

# Safri Duo - Playeda live safriduo bkj

♩ = 145,000031

percussion



4

kick

cymbal

Shaker

percussion



7

kick

Shaker

percussion



9

kick

cymbal

Shaker

percussion

11

Bad King Jon MIDI

kick

cymbal

Shaker

clap

percussion

Bass

effects

Detailed description: This musical score covers measures 11, 12, and 13. The MIDI track shows a melodic line starting in measure 13. The kick drum has a steady quarter-note pattern. The cymbal has a single hit in measure 13. The shaker plays a continuous eighth-note pattern. The clap has a pattern of quarter notes. The percussion track features a complex rhythmic pattern with eighth and sixteenth notes. The bass line consists of eighth notes with a sharp sign. The effects track has a single note in measure 12.



14

Bad King Jon MIDI

kick

Shaker

clap

percussion

Bass

Detailed description: This musical score covers measures 14 and 15. The MIDI track continues the melodic line from measure 13. The kick drum maintains its quarter-note pattern. The shaker continues its eighth-note pattern. The clap has a pattern of quarter notes. The percussion track continues its rhythmic pattern. The bass line continues with eighth notes and a sharp sign.

16

Bad King Jon MIDI

kick

cymbal

Shaker

clap

percussion

Bass



18

Bad King Jon MIDI

kick

Shaker

clap

percussion

Bass

20

Bad King Jon MIDI

ride

kick

cymbal

Shaker

clap

percussion

Bass

Detailed description: This block contains the musical notation for measures 20 and 21. The MIDI track shows a melodic line with eighth notes and rests. The ride track has a pattern of 'x' marks. The kick track has a steady eighth-note pattern. The cymbal track has a single cymbal symbol in measure 21. The shaker track has a continuous eighth-note pattern. The clap track has a simple two-beat pattern. The percussion track has a melodic line with eighth notes. The bass track has a melodic line with eighth notes and a sharp sign.



22

Bad King Jon MIDI

ride

kick

Shaker

clap

percussion

Bass

Detailed description: This block contains the musical notation for measures 22 and 23. The MIDI track continues the melodic line. The ride track has a pattern of 'x' marks. The kick track has a steady eighth-note pattern. The shaker track has a continuous eighth-note pattern. The clap track has a simple two-beat pattern. The percussion track has a melodic line with eighth notes. The bass track has a melodic line with eighth notes and a sharp sign.

24

Bad King Jon MIDI

ride

kick

cymbal

Shaker

clap

percussion

Bass

Detailed description: This block contains the musical score for measures 24 and 25. It features eight staves: MIDI, ride, kick, cymbal, Shaker, clap, percussion, and Bass. The MIDI staff shows a melodic line with eighth notes and rests. The ride, kick, and Shaker staves show rhythmic patterns with 'x' marks and notes. The cymbal staff has a single note in measure 25. The clap staff has a simple pattern of eighth notes. The percussion staff has a pattern of eighth notes. The Bass staff is in bass clef with a pattern of eighth notes, including a sharp sign.



26

Bad King Jon MIDI

ride

kick

Shaker

clap

percussion

Bass

Detailed description: This block contains the musical score for measures 26 and 27. It features seven staves: MIDI, ride, kick, Shaker, clap, percussion, and Bass. The MIDI staff continues the melodic line. The ride, kick, and Shaker staves continue their rhythmic patterns. The clap staff continues its simple pattern. The percussion staff continues its pattern. The Bass staff continues its pattern of eighth notes with a sharp sign.

28

Bad King Jon MIDI

The image displays a MIDI score for the track 'Bad King Jon' starting at measure 28. The score is organized into two systems of staves. The first system includes tracks for 'ride', 'kick', 'cymbal', 'Shaker', 'clap', and 'percussion', all using a drumstick icon. The second system includes tracks for 'Synth', 'Synth L', 'Synth R', 'Bass', 'effects', 'Synth', 'Synth L', 'Synth R', 'Strings', and 'Choir Pad'. The 'Synth' track in the second system is a grand staff with treble and bass clefs. The 'Bass' track uses a bass clef. The 'Strings' and 'Choir Pad' tracks also use a bass clef. The score shows various musical notations including notes, rests, and articulation marks. A key signature change to two sharps (F# and C#) is indicated at the beginning of the second system.

30

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

31

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad



32

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

Detailed description: This musical score page, numbered 32, features five systems of staves. The first three systems (Synth, Synth L, Synth R) are in treble clef and contain rhythmic patterns with eighth and quarter notes, some with accents. The next three systems (Synth, Synth L, Synth R) are in bass clef and contain similar rhythmic patterns. The final two systems (Strings and Choir Pad) are in bass clef and feature block chords with a sharp sign, indicating a specific harmonic texture.

33

cymbal

percussion

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

34

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

35

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

Detailed description: The image shows a musical score for measures 35 and 36. The score is divided into five systems. The first system contains three staves: Synth (treble clef), Synth L (treble clef), and Synth R (treble clef). The second system contains three staves: Synth (treble clef), Synth L (treble clef), and Synth R (treble clef). The third system contains two staves: Strings (bass clef) and Choir Pad (bass clef). The Synth parts consist of eighth notes and rests. The Strings and Choir Pad parts consist of sustained chords. The key signature has one sharp (F#) and the time signature is 4/4.

36

percussion

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

Detailed description: This musical score page, numbered 36, features six staves. The top staff is for percussion, showing a sequence of rests and notes. The next three staves are for Synth, Synth L, and Synth R, each with a treble clef and a melodic line. The following three staves are for Synth, Synth L, and Synth R, each with a treble clef and a chordal accompaniment. The bottom two staves are for Strings and Choir Pad, both with bass clefs and sustained chordal textures. The score is written in a key with one sharp (F#) and a time signature of 4/4.

37

The musical score for measures 37-40 consists of the following parts:

- cymbal:** A single cymbal hit at the beginning of measure 37.
- percussion:** A rhythmic pattern of eighth notes: quarter, eighth, eighth, quarter, quarter, quarter, quarter, quarter.
- Synth:** A melodic line with eighth notes and rests.
- Synth L:** A melodic line with eighth notes and rests.
- Synth R:** A melodic line with eighth notes and rests.
- Synth:** A melodic line with eighth notes and rests.
- Synth L:** A melodic line with eighth notes and rests.
- Synth R:** A melodic line with eighth notes and rests.
- Strings:** Rests with chord markings (F# and C#).
- Choir Pad:** Rests with chord markings (F# and C#).

38

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

Detailed description: This musical score page contains five systems of staves. The first three systems (Synth, Synth L, Synth R) are in treble clef and contain rhythmic patterns of eighth and quarter notes with various accidentals. The next three systems (Synth, Synth L, Synth R) are in bass clef and contain similar rhythmic patterns. The final two systems (Strings and Choir Pad) are in bass clef and feature a sustained chord with a sharp sign on the staff.

