

Sting - Desert Rose

♩ = 115,000031

The musical score is arranged in a multi-stem format. It begins with a tempo marking of 115,000031. The score includes the following parts:

- Ocarina:** Three staves showing a melodic line with eighth and sixteenth notes, including grace notes.
- Drums:** A staff with a 4/4 time signature, featuring a single snare drum hit in the second measure.
- Taiko Drums:** A staff with a 4/4 time signature, featuring a single bass drum hit in the second measure.
- Melody Guide 1:** A staff with a 4/4 time signature, showing a single note in the second measure.
- Overdrive Guitar:** A staff with a 4/4 time signature, which is mostly empty.
- Melody Guide 2:** A staff with a 4/4 time signature, which is mostly empty.
- Bass:** A staff with a 4/4 time signature, which is mostly empty.
- Voice pads:** A staff with a 4/4 time signature, which is mostly empty.
- Low Strings:** A staff with a 4/4 time signature, featuring a long, sustained chord in the second measure.
- Synth Calliope:** A staff with a 4/4 time signature, featuring a long, sustained chord in the second measure.
- Pads:** A staff with a 4/4 time signature, which is mostly empty.
- Strings:** A staff with a 4/4 time signature, which is mostly empty.
- Effects:** A staff with a 4/4 time signature, which is mostly empty.

♩ = 115,000031

Noel Nicolas, 2000

4

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Low Strings

Synth Calliope

Detailed description: This system contains measures 4 and 5. The Ocarina parts feature a rhythmic melody of eighth notes. The Drums part has a snare drum pattern. The Taiko Drums part has a bass drum pattern. The Low Strings part has a sustained chord. The Synth Calliope part has a sustained chord.



6

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Low Strings

Synth Calliope

Pads

Strings

Detailed description: This system contains measures 6 and 7. The Ocarina parts continue the rhythmic melody. The Drums part has a snare drum pattern. The Taiko Drums part has a bass drum pattern. The Low Strings part has a sustained chord. The Synth Calliope part has a sustained chord. The Pads part has a sustained chord. The Strings part has a sustained chord.

8

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Low Strings

Pads

Strings



10

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Bass

Low Strings

Strings

12

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Bass

Low Strings

Detailed description: This system contains measures 12 and 13. It features three Ocarina staves in the upper register, each playing a rhythmic melody of eighth notes. The Drums staff shows a consistent pattern of eighth notes. Taiko Drums play a simple two-note pattern. The Bass staff has a long note with a grace note. The Low Strings staff has a long note with a grace note.



14

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Bass

Voice pads

Low Strings

Pads

Detailed description: This system contains measures 14 and 15. The Ocarina parts continue with their rhythmic patterns. The Drums and Taiko Drums parts remain consistent. The Bass staff has a long note with a grace note. The Voice pads staff has a long note with a grace note. The Low Strings staff has a long note with a grace note. The Pads staff has a long note with a grace note.

16

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Bass

Voice pads

Low Strings

Pads

Detailed description: This is a page of a musical score, page 5, starting at measure 16. The score is arranged in a vertical stack of staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The first Ocarina staff plays a continuous eighth-note melody. The second Ocarina staff has a rest for the first measure, then joins the melody. The third Ocarina staff has a rest for the first two measures, then joins. The Drums staff uses a drum set icon and contains a complex rhythmic pattern of eighth notes. The Taiko Drums staff has a bass clef and shows two large, downward-pointing notes with vertical lines, indicating a low-pitched, sustained sound. The Bass staff has a bass clef and contains a single note with a long horizontal line underneath, indicating a sustained low note. The Voice pads staff has a treble clef and contains a single note with a long horizontal line above it, indicating a sustained high note. The Low Strings and Pads staves both have treble clefs and contain a single chord with a long horizontal line underneath, indicating sustained accompaniment.

18

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 2

Bass

Low Strings

Strings

Detailed description: This is a page of a musical score, page 6, starting at measure 18. The score is arranged in a vertical stack of staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The fourth staff is for Drums, using a drum set notation with a double bar line and a key signature of two flats. The fifth staff is for Taiko Drums, using a bass clef and a key signature of two flats. The sixth staff is a Melody Guide 2, using a treble clef and a key signature of two flats. The seventh staff is for Bass, using a bass clef and a key signature of two flats. The eighth staff is for Low Strings, using a treble clef and a key signature of two flats. The bottom staff is for Strings, using a bass clef and a key signature of two flats. The score is divided into two measures by a vertical bar line. The Ocarina parts feature intricate melodic lines with many slurs and ties. The Drums part has a complex, rhythmic pattern. The Taiko Drums part has a simple, rhythmic pattern. The Melody Guide 2 part has a simple, rhythmic pattern. The Bass part has a simple, rhythmic pattern. The Low Strings part has a simple, rhythmic pattern. The Strings part has a simple, rhythmic pattern.

