

# Ringo Starr - Act Naturally 1

♩ = 160,000000

The musical score is arranged in a grand staff format with eight staves. The top four staves represent the drum kit: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The bottom four staves represent the guitars and bass: Guitar I, Guitar I (Lead), Guitar II, and Bass Guitar. The time signature is 4/4. The tempo is indicated as ♩ = 160,000000. The score is divided into three measures. The first two measures are mostly silent for the drums, with some activity in the guitars. The third measure shows a full drum kit pattern: Kick Bass (quarter note), Snare Drum (quarter note), Closed HiHat (eighth notes), and Rim Shot (triplets). The guitars play a melody in the first two measures and a chordal accompaniment in the third measure.

4

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Guitar I

Guitar I (Lead)

Guitar II

Bass Guitar

Detailed description: This musical score is for a 4-measure phrase. It features a drum set with four parts: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The Kick Bass part consists of quarter notes on a single pitch. The Snare Drum part features a pattern of quarter notes with rests. The Closed HiHat part is marked with 'x' symbols, indicating a consistent rhythmic pattern. The Rim Shot part uses eighth notes with a triplet of three notes in each measure. The guitar parts include Guitar I and Guitar I (Lead), which play a melodic line with a key signature of one sharp (F#) and a mix of eighth and quarter notes. Guitar II plays a rhythmic accompaniment of chords, primarily using a power chord (G5) and a triad (G-B-F#). The Bass Guitar part provides a simple bass line with quarter notes and rests.

7

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar I (Lead)

Guitar II

Bass Guitar

Vocal Layer (melody)

Detailed description: This musical score is for a 3-measure section, starting at measure 7. It features nine staves. The top five staves are for percussion: Kick Bass (quarter notes), Snare Drum (quarter notes with rests), Closed HiHat (x marks), and Rim Shot (quarter notes). The sixth staff is a vocal melody in treble clef. The seventh and eighth staves are for guitars: Guitar I (treble clef, sparse notes) and Guitar I (Lead) (treble clef, mostly rests). The ninth staff is for Guitar II (treble clef, chords). The tenth staff is for Bass Guitar (bass clef, quarter notes). The eleventh staff is a second vocal melody in treble clef, identical to the sixth staff.

10

The musical score consists of eight staves. The top five staves are grouped by a brace on the left and represent a drum set: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The sixth staff is labeled 'Vocal Layer (melody)'. The seventh staff is labeled 'Guitar I'. The eighth staff is labeled 'Guitar II'. The ninth staff is labeled 'Bass Guitar'. The tenth staff is also labeled 'Vocal Layer (melody)'. The score is in 4/4 time and begins at measure 10. The drum parts include a kick drum on the first and third beats, snare on the second and fourth, and closed hi-hat on every eighth note. The rim shot part features a quarter note followed by a triplet of eighth notes on the first, second, and third beats. The vocal layers and bass guitar part feature a melody of quarter and eighth notes, with a triplet of eighth notes on the second beat.

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar II

Bass Guitar

Vocal Layer (melody)

13

This musical score is divided into two systems. The top system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a backbeat pattern (beats 2 and 4).
- Closed HiHat:** A hi-hat line with a continuous eighth-note pattern.
- Rim Shot:** A rim shot line with eighth-note patterns, including triplet markings.
- Vocal Layer (melody):** A vocal melody line in treble clef.

The bottom system includes:

- Guitar I:** A lead guitar line in treble clef.
- Guitar II:** A rhythm guitar line in treble clef with a key signature of one sharp (F#).
- Bass Guitar:** A bass guitar line in bass clef.
- Vocal Layer (melody):** A second vocal melody line in treble clef, identical to the one in the top system.

16

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar II

Bass Guitar

Vocal Layer (melody)

19

This musical score is arranged in a vertical stack of staves. From top to bottom, the staves are: Kick Bass, Snare Drum, Closed HiHat, Rim Shot, Vocal Layer (melody), Guitar I, Guitar II, Bass Guitar, and another Vocal Layer (melody). The drum parts (Kick Bass, Snare Drum, Closed HiHat, Rim Shot) are written on a grand staff with a common time signature. The vocal and guitar parts are written on a grand staff with a key signature of one sharp (F#) and a common time signature. The score is divided into three measures. The first measure shows the initial drum patterns and the start of the vocal and guitar lines. The second measure continues the patterns, with a triplet of eighth notes in the Rim Shot part. The third measure concludes the patterns, with a final vocal note and guitar accompaniment.

This musical score is divided into two systems. The first system includes:

- Kick Bass:** A single bass drum hit in the first measure, followed by quarter notes in the second and third measures.
- Snare Drum:** A single snare hit in the first measure, followed by quarter notes in the second and third measures.
- Closed HiHat:** A single hi-hat hit in the first measure, followed by eighth notes in the second and third measures.
- Rim Shot:** A single rim shot hit in the first measure, followed by eighth notes in the second and third measures, with triplets indicated by a '3' below the notes.
- Vocal Layer (melody):** A melody line starting with a quarter rest, followed by eighth notes in the second and third measures.

