Power

SD Power

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie

47

BD Power

SD Power

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie



50

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie

53

BD Power  
SD Power  
HitHat Ped  
SteelGtr  
Dist.Gtr  
Fretless  
Melodie

Detailed description: This musical score block covers measures 53 to 55. It features seven staves: BD Power, SD Power, HitHat Ped, SteelGtr, Dist.Gtr, Fretless, and Melodie. The BD Power, SD Power, and HitHat Ped parts are in a 2/4 time signature, with the BD Power playing a steady quarter-note pattern and the SD Power and HitHat Ped playing half-note patterns. The SteelGtr part is in a treble clef with a key signature of one sharp (F#) and plays a complex, syncopated rhythm with many beamed eighth notes. The Dist.Gtr part is in a treble clef and plays a similar syncopated rhythm with some sustained notes. The Fretless part is in a bass clef and plays a melodic line with eighth notes. The Melodie part is in a treble clef and plays a simple melodic line with a sixteenth-note triplet in the first measure.



56

BD Power  
SD Power  
Toms  
HitHat Ped  
SteelGtr  
Dist.Gtr  
Fretless  
Melodie

Detailed description: This musical score block covers measures 56 to 58. It features eight staves: BD Power, SD Power, Toms, HitHat Ped, SteelGtr, Dist.Gtr, Fretless, and Melodie. The BD Power, SD Power, and HitHat Ped parts continue from the previous block. The Toms part is in a 2/4 time signature and has a rest in measures 56 and 57, followed by a short melodic phrase in measure 58. The SteelGtr, Dist.Gtr, and Fretless parts continue with their respective patterns. The Melodie part is in a treble clef and plays a melodic line with a sixteenth-note triplet in the second measure.

59

Tuba

BD Power

SD Power

Cymbal

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie

Detailed description: This is a musical score for a jazz ensemble. It consists of nine staves. The top staff is for Tuba, written in bass clef with a key signature of one sharp (F#). The next four staves (BD Power, SD Power, Cymbal, HitHat Ped) are for percussion. The next three staves (SteelGtr, Dist.Gtr, Fretless) are for guitar parts. The bottom staff is for Melodie, written in treble clef. The score is divided into three measures. The Tuba part features a melodic line with eighth and quarter notes. The BD Power part has a steady quarter-note pattern. The SD Power part has a pattern of quarter notes with rests. The Cymbal part has a single cymbal hit at the start of each measure. The HitHat Ped part has a pattern of quarter notes with rests. The SteelGtr part has a complex, rhythmic pattern with many sixteenth notes and chords. The Dist.Gtr part has a melodic line with eighth and quarter notes. The Fretless part has a steady eighth-note pattern. The Melodie part has a simple melodic line with quarter and half notes.

62

Tuba

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist. Gtr

Fretless

Melodie

65

Tuba

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist. Gtr

Fretless

Melodie

68

BD Power  
SD Power  
Toms  
HitHat Ped  
SteelGtr  
Dist.Gtr  
Fretless  
Melodie

Detailed description: This musical score block covers measures 68, 69, and 70. It features eight staves. The top four staves are for percussion: BD Power (bass drum), SD Power (snare drum), Toms, and HitHat Ped. The bottom four staves are for guitar and melody: SteelGtr (steel guitar), Dist.Gtr (distorted guitar), Fretless (fretless bass), and Melodie (melody). The music is in a 3/4 time signature with a key signature of one sharp (F#). The drum parts consist of a steady bass drum pattern and snare hits on the second and fourth beats. The guitar parts feature a complex, syncopated rhythm with many beamed eighth and sixteenth notes. The fretless bass and melody lines provide a harmonic and melodic foundation.



71

BD Power  
SD Power  
Cymbal  
HitHat Ped  
SteelGtr  
Dist.Gtr  
Fretless  
Melodie

Detailed description: This musical score block covers measures 71, 72, and 73. It features eight staves. The top four staves are for percussion: BD Power (bass drum), SD Power (snare drum), Cymbal, and HitHat Ped. The bottom four staves are for guitar and melody: SteelGtr (steel guitar), Dist.Gtr (distorted guitar), Fretless (fretless bass), and Melodie (melody). The music continues in the same 3/4 time signature and key signature. The drum parts are similar to the previous block, but include a cymbal in measure 72. The guitar parts maintain their complex, syncopated rhythmic patterns. The fretless bass and melody lines continue their harmonic and melodic progression.

