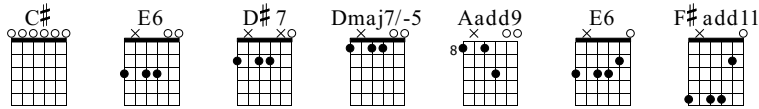


God Put A Smile Upon Your Face

Coldplay

A Rush Of Blood To The Head



User Defined

- ① = C# ④ = C#
- ② = G# ⑤ = G#
- ③ = F ⑥ = C#

♩ = 127

S-Gt

1

C#

E6

mp

TAB

0 0 0 0 0 0 | 0 0 0 0 0 0 | 3 3 3 3 3 0

3

D#7

Dmaj7/-5

TAB

2 2 2 2 2 0 | 2 2 0 1 1 1

5

C#

E6

TAB

0 0 0 0 0 0 | 3 3 3 3 3 0

7

D#7

Dmaj7/-5

TAB

2 2 2 2 2 0 | 2 2 0 1 1 1

9

C# E6

TAB

0 0 0 0 0 0 3 3 3 3 3 0

11

D#7 Dmaj7/-5

TAB

2 2 2 2 2 0 2 2 0 1 1 1

13

C# E6

TAB

0 0 0 0 0 0 3 3 3 3 3 0

15

D#7 Dmaj7/-5

TAB

2 2 2 2 2 0 2 2 0 1 1 1

17

C# E6

TAB

0 0 0 0 0 0 3 3 3 3 3 0

19 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	0	1
2	2	2	2	2	0	1	1

21 **C#** **E6**

TAB

0	0	0	0	0	0	0	0
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3

23 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	2	2
2	2	2	2	2	0	1	1

25 **C#** **E6**

TAB

0	0	0	0	0	0	0	0
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3

27 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	2	2
2	2	2	2	2	0	1	1

29

C# E6

TAB

0 0 0 0 0 0 | 3 3 3 3 3 0

31

D#7 Dmaj7/-5

TAB

2 2 2 2 2 0 | 2 2 0 1 1 1

33

C# E6

TAB

0 0 0 0 0 0 | 3 3 3 3 3 0

35

D#7 Dmaj7/-5

TAB

2 2 2 2 2 0 | 2 2 0 1 1 1

37

C# E6

TAB

0 0 0 0 0 0 | 3 3 3 3 3 0

39 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	2	2
2	2	2	2	2	0	1	1

41 **C#** **E6**

TAB

0	0	0	0	0	0	0	0
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3

43 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	2	2
2	2	2	2	2	0	1	1

45 **C#** **E6**

TAB

0	0	0	0	0	0	0	0
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3

47 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	2	2
2	2	2	2	2	0	1	1

Aadd9 Aadd9

49

f *mp*

TAB

0 0 0 0 0 (0) 0 0 0 0 0 0 0 0
 8 8 8 8 8 (8) 8 8 8 8 8 8 8 8
 8 8 8 8 8 (8) 8 8 8 8 8 8 8 8

E6 F#add11

51

f *mp*

TAB

0 0 0 0 0 (0) 0 0 0 0 0 0 0 0
 3 3 3 3 5 (5) 5 5 5 5 5 5 5 5
 3 3 3 3 5 (5) 5 5 5 5 5 5 5 5

Aadd9

53

f *mp*

TAB

0 0 0 0 0 (0) 0 0 0 0 0 0 0 0
 8 8 8 8 8 (8) 8 8 8 8 8 8 8 8
 8 8 8 8 8 (8) 8 8 8 8 8 8 8 8

E6 F#add11

55

f *mp*

TAB

0 0 0 0 0 (0) 0 0 0 0 0 0 0 0
 3 3 3 3 5 (5) 5 5 5 5 5 5 5 5
 3 3 3 3 5 (5) 5 5 5 5 5 5 5 5

Aadd9

57

f *mp*

TAB

0 0 0 0 0 (0) 0 0 0 0 0 0 0 0
 8 8 8 8 8 (8) 8 8 8 8 8 8 8 8
 8 8 8 8 8 (8) 8 8 8 8 8 8 8 8