39

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

Detailed description of the musical score: The score consists of eight staves. The top six staves are for synthesizers: Synth (treble clef), Synth L (treble clef), Synth R (treble clef), Synth (treble clef), Synth L (treble clef), and Synth R (treble clef). The bottom two staves are for Strings and Choir Pad (both bass clef). The key signature is one sharp (F#). The Synth parts feature a rhythmic pattern of eighth notes with rests. The Strings and Choir Pad parts provide a harmonic foundation with sustained notes and chords.



40

The musical score consists of six staves. The top staff is labeled 'percussion' and contains a double bar line at the beginning, followed by a rest, a fermata, and a quarter note. The second staff is labeled 'Synth' and contains a sequence of eighth notes with stems up, followed by a quarter note with a stem down. The third staff is labeled 'Synth L' and contains a sequence of eighth notes with stems up, followed by a quarter note with a stem down. The fourth staff is labeled 'Synth R' and contains a sequence of eighth notes with stems up, followed by a quarter note with a stem down. The fifth staff is labeled 'Synth' and contains a sequence of eighth notes with stems up, followed by a quarter note with a stem down. The sixth staff is labeled 'Synth L' and contains a sequence of eighth notes with stems up, followed by a quarter note with a stem down. The seventh staff is labeled 'Synth R' and contains a sequence of eighth notes with stems up, followed by a quarter note with a stem down. The eighth staff is labeled 'Strings' and contains a bass clef, a key signature of one sharp (F#), and a chord of F#4, C#5, G#5, D#5. The ninth staff is labeled 'Choir Pad' and contains a bass clef, a key signature of one sharp (F#), and a chord of F#4, C#5, G#5, D#5.

percussion

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

41

cymbal

percussion

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

42

percussion

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

The musical score for measures 42 and 43 consists of the following parts:

- percussion:** A rhythmic pattern of eighth notes: G4, A4, B4, A4, G4, F4, E4, D4.
- Synth:** A melodic line in treble clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.
- Synth L:** A melodic line in treble clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.
- Synth R:** A melodic line in treble clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.
- Synth:** A melodic line in treble clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.
- Synth L:** A melodic line in treble clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.
- Synth R:** A melodic line in treble clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.
- Strings:** A block chord in bass clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.
- Choir Pad:** A block chord in bass clef: Bb4, A4, G4, F4, E4, D4, C4, Bb3, A3, G3, F3, E3, D3, C3.

43

kick

percussion

Synth

Synth L

Synth R

Synth

Synth L

Synth R

Strings

Choir Pad

44

kick

percussion

Synth

Synth L

Synth R

effects

Synth

Synth L

Synth R

Strings

Choir Pad

45

Bad King Jon MIDI

The musical score is organized into two measures. The instruments and their parts are as follows:

- ride**: A series of 'x' marks on a staff, indicating a rhythmic pattern.
- kick**: A series of quarter notes on a staff.
- cymbal**: A single cymbal symbol in the first measure, followed by a rest in the second.
- Shaker**: A series of eighth-note patterns on a staff.
- clap**: A series of quarter notes on a staff.
- percussion**: A series of quarter notes on a staff.
- Synth**: A series of eighth notes on a staff.
- Synth L**: A series of eighth notes on a staff.
- Synth R**: A series of eighth notes on a staff.
- Bass**: A series of quarter notes on a staff.
- Synth**: A series of quarter notes on a staff.
- Synth L**: A series of quarter notes on a staff.
- Synth R**: A series of quarter notes on a staff.
- Strings**: A series of chords on a staff.
- Choir Pad**: A series of chords on a staff.

47

Bad King Jon MIDI

The musical score is divided into two measures. The MIDI tracks include:

- ride**: A drum track with a repeating pattern of eighth notes marked with 'x'.
- kick**: A drum track with a simple pattern of quarter notes.
- Shaker**: A track with a continuous eighth-note pattern.
- clap**: A track with a simple pattern of quarter notes.
- percussion**: A track with a pattern of quarter notes.
- Synth**, **Synth L**, and **Synth R**: Three tracks with complex melodic and harmonic patterns, including many grace notes.
- Bass**: A track with a rhythmic pattern of eighth notes.
- Strings**: A track with sustained chords in the left hand.
- Choir Pad**: A track with sustained chords in the left hand.

49

Bad King Jon MIDI

The image displays a musical score for the track 'Bad King Jon MIDI', starting at measure 49. The score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- ride**: A drum staff with a series of 'x' marks indicating hits, primarily on the first and second beats of each measure.
- kick**: A drum staff with quarter notes on the first and third beats of each measure.
- cymbal**: A drum staff with a single cymbal hit (marked with a circled 'c') on the first beat of the first measure, followed by a rest.
- Shaker**: A staff with eighth-note patterns, appearing in pairs of eighth notes on the first and third beats.
- clap**: A staff with quarter notes on the first and third beats.
- percussion**: A staff with quarter notes on the first and third beats, and eighth-note patterns on the second and fourth beats.
- Synth**: A staff with eighth-note patterns, including some beamed eighth notes and a sharp sign on the final note of the second measure.
- Synth L**: A staff with eighth-note patterns, including a sharp sign on the first note of the first measure.
- Synth R**: A staff with eighth-note patterns, including a sharp sign on the first note of the first measure.
- Bass**: A bass staff with quarter notes on the first and third beats, and eighth-note patterns on the second and fourth beats.
- Synth**: A staff with eighth-note patterns, including a sharp sign on the final note of the second measure.
- Synth L**: A staff with eighth-note patterns, including a sharp sign on the first note of the first measure.
- Synth R**: A staff with eighth-note patterns, including a sharp sign on the first note of the first measure.
- Strings**: A staff with a series of notes, including a sharp sign on the first note of the first measure.
- Choir Pad**: A staff with a series of notes, including a sharp sign on the first note of the first measure.



51

Bad King Jon MIDI

The musical score is organized into two measures. The instruments and their parts are as follows:

- ride**: A drum line with a steady eighth-note pattern.
- kick**: A drum line with a pattern of quarter notes.
- Shaker**: A line of eighth-note chords.
- clap**: A line with occasional eighth notes.
- percussion**: A line with dotted quarter notes.
- Synth**: A line with eighth-note chords.
- Synth L**: A line with eighth-note chords.
- Synth R**: A line with eighth-note chords.
- Bass**: A line with eighth notes.
- effects**: A line with a single note in the second measure.
- Strings**: A line with two chords:  $\text{b}^{\flat}\text{b}^{\flat}$  and  $\text{\sharp}\text{\sharp}\text{\sharp}$ .
- Choir Pad**: A line with two chords:  $\text{b}^{\flat}$  and  $\text{\sharp}$ .

