

Gianluca Grignani - Falco A Met

♩ = 141,000641

DRUMS: 4/4 time signature, rests in all three measures.

STEELGTR: Treble clef, 4/4 time signature. Measure 1: rest. Measure 2: eighth-note chords. Measure 3: eighth-note chords.

DISTORTED: Treble clef, 4/4 time signature. Tablature: E B G D A E, A B E A E A.

OVERDRIVEG: Treble clef, 4/4 time signature. Tablature: E B G D A E, A B E A E A.

PICKBASS: Bass clef, 4/4 time signature, rests in all three measures.

WARMPAD: Treble clef, 4/4 time signature. Measure 1: rest. Measure 2: sustained chords. Measure 3: sustained chords.

STRINGS: Treble clef, 4/4 time signature, rests in all three measures.

MELODY: Treble clef, 4/4 time signature, rests in all three measures.

PIANO: Treble clef, 4/4 time signature, rests in all three measures.



STEELGTR: Treble clef, 4/4 time signature. Measure 1: quarter rest, then eighth-note chords. Measure 2: eighth-note chords. Measure 3: eighth-note chords.

WARMPAD: Treble clef, 4/4 time signature. Measure 1: quarter rest, then eighth-note chords. Measure 2: eighth-note chords. Measure 3: sustained chords.

This musical score is divided into five systems, each starting with a double bar line. The instruments are STEELGTR (Steel Guitar), WARMPAD (Warm Pad), and MELODY. The score is in 7/8 time. Measures 6-14 are shown. The STEELGTR part features a complex, rhythmic melody with many beamed notes. The WARMPAD part provides a harmonic accompaniment with sustained chords and some melodic movement. The MELODY part is a simple, rhythmic line. The MELODY part is only present in measures 10, 12, and 14.

6
STEELGTR
WARMPAD

8
STEELGTR
WARMPAD

10
STEELGTR
WARMPAD
MELODY

12
STEELGTR
WARMPAD
MELODY

14
STEELGTR
WARMPAD
MELODY

16

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY

PIANO



19

♩ = 138,000824

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY

PIANO

22

DRUMS

STEELGTR

PICKBASS

WARM PAD

MELODY

PIANO



25

DRUMS

STEELGTR

PICKBASS

WARM PAD

MELODY

PIANO

28

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY

PIANO



31

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY

PIANO

33

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

WARMPAD

MELODY

PIANO

3

36

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

WARMPAD

MELODY

PIANO

2

2

6

♩ = 143,000137

♩ = 143,000137

38

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

WARM PAD

MELODY

PIANO

40

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

WARM PAD

MELODY

PIANO



42

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

WARMPAD

MELODY

PIANO

This section of the score covers measures 42 and 43. It features a drum part with a consistent rhythmic pattern of eighth notes. The steel guitar part consists of chords and melodic lines. The distorted guitar part is shown as a tablature with fret numbers. The pick bass part has a simple bass line. The warm pad part provides a sustained harmonic background. The melody part has a few notes, and the piano part has a complex accompaniment.

44

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

WARMPAD

MELODY

PIANO

This section of the score covers measures 44 and 45. The drum part continues with a similar pattern. The steel guitar part has more intricate chordal textures. The distorted guitar part shows a sequence of fret numbers (3, 0, 1, 1). The pick bass part has a more active bass line. The warm pad part has a long, sustained chord. The melody part has a short phrase, and the piano part continues with its accompaniment.

46

DRUMS

STEELGTR

DISTORTED
TAB
B

PICKBASS

WARM PAD

MELODY

PIANO

==

49

DRUMS

STEELGTR

DISTORTED
TAB
B

PICKBASS

WARM PAD

MELODY

PIANO

52

DRUMS

STEELGTR

DISTORTED TAB

OVERDRIVEG TAB

PICKBASS

WARMPAD

MELODY

PIANO



55

STEELGTR

WARMPAD



57

STEELGTR

WARMPAD

59

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY



60

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY

62

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY



63

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY

64

DRUMS

STEELGTR

PICKBASS

WARMPAD

MELODY

Detailed description: This system contains measures 64 and 65. The DRUMS staff shows a steady rhythm with 'x' marks above the staff. The STEELGTR staff features a complex, multi-voice guitar texture with many notes and ties. The PICKBASS staff has a bass line with some ties. The WARMPAD staff shows a sustained, multi-note pad with some tremolos. The MELODY staff has a simple melodic line with a few notes and a long sustain.



