

Super Mario Land 6Coins - Space Zone

♩ = 125,000000

Perc

Bass

Bass 2

5/30/05

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

♩ = 125,000000

Lead 2 Warp

Nintendo

3

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



4

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

5 3

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



6

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

7

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Detailed description: This block contains the musical notation for measures 7 and 8. The Perc staff features a complex rhythmic pattern with eighth notes and rests, marked with 'x' symbols above. The Bass and Bass 2 staves show a melodic line with a half note followed by quarter notes. The Super Mario Land 2 - Space Zone, BG Echo, and BG Support staves contain dense chordal accompaniment with many beamed notes. The Perc Support staff has a simple pattern of quarter notes with rests.



8

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Detailed description: This block contains the musical notation for measures 8 and 9. The Perc staff continues the rhythmic pattern from measure 7. The Bass and Bass 2 staves show a melodic line with a half note followed by quarter notes. The Super Mario Land 2 - Space Zone, BG Echo, and BG Support staves contain dense chordal accompaniment with many beamed notes. The Perc Support staff has a simple pattern of quarter notes with rests.

9

Perc

Lead 1

Lead 1 Echo

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Lead 2

Lead 2 Warp

Detailed description: This is a musical score for the track 'Super Mario Land 2 - Space Zone', specifically measures 9 through 13. The score is arranged for a multi-instrument ensemble. The Percussion part (Perc) features a complex rhythmic pattern with eighth and sixteenth notes, some with accents and slurs. The Lead 1 and Lead 1 Echo parts are in treble clef, with Lead 1 having a rest in measure 9 and a note in measure 10, while Lead 1 Echo has a rest in measure 9 and notes in measures 10 and 11. The Bass 1 and Bass 2 parts are in bass clef, playing a similar melodic line. The Super Mario Land 2 - Space Zone part is the main melody, written in treble clef with a key signature of two sharps (F# and C#). The BG Echo and BG Support parts provide harmonic support with chords and arpeggiated figures. The Perc Support part has a rhythmic pattern of eighth notes with accents. The Lead 2 and Lead 2 Warp parts are in treble clef, with Lead 2 having a rest in measure 9 and a note in measure 10, and Lead 2 Warp having a rest in measure 9 and a note in measure 10.

10

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



11

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

12

Musical score for measures 12-13. The score includes staves for Percussion (Perc), Lead 1, Lead 1 Echo, Bass, Percussion Support (Perc Support), Lead 2, and Lead 2 Warp. The Percussion part features a complex rhythmic pattern with eighth notes and rests. The Lead 1 and Lead 2 parts have melodic lines with some rests. The Bass part provides a steady accompaniment. The Perc Support part has a consistent rhythmic pattern. The Lead 1 Echo and Lead 2 Warp parts have melodic lines that echo the Lead 1 and Lead 2 parts respectively.



13

Musical score for measures 13-14. The score includes staves for Percussion (Perc), Lead 1, Lead 1 Echo, Bass, Percussion Support (Perc Support), Lead 2, and Lead 2 Warp. The Percussion part continues with the same complex rhythmic pattern. The Lead 1 part has a melodic line with some rests. The Lead 1 Echo part has a melodic line that echoes the Lead 1 part. The Bass part provides a steady accompaniment. The Perc Support part has a consistent rhythmic pattern. The Lead 2 and Lead 2 Warp parts have melodic lines that echo the Lead 1 and Lead 2 parts respectively.

14

Musical score for measures 14-15. The score includes staves for Perc, Lead 1, Lead 1 Echo, Bass, Perc Support, Lead 2, and Lead 2 Warp. Measure 14 features a complex percussive pattern with eighth notes and beams. Lead 1 and Lead 2 have melodic lines with slurs. Lead 1 Echo and Lead 2 Warp have simpler melodic lines. The Bass line is a steady eighth-note pattern. Perc Support has a rhythmic pattern of eighth notes.



