

Dj Company - Rhythmluv

♩ = 144,000229

Oboe

bassDrum

hihats

snare

fast highs

sawtooth

TaikoDrm

RockOrgn

BrassSy2

SynBass1

Braslead

Leadmelody

SciFiFX

♩ = 144,000229

Strings1

5

sawtooth

TaikoDrm

BrassSy2

Leadmelody

SciFiFX

8

sawtooth

BrassSy2

Leadmelody

SciFiFX



11

sawtooth

BrassSy2

Leadmelody

SciFiFX



14

bassDrum

hihats

sawtooth

SynBass1

Leadmelody

SciFiFX

17

bassDrum
hihats
sawtooth
SynBass1
Leadmelody
SciFiFX



20

bassDrum
hihats
fast highs
sawtooth
RockOrgn
BrassSy2
SynBass1
RevrsCym
Leadmelody
SciFiFX

23

bassDrum
hihats
fast highs
sawtooth
RockOrgn
BrassSy2
SynBass1
SciFiFX

This musical score covers measures 23, 24, and 25. The bass drum part consists of a steady quarter-note pulse. The hi-hats play a consistent eighth-note pattern. The fast highs part features a complex, rhythmic eighth-note pattern. The sawtooth part has a melodic line with occasional rests. The RockOrgn part provides harmonic support with chords and single notes. BrassSy2 plays block chords. SynBass1 has a rhythmic eighth-note line. SciFiFX features a melodic line with various accidentals.



26

bassDrum
hihats
snare
fast highs
sawtooth
RockOrgn
BrassSy2
SynBass1
SciFiFX

This musical score covers measures 26, 27, and 28. The bass drum part continues with a steady quarter-note pulse. The hi-hats play a consistent eighth-note pattern. The snare part has a steady eighth-note pattern. The fast highs part features a complex, rhythmic eighth-note pattern. The sawtooth part has a melodic line with occasional rests. The RockOrgn part provides harmonic support with chords and single notes. BrassSy2 plays block chords. SynBass1 has a rhythmic eighth-note line. SciFiFX features a melodic line with various accidentals.

29

bassDrum
hihats
snare
fast highs
sawtooth
RockOrgn
BrassSy2
SynBass1
RevrsCym
Braslead
Leadmelody
SciFiFX



32

bassDrum
hihats
SynBass1
Braslead
Leadmelody

35

bassDrum
hihats
snare
SynBass1
Braslead
Leadmelody

Detailed description: This system covers measures 35 to 37. The bass drum plays a steady quarter-note pattern. Hi-hats play eighth notes with a consistent 'x' pattern. The snare is silent until measure 37, where it plays a series of eighth notes. SynBass1 features a complex eighth-note bass line with various accidentals. Braslead consists of a continuous eighth-note guitar lead. Leadmelody is a melodic line with some rests and accidentals.



38

bassDrum
hihats
snare
SynBass1
Braslead
Leadmelody
SciFiFX

Detailed description: This system covers measures 38 to 40. The bass drum continues its quarter-note pattern. Hi-hats remain active with eighth notes. The snare plays a sparse pattern of quarter notes. SynBass1 continues with its eighth-note bass line. Braslead is a steady eighth-note guitar lead. Leadmelody continues with a melodic line. SciFiFX is a new instrument with a melodic line featuring various accidentals and rests.



41

bassDrum
hihats
snare
SynBass1
Braslead
Leadmelody
SciFiFX

Detailed description: This system covers measures 41 to 43. The bass drum continues its quarter-note pattern. Hi-hats remain active with eighth notes. The snare plays a sparse pattern of quarter notes. SynBass1 continues with its eighth-note bass line. Braslead is a steady eighth-note guitar lead. Leadmelody continues with a melodic line. SciFiFX continues with its melodic line.