74

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Mute.Gtr

Dist.Gtr

Fretless

Melodie

Detailed description: This musical score is for a drum set and guitar ensemble. The drum set part (top five staves) includes BD Power (Bass Drum), SD Power (Snare Drum), Toms, Cymbal, and HitHat Ped. The guitar ensemble part (bottom five staves) includes SteelGtr (Steel Guitar), Mute.Gtr (Muted Guitar), Dist.Gtr (Distorted Guitar), Fretless, and Melodie. The score is for measures 74-76. The drum set part features a consistent pattern of hits and rests. The guitar ensemble part features complex rhythmic patterns and chordal structures. The Melodie part features a melodic line with various intervals and rests.



77

The image shows a musical score for a drum set and guitar ensemble. The drum set part consists of five staves: BD Power, SD Power, Toms, Cymbal, and HitHat Ped. The guitar part consists of five staves: SteelGtr, Mute.Gtr, Dist.Gtr, Fretless, and Melodie. The score is for measures 77-79. The drum set part features a steady beat on the bass drum and snare, with a cymbal crash at the end of measure 79. The guitar part features a complex arrangement of chords and melodic lines, including a fretless bass line and a melodic line.

80

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Mute.Gtr

Fretless

Melodie

6

82

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Mute.Gtr

Dist.Gtr

Fretless

Melodie

Detailed description: This musical score is for a drum set and guitar ensemble. The drum set part consists of five staves: BD Power (Bass Drum), SD Power (Snare Drum), Toms, Cymbal, and HitHat Ped. The guitar part consists of five staves: SteelGtr (Steel Guitar), Mute.Gtr (Muted Guitar), Dist.Gtr (Distorted Guitar), Fretless, and Melodie. The score is divided into three measures. The first measure shows the drum set playing a steady rhythm, with the bass drum and snare drum playing quarter notes, and the tom-toms playing eighth notes. The steel guitar plays a complex, fast-paced melody. The muted guitar plays a similar melody. The distorted guitar plays a sustained, distorted chord. The fretless guitar plays a simple melody. The melodie part plays a simple melody.

85

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie



88

BD Power

SD Power

Toms

HitHat Ped

SteelGtr

Dist.Gtr

Fretless

Melodie

91

The musical score consists of nine staves. The top five staves are percussion: Tuba (bass clef), BD Power (snare drum), SD Power (snare drum), Cymbal (cymbal), and HitHat Ped (hi-hat). The bottom four staves are guitar parts: SteelGtr (steel guitar, treble clef), Dist. Gtr (distorted guitar, treble clef), Fretless (fretless guitar, bass clef), and Melodie (melody, treble clef). The score is divided into three measures. The Tuba part features a melodic line with slurs and accents. The BD Power part has a steady eighth-note pattern. The SD Power part has a pattern of quarter notes with rests. The Cymbal part has a single cymbal hit at the start of each measure. The HitHat Ped part has a pattern of quarter notes with rests. The SteelGtr part has a complex, fast-moving chordal pattern. The Dist. Gtr part has a melodic line with slurs and accents. The Fretless part has a steady eighth-note pattern. The Melodie part has a simple melodic line with slurs and accents.

94

The musical score consists of ten staves. The first five staves are for percussion: Tuba (bass clef), BD Power (snare drum), SD Power (small drum), Toms, and Cymbal. The next three staves are for guitars: SteelGtr (treble clef), Dist. Gtr (treble clef), and Fretless (bass clef). The final staff is for Melodie (treble clef). Measure 94 features a triplet of eighth notes in the Tuba, SD Power, and HitHat Ped parts. Measure 95 features a triplet of eighth notes in the Tuba, BD Power, and Toms parts. Measure 96 features a triplet of eighth notes in the Tuba, SD Power, and HitHat Ped parts. The SteelGtr part features a complex rhythmic pattern with triplets and sixteenth notes. The Dist. Gtr part features a melodic line with triplets. The Fretless part features a melodic line with triplets. The Melodie part features a single note in measure 95 and another single note in measure 96.

