

REO Speedwagon - In My Dreams

♩ = 145,000031

Drums

Koto

GoblinFX

Musical score for the first system, featuring Drums, Koto, and GoblinFX. The score is in 4/4 time and includes a tempo marking of ♩ = 145,000031. The key signature has four sharps (F#, C#, G#, D#). The Drums part shows a complex rhythmic pattern with many sixteenth notes. The Koto part features a melodic line with many sixteenth notes. The GoblinFX part has a bass line with a few notes and a long sustain.



6

Whistle

Drums

GtrSteel

Koto

FretlsBass

BowGlass

Sci-Fi FX

Musical score for the second system, starting at measure 6. It features Whistle, Drums, GtrSteel, Koto, FretlsBass, BowGlass, and Sci-Fi FX. The key signature remains four sharps. The Whistle part has a melodic line with a few notes. The Drums part continues with a complex rhythmic pattern. The GtrSteel part has a few notes. The Koto part features a melodic line with many sixteenth notes. The FretlsBass part has a bass line with many sixteenth notes. The BowGlass part has a melodic line with a few notes. The Sci-Fi FX part has a melodic line with a few notes.

9

Whistle

Drums

GtrSteel

Koto

FretlsBass

BowGlass

Sci-Fi FX



12

Whistle

Drums

GtrSteel

Koto

FretlsBass

BowGlass

Sci-Fi FX

15

Whistle
Drums
Glocknspl
GtrSteel
Koto
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This system of music contains measures 15, 16, and 17. The Whistle part features a melodic line with slurs and accents. The Drums part shows a complex rhythmic pattern with many sixteenth notes. The Glocknspl part has a melodic line with slurs. The GtrSteel part includes a bass line with slurs and accents. The Koto part has a melodic line with slurs. The FretlsBass part features a bass line with a long slur across measures 16 and 17. The BowGlass part has a melodic line with slurs. The Sci-Fi FX part includes a bass line with slurs and accents.



18

Whistle
Drums
Glocknspl
GtrSteel
Koto
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This system of music contains measures 18, 19, and 20. The Whistle part features a melodic line with slurs and accents. The Drums part shows a complex rhythmic pattern with many sixteenth notes. The Glocknspl part has a melodic line with slurs. The GtrSteel part includes a bass line with slurs and accents. The Koto part has a melodic line with slurs. The FretlsBass part features a bass line with a long slur across measures 19 and 20. The BowGlass part has a melodic line with slurs. The Sci-Fi FX part includes a bass line with slurs and accents.

21

Whistle
Drums
Glocknspl
GtrSteel
Koto
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This block contains the musical notation for measures 21, 22, and 23. The score is for a multi-instrument ensemble. The Whistle part features a melodic line with slurs and rests. The Drums part shows a complex rhythmic pattern with various drum sounds. The Glocknspl (Glockenspiel) part has a rhythmic accompaniment. The GtrSteel (Guitar Steel) part features a melodic line with slurs. The Koto part has a melodic line with slurs. The FretlsBass (Fretless Bass) part has a melodic line with slurs. The BowGlass part has a melodic line with slurs. The Sci-Fi FX part has a melodic line with slurs.



24

Whistle
Drums
Glocknspl
GtrSteel
Koto
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This block contains the musical notation for measures 24, 25, and 26. The score is for a multi-instrument ensemble. The Whistle part features a melodic line with slurs and rests. The Drums part shows a complex rhythmic pattern with various drum sounds. The Glocknspl (Glockenspiel) part has a rhythmic accompaniment. The GtrSteel (Guitar Steel) part features a melodic line with slurs. The Koto part has a melodic line with slurs. The FretlsBass (Fretless Bass) part has a melodic line with slurs. The BowGlass part has a melodic line with slurs. The Sci-Fi FX part has a melodic line with slurs.

27

Whistle

Drums

Glocknspl

GtrSteel

Koto

FretlsBass

BowGlass

Sci-Fi FX



30

Whistle

Drums

Glocknspl

GtrSteel

Koto

FretlsBass

BowGlass

Sci-Fi FX

33

Whistle

Drums

Glockenspiel

GtrSteel

Koto

FretlessBass

BowGlass

Sci-Fi FX



36

Whistle

Drums

Glockenspiel

GtrSteel

Koto

FretlessBass

BowGlass

Sci-Fi FX

39

Whistle
Drums
Glocknspl
GtrSteel
Koto
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This system of music covers measures 39, 40, and 41. The Whistle part features a melodic line with a long note in measure 39 and a rest in measure 40. The Drums part has a consistent rhythmic pattern with a triplet in measure 40. The Glocknspl part plays a rhythmic melody. The GtrSteel part has a complex melodic line with many sixteenth notes. The Koto part has a steady eighth-note accompaniment. The FretlsBass part has a steady eighth-note accompaniment. The BowGlass part has a long note in measure 39 and a rest in measure 40. The Sci-Fi FX part has a rhythmic accompaniment with some chords.



