

DV - Game Over

♩ = 100,000000

Sequenced by:
Robert Aaron Eason
(Willow)

Game Over

Composed by:
M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

This musical score is for the piece 'Game Over'. It consists of five staves. The first three staves are for the vocal line, with time signatures of 4/16 and 12/16. The fourth staff is for the guitar, with time signatures of 12/16, 4/16, and 12/16. The fifth staff is for the bass, with time signatures of 4/16 and 12/16. The tempo is marked as ♩ = 100,000000.

Sequenced by:
Robert Aaron Eason
(Willow)

Game Over

Composed by:
M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

This musical score is for the piece 'Game Over'. It consists of five staves. The first three staves are for the vocal line, with a time signature of 12/16. The fourth staff is for the guitar, with a time signature of 12/16. The fifth staff is for the bass, with a time signature of 12/16. The tempo is marked as ♩ = 100,000000.

4

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

Detailed description of measure 4: This musical system contains five staves. The top staff is a treble clef with a 4/4 time signature, containing a sequence of notes: G4, A4, Bb4, C5, and D5. The second staff is a treble clef with a key signature of one sharp (F#), containing notes: F#4, G4, A4, B4, and C5. The third staff is a treble clef with a key signature of one sharp, containing notes: F#4, G4, A4, B4, and C5. The fourth staff is a bass clef with a 12/8 time signature, containing notes: F#3, G3, A3, B3, and C4. The bottom staff is a bass clef with a key signature of one sharp, containing notes: F#2, G2, and A2.

5

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

Detailed description of measure 5: This musical system contains five staves. The top staff is a treble clef with a 4/4 time signature, containing notes: Bb4, C5, D5, and E5. The second staff is a treble clef with a key signature of one sharp, containing notes: F#4, G4, A4, B4, and C5. The third staff is a treble clef with a key signature of one sharp, containing notes: F#4, G4, A4, B4, and C5. The fourth staff is a bass clef with a 12/8 time signature, containing notes: F#3, G3, A3, B3, and C4. The bottom staff is a bass clef with a key signature of one sharp, containing notes: F#2, G2, and A2.

6

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

7

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

8

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

9

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

10

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

11

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

12

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

13

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

14

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

15

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

16

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

17

Sequenced by:

Robert Aaron Eason

(Willow)

Game Over

Composed by:

M. Takenaka, N. Komatsu, T. Sekido, Mercado Inc. Staff

Robert Aaron Eason

18

(Willow)

The image shows a musical score for the song 'Willow' by Robert Aaron Eason. It consists of two staves of music. The top staff is labeled 'Robert Aaron Eason' and the bottom staff is labeled '(Willow)'. Both staves begin with a treble clef and a key signature of one flat (B-flat). The music is written in a 4/4 time signature. The top staff starts with a quarter note G4, followed by a quarter rest, a quarter note F4, a quarter rest, a quarter note E4, a quarter rest, and a quarter note D4. The bottom staff starts with a quarter note G3, followed by a quarter rest, a quarter note F3, a quarter rest, a quarter note E3, a quarter rest, and a quarter note D3. The score is enclosed in a large rectangular frame.

DV - Game Over

Sequenced by:

♩ = 100,000000

The musical score is written on a single treble clef staff. It begins with a 4/16 time signature, followed by a 12/16 time signature. The tempo is indicated as ♩ = 100,000000. The piece consists of four lines of music. The first line contains measures 1 through 6. The second line starts at measure 7 and contains measures 7 through 11. The third line starts at measure 12 and contains measures 12 through 15. The fourth line starts at measure 16 and contains measures 16 through 19, ending with a double bar line. The melody is composed of eighth and sixteenth notes, with some rests and accidentals (sharps and flats).

♩ = 100,000000

Musical staff 1: Treble clef, 4/16 time signature, followed by a double bar line and 12/16 time signature. The staff contains a sequence of eighth notes with various accidentals (flats, sharps, naturals) and rests.

6

Musical staff 2: Treble clef, starting at measure 6. The staff contains a sequence of eighth notes with various accidentals and rests.

11

Musical staff 3: Treble clef, starting at measure 11. The staff contains a sequence of eighth notes with various accidentals and rests.

15

Musical staff 4: Treble clef, starting at measure 15. The staff contains a sequence of eighth notes with various accidentals and rests, ending with a double bar line.

(Willow)

DV - Game Over

♩ = 100,000000

Musical notation for measures 1-6. The piece starts in 4/16 time, changes to 12/16 at measure 2, and then to 7/16 at measure 3. The melody consists of eighth notes with various accidentals (sharps, naturals, flats).

7

Musical notation for measures 7-11. Measure 7 starts with a sharp sign. Measure 10 contains a triplet of eighth notes. The melody continues with eighth notes and accidentals.

12

Musical notation for measures 12-15. Measure 12 starts with a flat sign. The melody continues with eighth notes and accidentals.

16

Musical notation for measures 16-19. Measure 16 starts with a sharp sign. The melody continues with eighth notes and accidentals, ending with a double bar line.

Game Over

DV - Game Over

♩ = 100,000000



Composed by:

DV - Game Over

♩ = 100,000000



9



14