20

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 2

Bass

Low Strings

Strings

Detailed description: This is a page of a musical score, page 7, starting at measure 20. The score is arranged in a system with seven staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. They play a rhythmic melody of eighth notes with accents. The fourth staff is for Drums, using a drum set notation with various symbols for snare, hi-hat, and bass drum. The fifth staff is for Taiko Drums, using a bass clef and a simplified notation with vertical lines and dots. The sixth staff is a Melody Guide 2, using a treble clef and a key signature of two flats, showing a simple melodic line. The seventh staff is for Bass, using a bass clef and a key signature of two flats, with a long note spanning both measures. The eighth staff is for Low Strings, using a treble clef and a key signature of two flats, with a long note spanning both measures. The ninth staff is for Strings, using a bass clef and a key signature of two flats, with a rhythmic accompaniment of chords.

22

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 2

Bass

Low Strings

Strings

Detailed description: This is a page of a musical score, page 8, starting at measure 22. The score is arranged in a vertical stack of staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The fourth staff is for Drums, using a drum set notation with a double bar line and various symbols for snare, tom, and cymbal. The fifth staff is for Taiko Drums, using a bass clef and a key signature of two flats, with a vertical line indicating a specific sound. The sixth staff is Melody Guide 2, with a treble clef and two flats. The seventh staff is Bass, with a bass clef and two flats. The eighth staff is Low Strings, with a treble clef and two flats, showing a long note with a fermata. The ninth staff is Strings, with a bass clef and two flats, showing a sequence of chords and notes.

24

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 2

Bass

Low Strings

Strings

Detailed description: This is a page of a musical score, page 9, starting at measure 24. The score is written in a key signature of two flats (B-flat and E-flat) and a 7/8 time signature. It features seven staves: three Ocarina parts, Drums, Taiko Drums, Melody Guide 2, Bass, Low Strings, and Strings. The Ocarina parts consist of eighth-note patterns with accents. The Drums part shows a complex rhythmic pattern with various drum sounds. The Taiko Drums part has a few notes with a vertical scale-like graphic below. The Melody Guide 2 part shows a simple melodic line. The Bass part has a few notes. The Low Strings part has a few notes with a vertical scale-like graphic below. The Strings part has a few notes with a vertical scale-like graphic below.

26

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 1

Bass

Low Strings

Strings

Detailed description: This page of a musical score, numbered 10 and starting at measure 26, features seven staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. They play a complex, rhythmic melody with many slurs and accents. The Drums staff uses a drum set icon and contains a dense pattern of eighth notes. The Taiko Drums staff has a bass clef and shows sparse, rhythmic hits. The Melody Guide 1 staff is a single treble clef line with a few notes. The Bass staff has a bass clef and contains two whole notes. The Low Strings staff has a treble clef and shows sustained chords with long horizontal lines. The Strings staff has a bass clef and contains several chords and melodic fragments.

28

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 1

Bass

Low Strings

Strings

Detailed description: This musical score page, numbered 28, features seven staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. They play a rhythmic melody of eighth notes with slurs. The fourth staff is for Drums, using a drum set icon and a complex rhythmic pattern of eighth notes. The fifth staff is for Taiko Drums, with a bass clef and a sparse pattern of eighth notes and rests. The sixth staff is a Melody Guide 1, with a treble clef and a simple melodic line. The seventh staff is for Bass, with a bass clef and a single half note. The eighth staff is for Low Strings, with a treble clef and a sustained chord indicated by a large oval. The ninth staff is for Strings, with a bass clef and a melodic line starting in the second measure.

30

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 1

Bass

Low Strings

Strings

Detailed description: This is a page of a musical score, page 12, starting at measure 30. The score is arranged in a vertical stack of staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The fourth staff is for Drums, using a drum set notation. The fifth staff is for Taiko Drums, using a bass clef and a key signature of two flats. The sixth staff is a Melody Guide 1, using a treble clef and a key signature of two flats. The seventh staff is for Bass, using a bass clef and a key signature of two flats. The eighth staff is for Low Strings, using a treble clef and a key signature of two flats. The ninth staff is for Strings, using a bass clef and a key signature of two flats. The score is divided into two measures by a vertical bar line. The first measure contains the main musical notation, and the second measure contains the continuation of the notation. The Ocarina parts feature a rhythmic melody with eighth and sixteenth notes. The Drums part has a complex, multi-layered pattern. The Taiko Drums part has a simple, rhythmic pattern. The Melody Guide 1 part has a simple, melodic line. The Bass part has a simple, rhythmic pattern. The Low Strings part has a simple, rhythmic pattern. The Strings part has a simple, rhythmic pattern.