42

Whistle
Drums
Glocknspl
GtrSteel
Koto
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This system of music covers measures 42, 43, and 44. The Whistle part has a long note in measure 42 and rests in measures 43 and 44. The Drums part has a consistent rhythmic pattern with a triplet in measure 43. The Glocknspl part has a melodic line in measure 42 and rests in measures 43 and 44. The GtrSteel part has a melodic line with many sixteenth notes. The Koto part has a steady eighth-note accompaniment. The FretlsBass part has a steady eighth-note accompaniment. The BowGlass part has a long note in measure 42 and rests in measures 43 and 44. The Sci-Fi FX part has a rhythmic accompaniment with some chords.

45

Whistle

Drums

Glockenspl

GtrSteel

Koto

PickBass

FretlsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for a track starting at measure 45. The score is written in a key signature of three sharps (F#, C#, G#) and a common time signature. The instruments and their parts are: Whistle (melodic line with slurs), Drums (percussive patterns with 'x' marks for cymbals), Glockenspiel (melodic line with slurs), GtrSteel (melodic line with slurs), Koto (melodic line with vertical strokes), PickBass (bass line with slurs), FretlsBass (bass line with slurs), BowGlass (melodic line with slurs), and Sci-Fi FX (melodic line with slurs). The score is divided into three measures, with the first measure containing rests for Whistle, Drums, Glockenspiel, and BowGlass.

48

Whistle

Drums

Glockenspiel

GtrSteel

Koto

PickBass

FretlsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for page 9, starting at measure 48. The score is written in a key signature of three sharps (F#, C#, G#) and a common time signature. The instruments and their parts are: Whistle (melodic line with slurs and rests), Drums (percussive patterns with 'x' marks), Glockenspiel (melodic line with slurs), GtrSteel (melodic line with slurs and a '7' marking), Koto (dense rhythmic patterns), PickBass (bass line with slurs), FretlsBass (bass line with a long slur), BowGlass (melodic line with slurs), and Sci-Fi FX (melodic line with slurs and rests).

51

Whistle

Drums

Glockenspiel

GtrSteel

Koto

PickBass

FretsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for page 10, starting at measure 51. The score is written in a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. The instruments are: Whistle (treble clef), Drums (percussion clef), Glockenspiel (treble clef), GtrSteel (treble clef), Koto (treble clef), PickBass (bass clef), FretsBass (bass clef), BowGlass (treble clef), and Sci-Fi FX (treble clef). The Whistle, BowGlass, and Sci-Fi FX parts feature melodic lines with slurs and rests. The Drums part shows a complex rhythmic pattern with triplets in the final measure. The Glockenspiel part has a steady eighth-note accompaniment. The GtrSteel part plays a melodic line with slurs. The Koto part has a sparse, rhythmic accompaniment. The PickBass and FretsBass parts provide a bass line with slurs and rests.

54

Whistle

Drums

Glockenspiel

GtrSteel

Koto

PickBass

FretlsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for page 11, starting at measure 54. The score is written in a key signature of three sharps (F#, C#, G#) and a common time signature. The instruments and their parts are: Whistle (melodic line with slurs), Drums (rhythmic patterns with 'x' marks for cymbals), Glockenspiel (melodic line with slurs), GtrSteel (melodic line with slurs), Koto (rhythmic patterns with vertical lines for fretting), PickBass (bass line with slurs), FretlsBass (bass line with slurs), BowGlass (melodic line with slurs), and Sci-Fi FX (melodic line with slurs and 'z' marks for effects).

57

Whistle

Drums

Glockenspl

GtrSteel

Koto

PickBass

FretlsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for a track starting at measure 57. The score is written in a key signature of three sharps (F#, C#, G#) and a common time signature. The instruments and their parts are: Whistle (melodic line with slurs and rests), Drums (percussive patterns with 'x' marks for cymbals), Glockenspl (bell-like sounds with slurs), GtrSteel (steel guitar with slurs and rests), Koto (stringed instrument with vertical stems and rhythmic patterns), PickBass (bass line with slurs), FretlsBass (fretless bass with long slurs), BowGlass (glass harmonium with slurs), and Sci-Fi FX (synthesizer effects with slurs and rests).