15

Musical score for measures 15-16. The score includes staves for Perc, Lead 1, Lead 1 Echo, Bass, Perc Support, Lead 2, and Lead 2 Warp. Measure 15 features a complex percussive pattern with eighth notes and beams. Lead 1 and Lead 2 have melodic lines with slurs. Lead 1 Echo and Lead 2 Warp have simpler melodic lines. The Bass line is a steady eighth-note pattern. Perc Support has a rhythmic pattern of eighth notes.

16 9

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



17

Perc

Bass

Bass 2

Perc Support

Super Mario Land 2 - Space Zone

18

Perc

Bass

Bass 2

BG Echo

BG Support

Perc Support



Super Mario Land 2 - Space Zone

19

Perc

Bass

Bass 2

BG Echo

BG Support

Perc Support

20

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



21

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

22

Perc

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



23

Perc

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



24

Perc

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

The musical score is arranged in a multi-staff format. At the top, there are two percussion staves. The first staff, labeled 'Perc', features a complex rhythmic pattern with eighth and sixteenth notes, some with upward-pointing stems, and includes a '7' time signature. The second staff, labeled 'Perc Support', shows a simpler rhythmic accompaniment with eighth notes and rests. Below these are the melodic parts: 'Lead 1' and 'Lead 1 Echo' in treble clef, 'Bass' in bass clef, 'Super Mario Land 2 - Space Zone' (the main melody) in treble clef, 'BG Echo' and 'BG Support' in treble clef, 'Lead 2' and 'Lead 2 Warp' in treble clef. The 'Super Mario Land 2 - Space Zone' staff shows a melody with eighth and sixteenth notes, some beamed together. The 'Bass' staff has a simple bass line with a few notes and rests. The 'BG Echo' and 'BG Support' staves provide harmonic support with chords and single notes. The 'Lead 1' and 'Lead 2' parts are mostly rests with a few notes at the end of the phrase. The 'Lead 1 Echo' part has a similar structure to 'Lead 1' but with a different melodic line. The 'Lead 2 Warp' part is mostly a rest with a few notes at the end.

26

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

Detailed description: This block contains the first system of a musical score for measures 26 and 27. It features seven staves. The Perc staff has a complex rhythmic pattern with eighth notes and rests, marked with 'x' above. Lead 1 and Lead 2 play a melodic line starting on a G# note. Lead 1 Echo follows the Lead 1 line. The Bass staff provides a steady accompaniment. Perc Support consists of eighth notes with rests. Lead 2 and Lead 2 Warp play a similar melodic line to Lead 1.



27

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

Detailed description: This block contains the second system of a musical score for measures 27 and 28. It features seven staves. The Perc staff continues the rhythmic pattern from the previous system. Lead 1 and Lead 2 play a melodic line that changes in measure 28. Lead 1 Echo follows the Lead 1 line. The Bass staff continues its accompaniment. Perc Support consists of eighth notes with rests. Lead 2 and Lead 2 Warp play a similar melodic line to Lead 1.

28

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



29

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

30

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



31

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

32 17

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



33

Perc

Bass

Bass 2

Perc Support

34

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



35

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

36

Musical score for measures 36-37. The score includes parts for Perc, Bass, Bass 2, Super Mario Land 2 - Space Zone, BG Echo, BG Support, and Perc Support. The Perc part features a complex rhythmic pattern with accents. The Bass and Bass 2 parts provide a steady bass line. The Super Mario Land 2 - Space Zone part is the main melody. The BG Echo and BG Support parts provide harmonic support. The Perc Support part provides a simple rhythmic accompaniment.



37

Musical score for measures 37-38. The score includes parts for Perc, Bass, Bass 2, Super Mario Land 2 - Space Zone, BG Echo, BG Support, and Perc Support. The Perc part continues with its complex rhythmic pattern. The Bass and Bass 2 parts continue their bass line. The Super Mario Land 2 - Space Zone part continues the main melody. The BG Echo and BG Support parts continue their harmonic support. The Perc Support part continues its simple rhythmic accompaniment.