The second system includes:

- Guitar I:** A single guitar hit in the first measure, followed by rests in the second and third measures.
- Guitar II:** A complex guitar part with chords and melodic lines, including triplets and a final measure with a 7/7 time signature.
- Bass Guitar:** A bass line starting with a quarter rest, followed by quarter notes in the second and third measures.
- Vocal Layer:** A melody line starting with a quarter rest, followed by quarter notes in the second and third measures.
- Vocal Layer (melody):** A second melody line starting with a quarter rest, followed by quarter notes in the second and third measures.



25

This musical score is divided into two systems. The first system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a pattern of quarter notes and eighth notes.
- Closed HiHat:** A closed hi-hat line with a consistent eighth-note pattern.
- Rim Shot:** A rim shot line featuring eighth notes and triplet eighth notes.
- Vocal Layer (melody):** A vocal melody line in treble clef.

The second system includes:

- Guitar I:** A guitar line in treble clef with sparse notes.
- Guitar II:** A guitar line in treble clef with dense chordal accompaniment.
- Bass Guitar:** A bass guitar line in bass clef with a steady quarter-note bass line.
- Vocal Layer:** A vocal accompaniment line in treble clef with chords.
- Vocal Layer (melody):** A second vocal melody line in treble clef, identical to the one in the first system.

28

The musical score is organized into a system of staves. The top five staves are grouped by a brace on the left and represent the drum kit: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The sixth staff is labeled 'Vocal Layer (melody)'. Below this, there are three more staves: 'Guitar I', 'Guitar II', and 'Bass Guitar'. At the bottom, there are two more staves, both labeled 'Vocal Layer (melody)'. The score is divided into three measures. The first measure shows the vocal melody and guitar parts. The second measure features a triplet of eighth notes on the Rim Shot and guitar parts. The third measure continues the vocal melody and guitar parts. The notation includes various symbols such as rests, eighth notes, and triplets.

31

This musical score is divided into two systems. The first system includes:

- Kick Bass**: A single bass drum line with a steady quarter-note pulse.
- Snare Drum**: A snare drum line with a consistent quarter-note pattern.
- Closed HiHat**: A closed hi-hat line with a steady eighth-note pulse.
- Rim Shot**: A rim shot line featuring quarter notes and triplet eighth notes.
- Vocal Layer (melody)**: A vocal melody line in treble clef.

The second system includes:

- Guitar I**: A guitar line in treble clef with rests and a melodic phrase.
- Guitar II**: A guitar line in treble clef with a complex, rhythmic chordal accompaniment.
- Bass Guitar**: A bass guitar line in bass clef with a steady quarter-note bass line.
- Vocal Layer**: A vocal accompaniment line in treble clef with block chords.
- Vocal Layer (melody)**: A second vocal melody line in treble clef, identical to the one in the first system.

34

The musical score consists of ten staves. The top five staves are for a drum set: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The bottom five staves are for vocal and guitar parts: Vocal Layer (melody), Guitar I, Guitar II, Bass Guitar, and another Vocal Layer (melody). The score is divided into three measures. The first measure shows the initial drum patterns and vocal/guitar entries. The second and third measures continue the patterns, with the vocal melody featuring a triplet in the second measure. The guitar parts include complex chordal textures and melodic lines.

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar II

Bass Guitar

Vocal Layer

Vocal Layer (melody)

37

This musical score is arranged in a vertical stack of staves. From top to bottom, the parts are:

- Kick Bass:** A single staff with a treble clef and a common time signature. It features a simple rhythmic pattern of quarter notes.
- Snare Drum:** A single staff with a treble clef and a common time signature. It features a pattern of quarter notes with stems pointing downwards.
- Closed HiHat:** A single staff with a treble clef and a common time signature. It features a pattern of eighth notes with stems pointing downwards.
- Rim Shot:** A single staff with a treble clef and a common time signature. It features a pattern of eighth notes with stems pointing downwards.
- Vocal Layer (melody):** A single staff with a treble clef and a common time signature. It features a melody line with a few notes and rests.
- Guitar I:** A single staff with a treble clef and a common time signature. It features a melody line with a few notes and rests.
- Guitar II:** A single staff with a treble clef and a common time signature. It features a complex chordal accompaniment with many notes and rests.
- Bass Guitar:** A single staff with a bass clef and a common time signature. It features a simple rhythmic pattern of quarter notes.
- Vocal Layer:** A single staff with a treble clef and a common time signature. It features a melody line with a few notes and rests.
- Vocal Layer (melody):** A single staff with a treble clef and a common time signature. It features a melody line with a few notes and rests.