97

The musical score is organized into two systems. The first system contains the percussion parts: Tuba, BD Power, SD Power, Toms, Cymbal, and HitHat Ped. The second system contains the guitar parts: SteelGtr, Dist. Gtr, Fretless, and Melodie. The Tuba part begins with a dotted quarter note, followed by a quarter note, and then a triplet of eighth notes. The BD Power part features a steady eighth-note pattern with a triplet of eighth notes. The SD Power part has a quarter note followed by a triplet of eighth notes. The Toms part has a triplet of eighth notes. The HitHat Ped part has a quarter note followed by a triplet of eighth notes. The SteelGtr part features a complex rhythmic pattern with many sixteenth notes and triplets. The Dist. Gtr part has a quarter note followed by a triplet of eighth notes. The Fretless part has a quarter note followed by a triplet of eighth notes. The Melodie part is mostly silent, with a few notes in the first measure.

100

The musical score consists of nine staves. The top five staves (Tuba, BD Power, SD Power, Toms, HitHat Ped) are in bass clef. The bottom four staves (SteelGtr, Dist.Gtr, Fretless, Melodie) are in treble clef. The score is divided into three measures. The Tuba part features a melodic line with a triplet in the third measure. The BD Power part has a steady eighth-note pattern. The SD Power part has a pattern of quarter notes with a triplet in the third measure. The Toms part has a triplet in the third measure. The HitHat Ped part has a pattern of quarter notes with a triplet in the third measure. The SteelGtr part features a complex rhythmic pattern with many sixteenth notes and a triplet in the third measure. The Dist.Gtr part has a melodic line with a triplet in the third measure. The Fretless part has a melodic line with a triplet in the third measure. The Melodie part has a simple melodic line.



103 25  
 $\text{♩} = 120,000,000,000$   $\text{♩} = 89,999,954$

Tuba

BD Power

SD Power

Toms

Cymbal

HitHat Ped

SteelGtr

Dist. Gtr

FngrBass

Fretless

Detailed description of the musical score: The score is for a drum set and guitar. It consists of ten staves. The drum set parts are: Tuba (bass clef), BD Power (snare drum), SD Power (small drum), Toms, Cymbal, and HitHat Ped. The guitar parts are: SteelGtr (treble clef), Dist. Gtr (treble clef), FngrBass (bass clef), and Fretless (bass clef). The score shows a 3-measure phrase for several instruments, with a 3-measure triplet in the final measure of the phrase. The tempo is indicated as 120,000,000,000 and 89,999,954.

Tuba

Cure - Boys Don't Cry

♩ = 167,999939

6

11

17

18

38

43

16

63

67

24

94

99

104

♩ = 120,00000099954

♩ = 167,999939

5



10



16



22



28



34



40



46



52



58



2

# BD Power

64

Musical staff for measure 64. It contains a sequence of eighth notes. A triplet of eighth notes is indicated by a bracket with the number '3' above it, starting in the fourth measure of the staff.

70

Musical staff for measure 70. It contains a sequence of eighth notes.

76

Musical staff for measure 76. It contains a sequence of eighth notes.

82

Musical staff for measure 82. It contains a sequence of eighth notes, with a slight change in rhythm in the second measure.

88

Musical staff for measure 88. It contains a sequence of eighth notes.

94

Musical staff for measure 94. It contains a sequence of eighth notes. Two triplet markings are present: one in the second measure and one in the eighth measure, both indicated by brackets with the number '3' above them.

100

Musical staff for measure 100. It contains a sequence of eighth notes. A triplet marking is present in the eighth measure, indicated by a bracket with the number '3' above it.

103

Musical staff for measure 103. It begins with a whole rest. Above the staff, the tempo is marked as  $\text{♩} = 120,000000000000 = 89,999954$ . The staff contains a sequence of notes: a whole rest, followed by a dotted quarter note, a quarter rest, a triplet of eighth notes, and another dotted quarter note. The number '2' is placed above the first dotted quarter note and the final dotted quarter note.

♩ = 167,999939

5

11

17

23

29

35

41

47

53

59

V.S.