38

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



39

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

40 Perc

7

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

41

Perc

Lead 1

Lead 1 Echo

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Lead 2

Lead 2 Warp

Detailed description: This is a musical score for measures 41 and 42 of the 'Space Zone' level in Super Mario Land 2. The score is arranged in a multi-stem format. The Percussion part (top) features a complex rhythmic pattern with eighth and sixteenth notes, some beamed together. The Lead 1 and Lead 1 Echo parts are in treble clef, with Lead 1 having a whole rest and Lead 1 Echo having a quarter rest followed by a quarter note. The Bass 1 and Bass 2 parts are in bass clef, playing a similar melodic line. The Super Mario Land 2 - Space Zone part is the main melody, featuring a sequence of eighth notes followed by a series of beamed sixteenth notes. The BG Echo and BG Support parts provide harmonic support with chords and melodic fragments. The Perc Support part has a rhythmic pattern of eighth notes with beams. The Lead 2 and Lead 2 Warp parts are in treble clef, with Lead 2 having a whole rest and Lead 2 Warp having a quarter rest followed by a quarter note.

42

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



43

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

44

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



45

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

46

Musical score for measures 46-47. The score includes parts for Perc, Lead 1, Lead 1 Echo, Bass, Perc Support, Lead 2, and Lead 2 Warp. The Perc part features a complex rhythmic pattern with accents and slurs. Lead 1 and Lead 2 parts have melodic lines with slurs. Lead 1 Echo and Lead 2 Warp parts provide harmonic support. The Bass part has a steady melodic line. Perc Support has a rhythmic accompaniment. The score is written in treble clef with a key signature of one sharp (F#).



47

Musical score for measures 47-48. The score includes parts for Perc, Lead 1, Lead 1 Echo, Bass, Perc Support, Lead 2, and Lead 2 Warp. The Perc part continues with the same complex rhythmic pattern. Lead 1 and Lead 2 parts have melodic lines with slurs. Lead 1 Echo and Lead 2 Warp parts provide harmonic support. The Bass part has a steady melodic line. Perc Support has a rhythmic accompaniment. The score is written in treble clef with a key signature of one sharp (F#).

48

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



49

Perc

Bass

Bass 2

Perc Support

50 27

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



51

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

52

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



53

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Super Mario Land 2 - Space Zone

54

Perc

BG Echo

BG Support

Perc Support



Super Mario Land 2 - Space Zone

55

Perc

BG Echo

BG Support

Perc Support



Super Mario Land 2 - Space Zone

56

Perc

BG Echo

BG Support

Perc Support

57

Perc

Lead 1

Lead 1 Echo

Bass

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Lead 2

Lead 2 Warp

Detailed description: This is a musical score for measures 57-60 of the song 'Super Mario Land 2 - Space Zone'. The score is arranged in a multi-stem format. The top stem is Percussion, featuring a complex rhythmic pattern with eighth and sixteenth notes, some with accents and slurs. Below it are Lead 1 and Lead 1 Echo, both in treble clef, with Lead 1 Echo being a delayed version of Lead 1. The Bass line is in bass clef, providing a simple harmonic accompaniment. The main melody, 'Super Mario Land 2 - Space Zone', is in treble clef and consists of a series of eighth notes. Below the main melody are BG Echo and BG Support, which provide background accompaniment. Perc Support is also in treble clef and features a rhythmic pattern of eighth notes. Lead 2 and Lead 2 Warp are in treble clef and provide additional melodic lines.

58

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



59

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

60

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



61

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

62

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



63

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp

64

Perc

Lead 1

Lead 1 Echo

Bass

Perc Support

Lead 2

Lead 2 Warp



65

Perc

Bass

Bass 2

Perc Support

66 35

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



67

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

68

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



69

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Super Mario Land 2 - Space Zone

70

Perc

BG Echo

BG Support

Perc Support



Super Mario Land 2 - Space Zone

71

Perc

BG Echo

BG Support

Perc Support



Super Mario Land 2 - Space Zone

72

Perc

BG Echo

BG Support

Perc Support

73

Perc

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support



74

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

75

Musical score for measures 75-79 of Super Mario Land 2 - Space Zone. The score includes staves for Perc, Bass, Bass 2, Super Mario Land 2 - Space Zone, BG Echo, BG Support, and Perc Support. The Perc staff features a complex rhythmic pattern with eighth notes and rests. The Bass and Bass 2 staves provide a melodic and harmonic foundation. The Super Mario Land 2 - Space Zone staff contains the main melody. The BG Echo and BG Support staves provide background accompaniment. The Perc Support staff features a simple rhythmic pattern.