60

Whistle

Drums

Glockenspiel

GtrSteel

Koto

PickBass

FretsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for a track starting at measure 60. The score is written in 4/4 time with a key signature of three sharps (F#, C#, G#). The instruments and their parts are: Whistle (melodic line with slurs), Drums (percussive patterns with a triplet in the second measure), Glockenspiel (melodic line with a bass clef), GtrSteel (melodic line with slurs), Koto (rhythmic accompaniment with many sixteenth notes), PickBass (bass line with slurs), FretsBass (bass line with a long slur and a triplet), BowGlass (melodic line with slurs), and Sci-Fi FX (melodic line with slurs and a final chord). The score is organized into three measures, with a repeat sign at the end of the third measure.

63

Whistle

Drums

Glockenspiel

GtrSteel

Koto

PickBass

FretlessBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for page 14, starting at measure 63. The score is written in a key signature of three sharps (F#, C#, G#) and a common time signature. The instruments and their parts are: Whistle (melodic line with eighth and quarter notes), Drums (percussive patterns with 'x' marks for cymbals), Glockenspiel (melodic line with eighth notes), Guitar Steel (chordal accompaniment with arpeggios and sustained chords), Koto (melodic line with sixteenth-note patterns), Pick Bass (bass line with eighth notes), Fretless Bass (bass line with a prominent sustained note), Bow Glass (melodic line with eighth notes), and Sci-Fi FX (chordal accompaniment with sustained chords and arpeggios).

66

Whistle

Drums

Glockenspiel

GtrSteel

Koto

PickBass

FretlsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for a track starting at measure 66. The score is written in 3/4 time and the key signature has four sharps (F#, C#, G#, D#). The instruments and their parts are: Whistle (treble clef, whole notes with a slur), Drums (drum notation with a triplet of eighth notes), Glockenspiel (treble clef, eighth notes), GtrSteel (treble clef, chords and single notes with a slur), Koto (treble clef, sixteenth-note patterns), PickBass (bass clef, whole notes with a slur), FretlsBass (bass clef, eighth notes with a slur), BowGlass (treble clef, whole notes with a slur), and Sci-Fi FX (treble clef, chords and single notes with a slur).

69

Whistle
Drums
Glocknspl
GtrSteel
Koto
PickBass
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This musical score covers measures 69 to 72. The Whistle part features a melodic line with a long note in measure 69. The Drums part has a rhythmic pattern of eighth notes. The Glocknspl part plays a sequence of notes. The GtrSteel part has a complex, multi-layered texture with many notes. The Koto part has a melodic line with some rests. The PickBass part has a melodic line with some rests. The FretlsBass part has a simple melodic line. The BowGlass part has a melodic line with a long note. The Sci-Fi FX part has a melodic line with some rests.



73

Drums
Glocknspl
GtrSteel
PickBass
FretlsBass
Sci-Fi FX

Detailed description: This musical score covers measures 73 to 76. The Drums part has a rhythmic pattern of eighth notes. The Glocknspl part has a melodic line with some rests. The GtrSteel part has a complex, multi-layered texture with many notes. The PickBass part has a melodic line with some rests. The FretlsBass part has a simple melodic line. The Sci-Fi FX part has a melodic line with some rests.

76

Drums

Glocknspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

Detailed description: This musical score block covers measures 76, 77, and 78. The Drums part features a consistent rhythmic pattern of eighth notes with 'x' marks above them, indicating cymbal hits. The Glockenspiel part has a melodic line with eighth and quarter notes. The Guitar Steel part consists of chords and single notes. The Pick Bass and Fretless Bass parts play a simple bass line with quarter notes. The Sci-Fi FX part uses block chords and single notes to create a futuristic atmosphere. The key signature has four sharps (F#, C#, G#, D#).



79

Drums

Glocknspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

Detailed description: This musical score block covers measures 79, 80, and 81. The Drums part continues with the same eighth-note pattern. The Glockenspiel part has a more complex melodic line with some sixteenth notes. The Guitar Steel part features chords and single notes. The Pick Bass and Fretless Bass parts play a bass line with quarter notes and some eighth notes. The Sci-Fi FX part uses block chords and single notes. The key signature has four sharps (F#, C#, G#, D#).

82

Drums

Glocknspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

Detailed description: This musical score covers measures 82, 83, and 84. The Drums part features a consistent eighth-note hi-hat pattern. The Glockenspiel part has a melodic line with eighth notes and rests. The GtrSteel part consists of chords and single notes. The PickBass and FretlsBass parts play a similar eighth-note bass line. The Sci-Fi FX part includes chords and melodic fragments.



85

Drums

Glocknspl

GtrSteel

PickBass

FretlsBass

Charang

Sci-Fi FX

Detailed description: This musical score covers measures 85, 86, 87, and 88. The Drums part continues with the eighth-note hi-hat pattern. The Glockenspiel part has a melodic line with eighth notes and rests. The GtrSteel part consists of chords and single notes. The PickBass and FretlsBass parts play a similar eighth-note bass line. The Charang part includes chords and melodic fragments. The Sci-Fi FX part includes chords and melodic fragments.

