

Depeche Mode - Behind The Wheel

♩ = 125,000000

SR-16 dRMS

ARP Avatar



6

SR-16 dRMS

ARP Avatar



8

SR-16 dRMS

ARP Avatar



10

SR-16 dRMS

ARP Avatar

2

12

SR-16 dRMS

KAWAI K1r

ARP Avatar



14

SR-16 dRMS

KAWAI K1r

ARP Avatar



16

SR-16 dRMS

KAWAI K1r

ARP Avatar

18

SR-16 dRMS

KAWAI K1r

ARP Avatar



20

SR-16 dRMS

KAWAI K1r

ARP Avatar



22

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

24

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar



26

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

28

SR-16 dRMS

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR



30

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

32

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR



34

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

36

SR-16 dRMS

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR



38

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

40

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR



42

SR-16 dRMS

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

44

SR-16 dRMS

ARP Avatar

FBO1\TG100

Synth STR

Track 12



46

SR-16 dRMS

ARP Avatar

Track 12

48

SR-16 dRMS

ARP Avatar

Track 12

Synth STR



50

SR-16 dRMS

ARP Avatar

Track 12

Synth STR



52

SR-16 dRMS

ARP Avatar

Track 12

54

SR-16 dRMS

ARP Avatar

Track 12



56

SR-16 dRMS

ARP Avatar

Track 12



58

SR-16 dRMS

ARP Avatar

Track 12

60

SR-16 dRMS

ARP Avatar

Track 12

Synth STR

Detailed description: This system contains measures 60 and 61. SR-16 dRMS (drums) has a steady pattern of eighth notes on the snare. ARP Avatar (bass) plays a rhythmic line with eighth notes and some sixteenth-note runs. Track 12 (treble clef) has a sparse melody with quarter notes and rests. Synth STR (treble clef) is silent.



61

SR-16 dRMS

Track 11

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This system contains measures 61 and 62. SR-16 dRMS (drums) continues with eighth notes. Track 11 (drums) has a snare hit followed by a half note. Track 14 (drums) has a snare hit followed by a quarter note. ARP Avatar (bass) continues its rhythmic line. Track 12 (treble clef) has a melody with quarter notes and rests. Synth STR (treble clef) plays a complex chordal texture with many notes, including sharps and naturals.

62

SR-16 dRMS

Track 11

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 62 and 63. It features six tracks. SR-16 dRMS (top) has a steady eighth-note pattern. Track 11 has a single dotted quarter note. Track 14 has a rest followed by a quarter-note triplet. ARP Avatar (bass clef) has a rhythmic eighth-note pattern. Track 12 (treble clef) has a melodic line with eighth notes and rests. Synth STR (treble clef) has a complex, multi-layered texture with many notes.



63

SR-16 dRMS

Track 11

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 63 and 64. It features six tracks. SR-16 dRMS (top) has a steady eighth-note pattern. Track 11 has a single dotted quarter note. Track 14 has a rest followed by a quarter-note triplet. ARP Avatar (bass clef) has a rhythmic eighth-note pattern. Track 12 (treble clef) has a melodic line with eighth notes and rests. Synth STR (treble clef) has a complex, multi-layered texture with many notes.

64

SR-16 dRMS

Track 11

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description of the musical score: The score is for page 14, starting at measure 64. It consists of six tracks. SR-16 dRMS (top) is a drum track with a consistent eighth-note pattern. Track 11 has a single note in the first measure. Track 14 has a rest in the first measure, followed by a rhythmic pattern in the second measure. ARP Avatar is a bass line with eighth notes and rests. Track 12 is a treble line with eighth notes and rests. Synth STR is a treble line with chords and eighth notes.

65

The image displays a multi-track musical score for a specific section of a piece, starting at measure 65. The tracks are arranged vertically as follows:

- SR-16 dRMS:** A piano track with a simple melody of four eighth notes on a single staff.
- Track 11:** A piano track with a melody starting at measure 66, featuring a slur over two notes.
- Track 14:** A piano track with a melody starting at measure 67, featuring a slur over two notes.
- ARP Avatar:** A bass line track with a rhythmic pattern of eighth notes and rests.
- MKS-100 samp:** A track that is mostly silent, with a few notes appearing in measure 66.
- Track 12:** A piano track with a melody starting at measure 66, featuring a slur over two notes.
- Synth STR:** A track with a complex, multi-note chordal texture, likely representing a string section, with notes beamed together in groups.

66

SR-16 dRMS

Track 11

Track 14

ARP Avatar

MKS-100 samp

Track 12

Synth STR

Detailed description: This musical score page, numbered 16, contains seven tracks. Track 66 is the starting point. SR-16 dRMS is a piano track with four pairs of eighth notes. Track 11 is a piano track with a quarter rest followed by a half note. Track 14 is a piano track with a quarter rest followed by a quarter note, eighth notes, and a quarter note. ARP Avatar is a bass line with eighth notes and rests. MKS-100 samp is a piano track with a quarter rest. Track 12 is a piano track with eighth notes and rests. Synth STR is a piano track with chords.

67

SR-16 dRMS

Track 11

Track 14

ARP Avatar

MKS-100 samp

Track 12

Synth STR

Detailed description: This musical score page, numbered 17, features seven tracks. Track 67 is marked at the beginning. SR-16 dRMS is a piano track with four pairs of eighth notes. Track 11 is a piano track with a quarter rest followed by a half note. Track 14 is a piano track with a whole rest followed by a quarter note, eighth notes, and a quarter note. ARP Avatar is a bass line with eighth notes and rests. MKS-100 samp is a piano track with a half note and a long sustain. Track 12 is a piano track with quarter notes and rests. Synth STR is a piano track with chords and eighth notes.

68

SR-16 dRMS

Track 11

Track 14

ARP Avatar

MKS-100 samp

Track 12

Synth STR

Detailed description: This musical score page contains seven tracks. SR-16 dRMS is a piano track with four pairs of eighth notes. Track 11 is a piano track with a quarter rest followed by a dotted quarter note. Track 14 is a piano track with a whole rest followed by a quarter note, eighth notes, and a quarter note. ARP Avatar is a bass line with eighth notes and rests. MKS-100 samp is a piano track with a whole note chord. Track 12 is a piano track with quarter notes and rests. Synth STR is a piano track with chords of eighth notes.

69

The image displays a multi-track musical score for a specific section of a piece, starting at measure 69. The tracks are arranged vertically and include:

- SR-16 dRMS:** A drum track with a simple four-beat pattern of two eighth notes per beat.
- Track 11:** A track with a complex rhythmic pattern, including a triplet of eighth notes and a long note with a fermata.
- Track 14:** A track with a melodic line consisting of eighth and quarter notes.
- Track 15:** A track with a melodic line in treble clef, featuring eighth notes and rests.
- ARP Avatar:** A track with a melodic line in bass clef, featuring eighth notes and rests.
- MKS-100 samp:** A track that is mostly silent, with a single note in the second measure.
- Track 12:** A track with a melodic line in treble clef, featuring eighth notes and rests.
- Synth STR:** A track with a melodic line in treble clef, featuring eighth notes and rests.

70

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

MKS-100 samp

Track 12

Synth STR

Detailed description: This is a multi-track musical score for a MIDI arrangement. The score consists of eight tracks, each with its own staff. Track 11 and Track 14 are piano parts in grand staff notation. Track 13 is a treble clef staff with a melodic line. Track 15 is a treble clef staff with a rhythmic bass line. ARP Avatar is a bass clef staff with a rhythmic bass line. MKS-100 samp is a treble clef staff that is mostly silent. Track 12 is a treble clef staff with a melodic line. Synth STR is a treble clef staff with a complex, multi-layered melodic line. The score is marked with a rehearsal mark '70' at the beginning.

71

The image displays a multi-track musical score for a specific section of a piece, starting at measure 71. The tracks are arranged vertically and include:

- SR-16 dRMS:** A track with a double bar line and a key signature of one sharp (F#), containing four pairs of eighth notes.
- Track 11:** A track with a double bar line and a key signature of one sharp, featuring a complex rhythmic pattern with a long note and a slur.
- Track 14:** A track with a double bar line and a key signature of one sharp, containing a sequence of eighth and sixteenth notes.
- Track 13:** A track with a treble clef and a key signature of one sharp, showing a series of vertical lines (possibly a tremolo or a specific effect) and a long slur.
- Track 15:** A track with a treble clef and a key signature of one sharp, containing a sequence of eighth notes with slurs.
- ARP Avatar:** A track with a bass clef and a key signature of one sharp, featuring a sequence of eighth notes with slurs.
- MKS-100 samp:** A track with a treble clef and a key signature of one sharp, showing a single note with a long duration.
- Track 12:** A track with a treble clef and a key signature of one sharp, containing a sequence of eighth notes with slurs.
- Synth STR:** A track with a treble clef and a key signature of one sharp, featuring a sequence of eighth notes with slurs and a key signature change to one sharp.

72

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

MKS-100 samp

Track 12

Synth STR

Detailed description: This page shows a multi-track musical score starting at measure 72. The tracks are: SR-16 dRMS (drums) with a steady four-beat pattern of snare and kick; Track 11 (drums) with a complex pattern including a snare, a double bass drum, and a snare; Track 14 (drums) with a snare and kick pattern; Track 13 (melody) with a sequence of notes and rests; Track 15 (melody) with a sequence of notes and rests; ARP Avatar (bass) with a sequence of notes and rests; MKS-100 samp (melody) which is silent; Track 12 (melody) with a sequence of notes and rests; and Synth STR (melody) with a sequence of notes and rests.

73

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

The image displays a multi-track musical score for a specific section of a piece, starting at measure 73. The tracks are arranged vertically and include:

- SR-16 dRMS:** A drum track with a steady pattern of eighth notes.
- Track 11:** A track with a melodic line featuring a slur over several notes.
- Track 14:** A track with a melodic line consisting of eighth and sixteenth notes.
- Track 13:** A track with a series of vertical lines, possibly representing a percussive or rhythmic element.
- Track 15:** A track with a melodic line featuring eighth notes and rests.
- ARP Avatar:** A track with a rhythmic pattern of eighth notes and rests.
- Track 12:** A track with a melodic line featuring eighth notes and rests.
- Synth STR:** A track with a complex melodic line featuring eighth notes, accidentals, and a tremolo effect.

74

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

Detailed description: This is a multi-track musical score for a section starting at measure 74. The score consists of eight tracks. SR-16 dRMS (top) is a drum track with a simple four-beat pattern of snare and kick. Track 11 is a piano track with a melodic line featuring a long note with a fermata. Track 14 is a piano track with a bass line. Track 13 is a piano track with a melodic line. Track 15 is a piano track with a melodic line. ARP Avatar is an ARP synthesizer track with a rhythmic bass line. Track 12 is a piano track with a melodic line. Synth STR is a string synthesizer track with a complex, multi-note texture.

75

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

Detailed description: This musical score page contains eight tracks. SR-16 dRMS (top) is a drum track with a steady pattern of two eighth notes. Track 11 is a piano track with a melodic line featuring a slur over the first two notes. Track 14 is a piano track with a melodic line starting with a quarter rest. Track 13 is a guitar track with a series of vertical lines representing fretted notes. Track 15 is a piano track with a rhythmic pattern of eighth notes and rests. ARP Avatar is a bass track with a rhythmic pattern of eighth notes and rests. Track 12 is a piano track with a rhythmic pattern of eighth notes and rests. Synth STR is a synthesizer track with a complex melodic line featuring various accidentals.

