

Mike and The Mechanics - Word Of Mouth

♩ = 104,999924

Mondo Kick

Power Snare

Power Snare

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

♩ = 104,999924

The musical score is arranged in a vertical stack of staves. The top five staves (Mondo Kick, Power Snare, Power Snare, Handclaps, and Saw Wave) are grouped together with a brace on the left. The next three staves (Dist. Git (High), Dist. Git (Low), and Seq Bass) are also grouped with a brace. The final staff (Echo Drops) is separate. The tempo is indicated as 104,999924 BPM. The time signature is 4/4. The Saw Wave track uses a treble clef and includes a 7th fret barre. The guitar tracks use a treble clef. The bass track uses a bass clef. The drum tracks use a common time signature of 4/4.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

The musical score is organized into two measures. The instruments and their parts are as follows:

- Mondo Kick:** A steady quarter-note rhythm on a single pitch.
- Power Snare (top):** A pattern of quarter notes with a snare drum sound on the first and third notes of each measure.
- Power Snare (bottom):** Identical to the top Power Snare part.
- Accent Hi-Hat:** A series of quarter notes with an accent mark above each note.
- Closed Hi-Hat:** A series of quarter notes with an 'x' above each note, indicating a closed hi-hat sound.
- Crash Cymbal:** A single crash cymbal sound at the beginning of the first measure.
- Handclaps:** A steady quarter-note rhythm on a single pitch.
- Saw Wave:** A sequence of chords in the treble clef, featuring a sawtooth wave effect.
- Dist. Git (High):** A sequence of chords in the treble clef, featuring a distorted guitar effect.
- Dist. Git (Low):** A sequence of chords in the treble clef, featuring a distorted guitar effect.
- Seq Bass:** A steady quarter-note rhythm on a single pitch in the bass clef.

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Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

The musical score consists of ten staves, each representing a different instrument or sound source. The staves are arranged vertically from top to bottom: Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat, Handclaps, Saw Wave, Dist. Git (High), Dist. Git (Low), and Seq Bass. The Mondo Kick, Power Snare, Handclaps, and Seq Bass staves use a drum notation system with a double bar line and a vertical line to the right. The Accent Hi-Hat staff uses a similar notation with 'x' marks. The Closed Hi-Hat staff uses a notation with 'x' marks and a slash. The Saw Wave staff uses a treble clef and a sawtooth waveform. The Dist. Git (High) and Dist. Git (Low) staves use a treble clef and standard guitar notation. The Seq Bass staff uses a bass clef and standard bass notation. The score is divided into two measures by a vertical line, with a '6' above the first measure and a '3' in the top right corner of the page.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

The musical score is organized into ten staves, each representing a different instrument or sound source. The top two staves (Mondo Kick and Power Snare) use a drum notation system with a double bar line and a vertical line to indicate the instrument. The third staff (Power Snare) also uses this notation. The fourth staff (Accent Hi-Hat) uses a similar notation with 'x' marks for accents. The fifth staff (Closed Hi-Hat) uses a notation with 'x' marks and a slash to indicate closed hi-hat sounds. The sixth staff (Handclaps) uses a drum notation system with a double bar line and a vertical line. The seventh staff (Saw Wave) uses a standard musical staff with a treble clef and a sawtooth waveform. The eighth staff (Dist. Git (High)) uses a standard musical staff with a treble clef. The ninth staff (Dist. Git (Low)) uses a standard musical staff with a treble clef. The tenth staff (Seq Bass) uses a standard musical staff with a bass clef. The score is divided into two measures by a vertical line, with a measure rest in the first measure of each staff.

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Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

The musical score is organized into ten staves, each representing a different instrument or sound effect. The first five staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, and Closed Hi-Hat) use a drum notation system with stems and various symbols (dots, crosses, and flags) to indicate rhythm and dynamics. The sixth staff (Handclaps) uses a simple rhythmic notation with stems and dots. The seventh staff (Saw Wave) is written in treble clef with a key signature of one sharp (F#) and uses a complex notation with many notes and ties. The eighth staff (Dist. Git (High)) and ninth staff (Dist. Git (Low)) are also in treble clef with a key signature of one sharp, using a notation with many notes and ties. The tenth staff (Seq Bass) is in bass clef and uses a simple rhythmic notation with stems and dots.

Mondo Kick

Musical staff for Mondo Kick. It features a series of quarter notes on a single pitch across two measures.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with accents on the first and third notes of each measure.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with accents on the first and third notes of each measure.

Accent Hi-Hat

Musical staff for Accent Hi-Hat. It features a series of quarter notes with 'x' marks below them, indicating accents.

Closed Hi-Hat

Musical staff for Closed Hi-Hat. It features a series of quarter notes with 'x' marks above them, indicating closed hi-hat sounds.

Crash Cymbal

Musical staff for Crash Cymbal. It features a single crash cymbal symbol at the beginning of the first measure and a dash in the second measure.

Handclaps

Musical staff for Handclaps. It features a series of quarter notes on a single pitch across two measures.

Saw Wave

Musical staff for Saw Wave. It features a series of chords in a treble clef, with some notes tied across measures.

Seq Bass

Musical staff for Seq Bass. It features a series of quarter notes on a single pitch across two measures.

14

Mondo Kick

Musical staff for Mondo Kick. It features a series of quarter notes on a single pitch across two measures.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with accents on the first and third notes of each measure.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with accents on the first and third notes of each measure.

Accent Hi-Hat

Musical staff for Accent Hi-Hat. It features a series of quarter notes marked with an 'x' on a single pitch across two measures.

Closed Hi-Hat

Musical staff for Closed Hi-Hat. It features a continuous eighth-note pattern with 'x' marks above the notes, indicating a closed hi-hat sound.

Handclaps

Musical staff for Handclaps. It features a series of quarter notes on a single pitch across two measures.

Saw Wave

Musical staff for Saw Wave. It features a complex melodic line with multiple beamed notes and a long sustain line in the second measure.

Seq Bass

Musical staff for Seq Bass. It features a series of quarter notes on a single pitch across two measures.

Mondo Kick

Musical staff for Mondo Kick. It features a series of quarter notes on a single pitch, starting with a double bar line and a repeat sign.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with a snare drum sound, starting with a double bar line and a repeat sign.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with a snare drum sound, starting with a double bar line and a repeat sign.