89

Drums

GtrSteel

PickBass

FretlsBass

Charang

Sci-Fi FX

Detailed description: This musical score block covers measures 89 to 91. It features six staves: Drums, GtrSteel, PickBass, FretlsBass, Charang, and Sci-Fi FX. The key signature is three sharps (F#, C#, G#). The drums play a consistent pattern of eighth notes with 'x' marks above them. The guitar (GtrSteel) and Sci-Fi FX parts play chords and melodic lines. The bass parts (PickBass and FretlsBass) play a similar melodic line. The Charang part plays a melodic line with some rests.



92

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

Charang

Sci-Fi FX

Detailed description: This musical score block covers measures 92 to 94. It features seven staves: Drums, two Glocknspl (Glockenspiel) staves, GtrSteel, PickBass, FretlsBass, Charang, and Sci-Fi FX. The key signature remains three sharps. The drums play eighth notes with 'x' marks. The two Glockenspiel staves play a melodic line. The guitar (GtrSteel) and Sci-Fi FX parts play chords and melodic lines. The bass parts (PickBass and FretlsBass) play a melodic line. The Charang part plays a melodic line with some rests.

96

Drums
Glocknspl
Glocknspl
GtrSteel
PickBass
FretlsBass
Sci-Fi FX

This musical score covers measures 96, 97, and 98. It features seven staves: Drums, two Glocknspl (Glockenspiel) staves, GtrSteel (Guitar Steel), PickBass (Pickup Bass), FretlsBass (Fretless Bass), and Sci-Fi FX (Sci-Fi Effects). The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. The Drums part includes a complex rhythmic pattern with many sixteenth notes. The two Glocknspl parts play a melodic line with eighth and sixteenth notes. The GtrSteel part features a series of chords and single notes. The PickBass and FretlsBass parts play a similar melodic line with eighth notes and rests. The Sci-Fi FX part provides a harmonic accompaniment with chords and single notes.



99

Drums
Glocknspl
Glocknspl
GtrSteel
PickBass
FretlsBass
Sci-Fi FX

This musical score covers measures 99, 100, and 101. It features the same seven staves as the previous section: Drums, two Glocknspl, GtrSteel, PickBass, FretlsBass, and Sci-Fi FX. The key signature remains three sharps and the time signature is 4/4. The Drums part continues with its complex rhythmic pattern. The two Glocknspl parts play a melodic line with eighth and sixteenth notes. The GtrSteel part features a series of chords and single notes. The PickBass and FretlsBass parts play a similar melodic line with eighth notes and rests. The Sci-Fi FX part provides a harmonic accompaniment with chords and single notes.

102

Drums

Glockenspl

Glockenspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

21



105

Drums

Glockenspl

Glockenspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

108

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

Detailed description: This system contains measures 108, 109, and 110. The Drums part features a consistent pattern of snare and hi-hat hits. The Glocknspl parts play a melodic line with eighth and quarter notes. The GtrSteel part has a complex, rhythmic pattern with many beamed notes. The PickBass and FretlsBass parts play a steady bass line with quarter notes. The Sci-Fi FX part provides harmonic support with chords and single notes.



111

Whistle

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

BowGlass

Sci-Fi FX

Detailed description: This system contains measures 111, 112, and 113. A new instrument, Whistle, is introduced, playing a melodic line with eighth notes and rests. The Drums part continues with a similar pattern. The Glocknspl parts play a melodic line with eighth notes. The GtrSteel part has a complex, rhythmic pattern with many beamed notes. The PickBass and FretlsBass parts play a steady bass line with quarter notes. The BowGlass part plays a melodic line with eighth notes and rests. The Sci-Fi FX part provides harmonic support with chords and single notes.

114

Whistle

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

BowGlass

Sci-Fi FX

The image shows a musical score for a multi-instrument ensemble. The score is written in a key signature of three sharps (F#, C#, G#) and a common time signature (C). The instruments and their parts are as follows:

- Whistle:** Features a melodic line with long notes and ties, including a prominent half-note G#4.
- Drums:** Provides a rhythmic accompaniment with a consistent pattern of eighth notes and rests.
- Glocknspl (two staves):** The upper staff plays a rhythmic melody of eighth notes, while the lower staff provides a harmonic accompaniment with sustained notes.
- GtrSteel:** Plays a complex, rhythmic accompaniment with chords and single notes.
- PickBass and FretlsBass:** Both play a similar bass line consisting of quarter notes and half notes, primarily in the lower register.
- BowGlass:** Mirrors the melodic line of the Whistle, playing long notes with ties.
- Sci-Fi FX:** Adds a futuristic texture with sustained chords and rhythmic patterns.