Super Mario Land 2 - Space Zone

Super Mario Land 2 - Space Zone

76

Musical score for measures 76-80 of Super Mario Land 2 - Space Zone. The score includes staves for Perc, Bass, Bass 2, Super Mario Land 2 - Space Zone, BG Echo, BG Support, and Perc Support. The Perc staff continues with its complex rhythmic pattern. The Bass and Bass 2 staves continue their melodic and harmonic roles. The Super Mario Land 2 - Space Zone staff continues the main melody. The BG Echo and BG Support staves continue their background accompaniment. The Perc Support staff continues its simple rhythmic pattern.

77

Perc

Bass

Bass 2

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Detailed description: This musical score block covers measures 77 to 80. It features seven staves. The Perc staff (top) has a 7/8 time signature and includes a complex rhythmic pattern with many beamed notes and accents. The Bass and Bass 2 staves are in bass clef, with Bass 2 providing a more detailed harmonic line. The Super Mario Land 2 - Space Zone, BG Echo, and BG Support staves are in treble clef, with the main melody in the top staff and background accompaniment below. The Perc Support staff is in treble clef and provides a simple rhythmic accompaniment. The key signature has one sharp (F#).



78

Perc

Super Mario Land 2 - Space Zone

BG Echo

BG Support

Perc Support

Detailed description: This musical score block covers measures 78 to 81. It features five staves. The Perc staff (top) continues the complex rhythmic pattern from the previous block. The Super Mario Land 2 - Space Zone, BG Echo, and BG Support staves are in treble clef, with the main melody in the top staff and background accompaniment below. The Perc Support staff is in treble clef and provides a simple rhythmic accompaniment. The key signature has one sharp (F#).

Super Mario Land 2 - Space Zone

79

Perc

BG Echo

BG Support

Perc Support

Detailed description: This system contains measures 79 and 80. The Perc staff features a complex rhythmic pattern with eighth and sixteenth notes, including accents and slurs. The BG Echo staff has a melodic line with eighth notes and rests. The BG Support staff provides a harmonic accompaniment with eighth notes. The Perc Support staff has a simple rhythmic pattern of eighth notes with accents.

Super Mario Land 2 - Space Zone

80

Perc

BG Echo

BG Support

Perc Support

Detailed description: This system contains measures 80 and 81. The Perc staff continues the rhythmic pattern from the previous system. The BG Echo staff has a melodic line with eighth notes and rests. The BG Support staff provides a harmonic accompaniment with eighth notes. The Perc Support staff has a simple rhythmic pattern of eighth notes with accents.

Super Mario Land 2 - Space Zone

81

Perc

BG Echo

BG Support

Perc Support

Detailed description: This system contains measures 81 and 82. The Perc staff continues the rhythmic pattern from the previous system. The BG Echo staff has a melodic line with eighth notes and rests. The BG Support staff provides a harmonic accompaniment with eighth notes. The Perc Support staff has a simple rhythmic pattern of eighth notes with accents.

Super Mario Land 6Coins - Space Zone

Perc

♩ = 125,000000

The image displays a musical score for a percussion instrument, likely a drum set, for the track "Super Mario Land 6Coins - Space Zone". The score is written on 13 staves, numbered 1 through 13. Each staff begins with a double bar line and a key signature of one flat (Bb). The tempo is indicated as ♩ = 125,000000. The notation consists of rhythmic patterns using eighth and sixteenth notes, with stems pointing up and down. Above the notes, there are 'x' marks indicating specific drum sounds or techniques. The score is divided into two measures per staff, with a repeat sign at the beginning of each measure. The overall pattern is a complex, repeating rhythmic sequence.

Nintendo

V.S.