76

SR-16 dRMS

Track 11

Track 14

Track 15

ARP Avatar

Track 12

Synth STR

Detailed description: This page shows a multi-track musical score starting at measure 76. The tracks are: SR-16 dRMS (drums) with a steady pattern of two eighth notes; Track 11 (drums) with a pattern of eighth notes and a long sustain; Track 14 (drums) with a pattern of eighth notes and a long sustain; Track 15 (melody) with a sequence of eighth notes; ARP Avatar (bass) with a sequence of eighth notes; Track 12 (melody) with a sequence of eighth notes; and Synth STR (strings) with a sequence of eighth notes.

77

SR-16 dRMS

Track 11

Track 14

Track 15

ARP Avatar

Track 12

Synth STR

Detailed description: This page shows a multi-track musical score for measures 77-80. The tracks are SR-16 dRMS, Track 11, Track 14, Track 15, ARP Avatar, Track 12, and Synth STR. SR-16 dRMS and Track 11 are in piano (p) dynamics and use a grand staff. SR-16 dRMS has a steady eighth-note pattern. Track 11 has a more complex pattern with a long note in the second measure. Track 14 is in piano (p) dynamics and features a melodic line with eighth notes and a slur. Track 15 is in treble clef with a rhythmic eighth-note pattern. ARP Avatar is in bass clef with a rhythmic eighth-note pattern. Track 12 is in treble clef with a rhythmic eighth-note pattern. Synth STR is in treble clef and features a complex, multi-note rhythmic pattern.

78

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

79

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

The image displays a multi-track musical score for a specific section of a piece, marked with measure number 79. The score is organized into eight horizontal tracks, each with its own staff and instrument name to the left. The tracks are: SR-16 dRMS (top), Track 11, Track 14, Track 13, Track 15, ARP Avatar, Track 12, and Synth STR (bottom). SR-16 dRMS uses a drumstick icon and contains four pairs of eighth notes. Track 11 uses a drumstick icon and features a complex rhythmic pattern with a long note and a double bar line. Track 14 uses a drumstick icon and contains a sequence of eighth notes with a slur. Track 13 uses a treble clef and contains a series of vertical lines representing a sustained chord. Track 15 uses a treble clef and contains a sequence of eighth notes with slurs. ARP Avatar uses a bass clef and contains a sequence of eighth notes with slurs. Track 12 uses a treble clef and contains a sequence of eighth notes with slurs. Synth STR uses a treble clef and contains a sequence of eighth notes with slurs and accidentals.

80

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

81

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

Detailed description: This page contains a musical score for eight tracks. Track 81 is marked at the top. SR-16 dRMS is a drum track with a steady pattern of two eighth notes. Track 11 is a piano track with a melodic line featuring a slur and a dotted note. Track 14 is a piano track with a melodic line featuring a slur and a dotted note. Track 13 is a guitar track with a series of vertical lines representing a chord progression. Track 15 is a piano track with a melodic line featuring a slur and a dotted note. ARP Avatar is a bass track with a rhythmic pattern of eighth notes. Track 12 is a piano track with a melodic line featuring a slur and a dotted note. Synth STR is a string track with a complex melodic line featuring a slur and a dotted note.

82

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

Detailed description: This is a multi-track musical score for a digital audio workstation. The score is organized into a system with eight tracks. The top three tracks (SR-16 dRMS, Track 11, and Track 14) are grouped together with a large bracket on the left. SR-16 dRMS is a drum track with a simple four-beat pattern of two notes per beat. Track 11 is a piano track with a melodic line starting on the second beat, featuring a slur over the first two notes. Track 14 is a bass track with a single note on the fourth beat. Tracks 13 and 15 are guitar tracks in treble clef. Track 13 has a single note on the fourth beat. Track 15 has a rhythmic pattern of eighth notes with slurs. ARP Avatar is a bass track in bass clef with a rhythmic pattern of eighth notes and slurs. Track 12 is a guitar track in treble clef with a rhythmic pattern of eighth notes and slurs. Synth STR is a string track in treble clef with a complex rhythmic pattern of eighth notes and slurs.

83

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

ARP Avatar

Track 12

Synth STR

The image displays a multi-track musical score for a specific section of a piece, starting at measure 83. The tracks are arranged vertically from top to bottom: SR-16 dRMS, Track 11, Track 14, Track 13, Track 15, ARP Avatar, Track 12, and Synth STR. SR-16 dRMS, Track 11, and Track 14 are in a piano (p) dynamic and use a common time signature. SR-16 dRMS features a steady eighth-note pattern. Track 11 has a more complex rhythmic pattern with some notes beamed together. Track 14 consists of a simple eighth-note sequence. Track 13 is a blank staff with a treble clef and a key signature of one flat (B-flat). Track 15 is in a treble clef with a key signature of one flat, featuring a rhythmic pattern of eighth notes with accents. ARP Avatar is in a bass clef with a key signature of one flat, showing a rhythmic pattern of eighth notes with accents. Track 12 is in a treble clef with a key signature of one flat, featuring a rhythmic pattern of eighth notes with accents. Synth STR is in a treble clef with a key signature of one flat, featuring a rhythmic pattern of eighth notes with accents and a key signature change to one sharp (F#) in the second measure.

84

SR-16 dRMS

Track 11

Track 14

Track 15

ARP Avatar

Track 12

Synth STR

The image shows a multi-track musical score for measures 84 through 87. The tracks are arranged vertically from top to bottom: SR-16 dRMS, Track 11, Track 14, Track 15, ARP Avatar, Track 12, and Synth STR. SR-16 dRMS, Track 11, and Track 14 are in piano (p) and use a grand staff with two staves each. SR-16 dRMS plays a steady eighth-note pattern. Track 11 has a more complex melodic line with a slur over measures 85-86. Track 14 has a single note in measure 86. Track 15 is in treble clef and plays a rhythmic eighth-note pattern. ARP Avatar is in bass clef and plays a rhythmic eighth-note pattern with a flat key signature. Track 12 is in treble clef and plays a rhythmic eighth-note pattern. Synth STR is in treble clef and plays a complex, multi-note rhythmic pattern.

85

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 85, features eight staves. The top two staves, SR-16 dRMS and Track 11, are in alto clef with a C-clef and a key signature of one sharp (F#). SR-16 dRMS contains four pairs of eighth notes. Track 11 has a whole note chord at the beginning and another at the end, with a long slur over the middle. The next three staves, KAWAI K1r, ARP Avatar, and FBO1\TG100, are in bass clef with a key signature of one sharp. KAWAI K1r has two chords. ARP Avatar has a sequence of eighth notes with slurs. FBO1\TG100 has a sequence of quarter notes with slurs. The bottom three staves, Synth STR, Track 12, and Synth STR, are in treble clef with a key signature of one sharp. The first Synth STR staff has a sequence of quarter notes with slurs. Track 12 has a sequence of eighth notes with slurs. The second Synth STR staff has a sequence of chords, each with a slur.

86

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description: This page contains a musical score for seven tracks. The first two tracks, SR-16 dRMS and Track 11, are grouped together with a brace on the left. SR-16 dRMS is a piano track with a simple melody of four eighth notes. Track 11 is a piano track with a few notes, including a dotted quarter note and a pair of eighth notes. The remaining tracks are on separate staves: ARP Avatar is a bass line with eighth notes and rests; FBO1\TG100 and Synth STR are piano tracks with a similar melodic line; Track 12 is a piano track with a more complex melodic line; and the final Synth STR track is a piano track with a dense, rhythmic texture of eighth notes.

87

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description: This musical score for track 87 consists of eight staves. The top two staves, SR-16 dRMS and Track 11, are in a high register and feature a series of chords. The KAWAI K1r staff is in the bass clef and shows a sequence of notes. The ARP Avatar staff is also in the bass clef and contains a rhythmic pattern of eighth notes with slurs. The FBO1\TG100 and Synth STR staves are in the treble clef and play a melodic line with a sharp sign on the second note. The Track 12 staff is in the treble clef and features a complex rhythmic pattern. The bottom Synth STR staff is in the treble clef and contains a dense sequence of notes, possibly representing a guitar or keyboard texture.

88

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

89

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description of the musical score for track 89. The score is arranged in a vertical stack of eight staves. The top two staves, SR-16 dRMS and Track 11, are in a high register and feature a series of chords. The KAWAI K1r staff includes a keyboard diagram showing a specific chord voicing. The ARP Avatar staff shows a rhythmic pattern of eighth notes with accents. The FBO1\TG100 and Synth STR staves (the first one) are in a middle register and play a melodic line with eighth notes and rests. The Track 12 staff continues this melodic line. The bottom Synth STR staff features a complex, multi-note texture with many beamed notes and accidentals.

90

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

The image shows a musical score for a multi-track recording. It consists of seven staves, each representing a different track. The tracks are: SR-16 dRMS (drums), Track 11 (drums), ARP Avatar (bass), FBO1\TG100 (guitar), Synth STR (guitar), Track 12 (guitar), and Synth STR (guitar). The score is written in a standard musical notation style, with a key signature of one flat and a time signature of 4/4. The SR-16 dRMS track shows a simple drum pattern with four hits. Track 11 shows a similar drum pattern. The ARP Avatar track shows a bass line with eighth notes and rests. The FBO1\TG100 track shows a guitar line with eighth notes and rests. The Synth STR track shows a guitar line with eighth notes and rests. Track 12 shows a guitar line with eighth notes and rests. The Synth STR track shows a guitar line with eighth notes and rests.

91

The image displays a multi-track musical score for a specific section of a piece, starting at measure 91. The score is organized into eight horizontal tracks, each with its own instrument or track name on the left. The tracks are: SR-16 dRMS (top), Track 11, KAWAI K1r, ARP Avatar, FBO1\TG100, Synth STR, Track 12, and Synth STR (bottom). The SR-16 dRMS track uses a grand staff with a treble clef and a key signature of one flat, featuring a sequence of four pairs of eighth notes. Track 11 also uses a grand staff with a treble clef and one flat, showing a sequence of notes with rests. The KAWAI K1r track is a bass line in bass clef with a key signature of one flat, featuring a sequence of notes with rests. The ARP Avatar track is a bass line in bass clef with a key signature of one flat, featuring a sequence of notes with rests. The FBO1\TG100 track is a treble line in treble clef with a key signature of one flat, featuring a sequence of notes with rests. The Synth STR track is a treble line in treble clef with a key signature of one flat, featuring a sequence of notes with rests. The Track 12 track is a treble line in treble clef with a key signature of one flat, featuring a sequence of notes with rests. The bottom Synth STR track is a treble line in treble clef with a key signature of one flat, featuring a sequence of notes with rests.

92

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

The image shows a musical score for tracks 92-95. The tracks are: SR-16 dRMS (drums), Track 11 (drums), ARP Avatar (bass), FBO1\TG100 (guitar), Synth STR (guitar), Track 12 (guitar), and Synth STR (guitar). The score is written in a multi-staff format with a vertical brace on the left. The SR-16 dRMS and Track 11 staves are in a drum notation style. The ARP Avatar staff is in bass clef with a key signature of one flat. The FBO1\TG100, Synth STR, Track 12, and Synth STR staves are in treble clef. The Synth STR at the bottom is a guitar tablature.