117

Whistle

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for a track starting at measure 117. The score is written in a key signature of three sharps (F#, C#, G#) and a 4/4 time signature. The instruments and their parts are: Whistle (melodic line with a long note and a rest), Drums (rhythmic pattern with snare and bass drum), Glocknspl (two staves, one with a melodic line and the other with a sustained note), GtrSteel (melodic line with chords and a rest), PickBass (bass line with a melodic line), FretsBass (bass line with a melodic line), BowGlass (melodic line with a long note and a rest), and Sci-Fi FX (melodic line with chords and a rest).

119

Whistle

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretsBass

BowGlass

Sci-Fi FX

Detailed description: This is a multi-stem musical score for page 25, starting at measure 119. The score is written in 4/4 time with a key signature of three sharps (F#, C#, G#). The instruments and their parts are: Whistle (treble clef, melodic lines with slurs), Drums (drum notation with various patterns), Glocknspl (two staves, treble clef, melodic lines), GtrSteel (treble clef, chordal accompaniment), PickBass (bass clef, melodic lines with slurs), FretsBass (bass clef, melodic lines with slurs), BowGlass (treble clef, melodic lines with slurs), and Sci-Fi FX (treble clef, chordal accompaniment). The score is divided into two measures per staff.

121

Whistle

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

BowGlass

Sci-Fi FX



123

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

126 27

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX



129

Drums

Glocknspl

Glocknspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

132

Drums

Glockenspl

Glockenspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX



135

Drums

Glockenspl

Glockenspl

GtrSteel

PickBass

FretlsBass

Sci-Fi FX

137

This musical score is arranged in a vertical stack of eight staves. The top staff is labeled 'Whistle' and features a treble clef with a key signature of three sharps (F#, C#, G#). The second staff is labeled 'Drums' and uses a drum set notation with various symbols for different drum parts. The third and fourth staves are both labeled 'Glocknspl' and use a treble clef with the same key signature. The fifth staff is labeled 'GtrSteel' and uses a treble clef with the same key signature. The sixth and seventh staves are both labeled 'PickBass' and 'FretsBass' respectively, and use a bass clef with the same key signature. The eighth staff is labeled 'BowGlass' and uses a treble clef with the same key signature. The bottom staff is labeled 'Sci-Fi FX' and uses a treble clef with the same key signature. The score contains various musical notations including notes, rests, and dynamic markings.

141

Whistle
Glocknspl
Glocknspl
GtrSteel
PickBass
FretlsBass
BowGlass
Sci-Fi FX

Detailed description: This musical score covers measures 141 to 145. It features eight staves. The Whistle staff has a melodic line with slurs and accents. The two Glocknspl staves have rhythmic patterns. The GtrSteel staff shows a complex, multi-measure rhythmic figure. The PickBass and FretlsBass staves have a simple bass line with long notes. The BowGlass staff mirrors the Whistle staff. The Sci-Fi FX staff has a rhythmic pattern with some chordal textures.



146

Drums
Glocknspl
Glocknspl
GtrSteel
Koto
PickBass
FretlsBass
Sci-Fi FX

Detailed description: This musical score covers measures 146 to 150. It features eight staves. The Drums staff has a complex, multi-measure rhythmic figure. The two Glocknspl staves have rhythmic patterns. The GtrSteel staff has a melodic line with slurs. The Koto staff has a rhythmic pattern with some chordal textures. The PickBass staff has a simple bass line with long notes. The FretlsBass staff has a simple bass line with long notes. The Sci-Fi FX staff has a rhythmic pattern with some chordal textures.