40

The musical score is organized into two systems. The first system contains five staves: Kick Bass, Snare Drum, Closed HiHat, Rim Shot, and Vocal Layer (melody). The second system contains four staves: Guitar I, Guitar II, Bass Guitar, and another Vocal Layer (melody). The tempo is marked as 40. The Kick Bass part consists of quarter notes. The Snare Drum part features a pattern of eighth notes. The Closed HiHat part is marked with 'x' symbols. The Rim Shot part includes a triplet of eighth notes. The Vocal Layer (melody) parts show a melodic line with a long note in the third measure. The Guitar I part has a melodic line with a long note. The Guitar II part features a complex chordal texture with many notes. The Bass Guitar part consists of quarter notes.

43

This musical score is divided into two systems. The top system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a pattern of quarter notes and eighth notes.
- Closed HiHat:** A hi-hat line with a consistent eighth-note pattern marked with 'x'.
- Rim Shot:** A rim shot line featuring eighth notes and triplet eighth notes.
- Vocal Layer (melody):** A vocal melody line in treble clef.

The bottom system includes:

- Guitar I:** A guitar line in treble clef, mostly silent with some notes in the final measure.
- Guitar II:** A guitar line in treble clef playing a series of chords.
- Bass Guitar:** A bass guitar line in bass clef with a steady quarter-note pulse.
- Vocal Layer (melody):** A second vocal melody line in treble clef, identical to the one in the top system.

46

The musical score consists of several staves. The top five staves are for a drum set: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The Kick Bass staff shows a steady quarter-note pattern. The Snare Drum staff features a pattern of quarter notes with a snare drum symbol. The Closed HiHat staff is marked with 'x' symbols indicating a consistent eighth-note pattern. The Rim Shot staff shows a pattern of quarter notes with triplets of eighth notes, each marked with a '3'. Below these are two vocal melody staves, both containing identical notation. The bottom three staves are for guitar and bass: Guitar I (treble clef), Guitar II (treble clef with a key signature of one sharp), and Bass Guitar (bass clef). The guitar parts feature chords and melodic lines, while the bass guitar part provides a harmonic foundation with quarter and eighth notes.

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar II

Bass Guitar

Vocal Layer (melody)



49

This musical score is divided into two systems. The top system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a consistent pattern of quarter notes.
- Closed HiHat:** A hi-hat line consisting of continuous eighth-note patterns.
- Rim Shot:** A rim shot line featuring triplet eighth-note patterns.
- Vocal Layer (melody):** A vocal melody line in treble clef, showing a sequence of notes with some rests.

The bottom system includes:

- Guitar I:** A lead guitar line in treble clef with a melodic, rhythmic pattern.
- Guitar II:** A rhythm guitar line in treble clef, primarily using chords and some melodic accents.
- Bass Guitar:** A bass guitar line in bass clef, mirroring the kick drum's pulse.
- Vocal Layer (melody):** A second vocal melody line, identical to the one in the top system.

52

The image displays a musical score for a band performance, organized into two systems. The first system includes parts for Kick Bass, Snare Drum, Closed HiHat, Rim Shot, and a Vocal Layer (melody). The second system includes parts for Guitar I, Guitar I (Lead), Guitar II, Bass Guitar, and another Vocal Layer (melody). The score is written in 7/8 time and consists of three measures. The drum parts (Kick Bass, Snare Drum, Closed HiHat, Rim Shot) are written on a grand staff with a common time signature. The vocal parts are written on a single staff with a 7/8 time signature. The guitar parts (Guitar I, Guitar I (Lead), Guitar II) are written on a single staff with a 7/8 time signature. The bass guitar part is written on a single staff with a 7/8 time signature. The score is written in a key signature of one sharp (F#).

55

This musical score is arranged in a vertical stack of staves. From top to bottom, the staves are: Kick Bass, Snare Drum, Closed HiHat, Rim Shot, Guitar I, Guitar I (Lead), Guitar II, and Bass Guitar. The drum parts (Kick Bass, Snare Drum, Closed HiHat, and Rim Shot) are written in a simplified notation on a five-line staff with a double bar line at the beginning. The guitar parts (Guitar I, Guitar I (Lead), and Guitar II) are written in standard musical notation on a five-line staff with a treble clef. The Bass Guitar part is written in standard musical notation on a five-line staff with a bass clef. The score consists of three measures. The Kick Bass part plays a steady quarter-note pattern. The Snare Drum part plays a pattern of quarter notes with rests. The Closed HiHat part plays a continuous eighth-note pattern marked with 'x's. The Rim Shot part plays a pattern of quarter notes with triplets of eighth notes. The Guitar I and Guitar I (Lead) parts play a melodic line of quarter notes. The Guitar II part plays a complex chordal accompaniment with many notes beamed together. The Bass Guitar part plays a simple bass line of quarter notes.

58

The musical score is divided into two main sections. The top section, measures 58-60, is for the drum set and includes:

- Kick Bass:** A steady quarter-note pattern.
- Snare Drum:** A pattern of quarter notes with a snare drum sound.
- Closed HiHat:** A continuous eighth-note pattern marked with 'x'.
- Rim Shot:** A pattern of eighth notes with a triplet of eighth notes in each measure, marked with a '3'.