93

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 93, contains ten staves of music. The top two staves, SR-16 dRMS and Track 11, are grouped together with a brace on the left. SR-16 dRMS is in a high register with a few notes. Track 11 features a long, sweeping line that spans across the staff. Below these are KAWAI K1r and ARP Avatar, both in bass clef. KAWAI K1r has a few notes, while ARP Avatar has a rhythmic sequence of notes with slurs. The next three staves, FBO1\TG100, Synth STR, and SAWTOOTH, are in treble clef and follow a similar rhythmic pattern. Below them are POLYPAD and Track 12, also in treble clef, with POLYPAD having a more complex rhythmic pattern. The final staff is another Synth STR track in treble clef, featuring a dense, rhythmic sequence of notes.

94

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description of the musical score: The score consists of nine staves. SR-16 dRMS and Track 11 are in the top system, both in treble clef. SR-16 dRMS has a double bar line at the start and four pairs of eighth notes. Track 11 has a double bar line, a fermata, and two pairs of eighth notes. ARP Avatar is in bass clef with a series of eighth notes and rests. FBO1\TG100 and Synth STR are in treble clef with a similar melodic line. SAWTOOTH is in treble clef with a rising line and a slur. POLYPAD is in treble clef with a complex rhythmic pattern. Track 12 is in treble clef with a melodic line. The bottom Synth STR staff is in treble clef with a complex rhythmic pattern.

95

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 95, contains two systems of tracks. The first system includes SR-16 dRMS (drums), Track 11 (drums), KAWAI K1r (bass), and ARP Avatar (bass). The second system includes FBO1\TG100 (treble), Synth STR (treble), SAWTOOTH (treble), POLYPAD (treble), Track 12 (treble), and another Synth STR (treble). The notation uses various clefs and includes notes, rests, and guitar-style fretboard diagrams.

96

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 46, contains tracks 11 and 12. Track 11 consists of seven staves: SR-16 dRMS (drums), Track 11 (drums), ARP Avatar (bass), FBO1\TG100 (melody), Synth STR (melody), SAWTOOTH (melody), and POLYPAD (melody). Track 12 consists of two staves: Track 12 (melody) and Synth STR (melody). The score is written in a common time signature and features a variety of rhythmic patterns and melodic lines across the different instruments.

97

The image shows a musical score for tracks 11 and 12, starting at measure 97. The score is arranged in a vertical stack of staves. Track 11 includes SR-16 dRMS (drums), KAWAI K1r (bass), and ARP Avatar (bass). Track 12 includes FBO1\TG100 (treble), Synth STR (treble), SAWTOOTH (treble), POLYPAD (treble), and another Synth STR (treble). The notation includes various note values, rests, and articulation marks.

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

The musical score consists of nine staves. The first two staves, SR-16 dRMS and Track 11, are in a high register and feature a simple rhythmic pattern of eighth notes. The third staff, ARP Avatar, is in bass clef and features a complex rhythmic pattern of eighth notes with accents. The fourth staff, FBO1\TG100, is in treble clef and features a simple rhythmic pattern of eighth notes. The fifth staff, Synth STR, is in treble clef and features a simple rhythmic pattern of eighth notes. The sixth staff, SAWTOOTH, is in treble clef and features a simple rhythmic pattern of eighth notes. The seventh staff, POLYPAD, is in treble clef and features a complex rhythmic pattern of eighth notes with accents. The eighth staff, Track 12, is in treble clef and features a simple rhythmic pattern of eighth notes. The ninth staff, Synth STR, is in treble clef and features a complex rhythmic pattern of eighth notes with accents.

99

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score for track 99 consists of ten staves. The top four staves (SR-16 dRMS, Track 11, KAWAI K1r, and ARP Avatar) are grouped by a large left-facing curly bracket. SR-16 dRMS and Track 11 are in treble clef, while KAWAI K1r and ARP Avatar are in bass clef. The bottom six staves (FBO1\TG100, Synth STR, SAWTOOTH, POLYPAD, Track 12, and Synth STR) are grouped by another large left-facing curly bracket. FBO1\TG100, Synth STR, and Track 12 are in treble clef, while SAWTOOTH, POLYPAD, and the bottom Synth STR are in bass clef. The score includes various musical notations such as notes, rests, and dynamic markings.

100

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page contains a musical score for nine tracks. The tracks are: SR-16 dRMS (drums), Track 11 (drums), ARP Avatar (bass), FBO1\TG100 (melody), Synth STR (melody), SAWTOOTH (melody), POLYPAD (melody), Track 12 (melody), and Synth STR (melody). The score is written in a key signature of one flat (B-flat) and a 4/4 time signature. The tempo is marked as 100. The SR-16 dRMS track features a simple drum pattern with four hits. Track 11 has a similar drum pattern. The ARP Avatar track is a bass line with eighth notes and rests. The FBO1\TG100, Synth STR, SAWTOOTH, and POLYPAD tracks are melodic lines with eighth notes and rests. Track 12 is a melodic line with eighth notes and rests. The final Synth STR track is a complex melodic line with many notes and rests.

101

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description: This page contains a musical score for eight tracks. Track 11 is a piano track with a long, sustained note. Track 12 is a piano track with a melodic line. The other tracks (SR-16 dRMS, KAWAI K1r, ARP Avatar, FBO1\TG100, Synth STR) are synthesizer tracks with various rhythmic and melodic patterns. The score is written in standard musical notation with treble and bass clefs.

102

SR-16 dRMS

Track 11

Track 14

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description: This musical score page contains seven staves. The top three staves (SR-16 dRMS, Track 11, Track 14) are grouped by a brace on the left and feature a common time signature 'C'. SR-16 dRMS has a rhythmic pattern of eighth notes. Track 11 and Track 14 have sparse notes. The middle staff (ARP Avatar) is in bass clef with a 4/4 time signature and features a sequence of eighth notes. The bottom four staves (FBO1\TG100, Synth STR, Track 12, Synth STR) are in treble clef with a 4/4 time signature. FBO1\TG100 and Synth STR have identical simple melodic lines. Track 12 has a more complex melodic line. The final Synth STR staff contains a dense, multi-voice chordal texture.

103

The image displays a multi-track musical score for a specific section of a piece, starting at measure 103. The score is organized into eight horizontal tracks, each with its own instrument or sound source label on the left. The tracks are: SR-16 dRMS (top), Track 11, KAWAI K1r, ARP Avatar, FBO1\TG100, Synth STR, Track 12, and Synth STR (bottom). The SR-16 dRMS track features a rhythmic pattern of eighth notes with stems pointing down. Track 11 shows a sparse arrangement with a few notes. The KAWAI K1r track is mostly silent, with a few notes appearing in the lower register. The ARP Avatar track consists of a sequence of eighth notes with stems pointing down. The FBO1\TG100 and Synth STR tracks (middle) share a similar melodic line of eighth notes with stems pointing up. Track 12 has a few notes with stems pointing up. The bottom Synth STR track features a complex, multi-note pattern with stems pointing up. The notation uses various note values, stems, and accidentals to represent the musical content.

104

SR-16 dRMS

Track 11

Track 14

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

The image displays a multi-track musical score for a MIDI arrangement. The tracks are as follows:

- SR-16 dRMS:** A drum track in the top system, featuring a repeating rhythmic pattern of eighth notes and rests.
- Track 11:** A track in the top system with sparse notes, including a quarter note and a half note.
- Track 14:** A track in the top system with sparse notes, including a quarter note.
- ARP Avatar:** A track in the middle system, featuring a rhythmic sequence of eighth notes with accents.
- FBO1\TG100:** A track in the lower system, featuring a melodic line with quarter notes and rests.
- Synth STR:** A track in the lower system, featuring a melodic line with quarter notes and rests.
- Track 12:** A track in the lower system, featuring a melodic line with eighth notes and rests.
- Synth STR:** A track in the bottom system, featuring a complex melodic line with eighth notes and rests.

105

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

106

SR-16 dRMS

Track 11

Track 14

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description: This musical score page, numbered 56, contains seven staves. The first three staves (SR-16 dRMS, Track 11, and Track 14) are grouped together with a brace on the left and a measure rest at the beginning. SR-16 dRMS features a rhythmic pattern of eighth notes with stems pointing down. Track 11 and Track 14 have measure rests followed by a single note. The ARP Avatar staff is in bass clef and contains a sequence of eighth notes with stems pointing down. The FBO1\TG100, Synth STR, and Track 12 staves are in treble clef and contain a sequence of eighth notes with stems pointing up. The final Synth STR staff is in treble clef and contains a sequence of eighth notes with stems pointing up, including some notes with accidentals (sharps and flats).

107

The image displays a multi-track musical score for measures 107-110. The tracks are as follows:

- SR-16 dRMS:** Four measures of a rhythmic pattern consisting of eighth notes and rests.
- Track 11:** A track with a few scattered notes, including a half note and a quarter note.
- KAWAI K1r:** A track with a few notes, including a half note and a quarter note.
- ARP Avatar:** A track with a rhythmic pattern of eighth notes and rests.
- FBO1\TG100:** A track with a melodic line consisting of quarter notes and rests.
- Synth STR:** A track with a melodic line consisting of quarter notes and rests.
- Track 12:** A track with a rhythmic pattern of eighth notes and rests.
- Synth STR:** A track with a melodic line consisting of quarter notes and rests.

108

SR-16 dRMS

Track 11

Track 14

ARP Avatar

FBO1\TG100

Synth STR

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 108 and 109. Measure 108 features SR-16 dRMS with a rhythmic pattern of eighth notes, Track 11 with a sequence of eighth notes, Track 14 with a single dotted quarter note, ARP Avatar with a bass line of eighth notes, FBO1\TG100 and Synth STR with a simple melodic line, and Track 12 with a complex chordal texture. Measure 109 continues the SR-16 dRMS and ARP Avatar patterns, while Track 12 and Synth STR maintain their textures.



109

SR-16 dRMS

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 109 and 110. Measure 109 continues the SR-16 dRMS and ARP Avatar patterns, while Track 12 and Synth STR maintain their textures. Measure 110 continues the SR-16 dRMS and ARP Avatar patterns, while Track 12 and Synth STR maintain their textures.

110

SR-16 dRMS

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 110 and 111. It features five tracks: SR-16 dRMS (drums), Track 14 (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The notation includes various rhythmic patterns, rests, and chordal structures across the measures.



111

SR-16 dRMS

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 111 and 112. It features four tracks: SR-16 dRMS (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The notation continues the patterns established in the previous block, showing rhythmic and melodic development.

112

SR-16 dRMS

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 112 through 115. It features five tracks: SR-16 dRMS (drums), Track 14 (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The SR-16 dRMS track shows a consistent drum pattern of eighth notes. Track 14 has a sparse drum pattern with a single note in measure 113. The ARP Avatar track plays a bass line with eighth notes and rests. Track 12 has a melody of eighth notes with rests. The Synth STR track consists of a series of chords, each represented by a vertical line with stems and flags, indicating a sustained or arpeggiated texture.



113

SR-16 dRMS

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 113 through 116. It features four tracks: SR-16 dRMS (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The SR-16 dRMS track continues with its drum pattern. The ARP Avatar track continues with its bass line. Track 12 continues with its melody. The Synth STR track continues with its chordal texture.