44

bassDrum
hihats
snare
fast highs
TaikoDrm
SynBass1
Braslead
Leadmelody
SciFiFX
Strings1



47

bassDrum
hihats
snare
fast highs
SynBass1
Braslead
Leadmelody
Strings1

50

bassDrum

hihats

snare

fast highs

SynBass1

Braslead

Leadmelody

Strings1



53

Oboe

bassDrum

hihats

snare

fast highs

sawtooth

SynBass1

Braslead

Leadmelody

SciFiFX

Strings1

56

Oboe

bassDrum

hihats

snare

fast highs

sawtooth

SynBass1

Braslead

Leadmelody

SciFiFX

Strings1

Detailed description of the musical score: The score is for a track starting at measure 56. It features a variety of instruments: Oboe (melodic line with slurs), bassDrum (quarter notes), hihats (x marks for hits), snare (quarter notes with slurs), fast highs (dense sixteenth-note patterns), sawtooth (chordal accompaniment with slurs), SynBass1 (bass line with eighth notes), Braslead (string lead with sixteenth-note patterns), Leadmelody (melodic line with slurs), SciFiFX (FX line with eighth notes), and Strings1 (chordal accompaniment with slurs). The score is divided into three measures by vertical bar lines.

59

Oboe

bassDrum

hihats

snare

fast highs

sawtooth

SynBass1

Braslead

Leadmelody

SciFiFX

Strings1

Detailed description: This is a multi-stem musical score for a track. The score is divided into three measures. The Oboe part (top) features a melodic line with a long note in the second measure. The percussion section includes bassDrum (quarter notes), hihats (x marks), and snare (quarter notes). The 'fast highs' part has a dense, rhythmic pattern of eighth notes. The 'sawtooth' part consists of a sequence of chords. The SynBass1 part is a complex, rhythmic bass line. The Braslead part is a high-frequency, rhythmic pattern. The Leadmelody part has a melodic line with a long note in the second measure. The SciFiFX part is a complex, rhythmic pattern. The Strings1 part has three chords indicated by symbols.

62

62

bassDrum

hihats

snare

fast highs

sawtooth

RockOrgn

BrassSy2

SynBass1

Braslead

SciFiFX

Strings1

Detailed description: This block contains the musical score for measures 62, 63, and 64. The score is arranged in a multi-stem format. The instruments and parts include: bassDrum (quarter notes), hihats (x marks), snare (quarter notes), fast highs (continuous eighth notes), sawtooth (melodic line with rests), RockOrgn (chords), BrassSy2 (chords), SynBass1 (bass line), Braslead (melodic line), SciFiFX (melodic line), and Strings1 (chords). The key signature has one sharp (F#) and the time signature is 4/4.

65

65

bassDrum

hihats

snare

fast highs

sawtooth

RockOrgn

BrassSy2

SynBass1

Braslead

SciFiFX

Strings1

Detailed description: This block contains the musical score for measures 65, 66, and 67. The score is arranged in a multi-stem format. The instruments and parts include: bassDrum (quarter notes), hihats (x marks), snare (quarter notes), fast highs (continuous eighth notes), sawtooth (melodic line with rests), RockOrgn (chords), BrassSy2 (chords), SynBass1 (bass line), Braslead (melodic line), SciFiFX (melodic line), and Strings1 (chords). The key signature has one sharp (F#) and the time signature is 4/4.

68

Oboe
bassDrum
hihats
snare
fast highs
sawtooth
TaikoDrum
RockOrgn
BrassSy2
SynBass1
Braslead
SciFiFX
Strings1

Detailed description: This block contains a musical score for measures 68, 69, and 70. The score is arranged in a vertical stack of staves. The Oboe staff is mostly silent. The bassDrum, hihats, snare, and fast highs staves show active rhythmic patterns. The sawtooth and TaikoDrum staves have melodic lines. The RockOrgn, BrassSy2, SynBass1, Braslead, and SciFiFX staves feature complex harmonic and melodic textures. The Strings1 staff has block chords. A double bar line is present at the end of measure 70.



71

snare
BrassSy2
Leadmelody

Detailed description: This block contains a musical score for measures 71, 72, and 73. The snare staff has a continuous rhythmic pattern. The BrassSy2 staff has block chords. The Leadmelody staff has a melodic line. A double bar line is present at the end of measure 73.

74

Oboe

bassDrum

hihats

SynBass1

Braslead

Leadmelody

SciFiFX

Detailed description: This block contains the musical score for measures 74, 75, and 76. The Oboe part starts with a rest in measure 74, followed by a melodic line in measures 75 and 76. The bassDrum and hihats provide a consistent rhythmic accompaniment. SynBass1 features a complex, syncopated bass line. Braslead consists of a dense, repetitive eighth-note pattern. Leadmelody and SciFiFX follow a similar melodic structure to the Oboe part.