53

Bad King Jon MIDI

The musical score is organized into two measures. The instruments and their parts are as follows:

- ride:** A series of 'x' marks on a staff, indicating a rhythmic pattern of hits.
- kick:** A series of quarter notes on a staff.
- cymbal:** A single cymbal hit symbol in the first measure, followed by a rest in the second.
- Shaker:** A series of eighth-note patterns on a staff.
- clap:** A series of quarter notes on a staff.
- percussion:** A series of quarter notes on a staff.
- Synth:** A series of eighth notes on a staff.
- Synth L:** A series of eighth notes on a staff.
- Synth R:** A series of eighth notes on a staff.
- Bass:** A series of quarter notes on a staff.
- Synth:** A series of eighth notes on a staff.
- Synth L:** A series of eighth notes on a staff.
- Synth R:** A series of eighth notes on a staff.
- Strings:** A series of notes on a staff.
- Choir Pad:** A series of notes on a staff.

55

Bad King Jon MIDI

The musical score is divided into two measures. The MIDI tracks include:

- ride**: A drum track with a repeating pattern of eighth notes marked with 'x'.
- kick**: A drum track with a repeating pattern of quarter notes.
- Shaker**: A track with a repeating pattern of eighth notes.
- clap**: A track with a repeating pattern of quarter notes.
- percussion**: A track with a repeating pattern of quarter notes.
- Synth**: A track with a repeating pattern of eighth notes.
- Synth L**: A track with a repeating pattern of eighth notes.
- Synth R**: A track with a repeating pattern of eighth notes.
- Bass**: A track with a repeating pattern of quarter notes.
- Synth**: A track with a repeating pattern of eighth notes.
- Synth L**: A track with a repeating pattern of eighth notes.
- Synth R**: A track with a repeating pattern of eighth notes.
- Strings**: A track with a repeating pattern of quarter notes.
- Choir Pad**: A track with a repeating pattern of quarter notes.

57

Bad King Jon MIDI

The musical score is organized into two measures. The instruments and their parts are as follows:

- ride**: A series of 'x' marks on a staff, indicating a steady rhythmic pattern.
- kick**: A series of quarter notes on a staff, providing a steady bass line.
- cymbal**: A single cymbal hit in the first measure, followed by a rest in the second.
- Shaker**: A series of eighth-note patterns on a staff, creating a rhythmic texture.
- clap**: A series of quarter notes on a staff, adding to the rhythmic complexity.
- percussion**: A series of quarter notes on a staff, providing a steady bass line.
- Synth**: A series of eighth-note patterns on a staff, creating a melodic line.
- Synth L**: A series of eighth-note patterns on a staff, creating a melodic line.
- Synth R**: A series of eighth-note patterns on a staff, creating a melodic line.
- Bass**: A series of quarter notes on a staff, providing a steady bass line.
- Synth**: A series of eighth-note patterns on a staff, creating a melodic line.
- Synth L**: A series of eighth-note patterns on a staff, creating a melodic line.
- Synth R**: A series of eighth-note patterns on a staff, creating a melodic line.
- Strings**: A series of notes on a staff, providing a harmonic background.
- Choir Pad**: A series of notes on a staff, providing a harmonic background.

59

Bad King Jon MIDI

The image displays a musical score for the track 'Bad King Jon MIDI'. It consists of 13 MIDI tracks arranged vertically. The tracks are: 'ride' (drum), 'kick' (drum), 'Shaker' (drum), 'clap' (drum), 'percussion' (drum), 'Synth' (melodic), 'Synth L' (melodic), 'Synth R' (melodic), 'Bass' (bass line), 'effects' (effects), 'Synth' (melodic), 'Synth L' (melodic), 'Synth R' (melodic), 'Strings' (string ensemble), and 'Choir Pad' (choir pad). The score is divided into two measures. The first measure starts with a 59-measure marker. The 'ride' track shows a consistent pattern of eighth notes. The 'kick' track has a steady quarter-note pulse. The 'Shaker' track features a complex, multi-layered pattern of eighth notes. The 'clap' track has a simple pattern of quarter notes. The 'percussion' track has a pattern of quarter notes with some rests. The 'Synth' track has a melodic line with eighth notes and some rests. The 'Bass' track has a simple pattern of quarter notes. The 'effects' track has a single note in the second measure. The 'Synth' track has a melodic line with eighth notes and some rests. The 'Synth L' track has a melodic line with eighth notes and some rests. The 'Synth R' track has a melodic line with eighth notes and some rests. The 'Strings' track has a chord progression with a key signature change from B-flat major to D major. The 'Choir Pad' track has a simple pattern of quarter notes.

ride

kick

Shaker

clap

percussion

Synth

Synth L

Synth R

Bass

effects

Synth

Synth L

Synth R

Strings

Choir Pad

61

Bad King Jon MIDI

The musical score is arranged in a multi-stem format. The instruments and their parts are as follows:

- ride**: A series of 'x' marks on a staff, indicating a rhythmic pattern.
- kick**: A series of quarter notes on a staff.
- cymbal**: A single cymbal symbol on a staff.
- Snare**: A series of eighth notes on a staff.
- Shaker**: A series of eighth notes on a staff.
- clap**: A series of quarter notes on a staff.
- percussion**: A series of quarter notes on a staff.
- Synth**: A series of quarter notes on a staff.
- Synth L**: A series of quarter notes on a staff.
- Synth R**: A series of quarter notes on a staff.
- Bass**: A series of quarter notes on a staff.
- Synth**: A series of quarter notes on a staff.
- Synth L**: A series of quarter notes on a staff.
- Synth R**: A series of quarter notes on a staff.
- Strings**: A series of chords on a staff.
- Choir Pad**: A series of chords on a staff.

63

Bad King Jon MIDI

The musical score is organized into two measures. The instruments and their parts are as follows:

- ride:** A drum line with 'x' marks indicating hits, primarily on the first half of each measure.
- kick:** A drum line with quarter notes, alternating between the two halves of the measure.
- Snare:** A drum line with a continuous eighth-note pattern.
- Shaker:** A line with eighth-note patterns.
- clap:** A line with quarter notes and rests.
- percussion:** A line with quarter notes and eighth-note patterns.
- Synth:** A line with eighth-note patterns.
- Synth L:** A line with eighth-note patterns.
- Synth R:** A line with eighth-note patterns.
- Bass:** A line with quarter notes.
- Strings:** A line with chord symbols:  $b^b$  in the first measure and  $\sharp^b$  in the second.
- Choir Pad:** A line with chord symbols:  $b^b$  in the first measure and  $b^b$  in the second.