114

SR-16 dRMS

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 114 and 115. It features five tracks: SR-16 dRMS (drums), Track 14 (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The notation is in a 4/4 time signature. SR-16 dRMS and Track 14 show a consistent drum pattern. ARP Avatar plays a bass line with eighth notes and rests. Track 12 has a melodic line with eighth notes and rests. Synth STR provides a string accompaniment with chords and moving lines.



115

SR-16 dRMS

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 115 and 116. It features four tracks: SR-16 dRMS (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The notation is in a 4/4 time signature. SR-16 dRMS and ARP Avatar continue their patterns from the previous block. Track 12 and Synth STR also continue their respective parts.

116

SR-16 dRMS

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 116 and 117. It features five tracks: SR-16 dRMS (drums), Track 14 (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The notation includes various rhythmic patterns, rests, and melodic lines across the measures.



117

SR-16 dRMS

Track 14

ARP Avatar

Track 12

Synth STR

Detailed description: This block contains the musical notation for measures 117 and 118. It features five tracks: SR-16 dRMS (drums), Track 14 (drums), ARP Avatar (bass), Track 12 (melody), and Synth STR (strings). The notation includes various rhythmic patterns, rests, and melodic lines across the measures.

118

SR-16 dRMS

Track 14

Track 13

ARP Avatar

Track 12

Synth STR



119

SR-16 dRMS

Track 14

Track 13

ARP Avatar

Track 12

Synth STR

120

SR-16 dRMS

Track 14

Track 13

ARP Avatar

Track 12

Synth STR



121

SR-16 dRMS

Track 14

Track 13

ARP Avatar

Track 12

Synth STR

122

SR-16 dRMS

Track 14

Track 13

ARP Avatar

Track 12

Synth STR

Detailed description: This system contains six staves. SR-16 dRMS (top) has a drum pattern of two eighth notes followed by a quarter note, repeated. Track 14 has a single eighth note followed by a quarter rest. Track 13 is mostly empty with a few notes at the end. ARP Avatar (bass) has a rhythmic pattern of eighth notes with slurs. Track 12 (treble) has a melodic line with eighth notes and rests. Synth STR (treble) has a complex chordal texture with many notes.



123

SR-16 dRMS

Track 14

Track 13

ARP Avatar

Track 12

Synth STR

Detailed description: This system contains six staves. SR-16 dRMS (top) has a drum pattern of two eighth notes followed by a quarter note, repeated. Track 14 has a melodic line with eighth notes and a slur. Track 13 is mostly empty with a few notes at the end. ARP Avatar (bass) has a rhythmic pattern of eighth notes with slurs. Track 12 (treble) has a melodic line with eighth notes and rests. Synth STR (treble) has a complex chordal texture with many notes.

124

SR-16 dRMS

Track 14

ARP Avatar

Track 12

Synth STR

The image displays a musical score for five tracks. The top system contains SR-16 dRMS and Track 14. SR-16 dRMS is written on a single staff with a double bar line at the beginning and four measures of music, each containing a pair of notes with stems pointing down. Track 14 is on a single staff with a double bar line and three measures: a quarter rest, a quarter note, and a half note. The middle system contains ARP Avatar, written on a single staff with a bass clef and a key signature of one flat. It features a sequence of eighth notes with stems pointing down, some beamed together. The bottom system contains Track 12 and Synth STR. Track 12 is on a single staff with a treble clef and four measures of music, including quarter notes and rests. Synth STR is on a single staff with a treble clef and four measures of music, each containing a group of notes with stems pointing up, suggesting a string ensemble or synth pad.

125

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 125, contains ten staves of music. The top two staves are grouped by a brace and labeled 'Track 11'. The first staff, 'SR-16 dRMS', shows a sequence of four pairs of eighth notes. The second staff, 'Track 11', features a long, sweeping melodic line with a fermata. The third staff, 'KAWAI K1r', is in bass clef and shows a few notes. The fourth staff, 'ARP Avatar', is in bass clef and contains a rhythmic pattern of eighth notes with slurs. The remaining seven staves are grouped by a brace and labeled 'Track 12'. 'FBO1\TG100' and 'Synth STR' are in treble clef and show a similar rhythmic pattern. 'SAWTOOTH' is in treble clef with a sawtooth-like melodic line. 'POLYPAD' is in treble clef with a complex rhythmic pattern. 'Track 12' is in treble clef with a rhythmic pattern. The final staff, 'Synth STR', is in treble clef and shows a complex rhythmic pattern with many notes.

126

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 68, contains ten staves of music starting at measure 126. The tracks are: SR-16 dRMS (drums, two staves), Track 11 (drums, one staff), Track 13 (melody, one staff), ARP Avatar (bass line, one staff), FBO1\TG100 (melody, one staff), Synth STR (melody, one staff), SAWTOOTH (melody, one staff), POLYPAD (melody, one staff), Track 12 (melody, one staff), and Synth STR (melody, one staff). The notation includes various rhythmic patterns, rests, and melodic lines across different instruments.

127

SR-16 dRMS

Track 11

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 127, contains ten tracks. The top two tracks, SR-16 dRMS and Track 11, are in a drum kit mode with a snare drum sound. Track 13 is a piano track with a treble clef. KAWAI K1r is a piano track with a bass clef, featuring a long, sustained chord. ARP Avatar is a bass track with a bass clef, showing a rhythmic pattern of eighth notes. FBO1\TG100, Synth STR, SAWTOOTH, POLYPAD, and Track 12 are all in a melodic mode with a treble clef, featuring various rhythmic patterns and notes. The bottom Synth STR track is a piano track with a treble clef, featuring a complex rhythmic pattern of eighth notes.

128

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This is a multi-track musical score for a MIDI arrangement. It consists of ten staves. The top two staves, SR-16 dRMS and Track 11, are in piano (p) and use a grand staff with two treble clefs. SR-16 dRMS plays a simple melody of quarter notes. Track 11 provides a rhythmic accompaniment with eighth and sixteenth notes. Track 13 is in treble clef and contains rests. ARP Avatar is in bass clef and plays a rhythmic pattern of eighth notes with slurs. FBO1\TG100 and Synth STR are in treble clef and play a melodic line with a sharp sign. SAWTOOTH is in treble clef and plays a melodic line with a slur. POLYPAD is in treble clef and plays a rhythmic pattern of eighth notes with slurs. Track 12 is in treble clef and plays a melodic line with eighth notes. The bottom Synth STR staff is in treble clef and plays a complex rhythmic pattern with many notes.

129

SR-16 dRMS

Track 11

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This is a multi-track musical score for track 129. The score is arranged vertically with ten tracks. The top track, SR-16 dRMS, uses a double bar line and contains four pairs of eighth notes. Track 11, also with a double bar line, has a quarter rest, a half note, and a quarter note. Track 13 is a treble clef staff with a key signature of one flat and contains two chords. KAWAI K1r is a bass clef staff with a key signature of one flat, showing a sequence of notes and rests. ARP Avatar is a bass clef staff with a key signature of one flat, featuring a rhythmic pattern of eighth notes with accents. FBO1\TG100 is a treble clef staff with a key signature of one flat, containing a sequence of notes with a sharp sign. Synth STR is a treble clef staff with a key signature of one flat, mirroring the notes of FBO1\TG100. SAWTOOTH is a treble clef staff with a key signature of one flat, showing a sequence of notes with a sawtooth-like envelope. POLYPAD is a treble clef staff with a key signature of one flat, containing a sequence of notes with a polyphonic texture. Track 12 is a treble clef staff with a key signature of one flat, containing a sequence of notes. The bottom Synth STR track is a treble clef staff with a key signature of one flat, featuring a sequence of chords with a sawtooth-like envelope.

130

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 72, contains ten staves of music starting at measure 130. The tracks are: SR-16 dRMS (drums) with a simple four-measure pattern; Track 11 (drums) with a similar pattern; Track 13 (treble clef) with a melodic line; ARP Avatar (bass clef) with a rhythmic bass line; FBO1\TG100 (treble clef) with a melodic line; Synth STR (treble clef) with a melodic line; SAWTOOTH (treble clef) with a melodic line; POLYPAD (treble clef) with a melodic line; Track 12 (treble clef) with a melodic line; and Synth STR (treble clef) with a complex, multi-note melodic line.

131

The musical score consists of ten staves, each representing a different track. The tracks are: SR-16 dRMS (drums), Track 11 (drums), Track 13 (melody), KAWAI K1r (bass), ARP Avatar (bass), FBO1\TG100 (melody), Synth STR (melody), SAWTOOTH (melody), POLYPAD (melody), Track 12 (melody), and Synth STR (bass). The score is written in a key signature of one flat (Bb) and a 4/4 time signature. The SR-16 dRMS track shows a simple drum pattern with four hits. Track 11 has a similar drum pattern. Track 13 is a melodic line in the treble clef. KAWAI K1r is a bass line in the bass clef. ARP Avatar is a bass line in the bass clef. FBO1\TG100 is a melodic line in the treble clef. Synth STR is a melodic line in the treble clef. SAWTOOTH is a melodic line in the treble clef. POLYPAD is a melodic line in the treble clef. Track 12 is a melodic line in the treble clef. The final Synth STR track is a bass line in the bass clef.

132

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page contains a musical score for nine tracks. The tracks are: SR-16 dRMS (drums), Track 11 (drums), ARP Avatar (bass), FBO1\TG100 (treble), Synth STR (treble), SAWTOOTH (treble), POLYPAD (treble), Track 12 (treble), and Synth STR (treble). The score is written in a 4/4 time signature. The ARP Avatar track is in a key with one flat (B-flat). The SAWTOOTH and POLYPAD tracks have a key signature of one flat and a bass clef. The Synth STR tracks have a treble clef. The SR-16 dRMS track has a drum clef. The Track 11 and Track 12 tracks have a drum clef. The score is numbered 132 at the top.

133

The image displays a multi-track musical score for a digital audio workstation. The tracks are arranged vertically and include:

- SR-16 dRMS**: A drum track with a simple four-beat pattern of two notes per beat.
- Track 11**: A track with a long, sustained note in the first half and a chord in the second half.
- KAWAI K1r**: A bass track with a few notes in the second half of the measure.
- ARP Avatar**: A bass track with a rhythmic sequence of eighth notes.
- FBO1\TG100**: A treble track with a sequence of notes and rests.
- Synth STR**: A treble track with a sequence of notes and rests, mirroring the FBO1\TG100 track.
- SAWTOOTH**: A treble track with a sequence of notes and rests, mirroring the FBO1\TG100 track.
- POLYPAD**: A treble track with a complex sequence of notes and rests.
- Track 12**: A treble track with a sequence of notes and rests.
- Synth STR**: A treble track with a complex sequence of notes and rests.

134

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 76, contains measures 134 through 137. It features ten staves. The top two staves, SR-16 dRMS and Track 11, are in a piano (p) dynamic and use a grand staff with two treble clefs. SR-16 dRMS plays a steady eighth-note pattern. Track 11 has a few notes, including a fermata. Track 13 is in a treble clef and has a long rest followed by a melodic phrase. The ARP Avatar is in a bass clef, playing a rhythmic eighth-note pattern. FBO1\TG100 and Synth STR are in treble clefs, playing similar melodic lines. SAWTOOTH is in treble clef, playing a melodic line with a sharp sign. POLYPAD is in treble clef, playing a complex rhythmic pattern. Track 12 is in treble clef, playing a melodic line. The bottom Synth STR is in treble clef, playing a complex rhythmic pattern with many notes.