65

DRUMS

STEELGTR

PICKBASS

WARMPAD

STRINGS

MELODY

PIANO

Detailed description: This system contains measures 66, 67, and 68. The DRUMS staff has a more varied rhythm with some eighth notes. The STEELGTR staff continues with complex textures. The PICKBASS staff has a bass line with ties. The WARMPAD staff has a sustained pad with tremolos. The STRINGS staff has a sustained string texture. The MELODY staff has a melodic line. The PIANO staff has a sustained piano texture.

68

DRUMS

STEELGTR

PICKBASS

STRINGS

MELODY

PIANO

Detailed description: This system of musical notation covers measures 68, 69, and 70. The DRUMS part features a consistent pattern of eighth notes with 'x' marks above them, indicating cymbal hits. The STEELGTR part is highly active, with multiple sixteenth-note runs and chords. The PICKBASS part has a simple, steady eighth-note bass line. The STRINGS part consists of sustained chords. The MELODY part has a few scattered notes, including a quarter note and a half note. The PIANO part features a complex texture with many sixteenth notes and chords, some of which are grouped with a slur.



71

DRUMS

STEELGTR

PICKBASS

STRINGS

MELODY

PIANO

Detailed description: This system of musical notation covers measures 71, 72, and 73. The DRUMS part continues with the same eighth-note pattern and cymbal hits. The STEELGTR part has a more melodic feel with eighth-note runs and chords. The PICKBASS part has a simple eighth-note bass line. The STRINGS part consists of sustained chords. The MELODY part has a few scattered notes, including a quarter note and a half note. The PIANO part features a complex texture with many sixteenth notes and chords, some of which are grouped with a slur.

74

DRUMS

STEELGTR

PICKBASS

STRINGS

MELODY

PIANO

Detailed description: This system contains measures 74, 75, and 76. The DRUMS part features a consistent pattern of eighth notes with 'x' marks above them, indicating a specific drum sound. The STEELGTR part is highly active with complex chordal textures and melodic lines. The PICKBASS part provides a steady bass line with some melodic movement. The STRINGS, MELODY, and PIANO parts are characterized by long, sustained notes and chords, often with multiple beams and slurs, suggesting a rich, layered texture.



77

DRUMS

STEELGTR

PICKBASS

STRINGS

MELODY

PIANO

Detailed description: This system contains measures 77, 78, and 79. The DRUMS part continues with the same eighth-note pattern. The STEELGTR part shows more intricate chordal patterns and melodic runs. The PICKBASS part has a more pronounced melodic line, including a sharp sign (#) above a note in measure 78. The STRINGS, MELODY, and PIANO parts maintain their sustained, layered character with complex chordal structures.

80

DRUMS

STEELGTR

PICKBASS

STRINGS

MELODY

PIANO

Detailed description: This system of musical notation covers measures 80 and 81. The DRUMS part features a steady rhythm with 'x' marks above the staff. The STEELGTR part has a complex, multi-voice texture with many notes. The PICKBASS part has a few notes in measure 80 and a long sustain line in measure 81. The STRINGS part has a long, sustained chord in measure 81. The MELODY part has a few notes in measure 80 and a whole note in measure 81. The PIANO part has a complex texture in measure 80 and a long, sustained chord in measure 81.



82

DRUMS

STEELGTR

DISTORTED

PICKBASS

STRINGS

MELODY

PIANO

Detailed description: This system of musical notation covers measures 82, 83, and 84. The DRUMS part has a more active rhythm with 'x' marks and upward-pointing arrows. The STEELGTR part has a complex texture with many notes. The DISTORTED part has a few notes in measure 82 and a long sustain line in measure 83. The PICKBASS part has a few notes in measure 82 and a long sustain line in measure 83. The STRINGS part has a long, sustained chord in measure 82 and a long, sustained chord in measure 83. The MELODY part has a few notes in measure 82 and a long sustain line in measure 83. The PIANO part has a complex texture in measure 82 and a long, sustained chord in measure 83.