The bottom section, measures 61-63, is for the guitar ensemble and includes:

- Guitar I:** A melodic line in treble clef with a key signature of one sharp (F#).
- Guitar I (Lead):** A melodic line in treble clef, identical to Guitar I.
- Guitar II:** A chordal accompaniment in treble clef, featuring complex chord voicings and some triplets.
- Bass Guitar:** A bass line in bass clef, mirroring the melodic structure of the guitars.

61

This musical score is arranged in a vertical stack of staves. From top to bottom, the staves are: Kick Bass, Snare Drum, Closed HiHat, Rim Shot, Vocal Layer (melody), Guitar I, Guitar I (Lead), Guitar II, Bass Guitar, and another Vocal Layer (melody). The drum parts (Kick Bass, Snare Drum, Closed HiHat, Rim Shot) are written in a simplified notation on a five-line staff with a double bar line. The guitar parts (Guitar I, Guitar I (Lead), Guitar II, Bass Guitar) are written in standard musical notation on a five-line staff. The vocal parts are written in a standard musical notation on a five-line staff with a treble clef. The score is divided into three measures by vertical bar lines. The first measure shows the initial drum and guitar patterns. The second measure continues these patterns. The third measure shows a change in the drum and guitar parts, with the vocal melody starting in the second measure of this section.

64

The image shows a musical score for a drum set and two vocal layers. The drum set parts are: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The vocal parts are labeled 'Vocal Layer (melody)'. The score is divided into three measures. The first measure shows the Kick Bass playing a steady quarter-note pattern, the Snare Drum playing a backbeat pattern, the Closed HiHat playing a continuous eighth-note pattern, and the Rim Shot playing a pattern of eighth notes. The vocal melody in the first measure consists of a series of quarter notes. The second measure continues the drum patterns, with the Rim Shot playing a triplet of eighth notes. The vocal melody in the second measure features a half note followed by a quarter note. The third measure shows the drum patterns continuing, with the Rim Shot playing a triplet of eighth notes. The vocal melody in the third measure features a half note followed by a quarter note. The score is written in a standard musical notation style with a common time signature.

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar II

Bass Guitar

Vocal Layer (melody)

67

The musical score is divided into two systems. The first system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a pattern of quarter notes and eighth notes.
- Closed HiHat:** A closed hi-hat line with a continuous eighth-note pattern.
- Rim Shot:** A rim shot line with eighth notes, including triplet markings.
- Vocal Layer (melody):** A vocal melody line in treble clef.

The second system includes:

- Guitar I:** A guitar line in treble clef, mostly silent with some notes at the end.
- Guitar II:** A guitar line in treble clef with a complex chordal accompaniment.
- Bass Guitar:** A bass guitar line in bass clef with a steady quarter-note pulse.
- Vocal Layer (melody):** A second vocal melody line in treble clef, identical to the one in the first system.

70

The musical score is divided into two systems. The top system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a pattern of quarter notes and eighth notes.
- Closed HiHat:** A closed hi-hat line with a continuous eighth-note pattern.
- Rim Shot:** A rim shot line featuring a quarter note followed by a triplet of eighth notes.
- Vocal Layer (melody):** A vocal melody line in treble clef.

The bottom system includes:

- Guitar I:** A guitar line in treble clef with a few notes and rests.
- Guitar II:** A guitar line in treble clef with a complex chordal accompaniment.
- Bass Guitar:** A bass guitar line in bass clef with a steady quarter-note bass line.
- Vocal Layer (melody):** A second vocal melody line in treble clef, identical to the one in the top system.



73

The image displays a musical score for a song, starting at measure 73. The score is arranged in a vertical stack of staves. The top four staves are for percussion: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The fifth staff is for the Vocal Layer (melody). The sixth and seventh staves are for Guitar I and Guitar II. The eighth staff is for the Bass Guitar. The bottom staff is another Vocal Layer (melody). The score is written in 4/4 time. The key signature is one sharp (F#). The percussion parts are as follows: Kick Bass plays a steady quarter-note pattern. Snare Drum plays a pattern of quarter notes with a snare drum sound. Closed HiHat plays a steady eighth-note pattern. Rim Shot plays a pattern of quarter notes with triplets of eighth notes. The Vocal Layer (melody) starts with a quarter note, followed by a half note, and then a quarter note. The Guitar I part starts with a quarter note, followed by a quarter note, and then a quarter note. The Guitar II part starts with a quarter note, followed by a quarter note, and then a quarter note. The Bass Guitar part starts with a quarter note, followed by a quarter note, and then a quarter note.