2

# SD Power

65



71



77



83



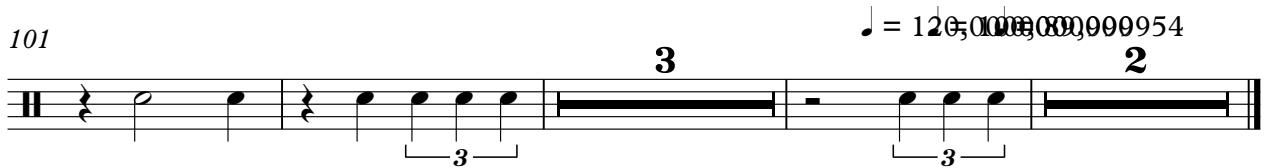
89



95



101



# Cure - Boys Don't Cry

Toms

♩ = 167,999939

5 3 3

14 3 15

35 3 3 7

50 7 3

63 3 3 3

74

80 3

87 3 3 3

99 3

104 ♩ = 120,000000000000 = 89,999954 2

Cymbal

Cure - Boys Don't Cry

♩ = 167,999939

6 3 3 3

19 15 3 3

44 7 7 3

64 3 3 3

78 3

88 3 3 3

100 3

♩ = 120,000,00054

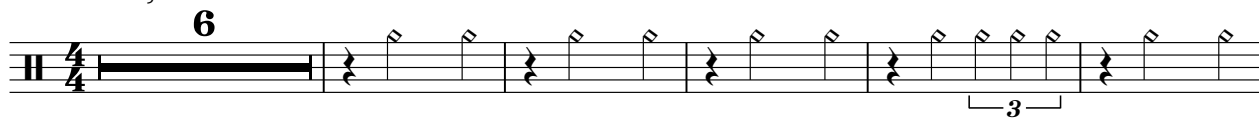


HitHat Ped

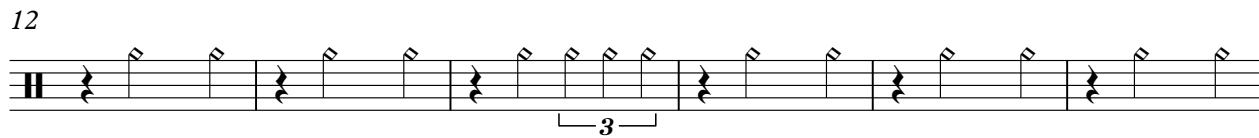
Cure - Boys Don't Cry

♩ = 167,999939

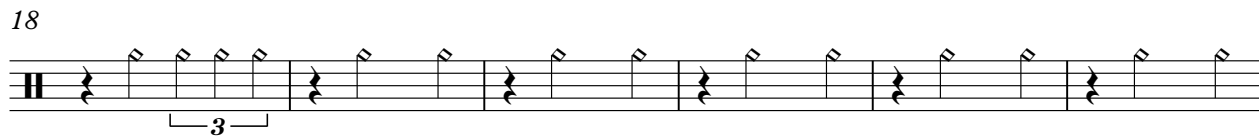
**6**



12



18



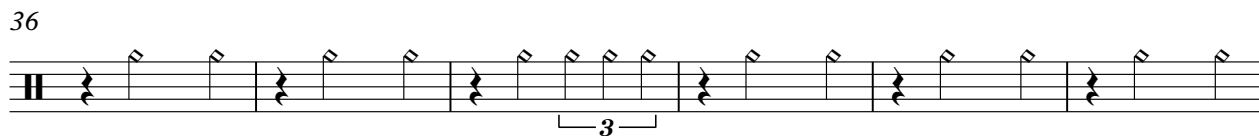
24



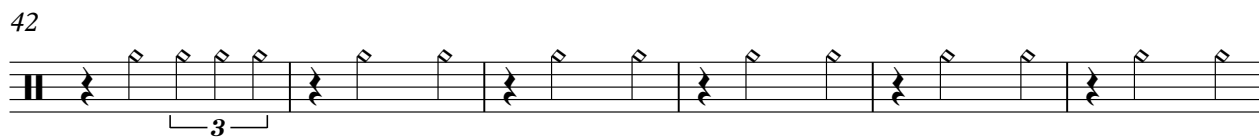
30



36



42



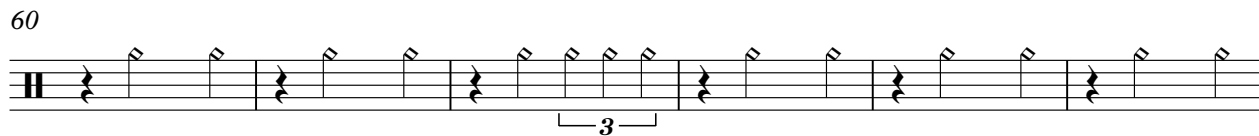
48



54



60



V.S.