85

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

STRINGS

MELODY

PIANO

87

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

STRINGS

MELODY

PIANO

89

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

STRINGS

MELODY

PIANO



91

DRUMS

STEELGTR

DISTORTED TAB

PICKBASS

STRINGS

MELODY

PIANO

93

DRUMS

STEELGTR

DISTORTED

PICKBASS

STRINGS

MELODY

PIANO

95

DRUMS

STEELGTR

DISTORTED

PICKBASS

STRINGS

MELODY

PIANO

98

DRUMS

STEELGTR

DISTORTED

OVERDRIVEG

PICKBASS

STRINGS

MELODY

PIANO

The musical score for page 20, measures 98-100, is presented in a multi-staff format. The instruments and their parts are as follows:

- DRUMS:** Features a complex rhythmic pattern with various drum sounds, including snare, hi-hat, and kick drum, marked with 'x' symbols above the staff.
- STEELGTR:** Shows a melodic line with chords and a solo section, written in treble clef.
- DISTORTED:** A guitar tab with fret numbers (2, 0, 2) on the strings.
- OVERDRIVEG:** A guitar tab with fret numbers (0, 2) on the strings.
- PICKBASS:** A bass line with a solo section, written in bass clef.
- STRINGS:** A string ensemble part with chords, written in treble clef.
- MELODY:** A vocal or instrumental line, written in treble clef.
- PIANO:** A piano accompaniment with chords and a solo section, written in treble clef.

101

The musical score is arranged vertically with the following instruments from top to bottom:

- DRUMS:** Features a complex rhythmic pattern with various note values and rests, including some notes with 'x' marks above them.
- STEELGTR:** Shows a melodic line with various note values, including some with dots above them, and some notes with 'x' marks above them.
- DISTORTED:** A guitar track with a distorted sound, showing a sequence of notes and rests.
- OVERDRIVEGTR:** A guitar track with an overdrive effect, showing a sequence of notes and rests.
- PICKBASS:** A bass line with a melodic contour, featuring notes with stems and beams.
- STRINGS:** A string section with sustained notes and some dynamic markings.
- MELODY:** A melodic line with various note values and rests.
- PIANO:** A piano accompaniment with sustained notes and some dynamic markings.

104

The image displays a multi-stem musical score for a rock or metal track. The instruments and their parts are as follows:

- DRUMS:** A drum set part with a snare drum (S) and a kick drum (K). The notation shows a consistent rhythmic pattern of snare and kick hits across the two measures.
- STEELGTR:** A steel guitar part in treble clef with a key signature of one sharp (F#). It features a complex, rhythmic pattern of chords and single notes.
- DISTORTED:** A guitar part with a treble clef and a key signature of one sharp. It consists of a simple, repetitive chordal pattern.
- OVERDRIVEG:** A guitar part with a treble clef and a key signature of one sharp. It features a simple, repetitive chordal pattern.
- PICKBASS:** A bass guitar part in bass clef with a key signature of one sharp. It starts with a few notes and then holds a long, sustained note.
- STRINGS:** A string section part in treble clef with a key signature of one sharp. It features a complex, rhythmic pattern of chords and single notes.
- MELODY:** A melody part in treble clef with a key signature of one sharp. It features a simple, repetitive melodic line.
- PIANO:** A piano part in treble clef with a key signature of one sharp. It features a complex, rhythmic pattern of chords and single notes.

106

The musical score consists of eight staves, each representing a different instrument. The top staff is for DRUMS, showing a complex rhythmic pattern with various note values and rests. The second staff is STEELGTR, featuring a melodic line with chords and single notes. The third and fourth staves are DISTORTED and OVERDRIVEGTR, respectively, both showing guitar tablature with fret numbers (2, 0, 2) on the strings. The fifth staff is PICKBASS, showing a bass line with eighth and sixteenth notes. The sixth staff is STRINGS, showing a sustained chord. The seventh staff is MELODY, showing a melodic line with eighth and sixteenth notes. The eighth staff is PIANO, showing a chordal accompaniment with various note values.