The image displays a musical score for guitar and percussion, spanning measures 22 to 40. The score is organized into ten systems, each containing two staves. The top staff of each system is a percussion staff, indicated by the 'Perc' label at the top right, and features a rhythmic pattern of eighth notes with 'x' marks above them, representing a specific percussive sound. The bottom staff of each system is a guitar staff, marked with a double bar line and a '7' above it, indicating a seventh fret. The guitar part consists of a sequence of eighth notes, with some notes beamed together. The measures are numbered on the left side of each system: 22, 24, 26, 28, 30, 32, 34, 36, 38, and 40. The notation is consistent throughout, showing a steady rhythmic progression.

Perc 3

42

44

46

48

50

52

54

56

58

60

V.S.

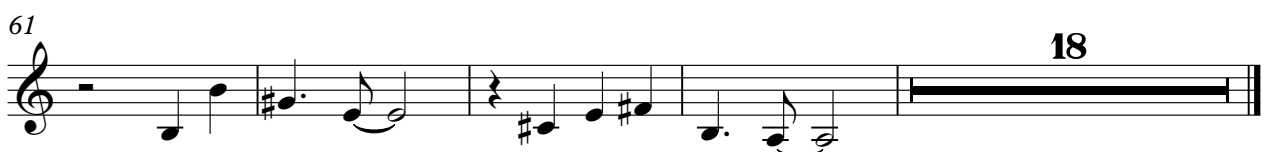
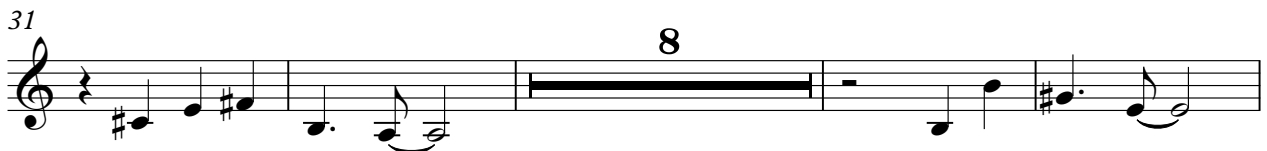
Perc

The image displays a musical score for a Percussion instrument, labeled 'Perc' at the top. The score is organized into ten systems, each corresponding to a measure number from 62 to 80. Each system consists of two staves: the upper staff shows rhythmic notation with 'x' marks and beams, and the lower staff shows a guitar-style notation with stems and flags. The notation is consistent across all systems, representing a steady, rhythmic pattern. The final system (measure 80) concludes with a double bar line.

Super Mario Land 6Coins - Space Zone

Lead 1

♩ = 125,000000



Nintendo

Super Mario Land 6Coins - Space Zone

Lead 1 Echo

♩ = 125,000000

8

13

17

29

33

45

49

61

64

18

Nintendo

Super Mario Land 6Coins - Space Zone

Bass

♩ = 125,000000



Nintendo

V.S.

43



47



51



57



61



65



69



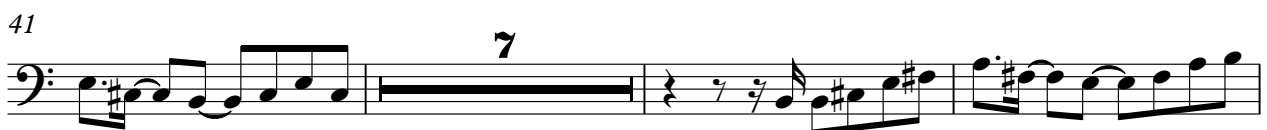
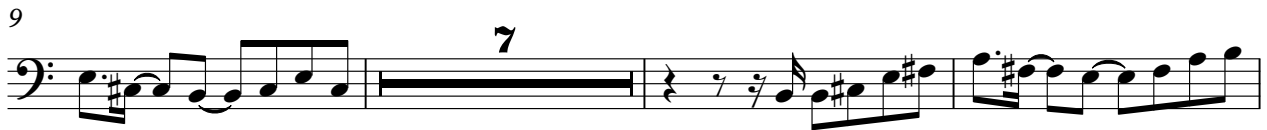
76