32

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 1

Bass

Low Strings

Strings

Detailed description: This block contains the musical score for measures 32 and 33. It features eight staves: three Ocarina parts, Drums, Taiko Drums, Melody Guide 1, Bass, Low Strings, and Strings. The Ocarina parts play a rhythmic melody of eighth notes. The Drums part has a complex pattern of eighth notes. The Taiko Drums part has a few notes. The Melody Guide 1 part shows the main melody. The Bass part has a few notes. The Low Strings part has a few notes. The Strings part has a few notes.



34

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings

Strings

Detailed description: This block contains the musical score for measures 34 and 35. It features eight staves: three Ocarina parts, Drums, Melody Guide 1, Bass, Low Strings, and Strings. The Ocarina parts play a rhythmic melody of eighth notes. The Drums part has a complex pattern of eighth notes. The Melody Guide 1 part shows the main melody. The Bass part has a few notes. The Low Strings part has a few notes. The Strings part has a few notes.

36

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings



38

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings

40

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings



42

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

44

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings



46

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

48

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings



50

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings

52

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings



54

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings

56

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Low Strings



58

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

60

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings



62

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

68

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings



70

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

72

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Detailed description: This is a multi-stem musical score for a track starting at measure 72. The score is written in a key signature of two flats (B-flat and E-flat) and a 4/4 time signature. The instruments and their parts are:
 - **Ocarina 1:** Plays a rhythmic eighth-note pattern (G4, A4, B4, C5) with a consistent eighth-note accompaniment.
 - **Ocarina 2:** Starts with a whole rest, then enters with the same eighth-note pattern as Ocarina 1.
 - **Ocarina 3:** Starts with a quarter rest, then enters with the eighth-note pattern.
 - **Drums:** Features a complex, syncopated drum pattern with various accents and cross-sticks.
 - **Melody Guide 1:** Provides harmonic support with chords and single notes, including a long sustained note in the final measure.
 - **Overdrive Guitar:** Plays a sustained power chord (F4, A4) in the first measure and a lower power chord (B2, D3) in the second measure.
 - **Bass:** Plays a simple, steady bass line with quarter notes.
 - **Low Strings:** Plays a sustained chord (F4, A4, C5) in the first measure and a lower chord (B2, D3, F3) in the second measure.

74

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Melody Guide 1

Bass

Voice pads

Low Strings

Pads

Detailed description: This is a page of a musical score, page 24, starting at measure 74. The score is arranged in a vertical stack of staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The Ocarina parts feature a rhythmic melody of eighth and sixteenth notes. The fourth staff is for Drums, using a drum set notation with 'x' marks for hits. The fifth staff is for Taiko Drums, using a bass clef and a simplified notation with vertical lines. The sixth staff is Melody Guide 1, with a treble clef and block chords. The seventh staff is Bass, with a bass clef and a long note. The eighth staff is Voice pads, with a treble clef and long notes. The ninth staff is Low Strings, with a treble clef and long notes. The tenth staff is Pads, with a bass clef and long notes. The score is divided into two measures by a vertical bar line.

76

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Voice pads

Low Strings

Pads

Detailed description: This system contains measures 76 and 77. It features three Ocarina staves with a melodic line of eighth notes. The Drums staff shows a consistent rhythmic pattern of eighth notes. Taiko Drums has a few notes in measure 76 and rests in measure 77. Voice pads, Low Strings, and Pads all play sustained chords with long horizontal lines indicating their duration.



78

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Voice pads

Low Strings

Pads

Detailed description: This system contains measures 78 and 79. The Ocarina parts continue with their melodic lines. The Drums staff maintains the same rhythmic pattern. Taiko Drums has notes in measure 78 and rests in measure 79. Voice pads, Low Strings, and Pads continue with their sustained parts, with some changes in the Pads staff in measure 79.

80

Ocarina

Ocarina

Ocarina

Drums

Taiko Drums

Voice pads

Low Strings

Pads

Strings

Effects



82

Drums

Bass

Low Strings

Strings

84

Drums

Bass

Low Strings

Strings

Detailed description: This system covers measures 84 and 85. The drum part features a complex, multi-layered pattern with various rhythmic elements. The bass line consists of a sequence of quarter notes. The low strings play a sustained chord with a melodic line on top. The strings play a rhythmic pattern of eighth notes.



86

Drums

Bass

Low Strings

Strings

Detailed description: This system covers measures 86 and 87. The drum part continues with a similar complex pattern. The bass line has a few more notes. The low strings play a sustained chord with a melodic line. The strings play a rhythmic pattern of eighth notes.