109

The image displays a multi-stem musical score for a rock or metal track. The score is organized into eight horizontal staves, each representing a different instrument or sound effect. The top staff is for DRUMS, featuring a complex rhythmic pattern with various note values and rests. The second staff is STEELGTR, showing a melodic line with chords and single notes. The third and fourth staves are DISTORTED and OVERDRIVEGTR, both showing guitar tablature with fret numbers (2) and string numbers (T, A, B). The fifth staff is PICKBASS, showing a bass line with notes and rests. The sixth staff is STRINGS, showing sustained chords. The seventh staff is MELODY, showing a melodic line with notes and rests. The eighth staff is PIANO, showing sustained chords. The score is written in a standard musical notation style with a key signature of one sharp (F#).

112

DRUMS

Drum notation showing a snare drum (H) and various rhythmic patterns including eighth and sixteenth notes.

STEELGTR

Steel guitar notation in treble clef with various chords and melodic lines.

DISTORTED

Distorted guitar notation with fret numbers 2 and 2 on strings T, A, and B.

OVERDRIVEG

Overdrive guitar notation with fret number 2 on strings T, A, and B.

PICKBASS

Pick bass notation in bass clef with a few notes and a long sustain.

STRINGS

String section notation in treble clef with a chord and a long sustain.

MELODY

Melody line notation in treble clef with a few notes and a long sustain.

PIANO

Piano accompaniment notation in treble clef with a chord and a long sustain.

114

DRUMS



STEELGTR



DISTORTED

T	2	0	
A	2	0	3
B		3	5

OVERDRIVEG

T		3	
A	2	3	
B		0	5

PICKBASS



STRINGS



MELODY



PIANO



116

DRUMS

STEELGTR

DISTORTED

T	0	2
A		
B	3	0

OVERDRIVEG

T		
A		
B	3	0

PICKBASS

STRINGS

MELODY

PIANO

118

DRUMS



STEELGTR



DISTORTED

T	2	0	
A			0
B	0	3	5

OVERDRIVEG

T			
A			
B	0	3	5

PICKBASS



STRINGS



MELODY



PIANO




120

DRUMS



STEELGTR




DISTORTED

T	0	2
A		0
B	3	3

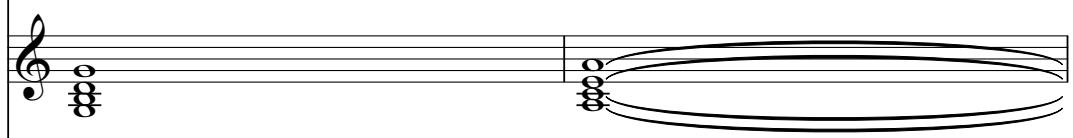
OVERDRIVEG

T		
A		0
B	3	

PICKBASS



STRINGS



MELODY



PIANO



122

DRUMS

STEELGTR

DISTORTED

OVERDRIVEG

PICKBASS

STRINGS

MELODY

PIANO

124

DRUMS

Drum notation for measures 124-127. Measure 124: Snare on 2, 4, 6, 8; Hi-hat on 1, 3, 5, 7, 9. Measure 125: Snare on 2, 4, 6, 8; Hi-hat on 1, 3, 5, 7, 9. Measure 126: Snare on 2, 4, 6, 8; Hi-hat on 1, 3, 5, 7, 9. Measure 127: Snare on 2, 4, 6, 8; Hi-hat on 1, 3, 5, 7, 9.

STEELGTR

Steel guitar notation for measures 124-127. Measure 124: Chords on 1, 3, 5, 7, 9. Measure 125: Chords on 1, 3, 5, 7, 9. Measure 126: Chords on 1, 3, 5, 7, 9. Measure 127: Chords on 1, 3, 5, 7, 9.

DISTORTED

Distorted guitar tab for measures 124-127. Measure 124: T 0, A 3, B 3. Measure 125: T 3, A 3, B 3. Measure 126: T 0, A 1, B 1. Measure 127: T 0, A 1, B 1.

OVERDRIVEG

Overdrive guitar tab for measures 124-127. Measure 124: T 3, A 3, B 3. Measure 125: T 3, A 3, B 3. Measure 126: T 3, A 3, B 3. Measure 127: T 3, A 3, B 3.

PICKBASS

Pickup bass notation for measures 124-127. Measure 124: Notes on 1, 3, 5, 7, 9. Measure 125: Notes on 1, 3, 5, 7, 9. Measure 126: Notes on 1, 3, 5, 7, 9. Measure 127: Notes on 1, 3, 5, 7, 9.