E6

59

TAB

3 3 3 3 5 (5) 5 5 5 5 5 5 5

Aadd9

61

TAB

8 8 8 8 8 (8) 8 8 8 8 8 8 8

E6

F#add11

63

TAB

3 3 3 3 5 (5) 5 5 5 5 5 5 5

C#

E6

65

TAB

0 0 0 0 0 0 0 0 3 3 3 3 3 0

D#7

Dmaj7/-5

67

TAB

2 2 2 2 2 0 2 2 0 1 1 1

69 C# E6

TAB

0 0 0 0 | 0 0 0 0 | 3 3 3 3 | 3 3 3 3 | 3 0

71 D#7 Dmaj7/-5

TAB

2 2 2 2 | 2 2 2 2 | 0 1 1 1

73 C# E6

TAB

0 0 0 0 | 0 0 0 0 | 3 3 3 3 | 3 3 3 3 | 3 0

75 D#7 Dmaj7/-5

TAB

2 2 2 2 | 2 2 2 2 | 0 1 1 1

77 C# E6

TAB

0 0 0 0 | 0 0 0 0 | 3 3 3 3 | 3 3 3 3 | 3 0

79 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	0	1
2	2	2	2	2	0	1	1

81 **C#** **E6**

TAB

0	0	0	0	0	0	0	0
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3

83 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	2	1
2	2	2	2	2	0	1	1

85 **C#** **E6**

TAB

0	0	0	0	0	0	0	0
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3
0	0	0	0	0	0	3	3

87 **D#7** **Dmaj7/-5**

TAB

0	0	0	0	0	0	0	0
2	2	2	2	2	0	2	2
2	2	2	2	2	0	2	1
2	2	2	2	2	0	1	1

Aadd9 Aadd9

89

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
8	8	8	8	8	(8)	8	8	8	8	8	8	8
8	8	8	8	8	(8)	8	8	8	8	8	8	8

E6 F#add11

91

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
3	3	3	3	5	(5)	5	5	5	5	5	5	5
3	3	3	3	5	(5)	5	5	5	5	5	5	5

Aadd9

93

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
8	8	8	8	8	(8)	8	8	8	8	8	8	8
8	8	8	8	8	(8)	8	8	8	8	8	8	8

E6 F#add11

95

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
3	3	3	3	5	(5)	5	5	5	5	5	5	5
3	3	3	3	5	(5)	5	5	5	5	5	5	5

Aadd9

97

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
8	8	8	8	8	(8)	8	8	8	8	8	8	8
8	8	8	8	8	(8)	8	8	8	8	8	8	8

E6

99

TAB

3 3 3 3 5 (5) 5 5 5 5 5 5 5

Aadd9

101

TAB

8 8 8 8 8 (8) 8 8 8 8 8 8 8

E6

F#add11

103

TAB

3 3 3 3 5 (5) 5 5 5 5 5 5 5

C#

E6

105

TAB

0 0 0 0 0 0 3 3 3 3 3 0

D#7

Dmaj7/-5

107

TAB

2 2 2 2 2 0 2 2 0 1 1 1

109

C# E6

TAB

0 0 0 0 0 0 | 3 3 3 3 3 0

111

D#7 Dmaj7/-5

TAB

2 2 2 2 2 0 | 2 2 0 1 1 1

113

C# E6

TAB

0 0 0 0 0 0 | 3 3 3 3 3 0

115

D#7 Dmaj7/-5

TAB

2 2 2 2 2 0 | 2 2 0 1 1 1

117

C# E6

TAB

0 0 0 0 0 0 | 3 3 3 3 3 0

119

D#7

Dmaj7/-5

TAB

2 2 | 2 2 | 2 0 | 2 2 | 0 1 | 1 1

121

Aadd9

Aadd9

TAB

8 8 | 8 8 | 8 8 | 8 8 | 8 | (0) 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0

123

E6

F#add11

TAB

3 3 | 3 3 | 3 3 | 3 3 | 5 | (0) 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0

125

Aadd9

Aadd9

TAB

8 8 | 8 8 | 8 8 | 8 8 | 8 | (0) 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0 | 0 0

127

E6

F#add11

TAB

3 3 | 3 3 | 3 3 | 3 3 | 5 | 5 5 | 5 5 | 5 5 | 5 5 | 5 5 | 5 5 | 5 5 | 5 5

Aadd9

129

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
8	8	8	8	8	(8)	8	8	8	8	8	8	8
8	8	8	8	8	(8)	8	8	8	8	8	8	8

E6

131

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
3	3	3	3	5	(5)	5	5	5	5	5	5	5
3	3	3	3	5	(5)	5	5	5	5	5	5	5

Aadd9

133

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
8	8	8	8	8	(8)	8	8	8	8	8	8	8
8	8	8	8	8	(8)	8	8	8	8	8	8	8

E6

F#add11

135

TAB

0	0	0	0	0	(0)	0	0	0	0	0	0	0
3	3	3	3	5	(5)	5	5	5	5	5	5	5
3	3	3	3	5	(5)	5	5	5	5	5	5	5

C#

E6

137

TAB

0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0

139 D#7 Dmaj7/-5

TAB

141 C# E6

TAB

143 D#7 Dmaj7/-5

TAB

145 C# E6

TAB

147 D#7 Dmaj7/-5

TAB

149

C#

E6

T
A
B

0 0 0 0 0 0 3 3 3 3 3 0

151

D#7

Dmaj7/-5

T
A
B

2 2 2 2 2 0 2 2 0 1 1 1