

# BDTO : "Lamento : The Redemption Denied"

Episode III  
Atherakia

Words & Music by Atherakia

Standard tuning

♩ = 140

You can use a Dist. Gtr (clean)...

E-Gt

1

*fff* *mf* *f* *fff* *mf* *f* *fff* *mf* *f*

let ring

T 0 2 2 2

A 0 0 2

B 0 2 0 2

4

*fff* *f* *mp* *mf* *fff* *mf* *f* *fff* *mf* *f*

let ring

T 0-1-0 2 2 2 0 2 2 2 0 2 0

A 0 0 2 2 0 2 2 2 0 2 0

B 0 0 2 2 0 2 2 2 0 2 0

7

*fff* *mf* *f* *fff* *f* *mp* *mf* *fff* *mf* *f*

let ring

T 0 2 0 2 0-1-0 2 2 2 0 2 2 2 0 2 0

A 0 2 0 2 0 2 2 2 0 2 2 2 0 2 0

B 0 2 0 2 0 2 2 2 0 2 2 2 0 2 0

10

*fff* *mf* *f* *fff* *mf* *f* *fff* *f* *mp* *mf*

let ring

T 0 2 0 0 0 2 0 2 0-1-0 2 2 2 0 2 0

A 0 2 0 0 0 2 0 2 0-1-0 2 2 2 0 2 0

B 0 2 0 0 0 2 0 2 0-1-0 2 2 2 0 2 0

13

*fff* *mf* *f* *fff* *mf* *f* *fff* *mf* *f*

let ring

TAB

0	2	2	2	2	0	0	0	0	2	2	0	2
0	2	0	2	2	0	2	2	0	0	2	0	2

16

*fff* *ff* *f* *fff* *f* *mp* *mf* *f*

let ring

TAB

0	1	0	2	2	2	2	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

19

let ring

TAB

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

23

let ring

TAB

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

29

let ring

TAB

								0	0	0	0	0	0	0	0	0	0	0	0
								2	2	2	2	2	2	2	2	2	2	2	2
								0	0	0	0	0	0	0	0	0	0	0	0

36

let ring

*fff* *mf* *f*

TAB

0	0	0	0	0	0	0	0	0	(0)
2	2	2	2	2	2	2	2	2	(0)
2	0	0	2	2	2	2	2	2	(2)
				0	0	2	2	2	(0)

0 2 2 0 2

40

let ring

*fff* *mf* *f* *fff* *mf* *f* *fff* *f* *f* *fff* *f* *mp* *mf*

TAB

0	0	0	0	0	0	0-1-0	2	2	2
2	2	0	2	2	2	0	0	2	2
0	2	0	0	2	0	0	0	2	2

0 2 0 2 2 0 0 2 2 2

43

let ring

*fff* *mf* *f* *fff* *mf* *f* *fff* *mf* *f*

TAB

0	0	0	0	0	0	0	2	0	2
2	2	2	2	2	2	0	2	0	2
0	2	0	2	0	2	0	0	0	2

0 2 0 2 0 2 0 2 0 2

46

let ring

*fff* *ff* *f* *fff* *f* *mp* *mf* *fff* *mf* *f* *fff* *mf* *f*

TAB

0	1-0	2	2	2	0	0	0	0	0
0	0	2	2	2	0	2	2	2	0
0	0	0	2	2	0	2	2	2	0

0 0 2 2 2 0 2 2 2 0

49

let ring

*fff* *mf* *f* *fff* *ff* *f* *fff* *f* *mp* *mf* *fff* *mf* *f*

TAB

0	2	0	2	0-1-0	2	2	2	0	0
0	2	0	2	0	0	2	2	2	0
0	2	0	0	0	0	2	2	2	0

0 2 0 2 0 2 2 2 0 0

52

*fff mf f fff mf f fff ff f fff f mp mf*  
let ring

TAB

0	0	0	0	0	2	0	0	0	1	0	2	2	2
0	2	0	0	2	0	0	0	0	0	0	2	2	2

55

*f*  
let ring

TAB

0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	2	2	2	2	2	2	2	2	2	2	2	2	2
0	0	0	0	0	0	0	0	0	0	0	0	0	0

59

*f*  
let ring

TAB

0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	2	2	2	2	2	2	2	2	2	2	2	2	2
0	0	0	0	0	0	0	0	0	0	0	0	0	0

63

*f*  
let ring

TAB

(0)													
(0)													
(2)													
(0)													

72

*f*  
let ring

TAB


82

*f*  
let ring

TAB