135

SR-16 dRMS

Track 11

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This is a multi-track musical score for a digital audio workstation. It consists of 12 tracks. The top two tracks, SR-16 dRMS and Track 11, are in a piano (PF) style with a grand staff. SR-16 dRMS plays a simple melody of quarter notes. Track 11 has rests followed by a pair of notes. Track 13 is a grand staff with a piano (p) dynamic marking and a tremolo effect. KAWAI K1r is a grand staff with a piano (p) dynamic marking and a tremolo effect. ARP Avatar is a grand staff with a piano (p) dynamic marking and a tremolo effect. FBO1\TG100 and Synth STR are grand staves with a piano (p) dynamic marking and a tremolo effect. SAWTOOTH is a grand staff with a piano (p) dynamic marking and a tremolo effect. POLYPAD is a grand staff with a piano (p) dynamic marking and a tremolo effect. Track 12 is a grand staff with a piano (p) dynamic marking and a tremolo effect. The bottom Synth STR track is a grand staff with a piano (p) dynamic marking and a tremolo effect.

136

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 78, contains tracks 11 through 13 and several synthesizer parts. Track 11 (SR-16 dRMS) features a drum pattern with four groups of two eighth notes. Track 13 (ARP Avatar) has a bass line with eighth notes and rests. Track 12 (FBO1\TG100) and Synth STR (top) play a melodic line with notes G4, A4, B4, and C5. SAWTOOTH plays a similar melodic line with a slur. POLYPAD has a complex bass line with eighth notes and rests. Track 12 (bottom) and Synth STR (bottom) play a melodic line with notes G4, A4, B4, and C5, with the Synth STR part including a tremolo effect.

137

SR-16 dRMS

Track 11

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

138

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 80, contains ten staves of music starting at measure 138. The tracks are: SR-16 dRMS (drums, two staves), Track 11 (drums, one staff), Track 13 (melody, one staff), ARP Avatar (bass line, one staff), FBO1\TG100 (melody, one staff), Synth STR (melody, one staff), SAWTOOTH (melody, one staff), POLYPAD (melody, one staff), Track 12 (melody, one staff), and another Synth STR (melody, one staff). The notation includes various rhythmic patterns, rests, and melodic lines across different instruments.

139

The image displays a multi-track musical score for 13 measures. The tracks are as follows:

- SR-16 dRMS**: A drum track with a steady pattern of eighth notes.
- Track 11**: A drum track with a pattern of eighth notes and rests.
- Track 13**: A piano track with a melodic line in the treble clef.
- KAWAI K1r**: A piano track with a melodic line in the bass clef.
- ARP Avatar**: A bass track with a rhythmic pattern of eighth notes.
- MKS-100 samp**: A track with a long, sustained melodic line in the treble clef.
- FBO1\TG100**: A track with a melodic line in the treble clef.
- Synth STR**: A track with a melodic line in the treble clef.
- SAWTOOTH**: A track with a melodic line in the treble clef.
- POLYPAD**: A track with a melodic line in the treble clef.
- Track 12**: A track with a melodic line in the treble clef.
- Synth STR**: A track with a complex melodic line in the treble clef.

140

SR-16 dRMS

Track 11

ARP Avatar

MKS-100 samp

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score contains ten staves. The first two staves, SR-16 dRMS and Track 11, are grouped by a brace on the left and marked with measure 140. SR-16 dRMS features a sequence of four pairs of eighth notes on a single staff. Track 11 has a rest in the first measure, followed by a pair of eighth notes in the second measure, and a pair of eighth notes in the third measure. The ARP Avatar staff is in bass clef with a key signature of one flat and contains a sequence of eighth notes with stems pointing up, followed by a pair of eighth notes with stems pointing down. The MKS-100 samp staff is in treble clef and contains a pair of eighth notes. The FBO1\TG100 and Synth STR staves are in treble clef and contain a sequence of eighth notes with stems pointing up, followed by a pair of eighth notes with stems pointing down. The SAWTOOTH and POLYPAD staves are in treble clef with a key signature of one flat and contain a sequence of eighth notes with stems pointing up, followed by a pair of eighth notes with stems pointing down. The Track 12 staff is in treble clef and contains a sequence of eighth notes with stems pointing up, followed by a pair of eighth notes with stems pointing down. The final Synth STR staff is in treble clef and contains a sequence of eighth notes with stems pointing up, followed by a pair of eighth notes with stems pointing down.

141

The image displays a multi-track musical score for 12 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: A drum track with a simple four-beat pattern of quarter notes.
- Track 11**: A track with a long, sweeping melodic line that spans across the measures.
- KAWAI K1r**: A track with a bass line consisting of a few notes.
- ARP Avatar**: A track with a rhythmic bass line featuring eighth notes and rests.
- MKS-100 samp**: A track that is mostly silent, with a few notes appearing.
- FBO1\TG100**: A track with a melodic line in the treble clef.
- Synth STR**: A track with a melodic line in the treble clef, similar to FBO1\TG100.
- SAWTOOTH**: A track with a melodic line in the treble clef.
- POLYPAD**: A track with a complex melodic line in the treble clef.
- Track 12**: A track with a melodic line in the treble clef.
- Synth STR**: A track with a complex melodic line in the treble clef, featuring many notes.

142

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 84, contains tracks 11 through 13 and several synthesizer parts. Track 11 (SR-16 dRMS) and Track 13 are in a piano (p) dynamic. Track 12 is in a mezzo-forte (mf) dynamic. The synthesizer parts include FBO1\TG100, Synth STR, SAWTOOTH, POLYPAD, and another Synth STR. The score is written in a 4/4 time signature. The tracks are arranged vertically, with Track 11 and 13 at the top, followed by ARP Avatar, FBO1\TG100, Synth STR, SAWTOOTH, POLYPAD, Track 12, and the final Synth STR at the bottom. The notation includes various note values, rests, and articulation marks.

143

The image displays a multi-track musical score for 12 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: A drum track with a simple four-beat pattern of quarter notes.
- Track 11**: A drum track with a pattern of quarter notes, including a snare on the second and fourth beats.
- Track 13**: A track with a treble clef, mostly silent with some high-frequency noise.
- KAWAI K1r**: A track with a bass clef, featuring a long, sustained low-frequency note.
- ARP Avatar**: A track with a bass clef, featuring a rhythmic pattern of eighth notes.
- FBO1\TG100**: A track with a treble clef, featuring a melodic line with quarter notes and rests.
- Synth STR**: A track with a treble clef, featuring a melodic line with quarter notes and rests.
- SAWTOOTH**: A track with a treble clef, featuring a melodic line with quarter notes and rests.
- POLYPAD**: A track with a treble clef, featuring a complex rhythmic pattern with many sixteenth notes.
- Track 12**: A track with a treble clef, featuring a melodic line with quarter notes and rests.
- Synth STR**: A track with a treble clef, featuring a complex rhythmic pattern with many sixteenth notes.

144

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 86, contains measures 144 through 147. It features ten staves of music. The top two staves, SR-16 dRMS and Track 11, are in a piano (p) dynamic and use a grand staff with a common time signature. SR-16 dRMS plays a simple four-note sequence. Track 11 has a more complex rhythmic pattern. Track 13 is in treble clef with a common time signature, featuring rests and a melodic line. ARP Avatar is in bass clef with a common time signature, playing a rhythmic sequence of notes. FBO1\TG100 and Synth STR are in treble clef with a common time signature, playing a melodic line with a sharp sign. SAWTOOTH is in treble clef with a common time signature, playing a melodic line. POLYPAD is in treble clef with a common time signature, playing a rhythmic sequence of notes. Track 12 is in treble clef with a common time signature, playing a melodic line. The bottom staff, Synth STR, is in treble clef with a common time signature, playing a complex rhythmic sequence of notes.

145

SR-16 dRMS

Track 11

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

146

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 88, contains ten staves of music starting at measure 146. The tracks are: SR-16 dRMS (drums, two staves), Track 11 (drums, one staff), Track 13 (melody, one staff), ARP Avatar (bass line, one staff), FBO1\TG100 (melody, one staff), Synth STR (melody, one staff), SAWTOOTH (melody, one staff), POLYPAD (melody, one staff), Track 12 (melody, one staff), and Synth STR (melody, one staff). The notation includes various rhythmic patterns, rests, and melodic lines across different instruments.

147

SR-16 dRMS

Track 11

Track 13

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 147, contains ten staves of music. The top two staves, SR-16 dRMS and Track 11, are in a drum kit notation with a double bar line and a 'II' time signature. Track 13 is a treble clef staff with a key signature of one flat. KAWAI K1r is a bass clef staff with a key signature of one flat, featuring a complex chordal structure. ARP Avatar is a bass clef staff with a key signature of one flat, showing a rhythmic pattern of eighth notes with accents. FBO1\TG100 and Synth STR are treble clef staves with a key signature of one flat, containing a melodic line with eighth notes and rests. SAWTOOTH and POLYPAD are treble clef staves with a key signature of one flat, featuring a sawtooth-like melodic line with eighth notes and rests. Track 12 is a treble clef staff with a key signature of one flat, containing a melodic line with eighth notes and rests. The bottom Synth STR staff is a treble clef staff with a key signature of one flat, featuring a complex chordal structure with many notes.

148

SR-16 dRMS

Track 11

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

The image displays a multi-track musical score for tracks 11 and 12. The score is organized into two systems, each containing eight tracks. The top system includes SR-16 dRMS, Track 11, ARP Avatar, FBO1\TG100, Synth STR, SAWTOOTH, POLYPAD, and Track 12. The bottom system includes Synth STR. The tracks are as follows:

- SR-16 dRMS:** A drum track with a steady pattern of eighth notes.
- Track 11:** A track with a few notes, including a half note and a quarter note.
- ARP Avatar:** A bass line with a rhythmic pattern of eighth notes and a final quarter note.
- FBO1\TG100:** A track with a few notes, including a quarter note and a half note.
- Synth STR:** A track with a few notes, including a quarter note and a half note.
- SAWTOOTH:** A track with a series of notes, including a quarter note and a half note.
- POLYPAD:** A track with a series of notes, including a quarter note and a half note.
- Track 12:** A track with a series of notes, including a quarter note and a half note.
- Synth STR:** A track with a series of notes, including a quarter note and a half note.

149

SR-16 dRMS

Track 11

KAWAI K1r

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This musical score page, numbered 149, features ten staves. The top two staves, SR-16 dRMS and Track 11, are grouped by a brace and share a common treble clef. SR-16 dRMS contains a simple melody of four eighth notes. Track 11 features a long, sustained note with a tremolo effect. The next two staves, KAWAI K1r and ARP Avatar, are grouped by a brace and use a bass clef. KAWAI K1r has a few notes, while ARP Avatar has a rhythmic pattern of eighth notes. The remaining six staves (FBO1\TG100, Synth STR, SAWTOOTH, POLYPAD, Track 12, and Synth STR) are grouped by a brace and use a treble clef. FBO1\TG100 and Synth STR have identical simple melodic lines. SAWTOOTH and POLYPAD have more complex rhythmic patterns. Track 12 has a few notes, and the final Synth STR track has a dense, rhythmic pattern of eighth notes.