Accent Hi-Hat

Musical staff for Accent Hi-Hat. It features a series of quarter notes with an accent mark above each note, starting with a double bar line and a repeat sign.

Closed Hi-Hat

Musical staff for Closed Hi-Hat. It features a series of quarter notes with an 'x' above each note, indicating a closed hi-hat sound, starting with a double bar line and a repeat sign.

Handclaps

Musical staff for Handclaps. It features a series of quarter notes on a single pitch, starting with a double bar line and a repeat sign.

Saw Wave

Musical staff for Saw Wave. It features a series of chords and notes in a treble clef, starting with a treble clef and a repeat sign.

Seq Bass

Musical staff for Seq Bass. It features a series of quarter notes on a single pitch in a bass clef, starting with a bass clef and a repeat sign.

18

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Seq Bass

The musical score is organized into two measures, 18 and 19. The tracks are as follows:

- Mondo Kick:** A series of quarter notes on a single pitch.
- Power Snare (top):** A pattern of quarter notes with accents on the first and third notes of each measure.
- Power Snare (bottom):** A pattern of quarter notes with accents on the first and third notes of each measure.
- Accent Hi-Hat:** A series of quarter notes marked with an 'x' above them.
- Closed Hi-Hat:** A series of eighth notes marked with an 'x' above them, with a slash and a vertical line below the staff.
- Handclaps:** A series of quarter notes on a single pitch.
- Saw Wave:** A melodic line in treble clef with a key signature of one sharp (F#). It features a series of chords and a long, sustained note in the second measure.
- Seq Bass:** A series of quarter notes on a single pitch in the bass clef.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Seq Bass

The musical score is organized into two measures. The instruments and their parts are as follows:

- Mondo Kick:** A series of quarter notes on a single pitch.
- Power Snare (two staves):** A pattern of quarter notes with a snare drum sound.
- Accent Hi-Hat:** A series of quarter notes with an accent mark and an 'x' symbol.
- Closed Hi-Hat:** A series of quarter notes with an 'x' symbol and a hi-hat sound.
- Crash Cymbal:** A single crash cymbal sound at the start of the first measure.
- Handclaps:** A series of quarter notes on a single pitch.
- Saw Wave:** A series of chords in a treble clef, with a sawtooth wave sound.
- Seq Bass:** A series of quarter notes on a single pitch in a bass clef.

22

Mondo Kick

Musical staff for Mondo Kick. It features a series of quarter notes on a single pitch across two measures.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with a snare drum symbol, alternating with rests.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes with a snare drum symbol, alternating with rests.

Accent Hi-Hat

Musical staff for Accent Hi-Hat. It features a series of quarter notes with an 'x' symbol above each note, indicating an accent.

Closed Hi-Hat

Musical staff for Closed Hi-Hat. It features a series of quarter notes with an 'x' symbol above each note, indicating a closed hi-hat sound.

Handclaps

Musical staff for Handclaps. It features a series of quarter notes on a single pitch across two measures.

Saw Wave

Musical staff for Saw Wave. It features a series of chords and a sawtooth wave pattern across two measures.

Seq Bass

Musical staff for Seq Bass. It features a series of quarter notes on a single pitch across two measures.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Seq Bass

The musical score is organized into two measures, 24 and 25. The tracks are as follows:

- Mondo Kick:** A series of quarter notes on a single staff.
- Power Snare:** A series of quarter notes on a single staff.
- Power Snare:** A series of quarter notes on a single staff.
- Accent Hi-Hat:** A series of quarter notes marked with an 'x' on a single staff.
- Closed Hi-Hat:** A series of quarter notes marked with an 'x' and a slash on a single staff.
- Handclaps:** A series of quarter notes on a single staff.
- Saw Wave:** A series of chords and notes on a single staff, including a final chord with a sharp sign.
- Seq Bass:** A series of quarter notes on a single staff.

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Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into ten staves. The top four staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat) are grouped by a brace on the left. The next two staves (Closed Hi-Hat, Handclaps) are also grouped by a brace. The remaining four staves (Saw Wave, Dist. Git (High), Dist. Git (Low), Seq Bass, Synvox Harmonic) are not grouped. The score is divided into two measures. The first measure contains rhythmic patterns for the drums and handclaps, and a complex waveform for the Saw Wave. The second measure continues these patterns and includes chordal structures for the Dist. Git (High) and Dist. Git (Low) parts, and a harmonic structure for the Synvox Harmonic part.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into ten staves. The top four staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat) are in a common time signature and use a drum notation system with stems and various symbols. The fifth staff (Closed Hi-Hat) uses a similar notation with 'x' marks. The sixth staff (Crash Cymbal) features a single cymbal symbol. The seventh staff (Handclaps) uses a simple stem notation. The eighth staff (Saw Wave) is in treble clef with a sawtooth waveform. The ninth staff (Dist. Git (High)) and tenth staff (Dist. Git (Low)) are in treble clef and use standard guitar notation with chords and melodic lines. The eleventh staff (Seq Bass) is in bass clef with a simple stem notation. The twelfth staff (Synvox Harmonic) is in treble clef with a sawtooth waveform.

30

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score covers two measures, 30 and 31. The tracks are: Mondo Kick (quarter notes), Power Snare (quarter notes with accents), Accent Hi-Hat (x marks), Closed Hi-Hat (continuous eighth notes), Handclaps (quarter notes), Saw Wave (chords with a sawtooth wave effect), Dist. Git (High) (chords with distortion), Dist. Git (Low) (chords with distortion), Seq Bass (quarter notes), and Synvox Harmonic (chords with a synvox effect).

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score page contains two systems of tracks. The first system, labeled '16', includes tracks for Mondo Kick, Power Snare, Accent Hi-Hat, Handclaps, and Synvox Harmonic. The second system, labeled '32', includes tracks for Power Snare, Closed Hi-Hat, Handclaps, Saw Wave, Dist. Git (High), Dist. Git (Low), and Seq Bass. The tracks are arranged vertically, with Mondo Kick at the top and Synvox Harmonic at the bottom. The notation uses various symbols: vertical lines for kicks, 'x' marks for hi-hats, and musical notes for the guitar, bass, and handclaps. The guitar tracks use a treble clef, while the bass track uses a bass clef. The Synvox Harmonic track uses a treble clef with a sharp sign at the end of the second measure.