88

Drums

Bass

Low Strings

Strings

Detailed description: This system covers measures 88 and 89. The drum part continues with a similar complex pattern. The bass line has a few more notes. The low strings play a sustained chord with a melodic line. The strings play a rhythmic pattern of eighth notes.

90

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

Effects



92

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

94

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings



96

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

98

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

Detailed description: This page of a musical score, numbered 98, features seven staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. They contain a complex, rhythmic melody with many sixteenth notes and rests. The fourth staff is for Drums, using a standard drum set notation with various symbols for snare, hi-hat, and bass drum. The fifth staff, Melody Guide 1, has a treble clef and shows a few chords and notes. The sixth staff, Overdrive Guitar, has a treble clef and contains a single sustained chord. The seventh staff, Bass, has a bass clef and shows a simple bass line with a few notes. The eighth staff, Low Strings, has a treble clef and contains a sustained chord. The ninth staff, Strings, has a bass clef and shows a few notes in the lower register.

100

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

Detailed description: This system of musical notation covers measures 100 and 101. It features eight staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. They play a rhythmic melody of eighth notes with accents. The Drums staff uses a double bar line and 'x' marks to indicate a consistent drum pattern. Melody Guide 1 is in treble clef, showing chordal accompaniment. Overdrive Guitar and Bass are in treble and bass clefs respectively, with long horizontal lines indicating sustained notes. Low Strings and Strings are also in treble and bass clefs, with long horizontal lines and some chordal textures.



102

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Detailed description: This system of musical notation covers measures 102 and 103. It features eight staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. They play a rhythmic melody of eighth notes with accents. The Drums staff uses a double bar line and 'x' marks to indicate a consistent drum pattern. Melody Guide 1 is in treble clef, showing chordal accompaniment. Overdrive Guitar and Bass are in treble and bass clefs respectively, with long horizontal lines indicating sustained notes. Low Strings is in treble clef, with long horizontal lines and some chordal textures.

104

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Detailed description: This system of music covers measures 104 and 105. It features three Ocarina staves with a rhythmic melody of eighth notes. The Drums part shows a complex pattern with various symbols. Melody Guide 1 consists of chords. Overdrive Guitar has a sustained chord. Bass has a simple line. Low Strings has a sustained chord.



106

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings

Detailed description: This system of music covers measures 106 and 107. It features three Ocarina staves with a rhythmic melody. The Drums part continues with a similar pattern. Melody Guide 1 has chords. Overdrive Guitar has a sustained chord. Bass has a simple line. Low Strings has a sustained chord. A new Strings part is introduced in measure 107.

108

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Strings



110

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

112

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Overdrive Guitar

Bass

Low Strings

Detailed description: This is a multi-stem musical score for a piece starting at measure 112. The score is written in a key signature of two flats (B-flat and E-flat) and a 4/4 time signature. The instruments and their parts are: 1. Ocarina (top three staves): The top Ocarina staff plays a continuous eighth-note melody. The middle Ocarina staff has a rest in the first measure followed by eighth-note accompaniment. The bottom Ocarina staff has a rest in the first measure followed by eighth-note accompaniment. 2. Drums: Features a complex rhythmic pattern with multiple layers of eighth notes and rests, indicated by 'x' marks above the staff. 3. Melody Guide 1: Shows a sequence of chords and notes, including a final sustained chord. 4. Overdrive Guitar: Plays a sustained chord in the first measure and a different sustained chord in the second measure. 5. Bass: Plays a simple eighth-note line. 6. Low Strings: Plays a sustained chord in the first measure and a different sustained chord in the second measure.

114

Ocarina

Ocarina

Ocarina

Drums

Melody Guide 1

Bass

Voice pads

Low Strings

Pads

Strings

Detailed description: This is a page of a musical score for a film score, numbered 114. It features seven staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The fourth staff is for Drums, using a drum set icon and a 3-measure triplet. The fifth staff is Melody Guide 1, with a treble clef and a key signature of two flats, showing a sustained chord. The sixth staff is Bass, with a bass clef and a key signature of two flats, showing a sustained note. The seventh staff is Strings, with a bass clef and a key signature of two flats, showing a sustained note. The eighth staff is Voice pads, with a treble clef and a key signature of two flats, showing a sustained note. The ninth staff is Low Strings, with a treble clef and a key signature of two flats, showing a sustained note. The tenth staff is Pads, with a treble clef and a key signature of two flats, showing a sustained note. The eleventh staff is Strings, with a bass clef and a key signature of two flats, showing a sustained note.