77

bassDrum

hihats

SynBass1

Braslead

Leadmelody

SciFiFX

Detailed description: This block contains the musical score for measures 77, 78, and 79. The bassDrum and hihats continue their rhythmic pattern. SynBass1 has a more active bass line. Braslead maintains its eighth-note texture. Leadmelody and SciFiFX have melodic lines that are more active than in the previous measures.

80

Oboe

bassDrum

hihats

snare

SynBass1

Braslead

Leadmelody

SciFiFX

Detailed description: This musical score covers measures 80, 81, and 82. The Oboe part starts with a whole rest in measure 80, followed by a melodic line in measures 81 and 82. The bassDrum, hihats, and snare parts provide a consistent rhythmic accompaniment. The SynBass1 part features a complex, syncopated bass line. The Braslead and Leadmelody parts consist of rapid sixteenth-note passages. The SciFiFX part has a melodic line with a futuristic, sci-fi feel.



83

bassDrum

hihats

snare

SynBass1

Braslead

Leadmelody

SciFiFX

Detailed description: This musical score covers measures 83, 84, and 85. The bassDrum, hihats, and snare parts continue their rhythmic accompaniment. The SynBass1 part maintains its complex, syncopated bass line. The Braslead and Leadmelody parts continue with rapid sixteenth-note passages. The SciFiFX part has a melodic line with a futuristic, sci-fi feel.

86

Oboe

bassDrum

hihats

snare

SynBass1

Braslead

Leadmelody

SciFiFX

Detailed description: This system contains measures 86, 87, and 88. The Oboe part features a melodic line with a long note in measure 87. The bassDrum, hihats, and snare provide a rhythmic accompaniment. SynBass1 has a complex, syncopated bass line. The Braslead consists of a continuous eighth-note pattern. The Leadmelody and SciFiFX parts mirror the melodic and rhythmic elements of the other instruments.



89

Oboe

bassDrum

hihats

fast highs

TaikoDrm

SynBass1

Braslead

Leadmelody

SciFiFX

Strings1

Detailed description: This system contains measures 89, 90, and 91. The Oboe part has a long note in measure 89. The bassDrum, hihats, and fast highs (a new instrument) provide a rhythmic accompaniment. SynBass1 continues with its syncopated bass line. The Braslead and Leadmelody parts continue their respective patterns. The SciFiFX part has a melodic line. The Strings1 part has a few notes in measures 90 and 91.

92

bassDrum

hihats

fast highs

SynBass1

Braslead

Leadmelody

Strings1



95

bassDrum

hihats

fast highs

SynBass1

Braslead

Leadmelody

Strings1

98

Oboe

bassDrum

hihats

fast highs

sawtooth

SynBass1

Braslead

Leadmelody

SciFiFX

Strings1



101

Oboe

bassDrum

hihats

fast highs

sawtooth

SynBass1

Braslead

Leadmelody

SciFiFX

Strings1

104

Oboe
bassDrum
hihats
fast highs
sawtooth
BrassSy2
SynBass1
Braslead
Leadmelody
SciFiFX
Strings1

Detailed description: This system contains measures 104, 105, and 106. The Oboe part has a melodic line starting on a whole note. The bassDrum and hihats provide a steady rhythmic accompaniment. The fast highs part features a complex, multi-layered rhythmic pattern. The sawtooth part has a melodic line with some rests. BrassSy2 and SynBass1 provide harmonic support. Braslead is a fast, repetitive melodic line. Leadmelody is a melodic line with some rests. SciFiFX is a rhythmic line with some melodic elements. Strings1 provides harmonic support with some rests.



107

sawtooth
BrassSy2
SciFiFX
Strings1

Detailed description: This system contains measures 107, 108, and 109. The sawtooth part has a melodic line with some rests. BrassSy2 and SciFiFX provide harmonic support. Strings1 provides harmonic support with some rests.




110

sawtooth
BrassSy2
SciFiFX
Strings1

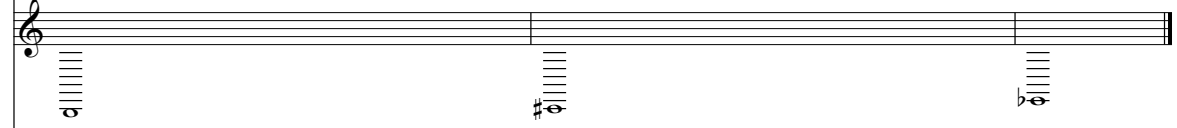
Detailed description: This system contains measures 110, 111, and 112. The sawtooth part has a melodic line with some rests. BrassSy2 and SciFiFX provide harmonic support. Strings1 provides harmonic support with some rests.