34

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score page contains ten staves for tracks 34 and 35. The tracks are: Mondo Kick (quarter notes), Power Snare (quarter notes with accents), Accent Hi-Hat (quarter notes with 'x' marks), Closed Hi-Hat (continuous eighth-note patterns), Handclaps (quarter notes), Saw Wave (sawtooth waveforms), Dist. Git (High) (chordal guitar), Dist. Git (Low) (chordal guitar), Seq Bass (quarter notes), and Synvox Harmonic (chordal accompaniment). The score is written in 4/4 time with a key signature of one sharp (F#).

Mondo Kick

Musical staff for Mondo Kick, showing a sequence of quarter notes on a single pitch across two measures.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch across two measures.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch across two measures.

Accent Hi-Hat

Musical staff for Accent Hi-Hat, showing a sequence of quarter notes marked with an 'x' on a single pitch across two measures.

Closed Hi-Hat

Musical staff for Closed Hi-Hat, showing a sequence of eighth notes marked with an 'x' on a single pitch across two measures.

Handclaps

Musical staff for Handclaps, showing a sequence of quarter notes on a single pitch across two measures.

Saw Wave

Musical staff for Saw Wave, showing a sequence of chords and notes in a treble clef across two measures.

Seq Bass

Musical staff for Seq Bass, showing a sequence of quarter notes on a single pitch across two measures.

Echo Drops

Musical staff for Echo Drops, showing a sequence of notes and rests in a treble clef across two measures.

38

Mondo Kick

Musical staff for Mondo Kick, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Accent Hi-Hat

Musical staff for Accent Hi-Hat, showing a sequence of quarter notes marked with an 'x' on a single pitch.

Closed Hi-Hat

Musical staff for Closed Hi-Hat, showing a sequence of eighth notes marked with an 'x' on a single pitch.

Handclaps

Musical staff for Handclaps, showing a sequence of quarter notes on a single pitch.

Saw Wave

Musical staff for Saw Wave, showing a sequence of chords and notes in a treble clef.

Seq Bass

Musical staff for Seq Bass, showing a sequence of quarter notes on a single pitch in a bass clef.

Echo Drops

Musical staff for Echo Drops, showing a sequence of notes in a treble clef.

Mondo Kick

Musical staff for Mondo Kick. It features a series of quarter notes on a single pitch across two measures.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes and rests on a single pitch across two measures.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes and rests on a single pitch across two measures.

Accent Hi-Hat

Musical staff for Accent Hi-Hat. It features a series of quarter notes marked with an 'x' on a single pitch across two measures.

Closed Hi-Hat

Musical staff for Closed Hi-Hat. It features a series of eighth notes marked with an 'x' on a single pitch across two measures.

Handclaps

Musical staff for Handclaps. It features a series of quarter notes on a single pitch across two measures.

Saw Wave

Musical staff for Saw Wave. It features a complex melodic line with various note values and rests across two measures.

Seq Bass

Musical staff for Seq Bass. It features a series of quarter notes on a single pitch across two measures.

Echo Drops

Musical staff for Echo Drops. It features a series of quarter notes on a single pitch across two measures.

42

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This musical score is arranged in a vertical stack of ten staves. The top five staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat) are grouped by a brace on the left. The bottom five staves (Handclaps, Saw Wave, Dist. Git (High), Dist. Git (Low), Seq Bass) are grouped by a brace on the left. The final two staves (Echo Drops, Synvox Harmonic) are not grouped. The score is divided into two measures by a vertical bar line. The instruments are: Mondo Kick (quarter notes), Power Snare (quarter notes with accents), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks with accents), Handclaps (quarter notes), Saw Wave (chords with a long note), Dist. Git (High) (chords), Dist. Git (Low) (chords), Seq Bass (quarter notes), Echo Drops (chords with a long note), and Synvox Harmonic (chords).

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into ten staves. The top four staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat) use a drum notation system with a double bar line and a vertical line on the left. The fifth staff (Closed Hi-Hat) uses a similar notation with 'x' marks for notes. The sixth staff (Crash Cymbal) features a single cymbal symbol at the start of the first measure. The seventh staff (Handclaps) uses a drum notation system with a double bar line and a vertical line on the left. The eighth staff (Saw Wave) is in treble clef with a sawtooth waveform icon. The ninth staff (Dist. Git (High)) and tenth staff (Dist. Git (Low)) are in treble clef. The eleventh staff (Seq Bass) is in bass clef. The twelfth staff (Synvox Harmonic) is in treble clef. The score is divided into two measures by a vertical line.

46

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score page contains ten staves for tracks 46 and 47. The tracks are: Mondo Kick (quarter notes), Power Snare (quarter notes), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks with beams), Handclaps (quarter notes), Saw Wave (chords with a sawtooth wave), Dist. Git (High) (chords), Dist. Git (Low) (chords), Seq Bass (quarter notes), and Synvox Harmonic (chords). The score is divided into two measures, 46 and 47.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into two systems. The first system contains the following tracks from top to bottom: Mondo Kick (quarter notes), Power Snare (quarter notes), Power Snare (quarter notes), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks), Handclaps (quarter notes), and Saw Wave (chords). The second system contains: Dist. Git (High) (chords), Dist. Git (Low) (chords), Seq Bass (quarter notes), and Synvox Harmonic (chords). The score is divided into two measures by a vertical bar line.

50

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This musical score is for a multi-track production. It features ten tracks. The top five tracks (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat) are percussion. The next three tracks (Handclaps, Saw Wave, Dist. Git (High)) are melodic and harmonic. The bottom two tracks (Seq Bass, Synvox Harmonic) are bass and harmonic. The Echo Drops track is currently silent. The score is written in a 4/4 time signature and includes various musical notations such as stems, beams, and rests.

Mondo Kick

Musical staff for Mondo Kick, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Accent Hi-Hat

Musical staff for Accent Hi-Hat, showing a sequence of quarter notes marked with an 'x' on a single pitch.

Closed Hi-Hat

Musical staff for Closed Hi-Hat, showing a sequence of eighth notes marked with an 'x' on a single pitch.

Handclaps

Musical staff for Handclaps, showing a sequence of quarter notes on a single pitch.

Saw Wave

Musical staff for Saw Wave, showing a complex rhythmic pattern with multiple notes and rests.

Seq Bass

Musical staff for Seq Bass, showing a sequence of quarter notes on a single pitch.

Echo Drops

Musical staff for Echo Drops, showing a sequence of notes with a long sustain or echo effect.