65

Bad King Jon MIDI

The image displays a MIDI score for the track 'Bad King Jon MIDI', starting at measure 65. The score is organized into two systems of staves. The first system includes tracks for 'ride', 'kick', 'cymbal', 'Snare', 'Shaker', 'clap', 'percussion', 'Synth', 'Synth L', and 'Synth R'. The second system includes tracks for 'Bass', 'Synth', 'Synth L', 'Synth R', 'Strings', and 'Choir Pad'. The 'ride' track features a consistent pattern of eighth notes marked with 'x'. The 'kick' track has a steady quarter-note pulse. The 'Snare' track consists of a dense, repeating pattern of sixteenth notes. The 'clap' track shows a sequence of quarter notes. The 'percussion' track has a mix of quarter and eighth notes. The 'Synth' track is a melodic line in treble clef. The 'Synth L' and 'Synth R' tracks provide harmonic accompaniment in treble clef. The 'Bass' track is a melodic line in bass clef. The 'Strings' and 'Choir Pad' tracks are represented by block chords in bass clef.



67

Bad King Jon MIDI

The image displays a MIDI score for the track 'Bad King Jon MIDI', starting at measure 67. The score is organized into several tracks:

- ride**: A drum track with 'x' marks indicating hits on a ride cymbal.
- kick**: A drum track with quarter notes representing kick drum hits.
- Snare**: A drum track with eighth notes representing snare hits.
- Shaker**: A track with eighth notes representing a shaker.
- clap**: A track with quarter notes representing claps.
- percussion**: A track with quarter notes representing other percussion elements.
- Synth**: A track with eighth notes and rests, featuring a sharp sign (#).
- Synth L**: A track with eighth notes and rests, featuring a sharp sign (#).
- Synth R**: A track with eighth notes and rests, featuring a sharp sign (#).
- Bass**: A track with quarter notes in the bass clef.
- Synth**: A track with eighth notes and rests, featuring a sharp sign (#).
- Synth L**: A track with eighth notes and rests, featuring a sharp sign (#).
- Synth R**: A track with eighth notes and rests, featuring a sharp sign (#).
- Strings**: A track with a bass clef and a key signature of two flats (B-flat and E-flat).
- Choir Pad**: A track with a bass clef and a key signature of two flats (B-flat and E-flat).

68

Bad King Jon MIDI

The musical score is arranged in a vertical stack of staves. The instruments and their parts are as follows:

- ride**: A drum staff with 'x' marks indicating hits.
- kick**: A drum staff with quarter notes.
- Snare**: A drum staff with eighth-note patterns.
- Shaker**: A drum staff with a sixteenth-note pattern, marked with a '6' above the first measure.
- clap**: A drum staff with a few scattered notes.
- percussion**: A staff with various rhythmic patterns.
- Synth**: A staff with a melodic line.
- Synth L**: A staff with a rhythmic pattern.
- Synth R**: A staff with a rhythmic pattern.
- Bass**: A bass staff with a rhythmic pattern.
- effects**: A staff with a single note.
- Synth**: A staff with a rhythmic pattern.
- Synth L**: A staff with a rhythmic pattern.
- Synth R**: A staff with a rhythmic pattern.
- Strings**: A staff with a chordal accompaniment.
- Choir Pad**: A staff with a chordal accompaniment.

69

Bad King Jon MIDI

The image displays a musical score for the track 'Bad King Jon MIDI'. It consists of 13 staves. The top staff is labeled 'Bad King Jon MIDI' and contains a MIDI piano part with eighth notes and rests. Below it are three percussion staves: 'kick' (quarter notes), 'cymbal' (a single cymbal hit), and 'Shaker' (eighteenth note patterns). The 'clap' staff has quarter notes with accents. The 'percussion' staff features a complex rhythmic pattern with eighth and sixteenth notes. The bottom section includes a 'Bass' staff in bass clef and three 'Synth' staves (labeled Synth, Synth L, and Synth R) in treble clef, all playing a consistent eighth-note sequence.

71

Bad King Jon MIDI

The image displays a musical score for the track 'Bad King Jon MIDI'. It consists of ten staves. The top staff is labeled 'Bad King Jon MIDI' and contains a MIDI piano line with eighth notes and rests. The second staff is labeled 'kick' and shows a rhythmic pattern of quarter notes. The third staff is labeled 'Shaker' and features a continuous eighth-note pattern. The fourth staff is labeled 'clap' and has a sparse pattern of quarter notes with accents. The fifth staff is labeled 'percussion' and includes a melodic line with eighth notes and a final half note. The sixth, seventh, and eighth staves are labeled 'Synth', 'Synth L', and 'Synth R' respectively, all featuring a melodic line of eighth notes with accents. The ninth staff is labeled 'Bass' and shows a bass line with eighth notes and a sharp sign. The tenth staff is another 'Synth' track with a melodic line of eighth notes with accents. The score is divided into two measures by a vertical bar line.

73

Bad King Jon MIDI

The image displays a MIDI score for the track 'Bad King Jon MIDI', starting at measure 73. The score is organized into a vertical stack of tracks. At the top, the 'ride' track features a series of 'x' marks on a staff, indicating a rhythmic pattern. Below it, the 'kick' track shows a sequence of quarter notes. The 'cymbal' track contains a single cymbal symbol. The 'Shaker' track consists of a continuous eighth-note pattern. The 'clap' track has a sparse pattern of quarter notes. The 'percussion' track includes a mix of quarter and eighth notes. The 'Synth L' and 'Synth R' tracks are in treble clef and show a few initial notes followed by rests. The 'Bass' track is in bass clef and features a rhythmic line with quarter notes and a sharp sign. The score is divided into two measures by a vertical bar line.

75

Bad King Jon MIDI

ride

kick

Shaker

clap

percussion

Bass

Detailed description: This musical score covers measures 75 and 76. It features seven staves: MIDI, ride, kick, Shaker, clap, percussion, and Bass. The MIDI staff shows a melodic line with eighth notes and rests. The ride, kick, and Shaker staves provide a steady rhythmic accompaniment. The clap staff has a simple pattern of quarter notes. The percussion staff has a more complex pattern with eighth notes and rests. The Bass staff is in bass clef and features a melodic line with eighth notes and rests, including a sharp sign (#).



77

Bad King Jon MIDI

ride

kick

cymbal

Shaker

clap

percussion

Bass

Detailed description: This musical score covers measures 77 and 78. It features eight staves: MIDI, ride, kick, cymbal, Shaker, clap, percussion, and Bass. The MIDI staff continues the melodic line from the previous section. The ride, kick, and Shaker staves maintain their rhythmic patterns. The cymbal staff has a single cymbal symbol in measure 77 and a rest in measure 78. The clap and percussion staves continue their respective patterns. The Bass staff continues its melodic line in bass clef, with eighth notes and rests, including a sharp sign (#).