150

Drums

Koto

PickBass

FretsBass



153

Drums

Koto



156

Drums

Koto



159

Drums

Koto



163

Drums

Koto

REO Speedwagon - In My Dreams

Whistle

$\text{♩} = 145,000031$

7

12

18

24

30

35

40

2

Whistle

46



52



58

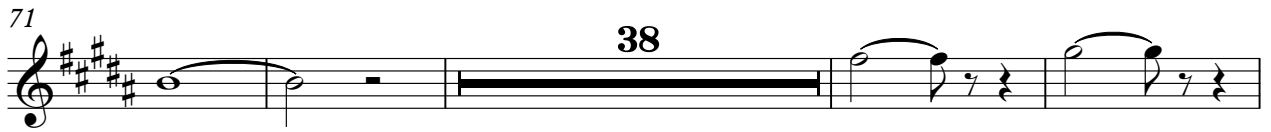


63



71

38



113



119

17

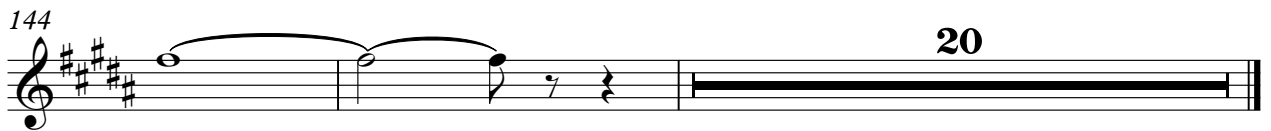


140



144

20



REO Speedwagon - In My Dreams

Drums

♩ = 145,000031

3



6



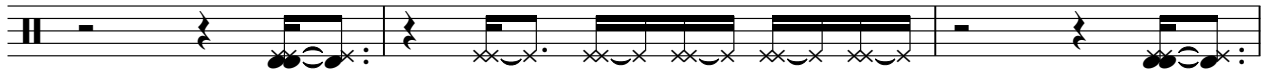
9



12



15



18



21



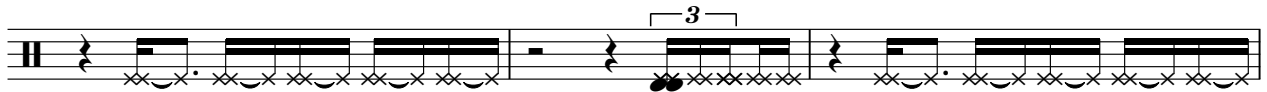
24



27



30



V.S.

33



36



39



42



45



48



51



53



56



59



62



65



68



71



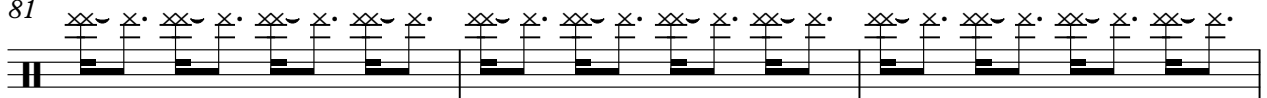
75



78



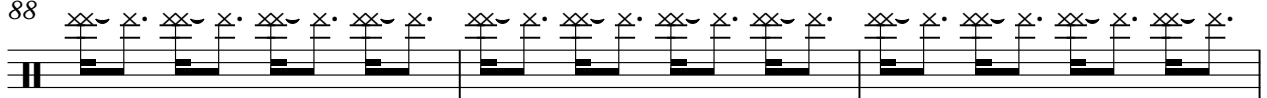
81



84



88



91



95

Musical notation for measure 95, featuring a drum staff with various rhythmic patterns and rests.

97

Musical notation for measure 97, featuring a drum staff with various rhythmic patterns and rests.

99

Musical notation for measure 99, featuring a drum staff with various rhythmic patterns and rests.

101

Musical notation for measure 101, featuring a drum staff with various rhythmic patterns and rests.

103

Musical notation for measure 103, featuring a drum staff with various rhythmic patterns and rests.

106

Musical notation for measure 106, featuring a drum staff with various rhythmic patterns and rests.

109

Musical notation for measure 109, featuring a drum staff with various rhythmic patterns and rests.

111

Musical notation for measure 111, featuring a drum staff with various rhythmic patterns and rests.

114

Musical notation for measure 114, featuring a drum staff with various rhythmic patterns and rests.

117

Musical notation for measure 117, featuring a drum staff with various rhythmic patterns and rests.

Drums

119

Musical notation for measure 119. The drum staff shows a sequence of eighth notes: two eighth notes, a quarter note, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes.

121

Musical notation for measure 121. The drum staff shows a sequence of eighth notes: two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes.

123

Musical notation for measure 123. The drum staff shows a sequence of eighth notes: two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes.

126

Musical notation for measure 126. The drum staff shows a sequence of eighth notes: two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes.

129

Musical notation for measure 129. The drum staff shows a sequence of eighth notes: two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes.

132

Musical notation for measure 132. The drum staff shows a sequence of eighth notes: two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes.

134

Musical notation for measure 134. The drum staff shows a sequence of eighth notes: two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes.

137

Musical notation for measure 137. The drum staff shows a sequence of eighth notes: two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, two eighth notes, and two eighth notes. The guitar staff shows a corresponding rhythmic pattern with eighth notes and quarter notes. A large number '7' is written at the end of the measure.