76

This musical score is for a 3-measure section, starting at measure 76. It features the following parts:

- Kick Bass:** A simple bass line with quarter notes in the first two measures and a half note in the third.
- Snare Drum:** A rhythmic pattern with quarter notes in the first two measures and a half note in the third.
- Closed HiHat:** A rhythmic pattern with eighth notes in the first two measures and a half note in the third.
- Rim Shot:** A rhythmic pattern with quarter notes in the first two measures and a half note in the third.
- Vocal Layer (melody):** A melody line in the first measure, followed by a rest in the second measure, and a continuation in the third measure.
- Guitar I:** A lead guitar line with eighth notes and a half note in the first measure, followed by a rest in the second measure, and a continuation in the third measure.
- Guitar II:** A rhythm guitar line with chords and eighth notes in the first two measures, followed by a rest in the third measure.
- Bass Guitar:** A bass line with quarter notes in the first two measures and a half note in the third.
- Vocal Layer:** A second vocal layer, mostly silent with a few notes in the third measure.
- Vocal Layer (melody):** A third vocal layer, identical to the first one.

79

This musical score is arranged in a vertical stack of staves. From top to bottom, the staves are: Kick Bass, Snare Drum, Closed HiHat, Rim Shot, Vocal Layer (melody), Guitar II, Bass Guitar, Vocal Layer, and another Vocal Layer (melody). The Kick Bass, Snare Drum, and Closed HiHat staves are grouped together by a large bracket on the left. The Rim Shot staff is also bracketed with the drum parts. The two Vocal Layer staves are also bracketed together. The Guitar II staff is in treble clef with a key signature of one sharp (F#). The Bass Guitar staff is in bass clef. The bottom Vocal Layer staff is in treble clef. The score consists of three measures. The Kick Bass part plays a steady quarter-note pattern. The Snare Drum part has a pattern of quarter notes with rests. The Closed HiHat part is marked with 'x' symbols. The Rim Shot part features triplet eighth notes. The Vocal Layer parts play a melody of quarter notes. The Guitar II part plays a complex chordal accompaniment with some triplets and grace notes. The Bass Guitar part plays a simple bass line.

82

The musical score is divided into two systems. The first system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a consistent backbeat pattern.
- Closed HiHat:** A closed hi-hat line with a steady eighth-note pattern.
- Rim Shot:** A rim shot line featuring a triplet of eighth notes in the first two measures.
- Vocal Layer (melody):** A single vocal melody line.

The second system includes:

- Guitar I:** A guitar line with a few notes in the first measure, then rests.
- Guitar II:** A guitar line with complex chordal textures and a triplet in the third measure.
- Bass Guitar:** A bass guitar line with a steady quarter-note bass line.
- Vocal Layer:** A vocal line with chords and a melodic line.
- Vocal Layer (melody):** A second vocal melody line, identical to the one in the first system.

85

This musical score is divided into two systems. The first system includes:

- Kick Bass:** A single bass drum line with a steady quarter-note pulse.
- Snare Drum:** A snare drum line with a pattern of quarter notes and rests.
- Closed HiHat:** A closed hi-hat line with a consistent eighth-note pattern.
- Rim Shot:** A rim shot line featuring triplet eighth notes.
- Vocal Layer (melody):** A vocal melody line in treble clef, mostly consisting of rests.

The second system includes:

- Guitar I:** A guitar line in treble clef with eighth notes and rests.
- Guitar II:** A guitar line in treble clef with complex chordal textures and arpeggios.
- Bass Guitar:** A bass guitar line in bass clef with a simple harmonic progression.
- Vocal Layer:** A vocal line in alto clef with chords and rests.
- Vocal Layer (melody):** A second vocal melody line in treble clef, identical to the one in the first system.

88

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar II

Bass Guitar

Vocal Layer

Vocal Layer (melody)

91

The musical score for page 31, starting at measure 91, is arranged as follows:

- Kick Bass:** A simple rhythmic pattern of quarter notes.
- Snare Drum:** A pattern of quarter notes with a snare sound.
- Closed HiHat:** A pattern of eighth notes with an 'x' above each note, indicating a closed hi-hat sound.
- Rim Shot:** A pattern of eighth notes with a rim shot sound.
- Vocal Layer (melody):** A melodic line in treble clef with a key signature of one sharp (F#).
- Guitar I:** A melodic line in treble clef, starting with a rest and then playing a few notes.
- Guitar II:** A complex rhythmic pattern in treble clef, featuring many beamed notes and a key signature of one sharp.
- Bass Guitar:** A melodic line in bass clef, following a similar rhythmic pattern to the kick bass.
- Vocal Layer:** A harmonic accompaniment for the vocal melody, consisting of chords in treble clef.
- Vocal Layer (melody):** A duplicate of the vocal melody line at the bottom of the page.