STRINGS

String ensemble notation for measures 124-127. Measure 124: Chords on 1, 3, 5, 7, 9. Measure 125: Chords on 1, 3, 5, 7, 9. Measure 126: Chords on 1, 3, 5, 7, 9. Measure 127: Chords on 1, 3, 5, 7, 9.

MELODY

Melody notation for measures 124-127. Measure 124: Notes on 1, 3, 5, 7, 9. Measure 125: Notes on 1, 3, 5, 7, 9. Measure 126: Notes on 1, 3, 5, 7, 9. Measure 127: Notes on 1, 3, 5, 7, 9.

PIANO

Piano notation for measures 124-127. Measure 124: Chords on 1, 3, 5, 7, 9. Measure 125: Chords on 1, 3, 5, 7, 9. Measure 126: Chords on 1, 3, 5, 7, 9. Measure 127: Chords on 1, 3, 5, 7, 9.

126

DRUMS

STEELGTR

DISTORTED

T	
A	0
B	5

OVERDRIVEG

T	
A	
B	5

PICKBASS

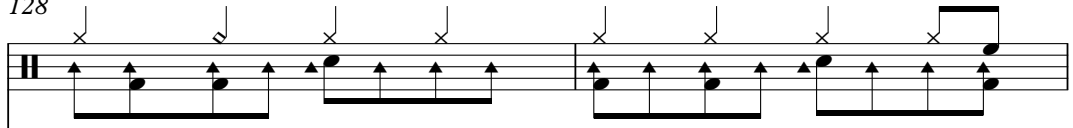
STRINGS

MELODY


PIANO

128

DRUMS



STEELGTR




DISTORTED

T	0	2
A		
B	3	0

OVERDRIVEG

T		
A		
B	3	0

PICKBASS



STRINGS



MELODY



PIANO



130

DRUMS

STEELGTR

DISTORTED

T	2	0	0
A			
B	0		5

OVERDRIVEG

T			
A			
B	0	3	5

PICKBASS

STRINGS

MELODY

PIANO

133

DRUMS

STEELGTR

DISTORTED

OVERDRIVEG

PICKBASS

STRINGS

MELODY

PIANO

136

DRUMS

STEELGTR

DISTORTED

OVERDRIVEG

PICKBASS

STRINGS

PIANO

139

DRUMS

STEELGTR

DISTORTED TAB

OVERDRIVEG TAB

PICKBASS

STRINGS

PIANO

Detailed description: This block contains the musical notation for measures 139 through 141. It features seven staves: DRUMS (drum notation with 'x' marks for cymbals), STEELGTR (steel guitar melody), DISTORTED TAB (guitar fretboard notation for distorted sound), OVERDRIVEG TAB (guitar fretboard notation for overdrive effect), PICKBASS (bass line), STRINGS (orchestral string accompaniment), and PIANO (piano accompaniment). The notation is spread across three measures.



142

DRUMS

STEELGTR

DISTORTED TAB

OVERDRIVEG TAB

PICKBASS

STRINGS

PIANO

Detailed description: This block contains the musical notation for measures 142 through 145. It features seven staves: DRUMS (drum notation with 'x' marks for cymbals), STEELGTR (steel guitar melody), DISTORTED TAB (guitar fretboard notation for distorted sound), OVERDRIVEG TAB (guitar fretboard notation for overdrive effect), PICKBASS (bass line), STRINGS (orchestral string accompaniment), and PIANO (piano accompaniment). The notation is spread across four measures.

145

DRUMS

STEELGTR

DISTORTED TAB

OVERDRIVEG TAB

PICKBASS

STRINGS

PIANO



148

DRUMS

STEELGTR

DISTORTED TAB

OVERDRIVEG TAB

PICKBASS

STRINGS

PIANO

151

DRUMS

STEELGTR

DISTORTED TAB

OVERDRIVEG TAB

PICKBASS

STRINGS

PIANO

Detailed description: This block contains the musical score for measures 151, 152, and 153. The DRUMS staff shows a consistent rhythmic pattern of eighth notes with 'x' marks above them. The STEELGTR staff features a melodic line with various fret numbers (10, 8, 5) and slurs. The DISTORTED TAB and OVERDRIVEG TAB staves provide fretting information for the distorted and overdriven guitar parts, with notes like 10, 8, 5, and 0. The PICKBASS staff shows a bass line with notes and slurs. The STRINGS and PIANO staves show sustained chords and textures.