150

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 92, contains ten staves of music starting at measure 150. The tracks are: SR-16 dRMS (drums) with a steady four-beat pattern of eighth notes; Track 11 (drums) with a pattern of eighth notes and rests; Track 13 (treble clef) with a melodic line of eighth notes; ARP Avatar (bass clef) with a rhythmic eighth-note pattern; FBO1\TG100 (treble clef) with a melodic line of eighth notes; Synth STR (treble clef) with a melodic line of eighth notes; SAWTOOTH (treble clef) with a melodic line of eighth notes; POLYPAD (treble clef) with a complex eighth-note pattern; Track 12 (treble clef) with a melodic line of eighth notes; and a final Synth STR (treble clef) with a complex eighth-note pattern.

151

The musical score consists of ten staves, each representing a different track or instrument. The tracks are labeled as follows:

- SR-16 dRMS**: A drum track with a simple four-beat pattern of eighth notes.
- Track 11**: A drum track with a pattern of quarter notes and rests.
- Track 13**: A track with a treble clef, showing a series of vertical lines representing a sustained sound or effect.
- KAWAI K1r**: A track with a bass clef, featuring a long, sweeping line that suggests a continuous, low-frequency sound.
- ARP Avatar**: A track with a bass clef, showing a sequence of eighth notes with a rhythmic pattern.
- FBO1\TG100**: A track with a treble clef, featuring a sequence of quarter notes with a specific intervallic relationship.
- Synth STR**: A track with a treble clef, featuring a sequence of quarter notes similar to the FBO1\TG100 track.
- SAWTOOTH**: A track with a treble clef, featuring a sequence of quarter notes with a sawtooth-like intervallic pattern.
- POLYPAD**: A track with a treble clef, featuring a complex sequence of eighth notes with various accidentals.
- Track 12**: A track with a treble clef, featuring a sequence of quarter notes with a specific intervallic relationship.
- Synth STR**: A track with a treble clef, featuring a sequence of eighth notes with a complex intervallic pattern.

152

SR-16 dRMS

Track 11

Track 13

ARP Avatar

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This is a multi-track musical score for a MIDI arrangement. It consists of ten staves. The top two staves, SR-16 dRMS and Track 11, are in a piano (p) dynamic and use a grand staff (treble and bass clefs). SR-16 dRMS plays a simple four-note sequence of quarter notes. Track 11 plays a complex rhythmic pattern with many beamed notes. Track 13 is in a treble clef and plays a sparse melody with rests. ARP Avatar is in a bass clef and plays a rhythmic sequence of eighth notes with slurs. FBO1\TG100 and Synth STR are in a treble clef and play a four-note sequence with a sharp sign on the second note. SAWTOOTH is in a treble clef and plays a four-note sequence with a slur. POLYPAD is in a treble clef and plays a rhythmic sequence of eighth notes with slurs. Track 12 is in a treble clef and plays a four-note sequence with a slur. The bottom Synth STR staff is in a treble clef and plays a complex sequence of notes with many accidentals (sharps and naturals) and slurs.

153

The image displays a multi-track musical score for 15 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS:** A drum track with a steady pattern of eighth notes.
- Track 11:** A drum track with a pattern of eighth notes and rests.
- Track 14:** A drum track with a single eighth note followed by a long rest.
- Track 13:** A melodic track with a long rest.
- Track 15:** A melodic track with a long rest.
- KAWAI K1r:** A bass track with a long rest.
- ARP Avatar:** A bass track with a rhythmic pattern of eighth notes.
- MKS-100 samp:** A melodic track with a long rest.
- FBO1\TG100:** A melodic track with a sequence of notes including a sharp sign.
- Synth STR:** A melodic track with a sequence of notes including a sharp sign.
- SAWTOOTH:** A melodic track with a sequence of notes including a sharp sign.
- POLYPAD:** A melodic track with a sequence of notes including a sharp sign.
- Track 12:** A melodic track with a sequence of notes including a sharp sign.
- Synth STR:** A melodic track with a sequence of notes including a sharp sign.

154

The image displays a multi-track musical score for 15 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: A drum track with a steady pattern of eighth notes.
- Track 11**: A drum track with a pattern of eighth notes and rests.
- Track 14**: A drum track with a pattern of eighth notes and rests.
- Track 13**: A melodic track in treble clef with a pattern of eighth notes and rests.
- Track 15**: A melodic track in treble clef with a pattern of eighth notes and rests.
- KAWAI K1r**: A bass track in bass clef with a pattern of eighth notes and rests.
- ARP Avatar**: A bass track in bass clef with a pattern of eighth notes and rests.
- MKS-100 samp**: A melodic track in treble clef with a pattern of eighth notes and rests.
- FBO1\TG100**: A melodic track in treble clef with a pattern of eighth notes and rests.
- Synth STR**: A melodic track in treble clef with a pattern of eighth notes and rests.
- SAWTOOTH**: A melodic track in treble clef with a pattern of eighth notes and rests.
- POLYPAD**: A melodic track in treble clef with a pattern of eighth notes and rests.
- Track 12**: A melodic track in treble clef with a pattern of eighth notes and rests.
- Synth STR**: A melodic track in treble clef with a pattern of eighth notes and rests.

155

The image displays a multi-track musical score for 15 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: Drum track with a steady pattern of eighth notes.
- Track 11**: Drum track with a pattern of eighth notes and rests.
- Track 14**: Drum track with a single eighth note followed by a rest.
- Track 13**: Empty staff.
- Track 15**: Empty staff.
- KAWAI K1r**: Bass track with a melodic line in the lower register.
- ARP Avatar**: Bass track with a rhythmic pattern of eighth notes.
- MKS-100 samp**: Empty staff.
- FBO1\TG100**: Treble staff with a melodic line.
- Synth STR**: Treble staff with a melodic line.
- SAWTOOTH**: Treble staff with a melodic line.
- POLYPAD**: Treble staff with a melodic line.
- Track 12**: Treble staff with a complex melodic line.
- Synth STR**: Treble staff with a complex melodic line.

156

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

KAWAI K1r

ARP Avatar

MKS-100 samp

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

Detailed description: This page of a musical score, numbered 98, contains 13 staves of music starting at measure 156. The tracks are: SR-16 dRMS (drum kit) with a steady eighth-note pattern; Track 11 (drum kit) with a sparse pattern; Track 14 (drum kit) with a single hit; Track 13 (melodic) with a single hit; Track 15 (melodic) with a single hit; KAWAI K1r (bass) with a single hit; ARP Avatar (bass) with a rhythmic eighth-note sequence; MKS-100 samp (melodic) with a single hit; FBO1\TG100 (melodic) with a sequence of notes and rests; Synth STR (melodic) with a sequence of notes and rests; SAWTOOTH (melodic) with a sequence of notes and rests; POLYPAD (melodic) with a sequence of notes and rests; Track 12 (melodic) with a sequence of notes and rests; and Synth STR (melodic) with a complex sequence of notes and rests.

157

The image displays a multi-track musical score for 15 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: A piano track with a melodic line of four notes, each with a long, sweeping slur above it.
- Track 11**: A piano track with a few notes and rests.
- Track 14**: A piano track with a single note and a rest.
- Track 13**: A piano track with a single note and a rest.
- Track 15**: A piano track with a single note and a rest.
- KAWAI K1r**: A bass track with a few notes and rests.
- ARP Avatar**: A bass track with a rhythmic sequence of notes.
- MKS-100 samp**: A piano track with a single note and a rest.
- FBO1\TG100**: A piano track with a melodic line of notes.
- Synth STR**: A piano track with a melodic line of notes.
- SAWTOOTH**: A piano track with a melodic line of notes.
- POLYPAD**: A piano track with a complex rhythmic pattern of notes.
- Track 12**: A piano track with a complex rhythmic pattern of notes.
- Synth STR**: A piano track with a complex rhythmic pattern of notes.

The image displays a multi-track musical score for 15 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: Drum track with a steady pattern of eighth notes.
- Track 11**: Drum track with a pattern of eighth notes and rests.
- Track 14**: Drum track with a pattern of eighth notes and rests.
- Track 13**: Treble clef track with a melodic line.
- Track 15**: Treble clef track with a melodic line.
- KAWAI K1r**: Bass clef track with a melodic line.
- ARP Avatar**: Bass clef track with a melodic line.
- MKS-100 samp**: Treble clef track with a melodic line.
- FBO1\TG100**: Treble clef track with a melodic line.
- Synth STR**: Treble clef track with a melodic line.
- SAWTOOTH**: Treble clef track with a melodic line.
- POLYPAD**: Treble clef track with a melodic line.
- Track 12**: Treble clef track with a melodic line.
- Synth STR**: Treble clef track with a melodic line.

159

SR-16 dRMS

Track 11

Track 14

Track 13

Track 15

KAWAI K1r

ARP Avatar

MKS-100 samp

FBO1\TG100

Synth STR

SAWTOOTH

POLYPAD

Track 12

Synth STR

160

The musical score consists of 13 staves. The top three staves (SR-16 dRMS, Track 11, Track 14) are grouped by a brace on the left. The next two staves (Track 13, Track 15) are also grouped by a brace. The bottom section includes KAWAI K1r, ARP Avatar, MKS-100 samp, FBO1\TG100, Synth STR, SAWTOOTH, POLYPAD, Track 12, and another Synth STR staff. The notation includes various note values, rests, and articulation marks such as accents and slurs. The key signature has one sharp (F#).

161

The image displays a multi-track musical score for 15 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: A drum track with a simple four-beat pattern of two notes per beat.
- Track 11**: A drum track with a pattern of a snare on the first and third beats, and a bass drum on the second and fourth beats.
- Track 14**: A drum track with a single bass drum hit on the second beat.
- Track 13**: A track with a treble clef, mostly empty.
- Track 15**: A track with a treble clef, featuring a series of vertical lines (possibly a synth pad or effect) in the first measure and two notes in the fourth measure.
- KAWAI K1r**: A track with a bass clef, featuring a sequence of notes in the fourth measure.
- ARP Avatar**: A track with a bass clef, featuring a rhythmic sequence of eighth notes with accents.
- MKS-100 samp**: A track with a treble clef, mostly empty.
- FBO1\TG100**: A track with a treble clef, featuring a sequence of notes with a sharp sign in the second measure.
- Synth STR**: A track with a treble clef, featuring a sequence of notes with a sharp sign in the second measure.
- SAWTOOTH**: A track with a treble clef, featuring a sequence of notes with a sharp sign in the second measure.
- POLYPAD**: A track with a treble clef, featuring a complex sequence of notes with a sharp sign in the second measure.
- Track 12**: A track with a treble clef, featuring a complex sequence of notes with a sharp sign in the second measure.
- Synth STR**: A track with a treble clef, featuring a complex sequence of notes with a sharp sign in the second measure.