Super Mario Land 6Coins - Space Zone

Bass 2

♩ = 125,000000



Nintendo

2

Bass 2

74



76



5

Super Mario Land 2 - Space Zone Super Mario Land 6Coins - Space Zone

♩ = 125,000000
5/30/05

4

7

10 8

20

23

26 8

36

39

41 8

Nintendo

2 Super Mario Land 2 - Space Zone

50

53

56 8

66

69

72

75

78

80

This musical score is written for a single melodic line on a treble clef staff. The key signature consists of two sharps (F# and C#), and the time signature is 4/4. The score is divided into measures, with measure numbers 50, 53, 56, 66, 69, 72, 75, 78, and 80 indicated at the beginning of their respective lines. The music features a consistent eighth-note rhythmic pattern, often grouped in pairs with slurs. A notable feature is a measure rest of 8 measures starting at measure 56. The notation includes various accidentals (sharps and naturals) and slurs to indicate phrasing and articulation.

Super Mario Land 6Coins - Space Zone

BG Echo

♩ = 125,000000

5

8

18

21

24

34

37

40

8

8

8

Nintendo

2

50

53

56

66

69

72

75

78

80

EG Fcb B

8

♩ = 125,000000

4

7

10

8

20

23

26

8

36

39

41

8

2

50

53

56

66

69

72

75

78

80

B Support

8

The image displays a musical score for guitar, written in treble clef. The score is organized into ten systems, each representing a set of three measures. The systems are labeled with measure numbers: 50, 53, 56, 66, 69, 72, 75, 78, and 80. The key signature is one sharp (F#), and the time signature is 4/4. The notation consists of eighth and sixteenth notes, often beamed together in groups of four. Slurs are used to indicate phrasing across these groups. In the system starting at measure 56, there is a section labeled 'B Support' with a circled 'B' above it. This section includes a measure with a large '8' above it, which likely indicates a repeat or a specific guitar technique. The score concludes with a double bar line at the end of the final system.

Super Mario Land 6Coins - Space Zone

Perc Support

♩ = 125,000000

4

7

10

13

16

19

22

25

28

Nintendo

V.S.

31

34

37

40

43

46

49

52

55

58

This musical score is for a Percussion Support part, spanning measures 31 to 58. It consists of ten staves, each beginning with a measure number. The notation is written on a single treble clef staff for each system. The music is a rhythmic accompaniment, featuring a consistent pattern of eighth notes with stems pointing downwards. Each eighth note is accompanied by a small 'v' symbol, likely representing a specific percussive effect or a grace note. The notes are organized into groups of four per measure, with a consistent interval between them. The overall texture is a steady, rhythmic accompaniment.

61

64

67

70

73

76

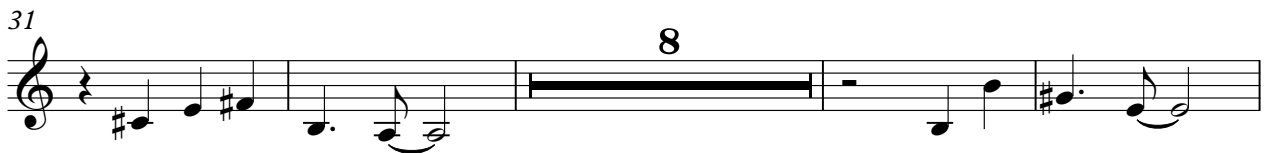
79

81

Super Mario Land 6Coins - Space Zone

Lead 2

♩ = 125,000000

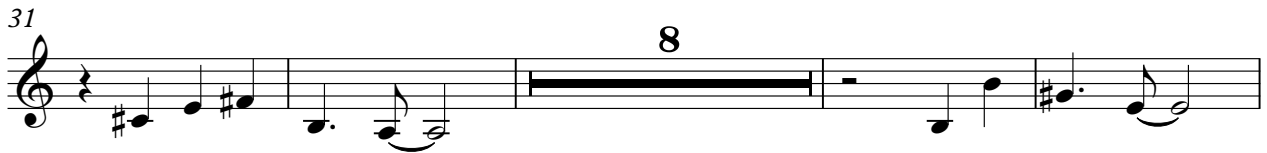


Nintendo

Super Mario Land 6Coins - Space Zone

Lead 2 Warp

♩ = 125,000000



Nintendo