154

DRUMS

STEELGTR

DISTORTED TAB

OVERDRIVEG TAB

PICKBASS

STRINGS

PIANO

Detailed description: This block contains the musical score for measures 154, 155, and 156. The DRUMS staff shows a rhythmic pattern with 'x' marks and a double bar line in measure 155. The STEELGTR staff has a melodic line with fret numbers (5) and slurs. The DISTORTED TAB and OVERDRIVEG TAB staves show fretting for the distorted and overdriven parts, with notes like 5, 3, 1, and 0. The PICKBASS staff shows a bass line with notes and slurs. The STRINGS and PIANO staves show sustained chords and textures.

157 ♩ = 120,000000 ♩ = 120,000000 165

DRUMS

STEELGTR

DISTORTED

OVERDRIVEG

PICKBASS

WARMPAD

♩ = 120,000000 ♩ = 120,000000 165

STRINGS

MELODY

PIANO

DRUMS

Gianluca Grignani - Falco A Met

♩ = 141,000641 **17** ♩ = 138,000824

22

28

34 ♩ = 143,000137

38

42

46

50 **6**

DRUMS

59

65

71

77

83

87

91

95

99

103

DRUMS

107

Drum notation for measures 107-110. The notation consists of a single staff with a double bar line on the left. Above the staff are 'x' marks indicating cymbal hits. Below the staff are rhythmic patterns for a drum set, including quarter notes, eighth notes, and sixteenth notes, with stems pointing up for the right hand and down for the left hand.

111

Drum notation for measures 111-113. Similar to the previous system, it shows rhythmic patterns and cymbal hits. Measure 113 features a more complex rhythmic pattern with eighth and sixteenth notes.

114

Drum notation for measures 114-116. Measure 114 starts with a cymbal hit and a complex rhythmic pattern. The following measures continue with rhythmic patterns and cymbal hits.

117

Drum notation for measures 117-120. This system shows a consistent rhythmic pattern of quarter and eighth notes with cymbal hits above.

121

Drum notation for measures 121-124. Measure 123 includes a cymbal hit marked with an asterisk (*). The notation continues with rhythmic patterns and cymbal hits.

125

Drum notation for measures 125-128. Measure 125 starts with a cymbal hit marked with an asterisk (*). The notation continues with rhythmic patterns and cymbal hits.

129

Drum notation for measures 129-131. Measure 129 features a cymbal hit marked with an asterisk (*). The notation continues with rhythmic patterns and cymbal hits.

132

Drum notation for measures 132-134. Measure 132 includes a cymbal hit marked with an asterisk (*). Measure 134 is a double bar line with the number '2' below it, indicating a two-measure rest.

DRUMS

136

140

144

148

152

155

$\text{♩} = 120,000000 \quad \text{♩} = 112,000000 \quad \text{♩} = 104,000000$

♩ = 141,000641

4

6

8

10

12

14

17

♩ = 138,000824

21

25

V.S.

28

31

35

38

41

44

47

51

55

57

$\text{♩} = 143,000137$

The image displays a musical score for a steel guitar, consisting of ten staves of music. Each staff begins with a measure number: 28, 31, 35, 38, 41, 44, 47, 51, 55, and 57. The notation is written on a single treble clef staff. The music is characterized by a complex, rhythmic pattern of chords and single notes, often with a 'pedal point' effect where a low note is sustained while other notes move. The chords are frequently triads or dyads, and the overall texture is dense and intricate. A tempo or speed marking is provided between the second and third staves: $\text{♩} = 143,000137$. The notation includes various note values, rests, and dynamic markings, typical of a guitar score. The piece concludes with a final chord on the tenth staff.

59

Musical notation for measure 59, featuring a complex arrangement of chords and melodic lines on a single staff.