162

The image displays a multi-track musical score for 14 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: A drum track with a steady pattern of eighth notes.
- Track 11**: A drum track with a pattern of eighth notes and a half note.
- Track 14**: A drum track with a single eighth note.
- Track 13**: A melodic track in treble clef with a few notes.
- Track 15**: A melodic track in treble clef with a few notes.
- KAWAI K1r**: A bass track in bass clef with a few notes.
- ARP Avatar**: A bass track in bass clef with a rhythmic pattern of eighth notes.
- MKS-100 samp**: A melodic track in treble clef with a few notes.
- FBO1\TG100**: A melodic track in treble clef with a rhythmic pattern of eighth notes.
- Synth STR**: A melodic track in treble clef with a rhythmic pattern of eighth notes.
- SAWTOOTH**: A melodic track in treble clef with a rhythmic pattern of eighth notes.
- POLYPAD**: A melodic track in treble clef with a rhythmic pattern of eighth notes.
- Track 12**: A melodic track in treble clef with a rhythmic pattern of eighth notes.
- Synth STR**: A melodic track in treble clef with a rhythmic pattern of eighth notes.

163

The image displays a multi-track musical score for 15 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS**: Drum track with a steady pattern of eighth notes.
- Track 11**: Drum track with a pattern of eighth notes and rests.
- Track 14**: Drum track with a single eighth note followed by a rest.
- Track 13**: Empty staff.
- Track 15**: Empty staff.
- KAWAI K1r**: Bass track with a melodic line in the lower register.
- ARP Avatar**: Bass track with a rhythmic pattern of eighth notes.
- MKS-100 samp**: Empty staff.
- FBO1\TG100**: Treble staff with a melodic line.
- Synth STR**: Treble staff with a melodic line.
- SAWTOOTH**: Treble staff with a melodic line.
- POLYPAD**: Treble staff with a melodic line.
- Track 12**: Treble staff with a complex melodic line.
- Synth STR**: Treble staff with a complex melodic line.

164

The image displays a multi-track musical score for 14 tracks. The tracks are arranged vertically and are as follows:

- SR-16 dRMS:** A drum track with a pattern of four pairs of eighth notes.
- Track 11:** A drum track with a pattern of a quarter note followed by a half note.
- Track 14:** A drum track with a single quarter note.
- Track 13:** A melodic track with a single quarter note.
- Track 15:** A melodic track with a single quarter note.
- KAWAI K1r:** A bass track with a single quarter note.
- ARP Avatar:** A bass track with a sequence of eighth notes.
- MKS-100 samp:** A melodic track with a single quarter note.
- FBO1\TG100:** A melodic track with a sequence of quarter notes.
- Synth STR:** A melodic track with a sequence of quarter notes.
- SAWTOOTH:** A melodic track with a sequence of quarter notes.
- POLYPAD:** A melodic track with a sequence of quarter notes.
- Track 12:** A melodic track with a sequence of quarter notes.
- Synth STR:** A melodic track with a sequence of quarter notes.

♩ = 125,000000

2

8

14

20

26

32

38

44

50

56

62



68



74



80



86



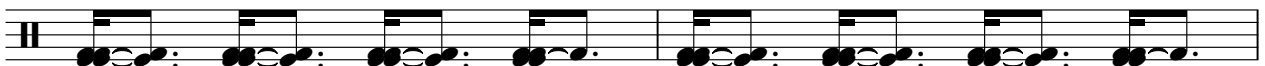
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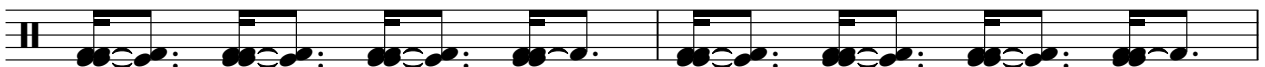
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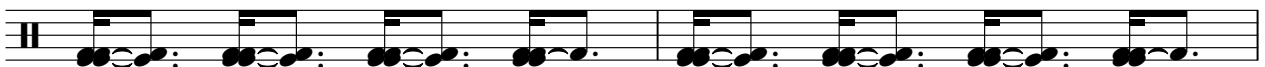
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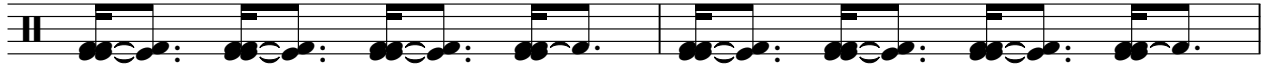
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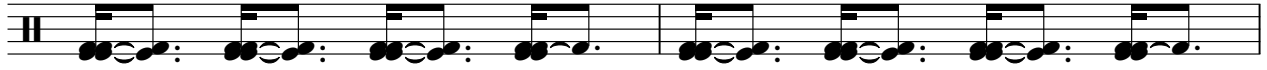
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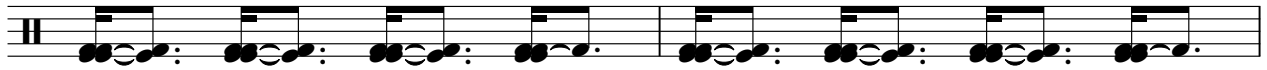
108



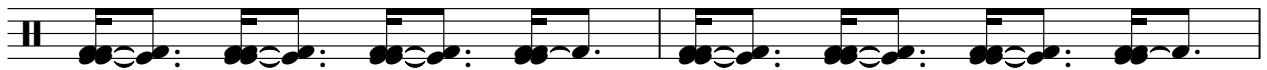
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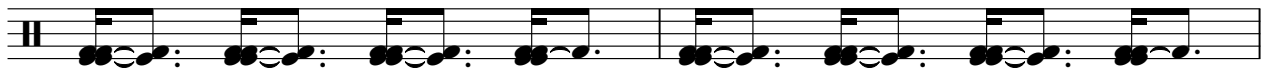
112



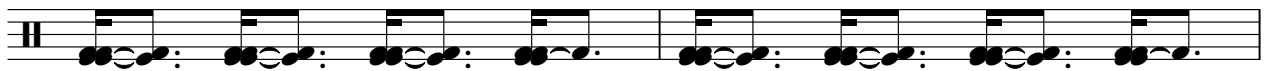
114



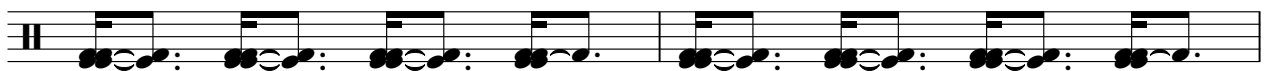
116



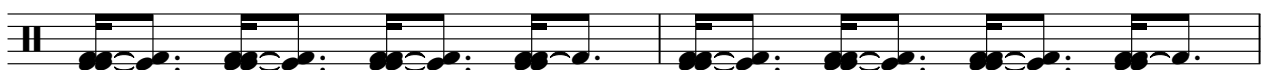
118



120



122



124



129



V.S.

135



141



147



153



159



Depeche Mode - Behind The Wheel

Track 11

♩ = 125,000000

60



65



70



74



78



82



86



92



96



101



V.S.

107

Musical staff 107-125. The staff begins with a double bar line and a key signature of two flats. It contains several measures of music, including a sequence of sixteenth notes and a long horizontal line representing a sustained note. A measure number '16' is printed above the staff. The staff ends with a double bar line.

126

Musical staff 126-130. The staff contains five measures of music, primarily consisting of eighth and sixteenth notes. It begins with a double bar line and ends with a double bar line.

131

Musical staff 131-135. The staff contains five measures of music, including a sequence of sixteenth notes and a long horizontal line representing a sustained note. It begins with a double bar line and ends with a double bar line.

136

Musical staff 136-140. The staff contains five measures of music, primarily consisting of eighth and sixteenth notes. It begins with a double bar line and ends with a double bar line.

141

Musical staff 141-145. The staff contains five measures of music, including a sequence of sixteenth notes and a long horizontal line representing a sustained note. It begins with a double bar line and ends with a double bar line.

146

Musical staff 146-151. The staff contains six measures of music, including a sequence of sixteenth notes and a long horizontal line representing a sustained note. It begins with a double bar line and ends with a double bar line.

152

Musical staff 152-156. The staff contains five measures of music, primarily consisting of eighth and sixteenth notes. It begins with a double bar line and ends with a double bar line.

157

Musical staff 157-160. The staff contains four measures of music, including a sequence of sixteenth notes and a long horizontal line representing a sustained note. It begins with a double bar line and ends with a double bar line.

161

Musical staff 161-165. The staff contains four measures of music, primarily consisting of eighth and sixteenth notes. It begins with a double bar line and ends with a double bar line.

Track 14

Depeche Mode - Behind The Wheel

♩ = 125,000000

60



64



69



73



77

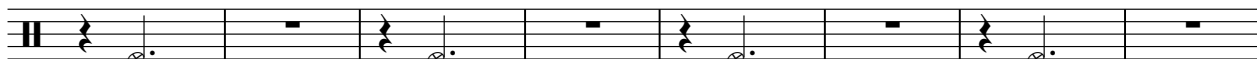


82

17



104



112

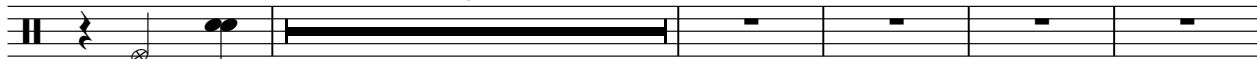


119



124

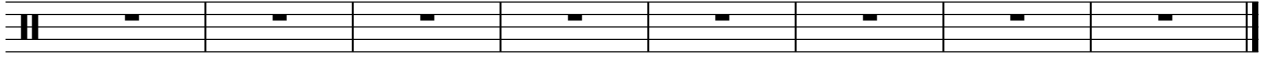
28



2

Track 14

157



Track 13

Depeche Mode - Behind The Wheel

♩ = 125,000000

The image displays a musical score for the song "Behind The Wheel" by Depeche Mode. It consists of ten staves of music, each starting with a measure number: 21, 26, 34, 42, 72, 80, 118, 126, 134, and 142. The music is written in 4/4 time with a tempo of 125,000000. Each staff contains a combination of standard musical notation (treble clef, notes, rests, and accidentals) and guitar tablature (vertical lines representing frets). The score includes various musical elements such as double bar lines, repeat signs, and dynamic markings like '2' and '34'. The tablature is integrated with the standard notation, showing the fret numbers for each note. The overall layout is clean and professional, typical of a digital music notation software output.

150

157

161

♩ = 125,000000

68

70

73

76

79

82

85

68

157

♩ = 125,000000
12

19

27

35

43 **41**

89

97

105 **17**

127

135

2
143

KAWAI RIF.

Detailed description: This block contains the first system of guitar tablature, measures 143 through 147. The notation is written on a single bass clef staff. Measure 143 starts with a natural E note on the first string. Measures 144 and 145 feature a flat B note on the second string. Measure 146 features a flat B note on the second string, with the annotation 'KAWAI RIF.' positioned above it. Measure 147 features a sharp E note on the first string. Each measure contains a pair of notes on adjacent strings, with rests on the other strings.

151

Detailed description: This block contains the second system of guitar tablature, measures 151 through 155. The notation is written on a single bass clef staff. Measure 151 starts with a natural E note on the first string. Measures 152 and 153 feature a flat B note on the second string. Measure 154 features a flat B note on the second string. Measure 155 features a sharp E note on the first string. Each measure contains a pair of notes on adjacent strings, with rests on the other strings.

158

Detailed description: This block contains the third system of guitar tablature, measures 158 through 162. The notation is written on a single bass clef staff. Measure 158 starts with a natural E note on the first string. Measures 159 and 160 feature a flat B note on the second string. Measure 161 features a flat B note on the second string. Measure 162 features a sharp E note on the first string. Each measure contains a pair of notes on adjacent strings, with rests on the other strings.