112


sawtooth




BrassSy2



SciFiFX



Strings1



Detailed description: This image shows a page of a musical score for four instruments: sawtooth, BrassSy2, SciFiFX, and Strings1. The page is numbered 112 at the top left and 19 at the top right. The sawtooth part features a melodic line with eighth notes and rests, accompanied by a bass line of chords. The BrassSy2 part consists of a series of chords. The SciFiFX part has a rhythmic pattern of eighth notes with various accidentals. The Strings1 part shows a sequence of chords. All parts conclude with a double bar line.

Oboe

Dj Company - Rhythmluv

♩ = 144,000229

53

58

69

81

88

100

104

5

3

8

7

4

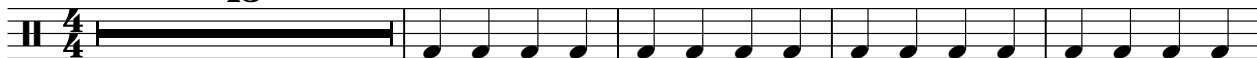
9

bassDrum

Dj Company - Rhythmluv

♩ = 144,000229

13



18



24



30



36



42



48



54



60



66



2

bassDrum

74



80



86



92



98



103



Dj Company - Rhythmluv

hihats

♩ = 144,000229

13



17



21



25



29



33



37



41



46



50



V.S.

2

hihats

54



58



62



66



70



77



81



85



90



94



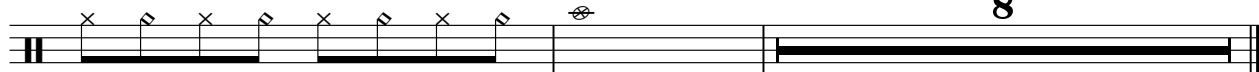
98



102



105



Dj Company - Rhythmluv

snare

♩ = 144,000229

25



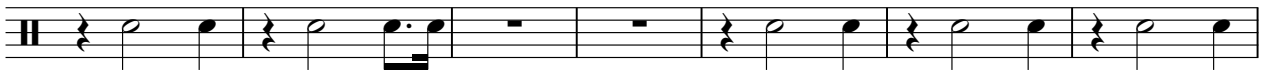
28



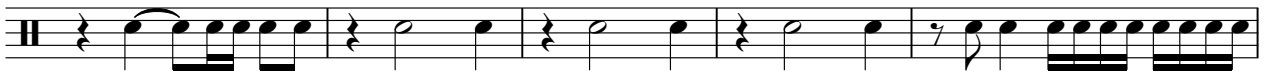
37



42



49



54



60



65



70



72



2

snare

81



85

27



fast highs

Dj Company - Rhythmluv

♩ = 144,000229

21

24

26

28

16

46

48

50

52

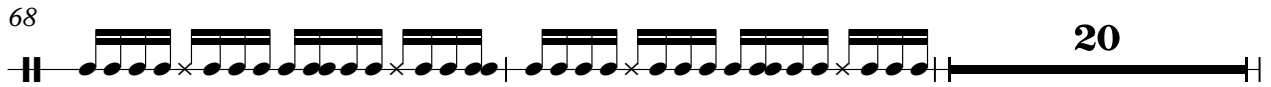
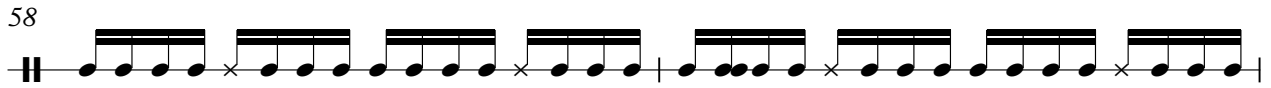
54

56

V.S.

2

fast highs



fast highs

98



100



102



104



Dj Company - Rhythmluv

sawtooth

♩ = 144,000229

5

8

11

14

17

20

23

26

29

24

54

57

60

63

66

69 **28**

99

102

105

108

111

The musical score for 'sawtooth' is presented on a single staff. The top part is a treble clef staff with a key signature of one sharp (F#) and a 4/4 time signature. The melody consists of eighth notes with rests, following a sawtooth pattern. The notes are: F#4, G4, A4, B4, C5, B4, A4, G4, F#4, E4, D4, C4. The guitar tab below the staff shows the fret numbers for each note: 1, 2, 3, 4, 5, 4, 3, 2, 1, 0, 0, 0. The piece ends with a double bar line.