This musical score is arranged in a vertical stack of staves. From top to bottom, the staves are: Kick Bass (drum notation), Snare Drum (drum notation), Closed HiHat (drum notation), Rim Shot (drum notation), Vocal Layer (melody) (treble clef), Guitar I (treble clef), Guitar I (Lead) (treble clef), Guitar II (treble clef with a key signature change to one sharp), Bass Guitar (bass clef), Vocal Layer (treble clef), and Vocal Layer (melody) (treble clef). The score is divided into three measures by vertical bar lines. The drum parts feature a consistent rhythmic pattern across all measures. The vocal parts consist of a melody line with some rests. The guitar parts include a lead line for Guitar I, a rhythm line for Guitar II with complex chordal textures, and a bass line for the Bass Guitar.



97

This musical score is divided into two systems. The top system includes:

- Kick Bass**: A single bass drum line with a steady quarter-note pulse.
- Snare Drum**: A snare drum line with a pattern of quarter notes and eighth notes.
- Closed HiHat**: A closed hi-hat line with a consistent eighth-note pattern.
- Rim Shot**: A rim shot line featuring eighth-note patterns with triplets in the second and third measures.
- Vocal Layer (melody)**: A vocal melody line in treble clef with a long note in the first measure and a rest in the second.

The bottom system includes:

- Guitar I**: A guitar line in treble clef with a melodic line and a rest in the third measure.
- Guitar II**: A guitar line in treble clef with a chordal accompaniment.
- Bass Guitar**: A bass guitar line in bass clef with a simple bass line.
- Vocal Layer**: A second vocal line in treble clef with a rest in the second measure.
- Vocal Layer (melody)**: A third vocal melody line in treble clef, identical to the one in the top system.

100

The image shows a musical score for a drum set and vocal layers. The drum set parts include Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The vocal parts include Vocal Layer (melody), Guitar I, Guitar II, Bass Guitar, and another Vocal Layer. The score is written in 4/4 time and consists of three measures. The tempo is marked as 100. The drum set parts are written in a simplified notation style, with the Kick Bass part using a single line and the Snare Drum, Closed HiHat, and Rim Shot parts using a single line with various symbols. The vocal parts are written in standard musical notation. The guitar parts are written in standard musical notation, with Guitar II playing a chord progression. The bass guitar part is written in standard musical notation, playing a simple bass line. The vocal parts are written in standard musical notation, with the first vocal layer starting on a G4 and the second vocal layer starting on a G4. The score is written in 4/4 time and consists of three measures. The tempo is marked as 100.

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Vocal Layer (melody)

Guitar I

Guitar II

Bass Guitar

Vocal Layer

Vocal Layer (melody)

103

This musical score is divided into two systems. The top system contains five staves: Kick Bass, Snare Drum, Closed HiHat, Rim Shot, and Vocal Layer (melody). The bottom system contains four staves: Guitar I, Guitar II, Bass Guitar, and two Vocal Layer (melody) staves. The drum parts are in 4/4 time. The Kick Bass part consists of quarter notes on the first and third beats of each measure. The Snare Drum part has a backbeat pattern on the second and fourth beats. The Closed HiHat part features a steady eighth-note pattern. The Rim Shot part includes quarter notes and eighth-note triplets on the first and third beats. The vocal melody in the top system is written in treble clef with a key signature of one sharp (F#). The guitar parts include a lead line for Guitar I, a chordal accompaniment for Guitar II, and a bass line for Bass Guitar. The bottom system's vocal parts include a harmony line and a second melody line.

106

This musical score is arranged in a grand staff format with ten individual staves. The top five staves represent the drum kit: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The bottom five staves represent the vocal and guitar parts: Vocal Layer (melody), Guitar I, Guitar II, Bass Guitar, and another Vocal Layer. The music is organized into three measures. The first measure contains a kick drum, snare drum, and closed hi-hat. The second measure features a snare drum, closed hi-hat, and a triplet of eighth notes on the rim shot. The third measure includes a snare drum, closed hi-hat, and a single eighth note on the rim shot. The vocal melody is written in treble clef, and the guitar parts are also in treble clef, while the bass guitar part is in bass clef. The key signature has one sharp (F#).

109

The musical score is organized into two systems. The first system includes:

- Kick Bass**: A single bass drum line with a 4/4 rhythm.
- Snare Drum**: A snare drum line with a backbeat and a fill.
- Closed HiHat**: A hi-hat line with a steady eighth-note pattern.
- Rim Shot**: A rim shot line with a backbeat and triplet patterns.
- Vocal Layer (melody)**: A vocal melody line that is mostly silent.

The second system includes:

- Guitar I**: A guitar line with a melodic lead.
- Guitar I (Lead)**: A second guitar line with a melodic lead.
- Guitar II**: A guitar line with a rhythmic accompaniment of chords.
- Bass Guitar**: A bass guitar line with a simple bass line.
- Vocal Layer**: A vocal line that is mostly silent.
- Vocal Layer (melody)**: A second vocal melody line that is mostly silent.