54

Mondo Kick

Musical staff for Mondo Kick. It features a series of quarter notes on a single pitch across two measures.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes and rests on a single pitch across two measures.

Power Snare

Musical staff for Power Snare. It features a pattern of quarter notes and rests on a single pitch across two measures.

Accent Hi-Hat

Musical staff for Accent Hi-Hat. It features a series of 'x' marks on a single pitch across two measures.

Closed Hi-Hat

Musical staff for Closed Hi-Hat. It features a series of 'x' marks with beams across two measures.

Handclaps

Musical staff for Handclaps. It features a series of quarter notes on a single pitch across two measures.

Saw Wave

Musical staff for Saw Wave. It features a complex waveform with multiple notes and rests across two measures.

Seq Bass

Musical staff for Seq Bass. It features a series of quarter notes on a single pitch across two measures.

Echo Drops

Musical staff for Echo Drops. It features a series of notes with a long sustain line across two measures.

Mondo Kick

Musical staff for Mondo Kick, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Accent Hi-Hat

Musical staff for Accent Hi-Hat, showing a sequence of quarter notes marked with an 'x' on a single pitch.

Closed Hi-Hat

Musical staff for Closed Hi-Hat, showing a sequence of eighth notes marked with an 'x' on a single pitch.

Handclaps

Musical staff for Handclaps, showing a sequence of quarter notes on a single pitch.

Saw Wave

Musical staff for Saw Wave, showing a sequence of chords and notes in a treble clef.

Seq Bass

Musical staff for Seq Bass, showing a sequence of quarter notes on a single pitch in a bass clef.

Echo Drops

Musical staff for Echo Drops, showing a sequence of notes in a treble clef.

58

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This musical score is for a drum and electronic track. It consists of ten staves. The first six staves are percussion: Mondo Kick (quarter notes), Power Snare (quarter notes with accents), Accent Hi-Hat (quarter notes with 'x' marks), Closed Hi-Hat (sixteenth notes with 'x' marks), Handclaps (quarter notes), and Saw Wave (a low-frequency oscillating waveform). The last four staves are electronic: Dist. Git (High) and Dist. Git (Low) (distorted guitar riffs), Seq Bass (a bass line), Echo Drops (a sequence of chords with an echo effect), and Synvox Harmonic (a harmonic sequence).

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score is arranged in a vertical stack of ten staves. The top staff, 'Mondo Kick', features a steady quarter-note pulse. The two 'Power Snare' staves show a pattern of quarter notes with a snare drum symbol. The 'Accent Hi-Hat' staff uses 'x' marks to indicate accents. The 'Closed Hi-Hat' staff is filled with a dense, rhythmic pattern of eighth notes marked with 'x's. The 'Crash Cymbal' staff has a single cymbal symbol at the start and a dash later. The 'Handclaps' staff has a quarter-note pulse. The 'Saw Wave' staff uses a treble clef and contains complex, multi-note chords with slurs. The 'Dist. Git (High)' and 'Dist. Git (Low)' staves also use a treble clef and feature complex chordal textures. The 'Seq Bass' staff uses a bass clef and has a simple quarter-note pulse. The 'Synvox Harmonic' staff uses a treble clef and features a sequence of chords with rests.

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Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score page contains ten staves for tracks 62 and 63. The tracks are: Mondo Kick (quarter notes), Power Snare (quarter notes), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks with stems), Handclaps (quarter notes), Saw Wave (chords with a sawtooth wave), Dist. Git (High) (chords), Dist. Git (Low) (chords), Seq Bass (quarter notes), and Synvox Harmonic (chords). The score is divided into two measures, 62 and 63, by a vertical bar line.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score is arranged in a vertical staff format. It features ten distinct parts. The top four parts (Mondo Kick, Power Snare, Accent Hi-Hat, and Closed Hi-Hat) are in a drum set style, with the first three using a double bar line and the fourth using 'x' marks. The Handclaps part uses a double bar line. The Saw Wave part is in a treble clef with a sawtooth waveform. The Dist. Git (High) and Dist. Git (Low) parts are in a treble clef with distorted guitar sounds. The Seq Bass part is in a bass clef. The Synvox Harmonic part is in a treble clef with a synthesized harmonic sound. The score is divided into two measures by a vertical line, with a '64' measure marker at the top.

66

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score is arranged in a vertical stack of ten staves. The top five staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat) use a drum notation system with a double bar line and a vertical line on the left. The next three staves (Handclaps, Saw Wave, Dist. Git (High)) use a standard musical staff with a double bar line and a vertical line on the left. The bottom two staves (Dist. Git (Low), Seq Bass, Synvox Harmonic) use a standard musical staff with a double bar line and a vertical line on the left. The score is divided into two measures by a vertical bar line. The instruments include Mondo Kick, Power Snare, Accent Hi-Hat, Closed Hi-Hat, Handclaps, Saw Wave, Dist. Git (High), Dist. Git (Low), Seq Bass, and Synvox Harmonic.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into ten staves. The top four staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat) are in a drum notation style. The fifth staff (Closed Hi-Hat) uses 'x' marks for notes. The sixth staff (Crash Cymbal) has a single note with a cymbal symbol. The seventh staff (Handclaps) uses a drum notation style. The eighth staff (Saw Wave) is in treble clef with a sawtooth waveform. The ninth staff (Dist. Git (High)) and tenth staff (Dist. Git (Low)) are in treble clef with guitar-like notation. The eleventh staff (Seq Bass) is in bass clef. The twelfth staff (Synvox Harmonic) is in treble clef with a sawtooth waveform.

70

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score page contains ten staves for tracks 70 and 71. The tracks are: Mondo Kick (quarter notes), Power Snare (quarter notes with accents), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks with eighth notes), Handclaps (quarter notes), Saw Wave (chords with a sawtooth wave), Dist. Git (High) (chords), Dist. Git (Low) (chords), Seq Bass (quarter notes), and Synvox Harmonic (chords with rests).

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into two systems. The first system contains the following tracks from top to bottom: Mondo Kick (quarter notes), Power Snare (quarter notes), Power Snare (quarter notes), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks), Handclaps (quarter notes), Saw Wave (chords), Dist. Git (High) (chords), Dist. Git (Low) (chords), Seq Bass (quarter notes), and Synvox Harmonic (chords). The second system contains the same tracks. The score is written in a 4/4 time signature. The first system starts at measure 72. The second system starts at measure 76. The tracks are arranged in a vertical stack, with each track having its own staff. The tracks are: Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat, Handclaps, Saw Wave, Dist. Git (High), Dist. Git (Low), Seq Bass, and Synvox Harmonic.

