

# Halloween - Scary Effect 3

$\text{♩} = 120,000,000$

Synth Strings

FX 5 (Brightness)

$\text{♩} = 120,000,000$

FX 6 (Goblins)

$\text{♩} = 120,000,000$

Perc.

A. Bass

Band.

Syn. Str.

FX 5

$\text{♩} = 120,000,000$

FX 6

$\text{♩} = 120,000,000$

6  $\text{♩} = 120,000000$

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

$\text{♩} = 120,000000$

Detailed description: This block contains the musical notation for measures 6 and 7. It features six staves: Percussion (Perc.), Acoustic Bass (A. Bass), Band, Synthesizer Strings (Syn. Str.), FX 5, and FX 6. The Percussion staff shows a complex rhythmic pattern with 'x' marks above the notes. The A. Bass and Band staves have rhythmic notation with stems and flags. The Syn. Str. and FX 5 staves contain melodic lines with various accidentals (sharps, flats, naturals). The FX 6 staff has a long note with a slur underneath. A tempo marking of 120,000,000 is present at the top and bottom of the system.

8  $\text{♩} = 120,000000$

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

$\text{♩} = 120,000000$

Detailed description: This block contains the musical notation for measures 8 and 9. It features the same six staves as the previous system. The Percussion staff continues with its rhythmic pattern. The A. Bass and Band staves have rhythmic notation. The Syn. Str. and FX 5 staves contain melodic lines with various accidentals. The FX 6 staff has a long note with a slur underneath. A tempo marking of 120,000,000 is present at the top and bottom of the system.

10

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

13

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

15

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

18

Perc.

FX 6

21

Perc.

FX 6

24

Perc.

FX 6

29

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

32

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

34

Perc. A. Bass Band. Syn. Str. FX 5 FX 6

This musical system covers measures 34 and 35. The Percussion part features a steady eighth-note pattern with 'x' marks above the notes. The A. Bass and Band parts play a rhythmic pattern of eighth notes and rests. The Syn. Str. part has a melodic line with eighth notes and accidentals. FX 5 provides a complex accompaniment with many beamed notes, while FX 6 plays a simple bass line.

36

Perc. A. Bass Band. Syn. Str. FX 5 FX 6

This musical system covers measures 36 and 37. The Percussion part continues with the eighth-note pattern. The A. Bass and Band parts maintain their rhythmic patterns. The Syn. Str. part has a more active melodic line. FX 5 continues with its complex accompaniment, and FX 6 plays a simple bass line.

39

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

41

Perc.

A. Bass

Band.

Syn. Str.

FX 5

FX 6

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## Percussion

♩ = 120,000000    ♩ = 120,000000    ♩ = 120,000000

**3**

7

11

15

22

30

34

38

40



# Halloween - Scary Effect 3

Acoustic Bass

♩ = 120,000000 ♩ = 120,000000 ♩ = 120,000000 ♩ = 120,000000

**3**

8 ♩ = 120,000000

12

16 **13**

32

36

39

# Halloween - Scary Effect 3

Bandoneon

♩ = 120,000000 ♩ = 120,000000 ♩ = 120,000000 ♩ = 120,000000

**3**

8

12

16

**13**

32

36

39

Synth Strings

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♩ = 120,000000   ♪ = 120,000000   ♫ = 120,000000

**3**

7 ♩ = 120,000000   ♪ = 120,000000

10

13

16 **13**

31

34

37

40

FX 5 (Brightness)

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♩ = 120,000000

2

♩ = 120,000000 ♩ = 120,000000

6

♩ = 120,000000

9

12

15

13

30

33

36

39

FX 6 (Goblins)

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♩ = 120,000000

5 ♩ = 120,000000    ♩ = 120,000000    ♩ = 120,000000

13

19

22

26

32

39