116

Ocarina

Ocarina

Ocarina

Drums

Voice pads

Low Strings

Pads

Strings

Effects

Detailed description: This is a multi-stem musical score for measures 116 and 117. The score includes parts for three Ocarinas, Drums, Voice pads, Low Strings, Pads, Strings, and Effects. The Ocarina parts feature a rhythmic melody of eighth notes with accents. The Drums part has a complex pattern with a triplet of eighth notes. The Voice pads, Low Strings, and Strings parts consist of sustained chords with long phrasing lines. The Pads part has a few chords. The Effects part has a few notes with phrasing lines. The key signature is B-flat major (two flats).

118

The musical score consists of seven staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The fourth staff is for Drums, with a drum set icon and a triplet of eighth notes. The fifth staff is for Voice pads, with a treble clef and a key signature of two flats, featuring a long slur over two notes. The sixth staff is for Low Strings, with a treble clef and a key signature of two flats, featuring a long slur over two notes. The seventh staff is for Pads, with a treble clef and a key signature of two flats, featuring a long slur over two notes. The eighth staff is for Strings, with a bass clef and a key signature of two flats, featuring a long slur over two notes. The ninth staff is for Effects, with a drum set icon and a few scattered notes.

120

Ocarina

Ocarina

Ocarina

Drums

Voice pads

Low Strings

Pads

Strings

Effects

Detailed description: This is a page of a musical score for a video game, starting at measure 120. The score is arranged in a vertical stack of staves. The top three staves are for Ocarina instruments, each playing a rhythmic melody of eighth notes with a triplet of eighth notes in the first measure of the first system. The fourth staff is for Drums, featuring a complex rhythmic pattern with a triplet of eighth notes in the first measure. The fifth staff is for Voice pads, showing a long, sustained note with a fermata. The sixth staff is for Low Strings, featuring a long, sustained note with a fermata. The seventh staff is for Pads, showing a long, sustained note with a fermata. The eighth staff is for Strings, showing a long, sustained note with a fermata. The ninth staff is for Effects, showing a long, sustained note with a fermata.

122

The image shows a musical score for a track starting at measure 122. The score is arranged in a vertical stack of staves. The top three staves are for Ocarina, each with a treble clef and a key signature of two flats. The Ocarina parts feature a rhythmic melody of eighth and sixteenth notes with various rests. The fourth staff is for Drums, using a drum set icon and a 3/4 time signature, with a triplet of eighth notes marked with a '3' and a bracket. The fifth staff is for Voice pads, the sixth for Low Strings, and the seventh for Pads, all using a treble clef and two flats key signature. These three staves contain long, sustained notes with fermatas, indicating a sustained harmonic background. The eighth staff is for Strings, using a bass clef and two flats key signature, also with long sustained notes. The bottom staff is for Effects, using a drum set icon, with a few scattered notes and rests.

124

Ocarina

Ocarina

Ocarina

Drums

Voice pads

Low Strings

Pads

Strings

Detailed description: This block contains the musical score for measures 124 and 125. It features seven staves: three Ocarina parts, Drums, Voice pads, Low Strings, Pads, and Strings. The Ocarina parts play a rhythmic melody of eighth notes. The Drums part features a triplet of eighth notes. The Voice pads, Low Strings, Pads, and Strings parts are mostly sustained notes with long horizontal lines indicating their duration across the two measures.



126

Ocarina

Ocarina

Ocarina

Drums

Voice pads

Low Strings

Pads

Strings

Detailed description: This block contains the musical score for measures 126 and 127. It features seven staves: three Ocarina parts, Drums, Voice pads, Low Strings, Pads, and Strings. The Ocarina parts continue with their rhythmic melody. The Drums part features a triplet of eighth notes. The Voice pads, Low Strings, Pads, and Strings parts are mostly sustained notes with long horizontal lines indicating their duration across the two measures.

128

Ocarina

Ocarina

Ocarina

Drums

Voice pads

Low Strings

Pads

Strings

Effects

Detailed description: This is a multi-stem musical score for a track starting at measure 128. The score is written in a key signature of two flats (B-flat and E-flat) and a 4/4 time signature. The top three staves are for Ocarina, each playing a rhythmic pattern of eighth notes with accents. The fourth staff is for Drums, featuring a complex, syncopated pattern with a triplet of eighth notes in the first measure. The fifth staff is for Voice pads, consisting of a few sustained notes with long ties. The sixth staff is for Low Strings, showing a dense texture of sustained notes with long ties. The seventh staff is for Pads, with a few sustained notes and long ties. The eighth staff is for Strings, with a few sustained notes and long ties. The ninth staff is for Effects, with a few notes and long ties.