146



149



152



154



157



160



163



REO Speedwagon - In My Dreams

Glocknspl

$\text{♩} = 145,000031$
15

19

24

29

34

39

44 **2**

49

54

57

62



67



72



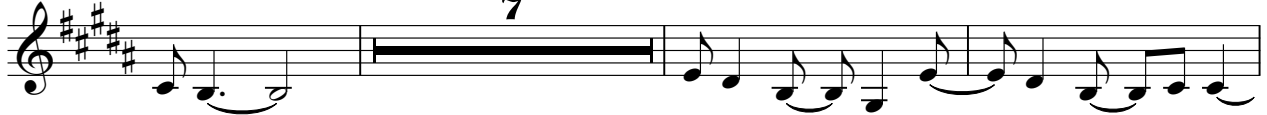
77



82



87



97



101



106



111



115

120

124

129

133

137

142

146

18

REO Speedwagon - In My Dreams

Glocknspl

$\text{♩} = 145,000031$

94

98

104

112

118

123

128

134

140

144

19

$\text{♩} = 145,000031$

7

13

18

23

28

33

38

42

46

51

56

61

65

69

74

79

84

89

94

98

102

106

111

116

120

125

129

133

138

144

Koto

REO Speedwagon - In My Dreams

♩ = 145,000031

3

8

12

16

20

24

28

32

36

40

44

48

52

56

60

64

69

73

73

The image shows a musical score for a Koto instrument, spanning measures 36 to 73. The score is written in a single system with ten staves. Each staff begins with a treble clef and a key signature of three sharps (F#, C#, G#). The music consists of a continuous sequence of eighth notes, often grouped into beamed eighth notes. There are several measures with rests, particularly in the upper staves. A measure number '73' is printed below the eighth staff. The notation includes various rhythmic values and articulation marks.

149

Musical notation for measures 149-153. The key signature is three sharps (F#, C#, G#). The notation consists of a treble clef staff with a melodic line and a bass clef staff with a chordal accompaniment. The melodic line features quarter notes and rests, while the bass staff contains dense chords of eighth notes.

154

Musical notation for measures 154-157. The key signature is three sharps (F#, C#, G#). The notation consists of a treble clef staff with a melodic line and a bass clef staff with a chordal accompaniment. The melodic line features quarter notes and rests, while the bass staff contains dense chords of eighth notes.

158

Musical notation for measures 158-161. The key signature is three sharps (F#, C#, G#). The notation consists of a treble clef staff with a melodic line and a bass clef staff with a chordal accompaniment. The melodic line features quarter notes and rests, while the bass staff contains dense chords of eighth notes.

162

Musical notation for measures 162-165. The key signature is three sharps (F#, C#, G#). The notation consists of a treble clef staff with a melodic line and a bass clef staff with a chordal accompaniment. The melodic line features quarter notes and rests, while the bass staff contains dense chords of eighth notes.

REO Speedwagon - In My Dreams

PickBass

$\text{♩} = 145,000031$
45

49

54

60

65

72

78

83

88

94

V.S.

99



105



111



117



122



127



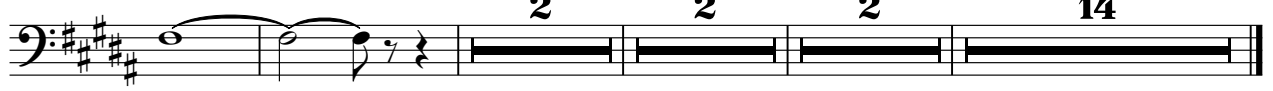
132



137



144



REO Speedwagon - In My Dreams

FretlsBass

♩ = 145,000031

7

13

20

27

34

40

46

53

60

66

V.S.

73



79



84



89



95



100



106



112



118



123



128



133



138



145



Charang

REO Speedwagon - In My Dreams

♩ = 145,000031

86

91

♩ = 145,000031

7

12

18

24

30

35

40

2

46



Musical staff 46-51: Treble clef, key signature of three sharps (F#, C#, G#), 2/4 time signature. Measures 46-51 contain a sequence of eighth and quarter notes with slurs and rests.

52



Musical staff 52-57: Treble clef, key signature of three sharps, 2/4 time signature. Measures 52-57 contain a sequence of eighth and quarter notes with slurs and rests.

58



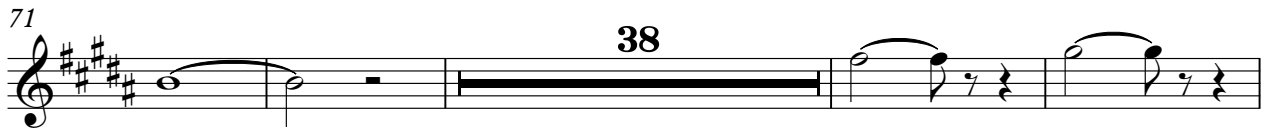
Musical staff 58-62: Treble clef, key signature of three sharps, 2/4 time signature. Measures 58-62 contain a sequence of eighth and quarter notes with slurs and rests.