Depeche Mode - Behind The Wheel

ARP Avatar

♩ = 125,000000

4

4

7

7

10

10

13

13

16

16

19

19

22

22

25

25

28

28

31

31

V.S.

34



37



40



43



46



49



52



55



58



61



64



67



70



73



76



79



82



85



88



91



V.S.

94



97



100



102



104



106



108



110



112



114





141



144



147



150



153



156



159

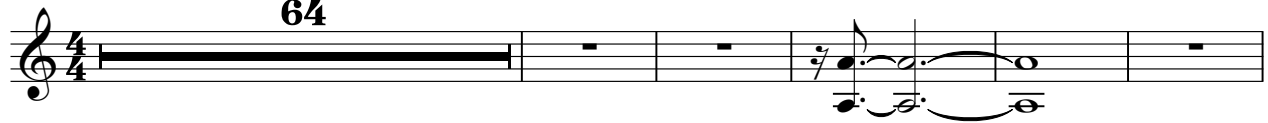


162



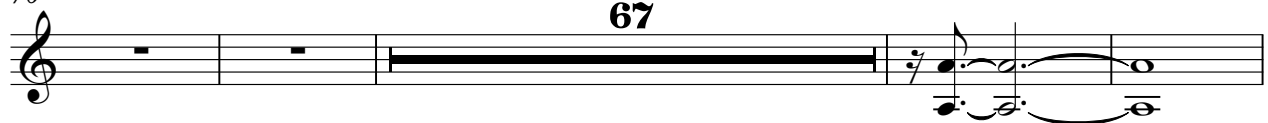
♩ = 125,000000

64




70

67




141

12



158



♩ = 125,000000

28

32

36

40

44

40

87

91

95

99

103

107 **16**

Musical staff 107-112. The staff contains six measures. The first measure starts at measure 107. The second measure ends at measure 112. A thick black bar covers the entire staff from measure 113 to measure 118, indicating a 16-measure rest. The staff resumes at measure 119.

126

Musical staff 126-129. The staff contains four measures, starting at measure 126 and ending at measure 129.

130

Musical staff 130-133. The staff contains four measures, starting at measure 130 and ending at measure 133.

134

Musical staff 134-137. The staff contains four measures, starting at measure 134 and ending at measure 137.

138

Musical staff 138-141. The staff contains four measures, starting at measure 138 and ending at measure 141.

142

Musical staff 142-145. The staff contains four measures, starting at measure 142 and ending at measure 145.

146

Musical staff 146-149. The staff contains four measures, starting at measure 146 and ending at measure 149.

150

Musical staff 150-153. The staff contains four measures, starting at measure 150 and ending at measure 153.

154

Musical staff 154-157. The staff contains four measures, starting at measure 154 and ending at measure 157.

158

Musical staff 158-161. The staff contains four measures, starting at measure 158 and ending at measure 161.

162



♩ = 125,000000

28

32

36

40

44

40

87

91

95

99

103

107 **16**

Musical staff 107: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 107-110. Measure 108 contains a whole rest. Measure 109 contains a whole note chord (F#4, C5, G4). Measure 110 contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

126

Musical staff 126: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 126-129. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

130

Musical staff 130: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 130-133. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

134

Musical staff 134: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 134-137. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

138

Musical staff 138: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 138-141. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

142

Musical staff 142: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 142-145. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

146

Musical staff 146: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 146-149. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

150

Musical staff 150: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 150-153. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

154

Musical staff 154: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 154-157. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

158

Musical staff 158: Treble clef, key signature of one sharp (F#), 4/4 time. Measures 158-161. Each measure contains a quarter note F#4, quarter note C5, quarter note G4, quarter note F#4.

162



SAWTOOTH

Depeche Mode - Behind The Wheel

♩ = 125,000000

92

95

99

24

125

129

132

136

140

144

148

V.S.

SAWTOOTH

152

Musical staff for measures 152-155. The staff is in treble clef with a key signature of one flat (B-flat). Measure 152: quarter note G4, quarter note A4, quarter note B4, quarter note C5. Measure 153: quarter note D5, quarter note E5, quarter note F5, quarter note G5. Measure 154: quarter note G5, quarter note F5, quarter note E5, quarter note D5. Measure 155: quarter note C5, quarter note B4, quarter note A4, quarter note G4. Bass lines: Measure 152: G2, A2, B2, C3. Measure 153: D3, E3, F3, G3. Measure 154: G3, F3, E3, D3. Measure 155: C3, B2, A2, G2.

156

Musical staff for measures 156-159. The staff is in treble clef with a key signature of one flat (B-flat). Measure 156: quarter note G4, quarter note A4, quarter note B4, quarter note C5. Measure 157: quarter note D5, quarter note E5, quarter note F5, quarter note G5. Measure 158: quarter note G5, quarter note F5, quarter note E5, quarter note D5. Measure 159: quarter note C5, quarter note B4, quarter note A4, quarter note G4. Bass lines: Measure 156: G2, A2, B2, C3. Measure 157: D3, E3, F3, G3. Measure 158: G3, F3, E3, D3. Measure 159: C3, B2, A2, G2.

160

Musical staff for measures 160-162. The staff is in treble clef with a key signature of one flat (B-flat). Measure 160: quarter note G4, quarter note A4, quarter note B4, quarter note C5. Measure 161: quarter note D5, quarter note E5, quarter note F5, quarter note G5. Measure 162: quarter note G5, quarter note F5, quarter note E5, quarter note D5. Bass lines: Measure 160: G2, A2, B2, C3. Measure 161: D3, E3, F3, G3. Measure 162: G3, F3, E3, D3.

163

Musical staff for measures 163-164. The staff is in treble clef with a key signature of one flat (B-flat). Measure 163: quarter note G4, quarter note A4, quarter note B4, quarter note C5. Measure 164: quarter note D5, quarter note E5, quarter note F5, quarter note G5. Bass lines: Measure 163: G2, A2, B2, C3. Measure 164: D3, E3, F3, G3.

♩ = 125,000000

92

94

97

100

24

126

129

132

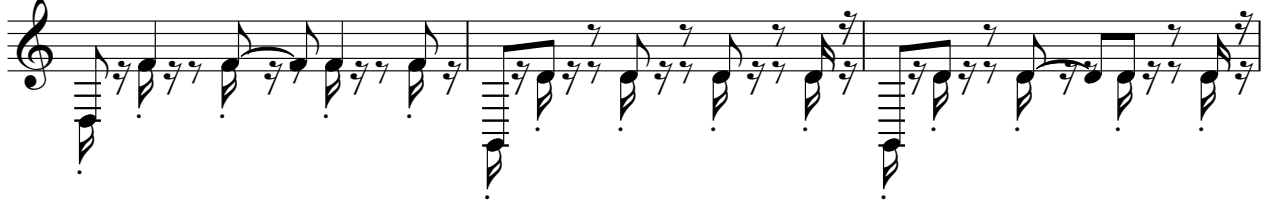
135

138

141

V.S.

144



147



150



153



156



159



162



Depeche Mode - Behind The Wheel

Track 12

♩ = 125,000000

43

47

51

55

59

63

67

71

75

79

V.S.

83



87



91



95



99



103



107



111



115



119



123



127



131



135



139



143



147



151



155



159



V.S.

162



Synth STR

Depeche Mode - Behind The Wheel

♩ = 125,000000

48 9

61

63

65

67

69

71

73

75

77

V.S.

2

79

81

83

85

87

89

91

93

95

97

STR

99 **STR**

101

103

105

107

109

111

113

115

117

Detailed description: This image shows a page of guitar sheet music with 11 staves, numbered 99 to 117. Each staff contains musical notation for a guitar, including a treble clef, a key signature of one flat (B-flat), and a 3/4 time signature. The notation consists of eighth notes and quarter notes, often beamed together in groups. A 'STR' (string) marking is present above the first staff. The music is organized into measures, with some measures containing multiple notes. The page ends with a 'V.S.' (Verso) marking.

V.S.

Synth STR

119

121

123

125

127

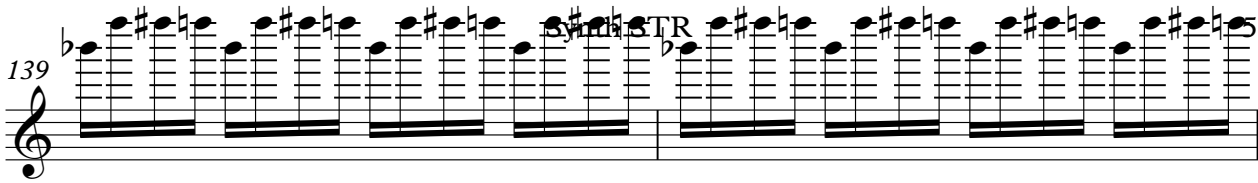
129

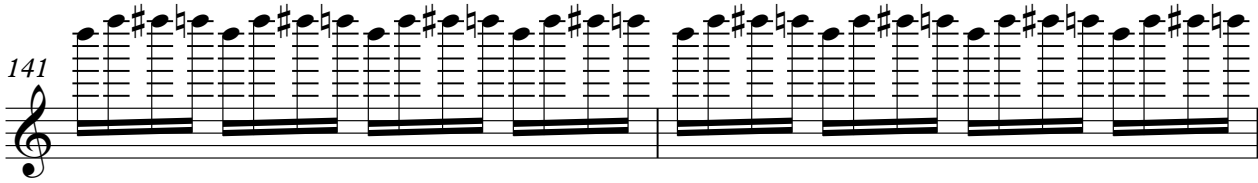
131

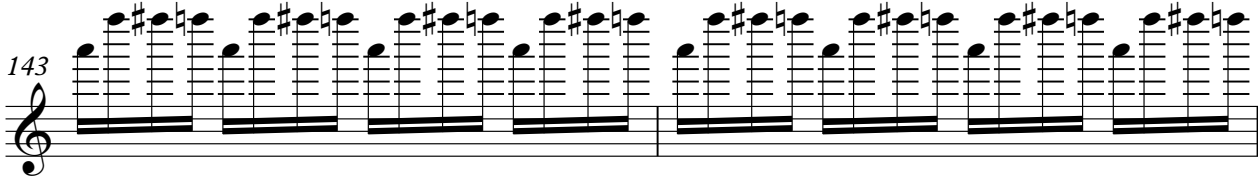
133


135


137

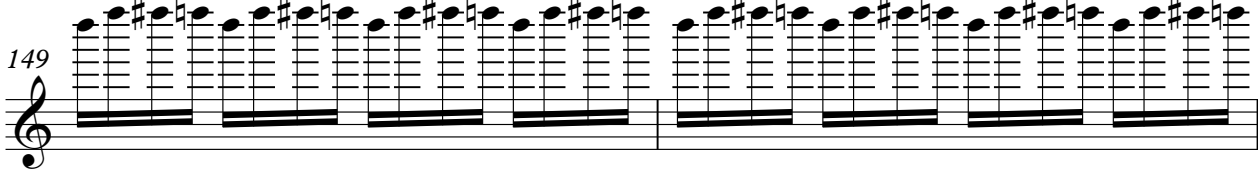
139  **STR**


141 


143 


145 


147 

149 

151 

153 

155 

157 

V.S.

6

159

Synth STR

161

163

164