Ocarina

Sting - Desert Rose

♩ = 115,000031



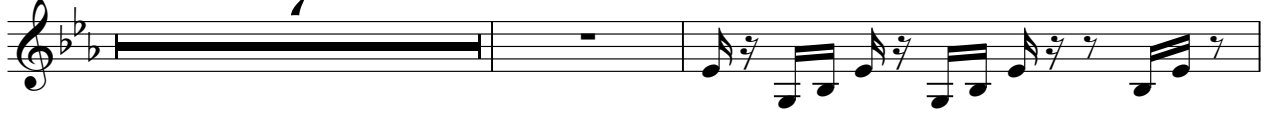
Noel Nicolas, 2000

V.S.

55



58



67



69



72



75



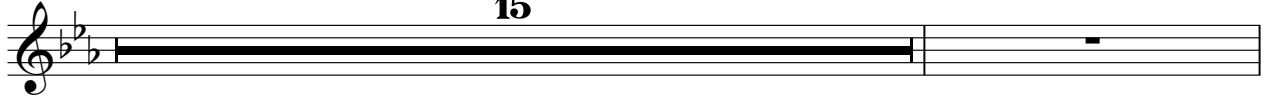
77



80



82



98



100



103



106



108



111



114



116



119



122



124



127



129



Ocarina

Sting - Desert Rose

♩ = 115,000031



Noel Nicolas, 2000

V.S.

25



27



29



32



34



36



38



41



43



45



74



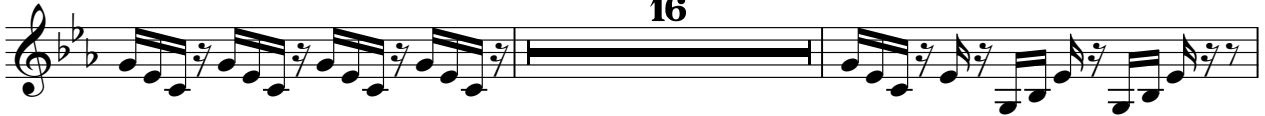
76



78



81



99



101



104



106



108



110



113

115

117

120

123

125

128

Ocarina

Sting - Desert Rose

♩ = 115,000031



Noel Nicolas, 2000

V.S.

25



27



29



32



34



36



38



41



43



45



48



50



52

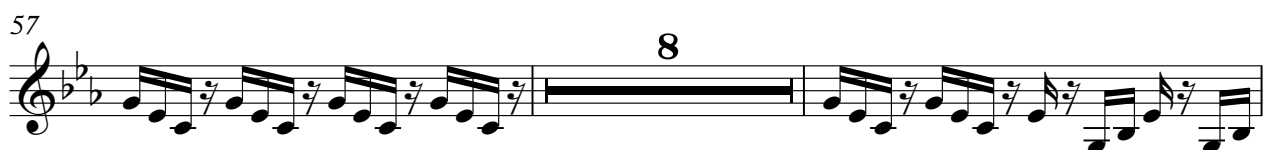


54



57

8



67



69



71



74



77



80



98



100



102



105



107



109



112



115



117



120



123



125



128



Drums

Sting - Desert Rose

♩ = 115,000031

6

10

12

14

16

18

20

22

24

26



28



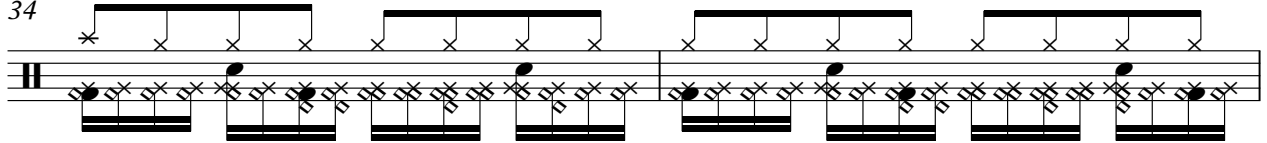
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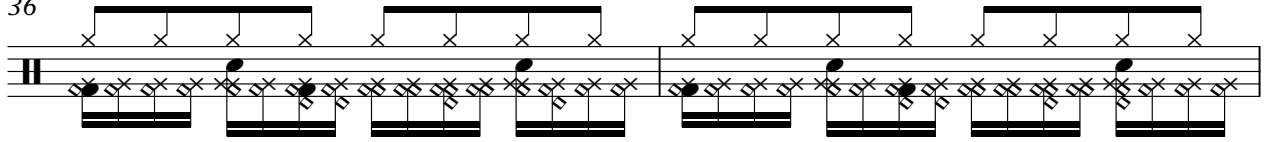
32



