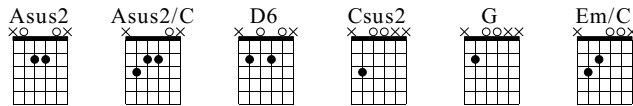


# Social Warfare

## Frozen Flame

Words & Music by Hovinen



Standard tuning

♩ = 150

1

Asus2 Asus2/C D6

S-Gt

*f* let ring ----- | let ring ----- | let ring ----- |

TAB

T	0	2	2	0	2	2	0	2	2	0	2	2	0	2	2	0	2
A	0	2	2	0	2	2	0	2	2	0	2	2	0	2	2	0	2
B	3	0	2	0	2	0	3	2	0	2	0	2	3	2	0	2	0

4

Csus2 G Asus2 Em/C D6

let ring ----- | let ring ----- | let ring ----- | let ring ----- |

TAB

T	0	0	0	0	2	2	0	2	2	0	0	0	2	0	2	0	2
A	3	0	2	0	2	0	0	2	2	0	0	0	2	3	2	0	2
B	3	0	2	0	2	0	0	2	2	0	0	0	2	3	2	0	2

8

Verse 1

Csus2 G Asus2 Asus2/C D6

let ring ----- | let ring ----- | let ring ----- | let ring ----- |

TAB

T	0	0	0	0	2	2	0	2	2	0	2	2	0	2	2	0	2
A	3	0	2	0	2	0	0	2	2	0	0	0	2	3	2	0	2
B	3	0	2	0	2	0	0	2	2	0	0	0	2	3	2	0	2

12

Csus2 G Asus2 Em/C D6

let ring ----- | let ring ----- | let ring ----- | let ring ----- |

TAB

T	0	0	0	0	2	2	0	2	2	0	0	0	2	0	2	0	2
A	3	0	2	0	2	0	0	2	2	0	0	0	2	3	2	0	2
B	3	0	2	0	2	0	0	2	2	0	0	0	2	3	2	0	2

16 Csus2 G Asus2 Asus2/C D6

let ring -----| let ring -----| let ring -----| let ring -----|

TAB 3 0 0 2 0 0 2 0 0 2 2 0 3 2 2 0 2 2 3 2 0 2 0 2 0 2

20 Csus2 G Asus2 Em/C D6

let ring -----| let ring -----| let ring -----| let ring -----|

TAB 3 0 0 2 0 0 2 0 0 2 2 0 3 2 0 0 0 2 3 2 0 2 0 2 0 2

24 Csus2 G Verse 2

let ring -----|

TAB 3 0 0 2 0 0 2 0

32

TAB

42 Chorus

TAB

52

TAB

**Interlude**

Asus2

Asus2/C

D6

Csus2

G

61

let ring -----| let ring -----| let ring -----| let ring -----|

T  
A  
B

0 2 2 0 2 2 | 3 2 2 2 3 2 | 2 0 2 0 2 0 | 3 0 0 0 0 0

Asus2

Em/C

D6

Csus2

G

65

let ring -----| let ring -----| let ring -----| let ring -----|

T  
A  
B

0 2 2 0 2 2 | 3 2 0 0 2 3 | 2 0 2 0 2 0 | 3 0 0 0 0 0

**Verse 3**

69

T  
A  
B

79

T  
A  
B

**Chorus**

89

T  
A  
B

**Interlude**

Asus2

99

let ring -----|

T  
A  
B

0 2 2 0 2 2

Asus2/C D6 Csus2 G Asus2

106

let ring -----| let ring -----| let ring -----| let ring -----|

TAB

3	2	2	0	2	2	3	2	0	2	0	2	3	0	0	2	0	0	0	0	0	2	2	0	2	2	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Em/C D6 Interlude 2

110

let ring -----| let ring -----|

TAB

3	2	0	0	0	2	3	2	0	2	0	2															
---	---	---	---	---	---	---	---	---	---	---	---	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

117

TAB

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Solo - Safa

127

TAB

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Chorus

137

TAB

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

147

TAB

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

**Interlude**

Asus2

Asus2/C

157

let ring -----| let ring -----|

T  
A  
B

D6

Csus2

G

Asus2

Em/C

163

let ring -----| let ring -----| let ring -----| let ring -----|

T  
A  
B

D6

Csus2

G

Asus2

Asus2/C

167

let ring -----| let ring -----| let ring -----| let ring -----|

T  
A  
B

D6

Csus2

G

Asus2

Em/C

171

let ring -----| let ring -----| let ring -----| let ring -----|

T  
A  
B

**Outro**

Asus2

Asus2/C

175

let ring -----| let ring -----| let ring -----| let ring -----|

T  
A  
B

179

D6 Csus2 G Asus2 Em/C

let ring -----| let ring -----| let ring -----| let ring -----|

TAB

2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0
3	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0
0	2	2	0	2	2	0	0	2	2	0	2	2	0	0	2	2	0	2	2
3	2	0	0	0	2	3	2	0	0	2	3	2	0	0	2	3	2	0	0

183

D6 Csus2 G Asus2 Asus2/C

let ring -----| let ring -----| let ring -----| let ring -----|

TAB

2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0
3	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0
0	2	2	0	2	2	0	0	2	2	0	2	2	0	0	2	2	0	2	2
3	2	0	0	0	2	3	2	0	0	2	3	2	0	0	2	3	2	0	0

187

D6 Csus2 G Asus2 Em/C

let ring -----| let ring -----| let ring -----| let ring -----|

TAB

2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0
3	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0
0	2	2	0	2	2	0	0	2	2	0	2	2	0	0	2	2	0	2	2
3	2	0	0	0	2	3	2	0	0	2	3	2	0	0	2	3	2	0	0

191

D6 Csus2 G

let ring -----| let ring -----|

TAB

2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0	2	0
3	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0
0	2	2	0	2	2	0	0	2	2	0	2	2	0	0	2	2	0	2	2
3	2	0	0	0	2	3	2	0	0	2	3	2	0	0	2	3	2	0	0
																			(0)