79

Bad King Jon MIDI

The image displays a MIDI score for the track 'Bad King Jon MIDI', starting at measure 79. The score is organized into seven horizontal tracks, each with a specific label on the left:

- ride**: A MIDI track with a series of 'x' marks on a staff, indicating a rhythmic pattern of hits.
- kick**: A MIDI track with a series of quarter notes on a staff, representing a steady drum pattern.
- Shaker**: A MIDI track with eighth-note patterns on a staff, creating a textured, rhythmic accompaniment.
- clap**: A MIDI track with a few scattered notes and rests on a staff, indicating specific clap events.
- percussion**: A MIDI track with a complex sequence of notes and rests on a staff, including a triplet of eighth notes.
- Bass**: A MIDI track in bass clef with a sequence of notes and rests on a staff, providing a low-frequency accompaniment.
- effects**: A MIDI track in treble clef with a few notes and rests on a staff, likely representing reverb or delay effects.

The score is divided into two measures by a vertical bar line. The first measure contains the primary rhythmic and melodic elements, while the second measure shows a continuation or resolution of these elements.

81

Bad King Jon MIDI

The image displays a MIDI score for the track 'Bad King Jon MIDI', starting at measure 81. The score is organized into two systems of staves. The first system includes tracks for 'ride', 'kick', 'cymbal', 'Shaker', 'clap', 'percussion', 'Synth', 'Synth L', and 'Synth R'. The second system includes tracks for 'Bass', 'Synth', 'Synth L', 'Synth R', 'Strings', and 'Choir Pad'. The 'ride' track features a consistent pattern of eighth notes marked with 'x'. The 'kick' track has a steady quarter-note pulse. The 'percussion' track shows a sequence of eighth notes. The 'Synth' tracks play a melodic line with eighth notes and rests. The 'Bass' track provides a rhythmic accompaniment with eighth notes. The 'Strings' and 'Choir Pad' tracks are represented by block chords in the bass clef.



83

Bad King Jon MIDI

The musical score is divided into two measures. The MIDI tracks include:

- ride**: A series of 'x' marks on a staff, indicating a rhythmic pattern.
- kick**: A sequence of quarter notes on a staff.
- Shaker**: A sequence of eighth notes on a staff.
- clap**: A sequence of quarter notes on a staff.
- percussion**: A sequence of quarter notes on a staff.
- Synth**, **Synth L**, and **Synth R**: Three staves with complex melodic lines, including many grace notes.
- Bass**: A sequence of quarter notes on a bass staff.
- Strings**: A staff with chordal textures, including a key signature change from B-flat to C major.
- Choir Pad**: A staff with sustained notes, including a key signature change from B-flat to C major.

85

Bad King Jon MIDI

The image displays a musical score for the track 'Bad King Jon MIDI', starting at measure 85. The score is arranged in a vertical stack of staves. The top staff is the MIDI piano part, featuring a melodic line with eighth and sixteenth notes. Below it are the percussion tracks: 'ride' (marked with 'x' for hits), 'kick' (quarter notes), 'cymbal' (a single hit), 'Shaker' (continuous eighth-note patterns), 'clap' (quarter notes), and 'percussion' (quarter notes). The next section contains three synth tracks: 'Synth' (melodic line), 'Synth L' (left channel), and 'Synth R' (right channel), all playing rhythmic patterns. This is followed by a 'Bass' track in bass clef and another 'Synth' track. The bottom section consists of 'Strings' and 'Choir Pad' tracks, both in bass clef, providing harmonic support with sustained notes and chords.

87

Bad King Jon MIDI

The musical score consists of the following tracks:

- ride**: A drum track with a steady eighth-note pattern.
- kick**: A drum track with a pattern of quarter notes.
- Shaker**: A track with a continuous eighth-note pattern.
- clap**: A track with a sparse pattern of quarter notes.
- percussion**: A track with a pattern of quarter notes.
- Synth**: A track with a melodic line in treble clef.
- Synth L**: A track with a melodic line in treble clef.
- Synth R**: A track with a melodic line in treble clef.
- Bass**: A track with a melodic line in bass clef.
- effects**: A track with a single note in the second measure.
- Strings**: A track with two staves showing chordal accompaniment in bass clef.
- Choir Pad**: A track with two staves showing chordal accompaniment in bass clef.

89

Bad King Jon MIDI

The musical score is arranged in a vertical stack of staves. From top to bottom, the instruments are: Bad King Jon MIDI (melodic line), ride (x marks), kick (quarter notes), cymbal (cymbal symbol), Snare (16th note patterns), Shaker (16th note patterns), clap (quarter notes), percussion (quarter notes), Synth (melodic line), Synth L (melodic line), Synth R (melodic line), Bass (bass line), Synth (melodic line), Synth L (melodic line), Synth R (melodic line), Strings (chords), and Choir Pad (chords). The score is divided into two measures by a vertical bar line. The key signature has two sharps (F# and C#), and the time signature is 4/4. The MIDI part features a melodic line with eighth and quarter notes. The percussion parts include a steady snare and shaker pattern, with occasional cymbal and clap accents. The synth parts provide harmonic support with melodic lines and chords. The strings and choir pad parts provide a harmonic foundation with sustained chords.

Bad King Jon MIDI

The image displays a MIDI score for the track 'Bad King Jon'. The score is organized into two measures. The instruments and their parts are as follows:

- ride**: A drum track with a repeating pattern of eighth notes marked with 'x'.
- kick**: A drum track with a simple pattern of quarter notes.
- Snare**: A drum track with a complex, fast pattern of sixteenth notes.
- Shaker**: A track with a steady eighth-note pattern.
- clap**: A track with a sparse pattern of quarter notes.
- percussion**: A track with a pattern of quarter notes.
- Synth**: A track with a melodic line in treble clef, featuring eighth notes and rests.
- Synth L**: A track with a melodic line in treble clef, similar to the main Synth part.
- Synth R**: A track with a melodic line in treble clef, similar to the main Synth part.
- Bass**: A track in bass clef with a rhythmic pattern of eighth notes.
- Synth**: A track in treble clef with a melodic line.
- Synth L**: A track in treble clef with a melodic line.
- Synth R**: A track in treble clef with a melodic line.
- Strings**: A track in bass clef with sustained chords. The first measure has a chord with two flats (B-flat and E-flat), and the second measure has a chord with two sharps (F-sharp and C-sharp).
- Choir Pad**: A track in bass clef with sustained chords. The first measure has a chord with two flats (B-flat and E-flat), and the second measure has a chord with two sharps (F-sharp and C-sharp).