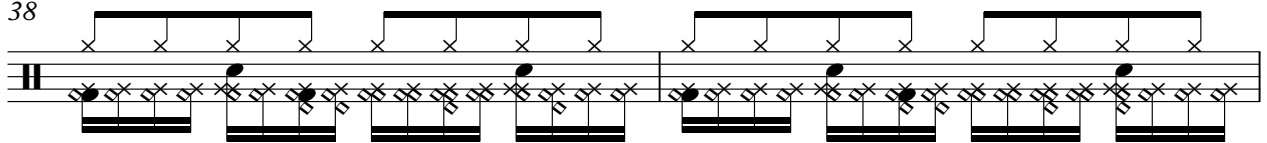
34



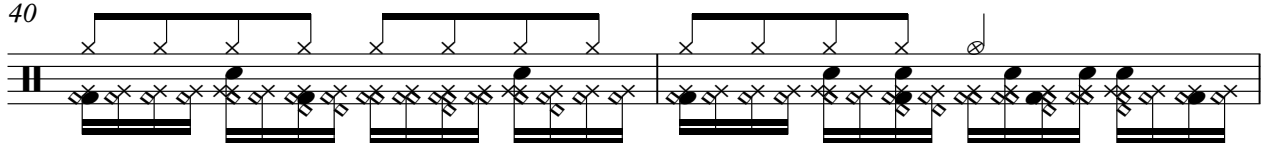
36



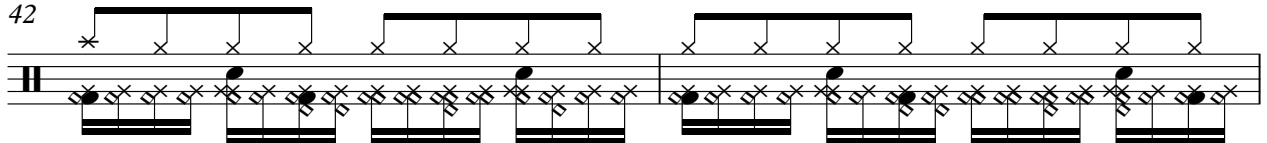
38



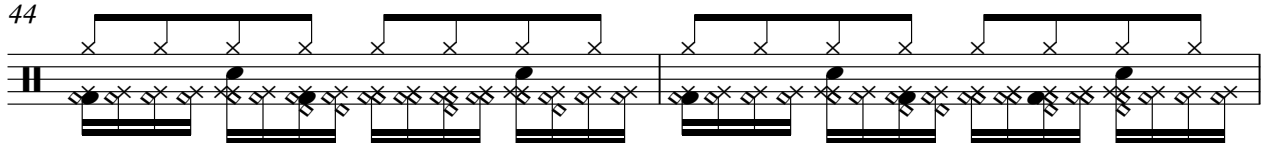
40



42



44



46

48

50

52

54

56

58

60

62

64

Drums

66

68

70

72

74

76

78

80

82

84

86

88

90

92

94

96

98

100

102

104

V.S.

106

Drum notation for measures 106 and 107. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 106.

108

Drum notation for measures 108 and 109. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 108.

110

Drum notation for measures 110 and 111. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 110.

112

Drum notation for measures 112 and 113. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 112.

114

Drum notation for measures 114 and 115. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 114.

116

Drum notation for measures 116 and 117. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 116.

118

Drum notation for measures 118 and 119. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 118.

120

Drum notation for measures 120 and 121. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 120.

122

Drum notation for measures 122 and 123. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 122.

124

Drum notation for measures 124 and 125. The notation is on a single staff with a double bar line. It features a complex rhythmic pattern with various note values and rests, including a triplet of eighth notes in the first measure of measure 124.

126

Drum notation for measure 126. The staff begins with a double bar line and a drum symbol. The first three notes are grouped with a bracket and the number '3', indicating a triplet. The notes are quarter notes with stems pointing down. The rest of the measure consists of a series of eighth notes with stems pointing down, grouped in pairs.

128

Drum notation for measure 128. The staff begins with a double bar line and a drum symbol. The first four notes are grouped with a bracket and the number '3', indicating a triplet. The notes are quarter notes with stems pointing down. The rest of the measure consists of a series of eighth notes with stems pointing down, grouped in pairs.

129

Drum notation for measure 129. The staff begins with a double bar line and a drum symbol. The first four notes are quarter notes with stems pointing down. The fifth note is a quarter note with a stem pointing down. The rest of the measure is a whole note, indicated by a thick horizontal bar and the number '2' above it.

Taiko Drums

Sting - Desert Rose

♩ = 115,000031

8

13

18

23

28

33

40

52

Noel Nicolas, 2000

71 15



90



95



100



104



109



113 17



Overdrive Guitar

Sting - Desert Rose

♩ = 115,000031

41

48

8

63

72

16

95

104


110

19

Noel Nicolas, 2000

♩ = 115,000031

17



21



24

107



Noel Nicolas, 2000

Sting - Desert Rose

Bass

♩ = 115,000031

9



17



26



35



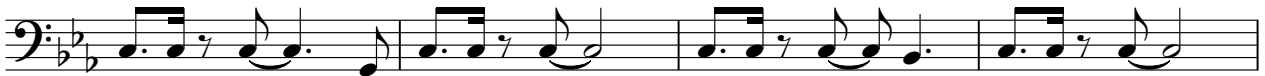
40



46



51



55



59



63



Noel Nicolas, 2000

V.S.