♩ = 144,000229

5 **39**

5 39

47

23 **19**

23 19

90

24

24

♩ = 144,000229

21

Musical notation for measures 21-24. Measure 21 is a whole rest. Measures 22-24 contain a rhythmic pattern of eighth notes with chords.

25

Musical notation for measures 25-28, continuing the rhythmic pattern of eighth notes with chords.

29

32

Musical notation for measures 29-32. Measure 29 continues the pattern. Measure 30 is a whole rest. Measures 31-32 continue the pattern.

64

Musical notation for measures 64-67, continuing the rhythmic pattern of eighth notes with chords.

68

45

Musical notation for measures 68-71. Measures 68-70 continue the pattern. Measure 71 is a whole rest.

♩ = 144,000229

10

23

27

32

62

66

70

74

32

109

Detailed description: The score is written for a brass instrument in 4/4 time. It begins with a tempo marking of 144,000229. The first system (measures 1-9) consists of a whole rest on the staff, with a series of chords indicated by vertical lines and accidentals below. The second system (measures 10-22) starts with a treble clef and contains a whole rest followed by a rhythmic pattern of eighth notes. The third system (measures 23-26) continues the rhythmic pattern. The fourth system (measures 27-31) features a similar rhythmic pattern, with a 32-measure rest indicated at the end. The fifth system (measures 32-61) continues the rhythmic pattern. The sixth system (measures 62-65) continues the rhythmic pattern. The seventh system (measures 66-69) continues the rhythmic pattern. The eighth system (measures 70-73) continues the rhythmic pattern. The ninth system (measures 74-108) features a 32-measure rest followed by a series of chords indicated by vertical lines and accidentals below. The tenth system (measures 109-117) consists of a whole rest on the staff, with a series of chords indicated by vertical lines and accidentals below.

34



36



38



40



42



44



46



48



50



52



54



56



58



60



62



64



66



68



74



76



78



80



82



84



86



88



90



92



94



96



98



100



102



104



♩ = 144,000229

20 6

29

84

Braslead

Dj Company - Rhythmluv

♩ = 144,000229

29

31

33

35

37

39

41

43

2

Braslead

The image displays a musical score for a piece titled "Braslead". It consists of ten systems of music, each containing a standard musical staff and a corresponding guitar tablature staff. The systems are numbered on the left side of the page: 46, 48, 50, 52, 54, 56, 58, 60, 62, and 64. Each system is divided into two measures by a vertical bar line. The notation includes various musical symbols such as treble clefs, key signatures (flats and sharps), and rhythmic markings. The guitar tablature uses numbers 0-9 to indicate fret positions on the strings. The overall structure is a continuous sequence of these ten systems.

66

68

70

4

75

77

79

81

83

85

87

V.S.

89

91

93

95

97

99

101

103

105

9

Dj Company - Rhythmluv

Leadmelody

♩ = 144,000229

5

10

14

18

29

34

39

44

49

53

7

V.S.

57



62



76



81



85



90



94



98



102



9

60

62

64

66

68

74

77

80

83

86

V.S.

Strings I

Dj Company - Rhythmluv

♩ = 144,000229

45

Chord diagrams for measures 46-51:
46: Bb
47: Ab
48: B
49: Bb
50: Ab
51: Bb

52

Chord diagrams for measures 52-58:
52: B
53: Ab
54: Bb
55: Ab
56: B
57: Bb
58: Ab
59: B
60: B

61

Chord diagrams for measures 61-67:
61: B
62: Bb
63: Ab
64: B
65: Bb
66: Ab
67: B
68: Bb
69: Ab

70

20

Chord diagrams for measures 71-76:
71: Bb
72: Ab
73: B
74: Bb
75: Ab
76: Bb
77: Ab
78: Bb
79: Ab

97

Chord diagrams for measures 97-103:
97: B
98: Bb
99: Ab
100: B
101: Bb
102: Ab
103: B
104: Bb
105: Ab

106

Chord diagrams for measures 106-112:
106: Bb
107: Ab
108: B
109: Bb
110: Ab
111: B
112: Bb
113: Ab
114: B