63



Musical staff 63-70: Treble clef, key signature of three sharps, 2/4 time signature. Measures 63-70 contain a sequence of eighth and quarter notes with slurs and rests.

71



Musical staff 71-76: Treble clef, key signature of three sharps, 2/4 time signature. Measure 71 has a whole note. Measure 72 contains a whole rest with the number **38** above it. Measures 73-76 contain eighth and quarter notes with slurs and rests.

113



Musical staff 113-118: Treble clef, key signature of three sharps, 2/4 time signature. Measures 113-118 contain eighth and quarter notes with slurs and rests.

119



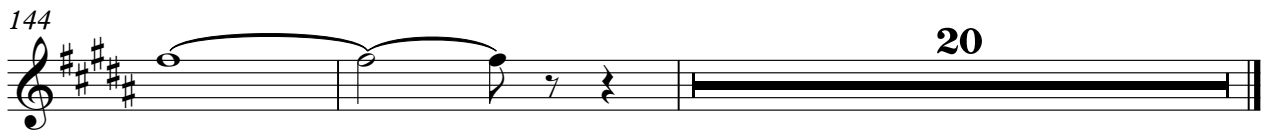
Musical staff 119-139: Treble clef, key signature of three sharps, 2/4 time signature. Measures 119-139 contain eighth and quarter notes with slurs and rests. Measure 139 has a whole rest with the number **17** above it.

140



Musical staff 140-143: Treble clef, key signature of three sharps, 2/4 time signature. Measures 140-143 contain eighth and quarter notes with slurs and rests.

144



Musical staff 144-163: Treble clef, key signature of three sharps, 2/4 time signature. Measures 144-163 contain eighth and quarter notes with slurs and rests. Measure 163 has a whole rest with the number **20** above it.

♩ = 145,000031

161

The image shows a single measure of music on a five-line staff. The key signature has three sharps (F#, C#, G#) and the time signature is 4/4. The notation begins with a quarter rest. This is followed by two quarter notes on G4 and A4. The next two notes are G4 and F#4, which are beamed together and have a slur underneath them. The final note of this phrase is E4, also beamed with the previous notes. The measure concludes with a quarter rest. A large number '161' is printed above the staff on the right side, indicating the measure number.

♩ = 145,000031

7

13

18

22

27

32

36

41

44

48

V.S.

52

57

62

66

71

76

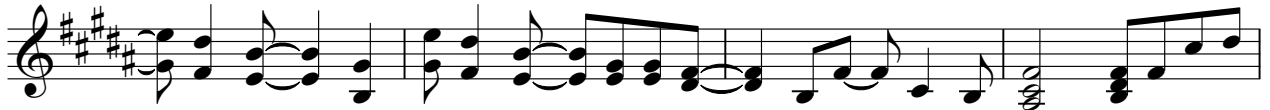
80

85

90

95

99



103



107



112



117



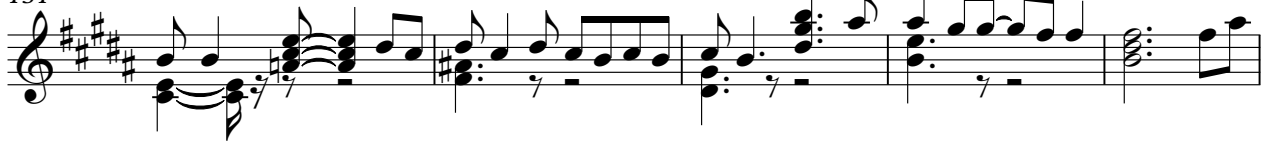
122



127



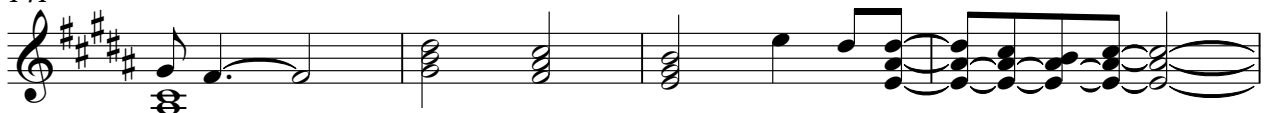
131



136



141



V.S.

145

18

The image shows a single staff of music in treble clef with a key signature of three sharps (F#, C#, G#). Measure 145 begins with a chord of F#4, C#5, and G#5. The melody consists of the following notes: F#4 (quarter), G#4 (quarter), A4 (quarter), B4 (quarter), C#5 (quarter), B4 (quarter), A4 (quarter), G#4 (quarter), F#4 (quarter), and a whole rest. A slur covers the notes from B4 to C#5. The staff ends with a double bar line and a repeat sign. The number 18 is printed above the staff at the end of the line.