74

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This is a multi-stem musical score for a track. The stems are: Mondo Kick (drum), Power Snare (drum), Power Snare (drum), Accent Hi-Hat (drum), Closed Hi-Hat (drum), Handclaps (drum), Saw Wave (synth), Dist. Git (High) (guitar), Dist. Git (Low) (guitar), Seq Bass (bass), Echo Drops (synth), and Synvox Harmonic (synth). The score is divided into two measures. The first measure shows a steady kick drum, snare hits, and a rhythmic hi-hat pattern. The second measure continues the drum pattern with some variations in the snare and hi-hat. The guitar parts feature distorted chords and melodic lines. The bass line is a simple, rhythmic sequence. The Saw Wave and Synvox Harmonic parts provide atmospheric texture.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Seq Bass

Echo Drops

The musical score is organized into ten staves, each representing a different instrument or sound effect. The notation is as follows:

- Mondo Kick:** A series of quarter notes on a single pitch.
- Power Snare (top):** A pattern of quarter notes with snare drum notation (Z) on the first and third notes.
- Power Snare (bottom):** Identical to the top Power Snare staff.
- Accent Hi-Hat:** A series of quarter notes with 'x' marks below them, indicating accents.
- Closed Hi-Hat:** A series of quarter notes with 'x' marks and curved lines above them, indicating a closed hi-hat sound.
- Crash Cymbal:** A single cymbal symbol at the start of the first measure and a horizontal line with a vertical tick at the end of the second measure.
- Handclaps:** A series of quarter notes on a single pitch.
- Saw Wave:** A complex arrangement of chords and notes in a treble clef, featuring a sawtooth-like melodic line.
- Seq Bass:** A series of quarter notes on a single pitch in a bass clef.
- Echo Drops:** A melodic line in a treble clef with a long note and a shorter note, suggesting an echo effect.

78

Mondo Kick

Musical staff for Mondo Kick, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Power Snare

Musical staff for Power Snare, showing a sequence of quarter notes on a single pitch.

Accent Hi-Hat

Musical staff for Accent Hi-Hat, showing a sequence of quarter notes marked with an 'x' on a single pitch.

Closed Hi-Hat

Musical staff for Closed Hi-Hat, showing a sequence of eighth notes marked with an 'x' on a single pitch.

Handclaps

Musical staff for Handclaps, showing a sequence of quarter notes on a single pitch.

Saw Wave

Musical staff for Saw Wave, showing a sequence of chords and a sustained note.

Seq Bass

Musical staff for Seq Bass, showing a sequence of quarter notes on a single pitch.

Echo Drops

Musical staff for Echo Drops, showing a sequence of notes with a long sustain line.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Seq Bass

Echo Drops

The musical score is organized into two measures, each 40 measures long. The instruments and their parts are as follows:

- Mondo Kick:** A simple quarter-note pattern on a single staff.
- Power Snare (top):** A pattern of quarter notes with a snare drum sound.
- Power Snare (bottom):** A pattern of quarter notes with a snare drum sound.
- Accent Hi-Hat:** A pattern of quarter notes with an accent mark and an 'x' symbol.
- Closed Hi-Hat:** A pattern of quarter notes with a closed hi-hat sound.
- Handclaps:** A simple quarter-note pattern on a single staff.
- Saw Wave:** A complex part with multiple staves, featuring a sawtooth wave and various chordal structures.
- Seq Bass:** A simple quarter-note pattern on a single staff.
- Echo Drops:** A simple quarter-note pattern on a single staff.

82

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This musical score is for a track starting at measure 82. It features ten distinct parts. The 'Mondo Kick' part consists of a steady quarter-note pulse. The 'Power Snare' parts are identical, featuring a snare hit followed by a half-note rest and then a series of eighth notes. The 'Accent Hi-Hat' part uses 'x' marks to denote accents on a steady quarter-note pulse. The 'Closed Hi-Hat' part features a continuous eighth-note pattern with accents. The 'Handclaps' part is a steady quarter-note pulse. The 'Saw Wave' part uses a treble clef and shows a sequence of chords that change over time. The 'Dist. Git (High)' part has a treble clef and shows a guitar riff starting in the second measure. The 'Dist. Git (Low)' part has a treble clef and shows a bass guitar line. The 'Seq Bass' part has a bass clef and shows a steady quarter-note pulse. The 'Echo Drops' part has a treble clef and shows a sequence of chords with a long sustain. The 'Synvox Harmonic' part has a treble clef and shows a sequence of chords.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into ten staves. The top four staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat) use a drum notation system with a double bar line and a 'C' time signature. The fifth staff (Closed Hi-Hat) uses a similar notation with 'x' marks for notes. The sixth staff (Crash Cymbal) features a single 'c' symbol. The seventh staff (Handclaps) uses a drum notation system with a double bar line and a 'C' time signature. The eighth staff (Saw Wave) is in treble clef with a 7/8 time signature. The ninth staff (Dist. Git (High)) is in treble clef with a 7/8 time signature. The tenth staff (Dist. Git (Low)) is in treble clef with a 7/8 time signature. The eleventh staff (Seq Bass) is in bass clef with a 7/8 time signature. The twelfth staff (Synvox Harmonic) is in treble clef with a 7/8 time signature. The score is divided into two measures by a vertical bar line.

86

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

Detailed description: This musical score page contains ten staves for tracks 86 and 87. The tracks are: Mondo Kick (quarter notes), Power Snare (quarter notes with accents), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks with eighth notes), Handclaps (quarter notes), Saw Wave (chords with a sawtooth wave), Dist. Git (High) (chords with a distorted effect), Dist. Git (Low) (chords with a distorted effect), Seq Bass (quarter notes), and Synvox Harmonic (chords with a synvox effect). The score is divided into two measures, 86 and 87.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Synvox Harmonic

The musical score is organized into two systems. The first system contains the following tracks from top to bottom: Mondo Kick (quarter notes), Power Snare (quarter notes), Power Snare (quarter notes), Accent Hi-Hat (quarter notes marked with 'x'), Closed Hi-Hat (continuous eighth notes marked with 'x'), Handclaps (quarter notes), Saw Wave (chords and melodic lines), Dist. Git (High) (chords and melodic lines), Dist. Git (Low) (chords and melodic lines), Seq Bass (quarter notes), and Synvox Harmonic (chords and melodic lines). The second system contains the same tracks. The score is written in a 4/4 time signature.