112

The musical score is divided into two main sections: a drum set and a guitar ensemble. The drum set section includes four staves: Kick Bass, Snare Drum, Closed HiHat, and Rim Shot. The guitar ensemble section includes four staves: Guitar I, Guitar I (Lead), Guitar II, and Bass Guitar. The score is for measures 112-114. The key signature is one sharp (F#). The time signature is 4/4. The drum set part features a consistent pattern of eighth notes on the snare and hi-hat, with a triplet of eighth notes on the rim shot in measures 112 and 113. The guitar parts feature a melodic line in measures 112 and 113, and a sustained chord in measure 114. The bass guitar part features a simple bass line in measures 112 and 113, and a sustained chord in measure 114.

Kick Bass

Snare Drum

Closed HiHat

Rim Shot

Guitar I

Guitar I (Lead)

Guitar II

Bass Guitar

# Ringo Starr - Act Naturally 1

## Kick Bass

♩ = 160,000000

2



9



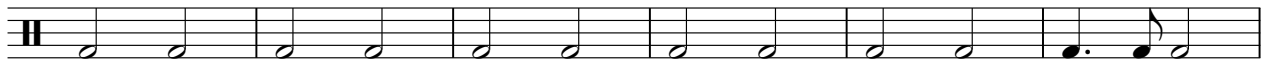
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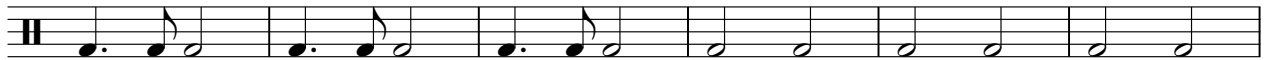
23



30



36



42



49



56



63

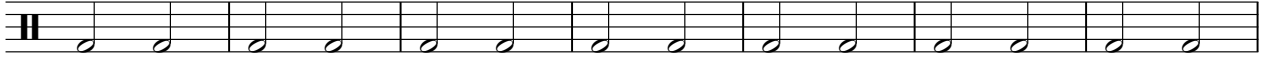


V.S.

2

# Kick Bass

70



77



84



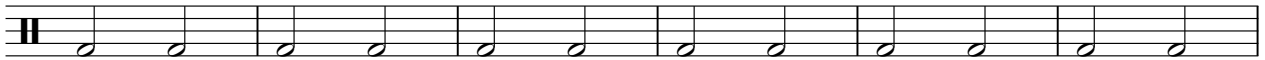
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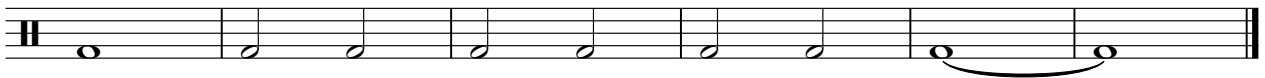
97



104



110





Snare Drum

Ringo Starr - Act Naturally 1

♩ = 160,000000

2

Measures 1-7: 4/4 time signature, double bar line in measure 1. Measures 2-7: Snare drum notation with quarter notes on the snare line.

8

Measures 8-13: Snare drum notation with quarter notes on the snare line. Measure 13: Snare drum notation with a dotted quarter note on the snare line.

14

Measures 14-19: Snare drum notation with quarter notes on the snare line.

20

Measures 20-25: Snare drum notation with quarter notes on the snare line. Measure 22: Snare drum notation with a half note on the snare line.

26

Measures 26-31: Snare drum notation with quarter notes on the snare line.

32

Measures 32-37: Snare drum notation with quarter notes on the snare line.

38

Measures 38-43: Snare drum notation with quarter notes on the snare line.

44

Measures 44-49: Snare drum notation with quarter notes on the snare line. Measure 44: Snare drum notation with a dotted quarter note on the snare line.

50

Measures 50-55: Snare drum notation with quarter notes on the snare line. Measure 52: Snare drum notation with a half note on the snare line.

56

Measures 56-61: Snare drum notation with quarter notes on the snare line.

V.S.

2

# Snare Drum

62



68



74



80



86



92



98



104



110



# Ringo Starr - Act Naturally 1

## Closed HiHat

♩ = 160,000000

**2**



6



10



14



18



23



27



31



35



39



V.S.

2

# Closed HiHat

43



47



51



56



60



64



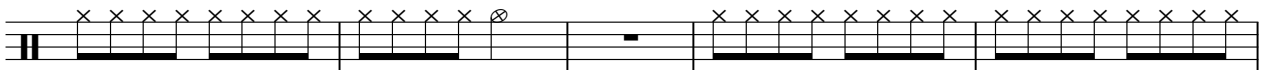
68



72



76



81



Closed HiHat

85



89



93



97



101



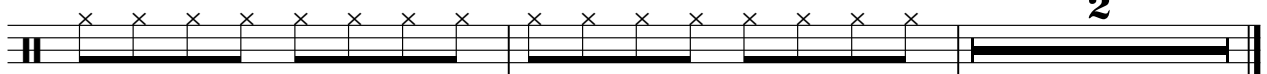
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109