68



74



85



90



95



100



106



111



Voice pads

Sting - Desert Rose

♩ = 115,000031

13 **56**

A musical staff in 4/4 time with a key signature of three flats (B-flat, E-flat, A-flat). The staff contains a whole rest for the first 13 measures, followed by four measures of music. Each of these four measures contains a half note with a slur above it. The staff then contains another whole rest for the final 56 measures.

74

A musical staff in 4/4 time with a key signature of three flats. It contains seven measures of music. Each measure contains a half note with a slur above it.

82

32

A musical staff in 4/4 time with a key signature of three flats. It contains a whole rest for the first 32 measures, followed by six measures of music. Each of these six measures contains a half note with a slur above it.

121

A musical staff in 4/4 time with a key signature of three flats. It contains six measures of music. Each measure contains a half note with a slur above it.

127

A musical staff in 4/4 time with a key signature of three flats. It contains four measures of music. Each of the first three measures contains a half note with a slur above it. The fourth measure contains a whole rest.

Noel Nicolas, 2000

Low Strings

Sting - Desert Rose

♩ = 115,000031

The musical score is written for a string quartet in 4/4 time, featuring a key signature of two flats (B-flat and E-flat). The tempo is marked as ♩ = 115,000031. The score is divided into systems, with measure numbers 10, 18, 27, 36, 45, 53, 62, 71, and 80 indicated at the beginning of their respective staves. The notation includes various string techniques such as double stops, triplets, and complex bowings. The piece concludes with a 'V.S.' (Vivace) marking.

Noel Nicolas, 2000

V.S.

Low Strings

89

Musical staff for measures 89-97. The staff is in treble clef with a key signature of two flats (B-flat and E-flat). It contains seven measures of music. The first measure has a whole note chord. The next five measures feature a series of chords, each with a slur over a pair of notes, indicating a tremolo or rapid alternation. The final measure has a whole note chord.

98

Musical staff for measures 98-106. The staff is in treble clef with a key signature of two flats. It contains seven measures of music. The first two measures have chords with slurs over pairs of notes. The next three measures have chords with slurs over pairs of notes. The final measure has a whole note chord.

107

Musical staff for measures 107-115. The staff is in treble clef with a key signature of two flats. It contains seven measures of music. The first three measures have chords with slurs over pairs of notes. The next two measures have chords with slurs over pairs of notes. The final measure has a whole note chord with a slur over a pair of notes.

116

Musical staff for measures 116-123. The staff is in treble clef with a key signature of two flats. It contains seven measures of music. The first measure has a whole note chord with a slur over a pair of notes. The next three measures have chords with slurs over pairs of notes. The final measure has a whole note chord with a slur over a pair of notes.

124

Musical staff for measures 124-131. The staff is in treble clef with a key signature of two flats. It contains seven measures of music. The first measure has a whole note chord with a slur over a pair of notes. The next three measures have chords with slurs over pairs of notes. The final measure has a whole note chord with a slur over a pair of notes.

Synth Calliope

Sting - Desert Rose

♩ = 115,000031

3 **126**

Pads

Sting - Desert Rose

♩ = 115,000031

5 4

16

56

78

32

116

116

124

Noel Nicolas, 2000

Strings

Sting - Desert Rose

♩ = 115,000031

5

11

7

21

25

30

24

59

65

15

83

87

Detailed description: This is a musical score for strings, specifically for a section titled 'Sting - Desert Rose'. The score is written for a bass clef instrument in 4/4 time, with a tempo of 115,000031. It consists of ten staves of music. The first staff begins with a measure containing a whole rest and a measure with a chord of five notes (G2, B1, D2, F2, A1) marked with a '5'. The second staff starts at measure 11 with a chord of seven notes marked with a '7'. The third staff starts at measure 21. The fourth staff starts at measure 25. The fifth staff starts at measure 30 and includes a measure with a whole rest and a measure with a chord of four notes marked with a '24'. The sixth staff starts at measure 59. The seventh staff starts at measure 65 and includes a measure with a whole rest and a measure with a chord of five notes marked with a '15'. The eighth staff starts at measure 83. The ninth staff starts at measure 87. The notation includes various chords, arpeggios, and rests.

Noel Nicolas, 2000

2

91

Strings

97

102

5

4

115

124

♩ = 115,000031

80 8

90

26

121

6 3

Noel Nicolas, 2000