90

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This is a multi-stem musical score for a track starting at measure 90. The score includes ten different stems. The top four stems (Mondo Kick, Power Snare, Accent Hi-Hat, Closed Hi-Hat) are percussion parts. The fifth stem (Handclaps) is a rhythmic part. The sixth stem (Saw Wave) is a synthesizer part. The seventh and eighth stems (Dist. Git (High) and Dist. Git (Low)) are guitar parts. The ninth stem (Seq Bass) is a bass line. The tenth stem (Echo Drops) is a synthesizer part. The eleventh stem (Synvox Harmonic) is a synthesizer part. The score is written in a 4/4 time signature and features a variety of rhythmic patterns and melodic lines.

92

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Synvox Harmonic



94

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Synvox Harmonic

96

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Synvox Harmonic

The image shows a musical score for a percussion ensemble and a Synvox Harmonic. The score is divided into two measures. The percussion parts include Mondo Kick, two Power Snare tracks, Accent Hi-Hat, and Closed Hi-Hat. The Synvox Harmonic part is written in a single staff at the bottom. The Mondo Kick, Power Snare, and Handclaps parts feature a steady quarter-note rhythm. The Accent Hi-Hat part features a steady eighth-note rhythm marked with 'x'. The Closed Hi-Hat part features a steady eighth-note rhythm marked with 'x' and a slash. The Synvox Harmonic part features a sequence of chords and notes, including a sharp sign in the final measure.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Echo Drops

Synvox Harmonic

Detailed description: This musical score is arranged in a vertical stack of ten staves. The top five staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat) use a drum notation system with a double bar line and a vertical line on the left. The next three staves (Handclaps, Saw Wave, Dist. Git) use a standard musical staff with a double bar line and a vertical line on the left. The bottom two staves (Echo Drops, Synvox Harmonic) use a standard musical staff with a double bar line and a vertical line on the left. The score is divided into two measures by a vertical bar line. The first measure contains rhythmic patterns for the drums and handclaps, while the second measure contains more complex rhythmic patterns and chordal structures for the guitar and Synvox Harmonic.

100

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This is a multi-stem musical score for a track starting at measure 100. The score is organized into two systems of five staves each. The first system includes: Mondo Kick (quarter notes), Power Snare (quarter notes), another Power Snare (quarter notes), Accent Hi-Hat (x marks), Closed Hi-Hat (x marks), and Crash Cymbal (cymbal symbol). The second system includes: Handclaps (quarter notes), Saw Wave (chords), Dist. Git (High) (chords), Dist. Git (Low) (chords), and Seq Bass (quarter notes). The third system includes: Echo Drops (melodic line) and Synvox Harmonic (chords). The notation uses various symbols including stems, beams, and dynamic markings.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

The musical score is organized into ten staves. The top five staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat) are grouped by a brace on the left. The next three staves (Handclaps, Saw Wave, Dist. Git (High)) are grouped by a brace on the left. The bottom two staves (Seq Bass, Echo Drops) are grouped by a brace on the left. The final staff (Synvox Harmonic) is not grouped. The score is divided into two measures by a vertical bar line. The first measure contains the primary rhythmic and melodic elements, while the second measure features variations and sustained notes. The instruments include a variety of percussive elements (kicks, snares, hi-hats, handclaps), a sawtooth wave, distorted guitar parts in both high and low registers, a sequenced bass line, and two melodic lines (Echo Drops and Synvox Harmonic).

104

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This musical score is for tracks 104 and 105. It consists of ten staves. The first six staves (Mondo Kick, Power Snare, Accent Hi-Hat, Closed Hi-Hat, Handclaps) are in a 4/4 time signature. The last four staves (Saw Wave, Dist. Git (High), Dist. Git (Low), Seq Bass, Echo Drops, Synvox Harmonic) are in a 4/8 time signature. The score includes various percussion elements like kicks, snares, and hi-hats, as well as melodic lines for guitar, bass, and synvox.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Open Hi-Hat

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

The musical score is arranged in a vertical stack of 12 staves. The top five staves (Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat) use a drum notation system with a double bar line and a vertical line on the left. The next three staves (Open Hi-Hat, Handclaps, Saw Wave) use a standard musical staff with a double bar line and a vertical line on the left. The bottom four staves (Dist. Git (High), Dist. Git (Low), Seq Bass, Echo Drops, Synvox Harmonic) use a standard musical staff with a double bar line and a vertical line on the left. The score is divided into two measures by a vertical bar line. The first measure contains the main musical content, and the second measure contains the ending. The key signature is one sharp (F#), and the time signature is 4/4. The score includes various rhythmic patterns, including eighth notes, quarter notes, and sixteenth notes, as well as rests and accidentals. The guitar parts (Dist. Git (High) and Dist. Git (Low)) feature a mix of chords and single notes, while the bass part (Seq Bass) provides a steady rhythmic accompaniment. The drum parts (Mondo Kick, Power Snare, Accent Hi-Hat, Closed Hi-Hat, Open Hi-Hat, Handclaps) provide a complex and layered percussive texture. The Saw Wave part features a series of chords that change over time, while the Echo Drops and Synvox Harmonic parts provide a melodic and harmonic accompaniment.

108

Power Snare

A musical staff for a Power Snare drum. It features a series of rhythmic patterns including eighth notes, quarter notes, and eighth rests. Several notes are marked with an asterisk (\*), indicating specific accents or techniques. The staff is connected to the other parts of the score by a vertical line on the left.

Power Snare

A second musical staff for a Power Snare drum, similar to the first one, with rhythmic notation and asterisks. It is also connected to the other parts of the score by a vertical line on the left.

Echo Drops

A musical staff for Echo Drops, featuring a treble clef. It contains a few notes, including a quarter note with a sharp sign (#) and a quarter rest.

Synvox Harmonic

A musical staff for Synvox Harmonic, featuring a treble clef. It contains a few notes, including a quarter note with a sharp sign (#) and a quarter rest.