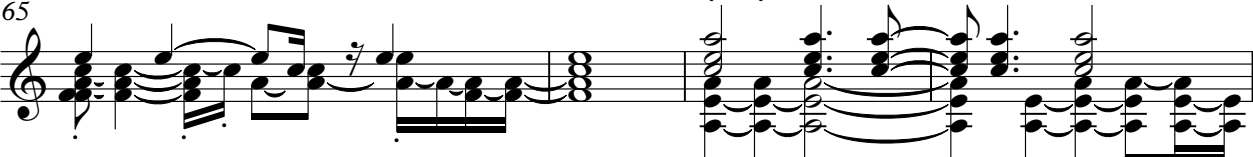
61

Musical notation for measure 61, showing a continuation of the complex chordal and melodic structure.


63

Musical notation for measure 63, including a double bar line and a repeat sign.

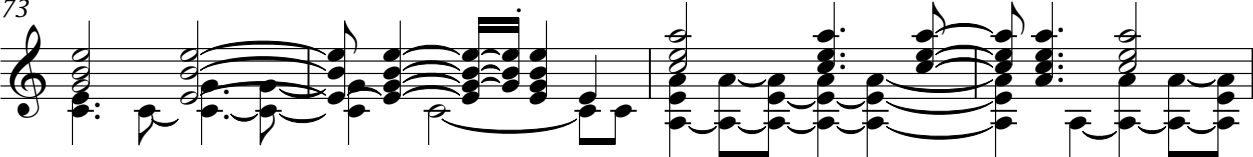
65

Musical notation for measure 65, featuring a double bar line and a repeat sign.

69

Musical notation for measure 69, showing a continuation of the complex chordal and melodic structure.

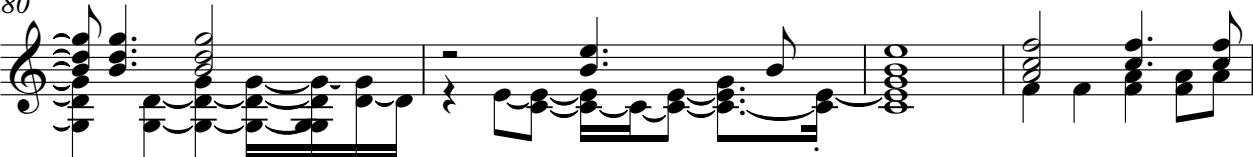
73

Musical notation for measure 73, featuring a double bar line and a repeat sign.


77

Musical notation for measure 77, showing a continuation of the complex chordal and melodic structure.

80

Musical notation for measure 80, featuring a double bar line and a repeat sign.

84

Musical notation for measure 84, showing a continuation of the complex chordal and melodic structure.

87

Musical notation for measure 87, featuring a double bar line and a repeat sign.

V.S.

Musical score for Steel Guitar, measures 90-122. The score is written in treble clef and features a complex, rhythmic melody with frequent triplets and sixteenth-note patterns. The key signature is one sharp (F#). The score is divided into systems, with measure numbers 90, 93, 96, 100, 104, 108, 112, 116, 119, and 122 marking the beginning of each system. The notation includes various rhythmic values, including eighth, sixteenth, and thirty-second notes, as well as rests and accidentals. The overall style is characteristic of traditional steel guitar music.

125

128

132

137

141

145

149

153

157

$\text{♩} = 120,000000 \quad \text{♩} = 121,000899 \quad 16 \text{♩} = 107,001465$

