

George & Ira Gershwin - They Can't Take Away From M

♩ = 120,000000

DRUMS

ACOU BASS

A.PIANO 1

A.PIANO 1

5

DRUMS

ACOU BASS

A.PIANO 1

A.PIANO 1

7

DRUMS

ACOU BASS

A.PIANO 1

A.PIANO 1

10

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

13

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

16

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

19

DRUMS

ACOU BASS

A.PIANO 1

A.PIANO 1

22

DRUMS

ACOU BASS

A.PIANO 1

A.PIANO 1

26

DRUMS

ACOU BASS

A.PIANO 1

A.PIANO 1

29

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

32

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

35

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

38

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

41

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

44

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

6

♩ = 69,815338

46

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

49

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

51

DRUMS

ACOUBASS

A.PIANO 1

A.PIANO 1

♩ = 67,963562    ♩ = 66,815338    ♩ = 66,815338    ♩ = 66,815338    ♩ = 66,815338    ♩ = 66,815338    ♩ = 66,815338    ♩ = 66,815338    ♩ = 66,815338    ♩ = 66,815338

DRUMS

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♩ = 120,000000

The drum score is written on ten staves, each representing a measure of music. The notation includes various drum symbols such as snare, bass drum, and cymbal, with rhythmic values and articulation marks. The score is in 4/4 time and features several complex rhythmic patterns, including triplets and sixteenth-note runs. Measure numbers 6, 10, 15, 20, 25, 29, 33, 38, and 42 are indicated at the beginning of their respective staves. The notation includes various rhythmic values and articulation marks, such as accents and slurs, to guide the drummer's performance.

V.S.





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A.PIANO 1

♩ = 120,000000

3

8

14

19

25

31

36

41

47

♩ = 69,815338

50

♩ = 67,967,967

George & Ira Gershwin - They Can't Take Away From M

A.PIANO 1

♩ = 120,000000

2

6

10

15

20

25

29

34

39

44

♩ = 69,815338

V.S.