93

Bad King Jon MIDI

The musical score is arranged in a vertical stack of staves. From top to bottom, the instruments are: ride, kick, cymbal, snare, shaker, clap, percussion, Synth (treble clef), Synth L (treble clef), Synth R (treble clef), Bass (bass clef), Synth (treble clef), Synth L (treble clef), Synth R (treble clef), Strings (bass clef), and Choir Pad (bass clef). The score is divided into two measures. The first measure contains the main musical notation, while the second measure contains the same notation with some variations in dynamics and articulation. The key signature is one sharp (F#), and the time signature is 4/4. The percussion instruments (ride, kick, snare, shaker, clap) are marked with 'x' or 'z' symbols. The Synth and Bass parts are marked with 'z' symbols. The Strings and Choir Pad parts are marked with 'o' symbols.

95

Bad King Jon MIDI

The musical score consists of the following tracks from top to bottom:

- MIDI:** A piano roll with notes and rests, including a slur over a sequence of notes.
- ride:** A drum track with 'x' marks indicating hits on a ride cymbal.
- kick:** A drum track with quarter notes representing kick drum hits.
- Snare:** A drum track with eighth-note patterns representing snare hits.
- Shaker:** A track with eighth-note patterns representing a shaker.
- clap:** A track with sparse notes representing claps.
- percussion:** A track with dotted notes representing various percussion elements.
- Synth:** A track with eighth-note patterns in a treble clef.
- Synth L:** A track with eighth-note patterns in a treble clef.
- Synth R:** A track with eighth-note patterns in a treble clef.
- Bass:** A track with eighth-note patterns in a bass clef.
- Synth (Stereo):** A track with eighth-note patterns in a treble clef, grouped with Synth L and Synth R.
- Synth L (Stereo):** A track with eighth-note patterns in a treble clef, grouped with Synth L and Synth R.
- Synth R (Stereo):** A track with eighth-note patterns in a treble clef, grouped with Synth L and Synth R.
- Strings:** A track with a chord structure in a bass clef, marked with flats.
- Choir Pad:** A track with a chord structure in a bass clef, marked with flats.

96

Bad King Jon MIDI

ride

kick

Snare

Shaker

clap

percussion

Synth

Synth L

Synth R

Bass

effects

Synth

Synth L

Synth R

Strings

Choir Pad



97

The image shows a musical score for two measures, starting at measure 97. The score is divided into two systems. The first system includes tracks for kick, cymbal, Shaker, clap, percussion, Synth, Synth L, and Synth R. The second system includes tracks for Bass, Synth, Synth L, and Synth R. The kick drum plays a steady quarter-note pattern. The cymbal has a single hit at the start of the first measure. The shaker plays a continuous eighth-note pattern. The clap plays a pattern of quarter notes with accents. The percussion track features dotted quarter notes and eighth notes. The Synth track plays a sequence of eighth notes with accents. Synth L and Synth R tracks play similar eighth-note patterns in different registers. The Bass track plays a sequence of eighth notes with accents. The Synth track in the second system plays a sequence of eighth notes with accents. Synth L and Synth R tracks in the second system play similar eighth-note patterns in different registers.

kick

cymbal

Shaker

clap

percussion

Synth

Synth L

Synth R

Bass

Synth

Synth L

Synth R

99

The musical score consists of ten staves. The first five staves (Kick, Shaker, Clap, Percussion, Synth) are grouped together with a brace on the left. The last five staves (Synth L, Synth R, Bass, Synth, Synth L, Synth R) are grouped together with a brace on the left. The score is divided into two measures. The first measure contains the following notes: Kick (quarter notes), Shaker (eighths), Clap (quarter notes), Percussion (quarter notes), Synth (eighths), Synth L (eighths), Synth R (eighths), and Bass (eighths). The second measure contains: Kick (quarter notes), Shaker (eighths), Clap (quarter notes), Percussion (quarter notes), Synth (eighths), Synth L (eighths), Synth R (eighths), and Bass (eighths).

101

cymbal

percussion

Synth

Synth L

Synth R

Bass

effects

Synth

Synth L

Synth R

103

percussion

Synth

Synth L

Synth R

Bass

effects

Synth

Synth L

Synth R

105

cymbal

Synth L

Synth R

effects

Synth L

Synth R

♩ = 145,000031

**12**



16



21



26



**16**

45



50



55



60



65



70



75



80



85



90



94



13

# Safri Duo - Playeda live safriduo bkj

ride

♩ = 145,000031

**20**

Musical staff for measure 20, starting with a 4/4 time signature. The staff contains a whole rest followed by a rhythmic pattern of eighth notes with 'x' marks above them.

23

Musical staff for measure 23, containing a rhythmic pattern of eighth notes with 'x' marks above them.

27

**16**

Musical staff for measure 27, containing a rhythmic pattern of eighth notes with 'x' marks above them, followed by a whole rest, and then more eighth notes with 'x' marks.

46

Musical staff for measure 46, containing a rhythmic pattern of eighth notes with 'x' marks above them.

50

Musical staff for measure 50, containing a rhythmic pattern of eighth notes with 'x' marks above them.

54

Musical staff for measure 54, containing a rhythmic pattern of eighth notes with 'x' marks above them.

58

Musical staff for measure 58, containing a rhythmic pattern of eighth notes with 'x' marks above them.

62

Musical staff for measure 62, containing a rhythmic pattern of eighth notes with 'x' marks above them.

66

**4**

Musical staff for measure 66, containing a rhythmic pattern of eighth notes with 'x' marks above them, followed by a whole rest.



2

ride

73



77



81



85



89



93



96



13

Safri Duo - Playeda live safriduo bkj

kick

♩ = 145,000031

4



9



15



20



25



43



47



52



57



63



V.S.