DISTORTED

♩ = 141,000641 **19** ♩ = 138,000824 **14** ♩ = 143,000137

E										
B										
G										
D										
A										
E										
A										

37

T	2	0									
A			0	0	2	2	0	0			
B									3	0	1

46

T											
A	0	0	2	2	0	0	0	0	1	1	3
B									2	4	5

54

28

T											
A	3	3	3	[Bar]			3	0	2	2	0
B	5	5	5								

87

T											
A	0	0	2	2	0	0					0
B							3	0	1	1	

96

T											
A	0	2	2	0	2	2	2	2	0	2	2
B				0	2	2	2	2	0	2	2

105

T											
A	2	2	0	2	2	2	0	2	2	2	2
B			0	2	2	2	0	2	2	2	2

114

T											
A	2	0		0	2	2	0	0	0	0	0
B			3		0	0					

121

T											
A	2		2	0	0				0	0	
B	0		0			3	0	1	1	5	3

129

T											
A	2	2	0	0	0						
B	0	0		0	0	0	0				

2 135

DISTORTED

3

		1	1	0	1	0	1	0	0	0	2	2	2	1
T														
A	█													
B														

143

	1	0	1	1	0	0	0	2	2	2	8	8	7	8	7	8	7	3	5
T																			
A																			
B																			

149

	5	5	5	3	5	8	10	10	8	10	8	10	8	10	8	10	8	5
T																		
A																		
B																		

154

♩ = 120,000000 ♩ = 118,000000

3

	5																		
T																			
A			0		2		2		2										
B		3	3		0		0		0										

Gianluca Grignani - Falco A Met

OVERDRIVEG

♩ = 141,000641 ♩ = 138,000824 ♩ = 143,000137

19 **16** **16**

52

44

101

110

119

128

136

144

152

157

♩ = 120,000000 ♩ = 112,000898 ♩ = 107,001465

3

PICKBASS

Gianluca Grignani - Falco A Met

♩ = 141,000641

♩ = 138,000824

17

25

34

♩ = 143,000137

42

49

4

59

68

77

86

93

V.S.

99



105



111



119



126



133



140



147



154

♩ = 120,000000 ♯ = 12,000,000 465



3

WARMPAD

Gianluca Grignani - Falco A Met

♩ = 141,000641

6

11

16

24

33

42

50

56

62

♩ = 138,000824

♩ = 143,000137

V.S.

2

WARMPAD

♩ = 120,000000 ♩ = 110,000000 1465

67

90 2 3

STRINGS

Gianluca Grignani - Falco A Met

♩ = 141,000641 ♩ = 138,000824 ♩ = 143,000137

19 **16** **31**

68

77

86

95

104

112

121

129

136

Musical staff for measures 136-144. The staff contains ten measures of music. Measures 136, 138, 140, and 142 feature complex string textures with multiple notes per string, often indicated by vertical lines and slurs. Measures 137, 139, 141, and 143 contain single notes. Measure 144 is a whole note chord.

145

Musical staff for measures 145-152. The staff contains eight measures of music. Measures 145, 147, 149, and 151 feature complex string textures with multiple notes per string, often indicated by vertical lines and slurs. Measures 146, 148, 150, and 152 contain single notes.

153

♩ = 120,000000

Musical staff for measures 153-157. The staff contains five measures of music. Measures 153, 155, and 157 feature complex string textures with multiple notes per string, often indicated by vertical lines and slurs. Measures 154 and 156 contain single notes.

158 ♩ = 112,000000 108,000000 109,000000 107,001465

3

Musical staff for measures 158-161. The staff contains four measures of music. Measures 158 and 160 feature complex string textures with multiple notes per string, often indicated by vertical lines and slurs. Measures 159 and 161 contain single notes. A fermata is placed over the final measure (161).

Gianluca Grignani - Falco A Met

MELODY

♩ = 141,000641

9

13

17

♩ = 138,000824

23

29

35

♩ = 143,000137

40

45

50

4

59



63



68



75



82



87



93



98



103



108



113



118



124



130



136



Gianluca Grignani - Falco A Met

PIANO

The image displays a piano score for the piece "Falco A Met" by Gianluca Grignani. The score is written in 4/4 time and consists of 52 measures. It is divided into two systems. The first system contains measures 17 through 34, and the second system contains measures 34 through 52. The score begins with a tempo marking of ♩ = 141,000641. A measure rest of 17 measures is indicated at the start of the first system. The music features complex piano textures with multiple voices, often using slurs and ties to connect notes across measures. A second tempo marking, ♩ = 138,000824, appears above measure 25. A third tempo marking, ♩ = 143,000137, is placed above measure 34. The score concludes with a measure rest of 12 measures at the end of the second system.

This musical score is for a piano piece, spanning measures 67 to 118. The notation is written on a single staff in treble clef. The key signature has one flat (B-flat). The score is divided into systems, with measure numbers 67, 76, 83, 87, 90, 93, 97, 103, 112, and 118 marking the beginning of each system. The music features a complex texture with many beamed sixteenth and thirty-second notes, often grouped with slurs. There are several instances of triplets and sixteenth-note patterns. The dynamics are marked with 'p' (piano) and 'pp' (pianissimo). The piece concludes with a final cadence in the last system.

121

124

128

132

138

146

154

♩ = 120,000000

158

♩ = 112,000000 RD0211 = 107,001465