

# fun lovin criminal.mid

## fun lovin criminal.mid (the)

Standard tuning

♩ = 100

S-Gt

ff

mf

ff

TAB

0 0 0 0 0 0

2 0 2 2 0 2

2

mf

ff

TAB

0 0 0 0 0 0

2 0 2 2 0 2

3

mf

ff

TAB

0 0 0 0 0 0

2 0 2 2 0 2

4

mf

ff

TAB

0 0 0 0 0 0

2 0 2 2 0 2

5

mf

ff

TAB

0 0 0 0 0 0

2 0 2 2 0 2

6

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

7

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

8

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

9

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

10

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

11

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

12

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

13

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

14

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

15

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

16

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

17

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

18

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

19

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

20

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

21

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

22

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

23

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

24

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

25

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

26

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

27

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

28

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

29

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

30

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

31

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

32

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

33

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

34

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

35

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

36

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

37

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

38

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

39

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

40

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0



41

mf ff

TAB

42

mf ff

TAB

43

mf ff

TAB

44

mf ff

TAB

50

TAB

57

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

58

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

59

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

60

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

61

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

62

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

63

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

64

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

65

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

66

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

67

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

68

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

69

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

70

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

71

*mf* *ff*

TAB 0 0 2 2 1 2 0 0 0 2 0

72

*mf ff*

T  
A  
B

0 0 0 0  
0 2 1 0 2  
2 0

Detailed description: The image shows a musical score for guitar. The top staff is a treble clef staff with a key signature of one sharp (F#) and a 4/4 time signature. It contains six measures of music. The first measure has a quarter note G4 and a quarter note F#4. The second measure has a quarter note E4 and a quarter note D4. The third measure has a quarter note C#4 and a quarter note B3. The fourth measure has a quarter note A3 and a quarter note G3. The fifth measure has a quarter note F#3 and a quarter note E3. The sixth measure has a quarter note D3 and a quarter note C3. The guitar tablature staff below has six lines. The fret numbers are: Measure 1: 0, 0; Measure 2: 0, 2; Measure 3: 1, 0; Measure 4: 0, 2; Measure 5: 0, 2; Measure 6: 0, 2. Dynamic markings 'mf' and 'ff' are placed above the tablature staff between measures 4 and 5. The letters 'T', 'A', and 'B' are stacked vertically on the left side of the tablature staff.