Mondo Kick

Power Snare

Power Snare

Accent Hi-Hat

Closed Hi-Hat

Open Hi-Hat

Crash Cymbal

Handclaps

Saw Wave

Dist. Git (High)

Dist. Git (Low)

Seq Bass

Echo Drops

Synvox Harmonic

Detailed description: This is a multi-stem musical score for a track. The stems are arranged vertically from top to bottom: Mondo Kick, Power Snare, Power Snare, Accent Hi-Hat, Closed Hi-Hat, Open Hi-Hat, Crash Cymbal, Handclaps, Saw Wave, Dist. Git (High), Dist. Git (Low), Seq Bass, Echo Drops, and Synvox Harmonic. The score is divided into three measures. The first measure contains the main rhythmic and melodic elements. The second measure continues the patterns. The third measure concludes the section with various rests and final notes. The instruments include a variety of percussion (kicks, snares, hi-hats, cymbals, handclaps), a Saw Wave synthesizer, distorted guitar (high and low), a sequenced bass line, and vocal-like elements (Echo Drops and Synvox Harmonic). The key signature is one sharp (F#).

Mondo Kick

Mike and The Mechanics - Word Of Mouth

♩ = 104,999924



7



13



19



25



31



37



43



49



55



V.S.

61



67



73



79



85



91



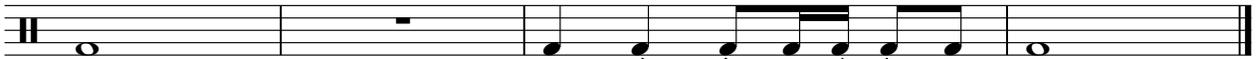
97



103



107



Power Snare

Mike and The Mechanics - Word Of Mouth

♩ = 104,999924



7



13



19



25



31



37



43



49



55



V.S.

61



67



72



78



84



90



95



100



106



108



Power Snare

Mike and The Mechanics - Word Of Mouth

♩ = 104,999924



7



13



19



25



31



37



43



49



55



V.S.

61



67



72



78



84



90



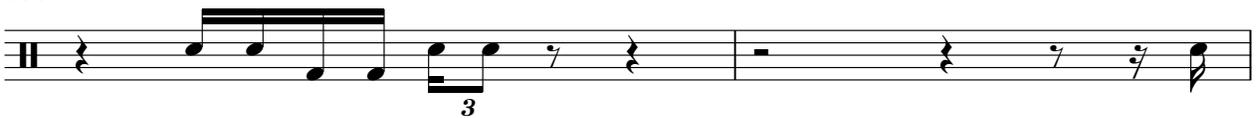
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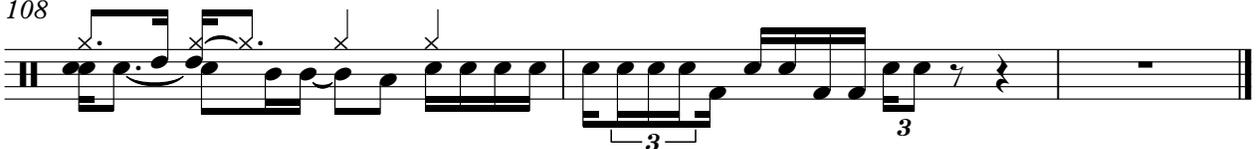
100



106



108



# Mike and The Mechanics - Word Of Mouth

## Accent Hi-Hat

♩ = 104,999924

2

1 4 - 4 4

8

14

20

26

32

38

44

50

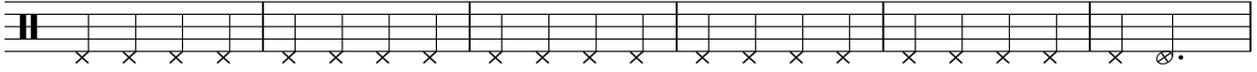
56

V.S.

2

# Accent Hi-Hat

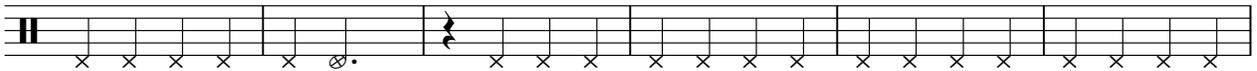
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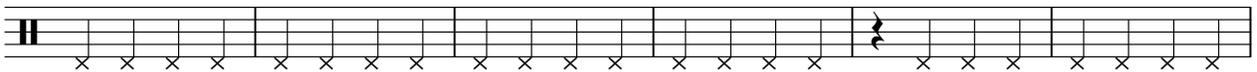
68



74



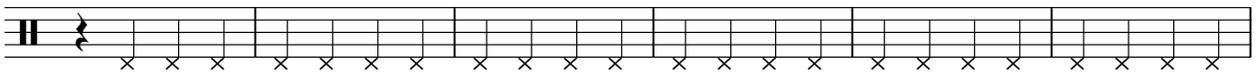
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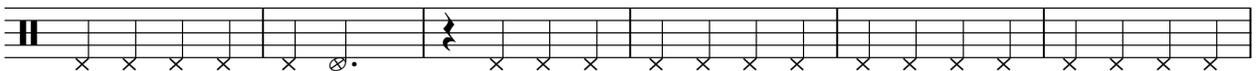
86



92



98



104



# Mike and The Mechanics - Word Of Mouth

## Closed Hi-Hat

♩ = 104,999924

2

1 2 3 4

6

5 6

8

7 8

10

9 10

13

11 12

15

13 14

17

15 16

19

17 18

21

19 20

23

21 22

V.S.

2

### Closed Hi-Hat

25



28



30



32



34



36



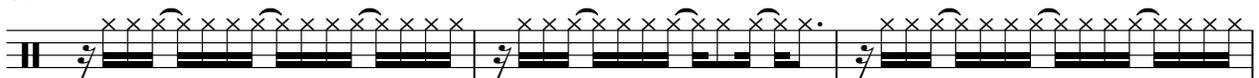
38



40



42



45



Closed Hi-Hat

48



50



52



54



56



58



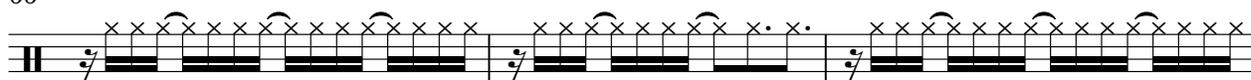
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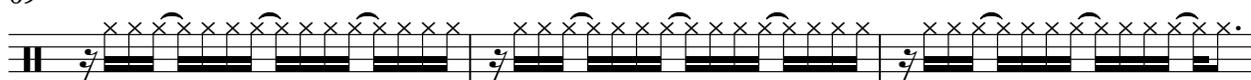
64



66



69



V.S.