2

# HitHat Ped

66

Musical notation for measures 66-71. Measure 66 starts with a double bar line and a half note. Measures 67-71 contain eighth notes with a triplet bracket under the first three notes of each measure.

72

Musical notation for measures 72-77. Measures 72-77 contain eighth notes.

78

Musical notation for measures 78-83. Measures 78-83 contain eighth notes.

84

Musical notation for measures 84-89. Measures 84-89 contain eighth notes.

90

Musical notation for measures 90-95. Measures 90-94 contain eighth notes. Measure 95 contains a triplet of eighth notes.

96

Musical notation for measures 96-101. Measures 96-101 contain eighth notes with a triplet bracket under the last three notes of measure 101.

102

Musical notation for measures 102-107. Measures 102-106 contain eighth notes with triplet brackets under the first three notes of each measure. Measure 107 contains a double bar line and a fermata. Above the staff, there is a tempo marking:  $\text{♩} = 120, 100, 80, 60, 54$  and a large number **2**.

♩ = 167,999939

2

8

11

14

17

20

23

26

29

31

V.S.

33

36

39

42

45

48

51

53

55

57

60

63

66

69

72

75

80

84

87

90

V.S.

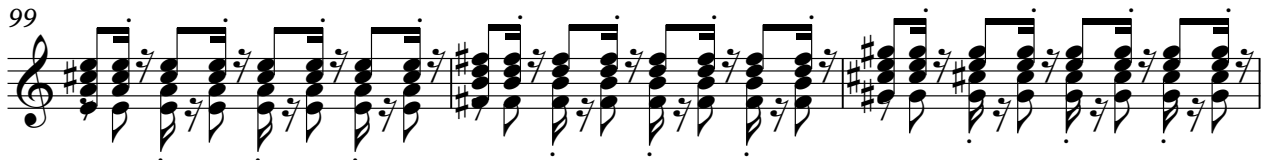
93



96



99

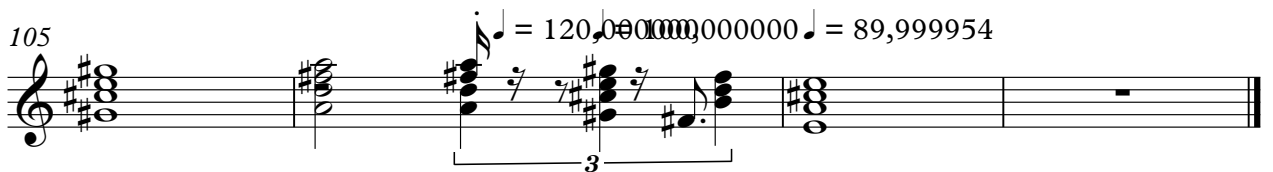


102



105

$\text{♩} = 120,000000000000 \quad \text{♩} = 89,999954$

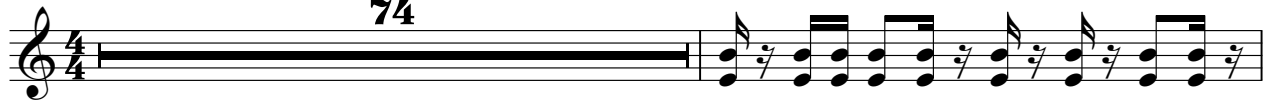


Mute.Gtr

# Cure - Boys Don't Cry

♩ = 167,999939

74



76



78



80



82

♩ = 167,999939

23

2



♩ = 167,999939

2

9

14

21

25

29

33

38

43

47

Detailed description: This is a guitar score for the song 'Boys Don't Cry' by the band Cure. The score is written for a distorted guitar (Dist.Gtr) in 4/4 time. It begins with a tempo marking of 167,999939 BPM. The key signature has one sharp (F#). The score is divided into ten systems, each starting with a measure number: 2, 9, 14, 21, 25, 29, 33, 38, 43, and 47. The music features a variety of textures, including melodic lines with triplets, block chords, and complex rhythmic patterns. The notation includes stems, beams, and various chord symbols. The score concludes with the letters 'V.S.' at the bottom right.



51

55

59

64

69

73

78

86

90

95







58



62



66



70



74



79



84



88



92



96



Fretless

100



103

$\text{♩} = 120, \text{0000000000} = 89,999954$



# Cure - Boys Don't Cry

## Melodie

♩ = 167,999939

17

21

25

29

34

41

47

51

56

61

67



72



77



81



86



91



98