2

kick

68



72



77



83



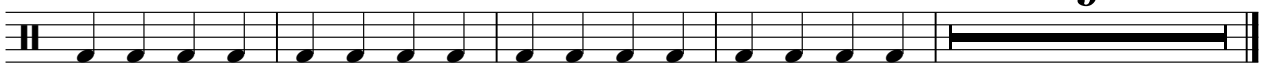
88



93



97



9

cymbal

Safri Duo - Playeda live safriduo bkj

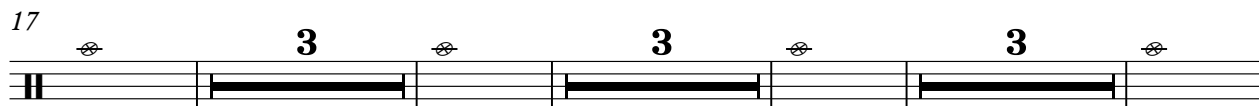
♩ = 145,000031

4



17

3



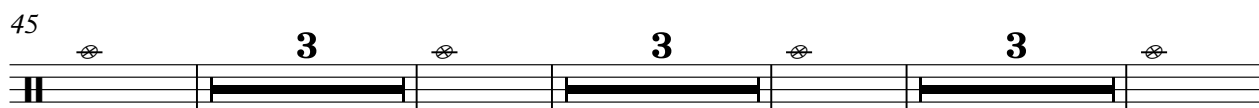
30

3



45

3



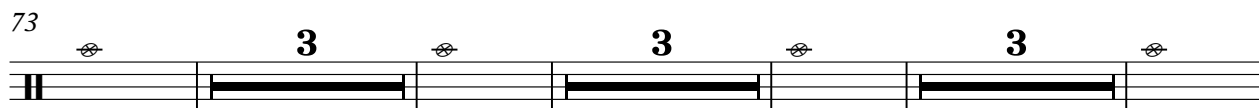
58

3



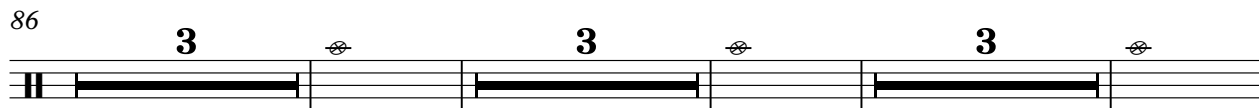
73

3



86

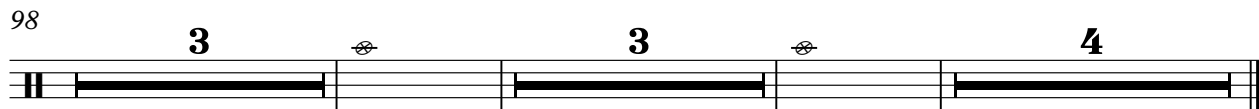
3



98

3

4

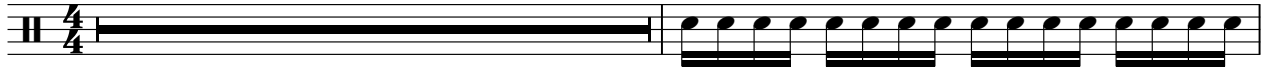


# Safri Duo - Playeda live safriduo bkj

Snare

♩ = 145,000031

60



62



64

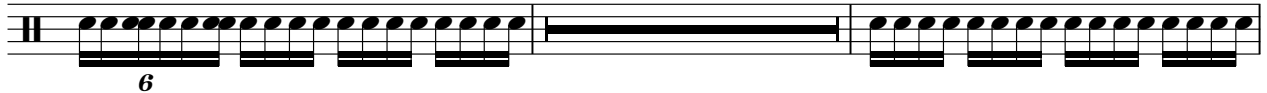


66



68

20



90



92



94



96

13



Shaker

Safri Duo - Playeda live safriduo bkj

♩ = 145,000031

4

7

10

14

17

20

23

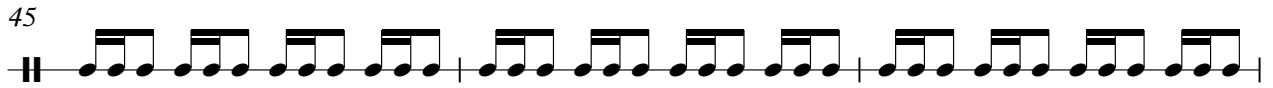
26

28

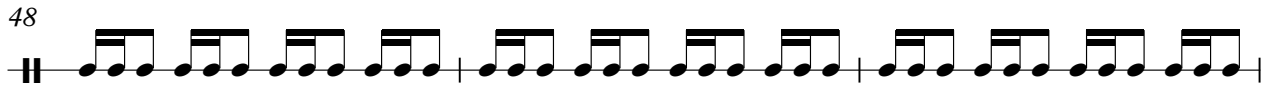
16

Shaker

45



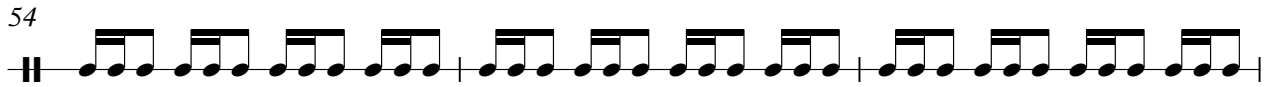
48



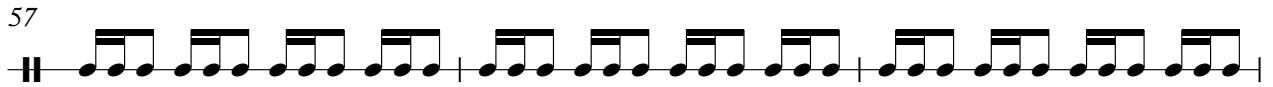
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54



57



60



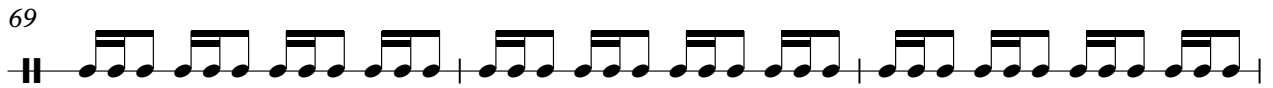
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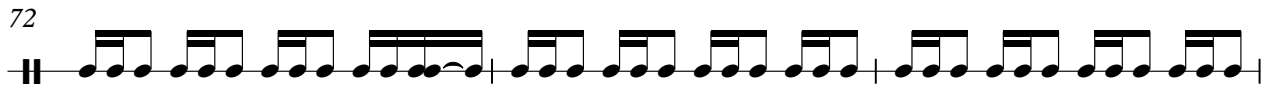
66