112





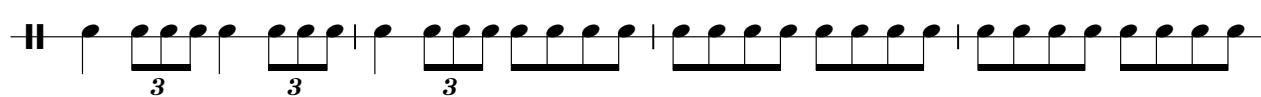


Rim Shot

85



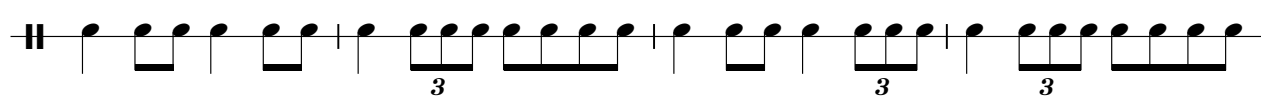
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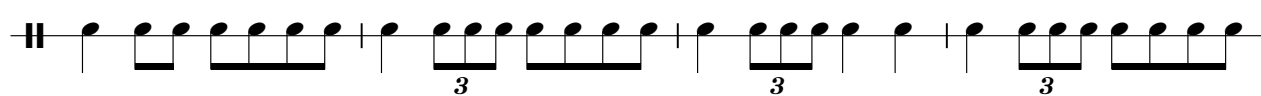
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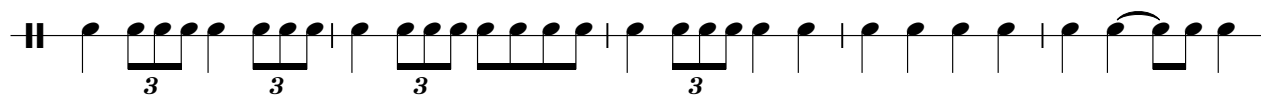
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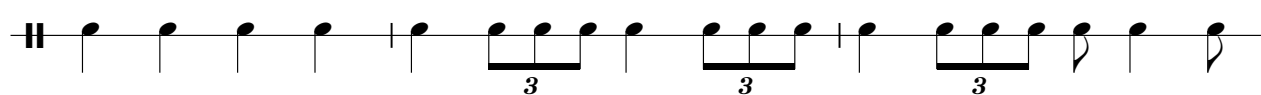
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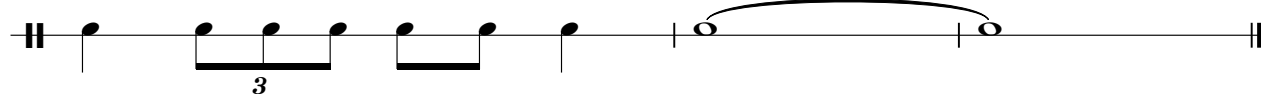
105



110



113





Vocal Layer (melody)

Ringo Starr - Act Naturally 1

♩ = 160,000000

6

12

18

24

30

36

42

48

52

8



# Ringo Starr - Act Naturally 1

## Guitar I

♩ = 160,000000

7

14

21

29

35

41

47

54

59



Guitar I (Lead)

Ringo Starr - Act Naturally 1

♩ = 160,000000

7

**46**

57

62

**33**

**14**

111

Guitar II

Ringo Starr - Act Naturally 1

♩ = 160,000000

2

7

12

18

23

28

33

37

42

47

V.S.

52

57

62

67

73

78

83

88

93

98

103

108

112



Bass Guitar

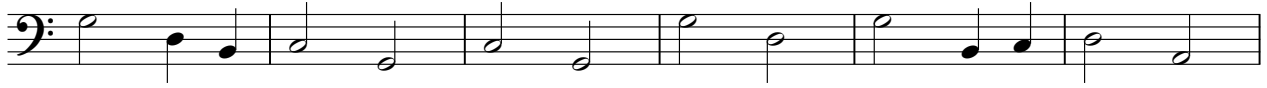
Ringo Starr - Act Naturally 1

♩ = 160,000000

2



8



14



20



26



32



38



44



50

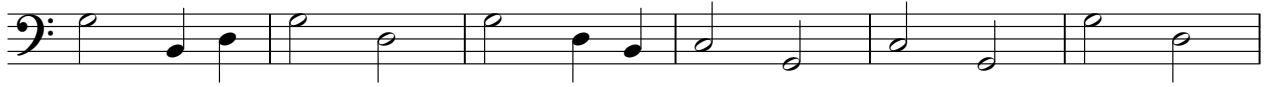


56



V.S.

62



68



74



80



86



92



98



104



110



# Ringo Starr - Act Naturally 1

## Vocal Layer

♩ = 160,000000

21

26

31

37 39

80

86

92

98

104

108 6

Vocal Layer (melody)

Ringo Starr - Act Naturally 1

♩ = 160,000000

6

12

18

24

30

36

42

48

52

8

Vocal Layer (melody)

62



68



74



80



86



92



98



104



108