4

### Closed Hi-Hat

72



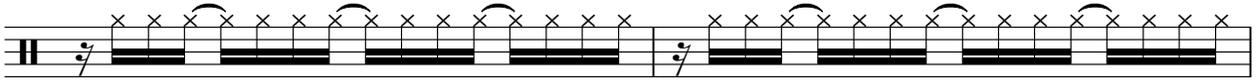
74



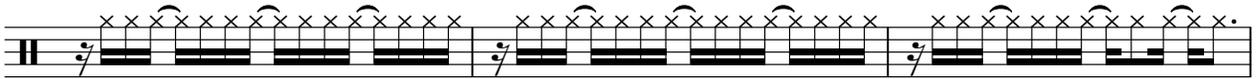
77



79



81



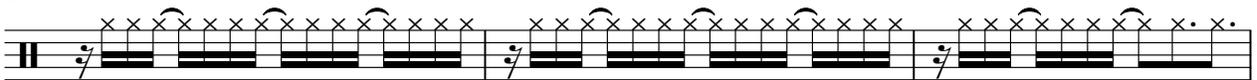
84



86



89



92



94



Closed Hi-Hat

97



100



102



105

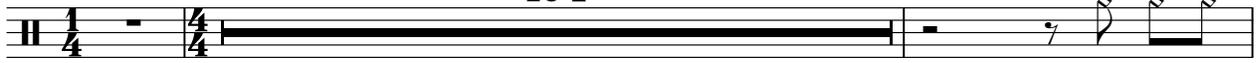


Open Hi-Hat

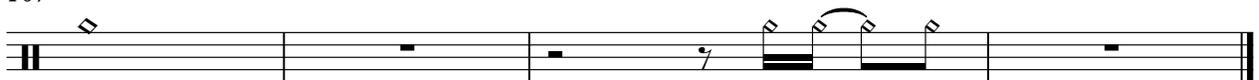
Mike and The Mechanics - Word Of Mouth

♩ = 104,999924

**104**



107



Crash Cymbal

Mike and The Mechanics - Word Of Mouth

♩ = 104,999924

1 2 7 7

21

7 15 15

61

7 7 7

85

7 7 9

Handclaps

Mike and The Mechanics - Word Of Mouth

♩ = 104,999924

7

13

19

25

31

37

43

49

55

V.S.

Handclaps

61



67



73



79



85



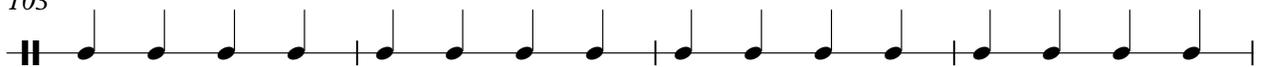
91



97



103



107



Mike and The Mechanics - Word Of Mouth

Saw Wave

♩ = 104,999924

7

12

17

22

27

32

36

41

46

V.S.

Saw Wave

This musical score for 'Saw Wave' consists of ten staves of music, numbered 51 through 102. The notation is written on a single treble clef staff. The music is characterized by a complex, rhythmic pattern of chords and single notes, often grouped together. The key signature is one sharp (F#), and the time signature is 7/8. The score includes various musical notations such as slurs, ties, and dynamic markings. A prominent feature is a long, sustained chord in measure 91, marked with a '7' above it, indicating a seventh chord. The piece concludes with a final cadence in measure 102.

106

The musical score for 'Saw Wave' begins at measure 106. It features two staves: a treble clef staff and a bass clef staff. The treble staff contains a series of chords and melodic lines, while the bass staff provides a rhythmic and harmonic accompaniment. The music is written in a key with one sharp (F#) and a common time signature. The piece concludes with a double bar line.

Mike and The Mechanics - Word Of Mouth

Dist. Git (High)

♩ = 104,999924

7

12 15

31

36 7

47

52 7

63

68

73 7

83



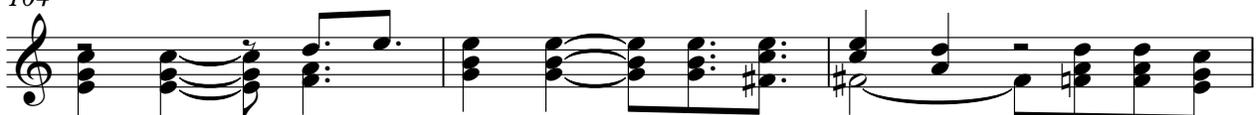
88



99



104



107



Mike and The Mechanics - Word Of Mouth

Dist. Git (Low)

♩ = 104,999924

7

12 **15**

31

36 **7**

47

52 **7**

63

68

73 **7**





61



67



73



79



85



91



103



107



Mike and The Mechanics - Word Of Mouth

Echo Drops

♩ = 104,999924

34

39

7

51

57

15

77

83

7

7

100

105

108

♩ = 104,999924

24

29

33

44

48

52

63

67

71

74

7

7

7

Detailed description: This is a guitar score for the song 'Word Of Mouth' by Mike and The Mechanics. The score is written in 4/4 time with a tempo of 104.999924. It consists of ten staves of music. The first staff starts with a 4-measure rest, followed by a 24-measure rest, and then begins with a series of chords. The second staff continues with chords and includes a double bar line with a 7-measure rest. The third staff starts with a 7-measure rest, followed by chords and another 7-measure rest. The fourth staff continues with chords and a 7-measure rest. The fifth staff continues with chords and a 7-measure rest. The sixth staff starts with a 7-measure rest, followed by chords and a 7-measure rest. The seventh staff continues with chords and a 7-measure rest. The eighth staff continues with chords and a 7-measure rest. The ninth staff continues with chords and a 7-measure rest. The tenth staff starts with a 7-measure rest, followed by chords and a 7-measure rest.

83



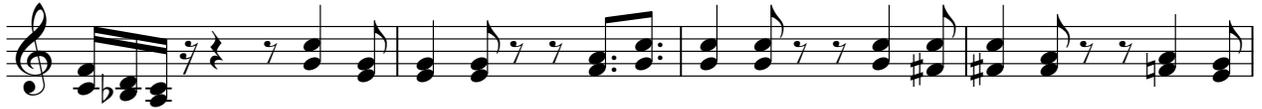
87



91



95



99



103



107