69



72



Shaker

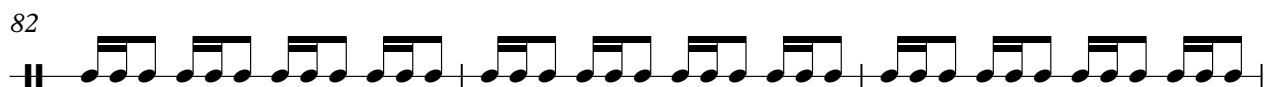
75



78



82



85



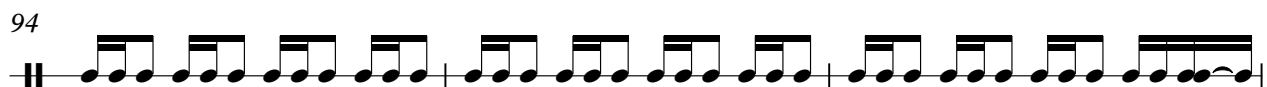
88



91



94



97



99





clap

# Safri Duo - Playeda live safriduo bkj

♩ = 145,000031

12

17

23

29

16

50

56

62

68

74

2

clap

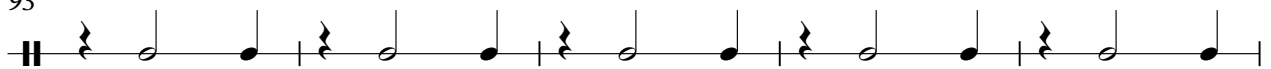
81



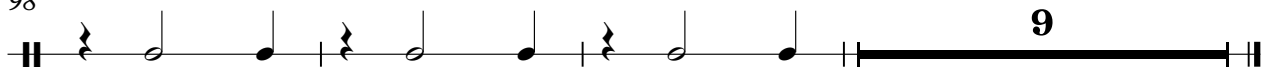
87



93



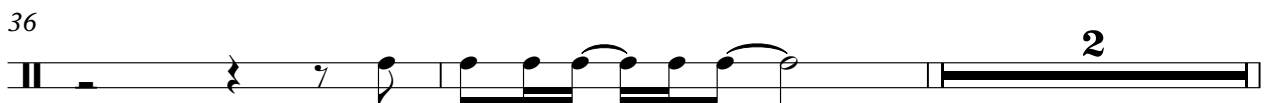
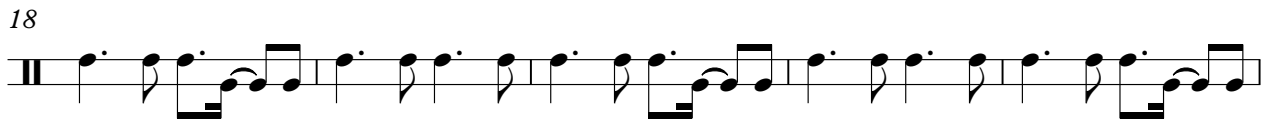
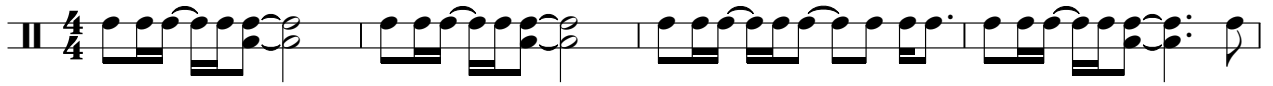
98



percussion

Safri Duo - Playeda live safriduo bkj

♩ = 145,000031



40



44



49



54



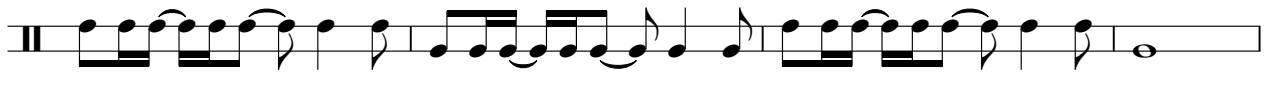
59



64



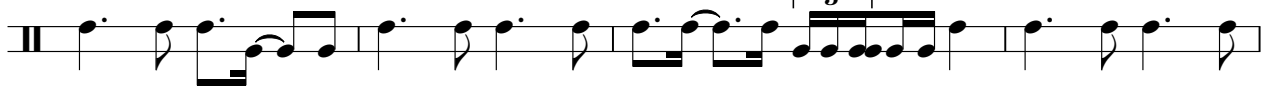
69



73



78



82



87



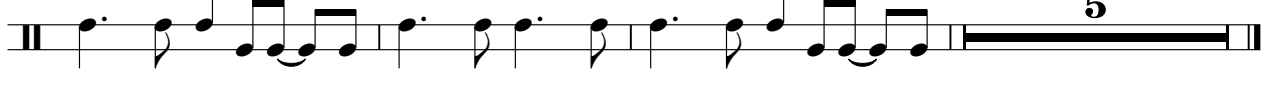
92



97



102



Safri Duo - Playeda live safriduo bkj

Synth

♩ = 145,000031

28

31

34

37

40

43

46

49

52

55

V.S.

58



61



64



67



70



73



83



86



89



92



95



98



101



103





Safri Duo - Playeda live safriduo bkj

Synth L

♩ = 145,000031

28

30

32

34

36

38

40

42

44

47

V.S.

50



53



56



59



62



65



68



71



81



84



7

87



90



93



96



99



102



104



♩ = 145,000031

28

31

34

37

40

43

46

49

52

55

V.S.

58



61



64



67



70



73



83



86



89



92



95



# Safri Duo - Playeda live safriduo bkj

Bass

♩ = 145,000031

**12**



16



20

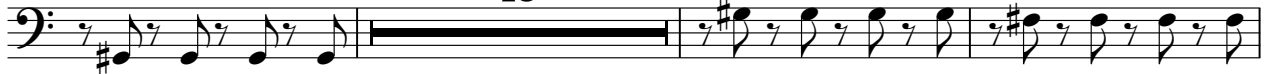


24



28

**16**



47



51



55



59



63



V.S.

67



71



75



79



83



87



91



95



99



102



5



effects

# Safri Duo - Playeda live safriduo bkj

♩ = 145,000031

11 15 15

44

7 7 7

68

11 7 7

96

4 3

105

Safri Duo - Playeda live safriduo bkj

Synth

♩ = 145,000031

28

31

34

37

40

43

46

49

52

55

V.S.

58



61



64



67



70



81



84



87



90



93



96



99



102



Safri Duo - Playeda live safriduo bkj

Synth L

♩ = 145,000031

28

31

34

37

40

43

46

49

52

55

V.S.



96



99



102



104



♩ = 145,000031

28

31

34

37

40

43

46

49

52

55





96



99



102



104



Strings

Safri Duo - Playeda live safriduo bkj

♩ = 145,000031

28

34

42

50

58

66

12

84

92

13

Choir Pad

Safri Duo - Playeda live safriduo bkj

♩ = 145,000031

28

34

42

50

58

66

12

84

92

13

Detailed description: The image shows a musical score for a 'Choir Pad' in 4/4 time. The tempo is marked as ♩ = 145,000031. The score consists of seven systems of music, each on a bass clef staff. The first system starts at measure 28 and ends with a double bar line. The second system starts at measure 34 and ends with a double bar line. The third system starts at measure 42 and ends with a double bar line. The fourth system starts at measure 50 and ends with a double bar line. The fifth system starts at measure 58 and ends with a double bar line. The sixth system starts at measure 66 and contains a 12-measure rest indicated by a thick black bar. The seventh system starts at measure 84 and ends with a 13-measure rest indicated by a thick black bar. The chords are written as vertical stacks of notes with accidentals (sharps and flats) and stems. The notes are mostly quarter notes and half notes.