

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

The score is for the song "Games Without Frontiers" by Peter Gabriel. It is in 4/4 time with a tempo of 96,999954. The instruments and their parts are as follows:

- Whistling:** Starts in the 6th measure with a melodic line.
- Percussion:** Two staves, both playing a steady quarter-note pattern.
- Side Drum:** Plays a complex rhythmic pattern of eighth and sixteenth notes.
- Anvil:** Two staves, both playing a rhythmic pattern of eighth notes.
- Bongos:** Remains silent throughout the score.
- Drums:** Plays a simple pattern of quarter notes.
- Cowbell:** Plays a pattern of quarter notes.
- Electric Guitar:** Multiple staves. The top staff has a melodic line with a long sustain. Other staves are mostly silent.
- 7-string Electric Guitar:** Two staves with fret numbers (1, 1, 1) indicated on the strings.
- Synth Bass:** Plays a simple bass line.
- Lead 5 (Charang):** Remains silent.
- Pad 3 (Polysynth):** Remains silent.
- Pad 5 (Bowed):** Remains silent.
- FX 5 (Brightness):** Remains silent.

♩ = 96,999954

8

The musical score consists of the following parts:

- Perc.**: Two staves. The top staff has a simple rhythmic pattern of quarter notes. The bottom staff has a more complex pattern with eighth notes and rests.
- S. D.**: Snare Drum, featuring a consistent eighth-note pattern.
- Anv.**: Anvil, with two staves. The top staff has a steady eighth-note pattern. The bottom staff has a melodic line with eighth notes and rests.
- Cow.**: Cowbell, with a simple eighth-note pattern.
- E. Gr.**: Electric Guitar, with seven staves. The first six staves contain various rhythmic and melodic patterns, including chords and single notes. The seventh staff is empty.
- S. Bass**: Bass guitar, featuring a melodic line with eighth notes and rests.
- Pad 5**: Pad 5, with a melodic line consisting of eighth notes and rests.
- FX 5**: FX 5, with a complex melodic line featuring many accidentals and eighth notes.

13

Perc. (top two staves)

S. D.

Anv. (two staves)

Cow.

E. Gtr. (multiple staves)

S. Bass

Pad 3

Pad 5

FX 5

Guitar Tab: 4 1 0 0 0 2 0 3

18

Perc. Perc. S. D. Anv. Anv. Cow. E. Gtr. E. Gtr. E. Gtr. E. Gtr. E. Gtr. E. Gtr. E. Gtr. S. Bass Pad 3

Detailed description: This is a musical score for a percussion ensemble and guitar. The score is divided into two systems. The first system includes Percussion (Perc.), S. D. (Snare Drum), Anv. (Anvil), and Cow. (Cowbell). The second system includes five E. Gtr. (Electric Guitar) staves, S. Bass (Soprano Bass), and Pad 3. The Percussion parts feature various rhythmic patterns, including eighth and sixteenth notes. The S. D. part has a consistent snare drum pattern. The Anv. parts have a steady eighth-note rhythm. The Cow. part has a simple eighth-note pattern. The E. Gtr. parts feature various guitar techniques, including chords, arpeggios, and single-note lines. The S. Bass part has a bass line with eighth and sixteenth notes. The Pad 3 part has a complex, multi-layered texture with many notes.

23

Whist. Perc. Perc. S. D. Anv. Anv. Cow. E. Gr. E. Gr. E. Gr. E. Gr. E. Gr. S. Bass Pad 3 Pad 5

Detailed description of the musical score: The score is for a multi-instrumental piece. It begins at measure 23. The Whist part features a melodic line with various intervals and rests. The Percussion parts include a steady drum pattern and a cowbell pattern. The S.D. (Synthesizer Drum) part has a rhythmic pattern of eighth notes. The Anv. (Anvil) parts have a rhythmic pattern of eighth notes. The E. Gr. (Electric Guitar) parts include melodic lines and chordal accompaniment. The S. Bass part has a bass line with a melodic line. The Pad 3 and Pad 5 parts have sustained chords and melodic lines.

29

Whist. Perc. Perc. S. D. Anv. Anv. Cow. E. Gtr. E. Gtr. S. Bass. Lead 5. Pad 3. Pad 5.

Detailed description: This system contains measures 29 through 33. The Whist part has a melodic line with a key signature of one flat and a common time signature. The Percussion parts include a snare drum with a steady backbeat, a conga with a pattern of quarter notes, and another percussion part with eighth notes. The Anv. (Anvil) parts feature rhythmic patterns of eighth and sixteenth notes. The Cow part has a simple quarter-note bass line. The E. Gtr. parts show guitar fretting diagrams and rhythmic notation. The S. Bass part has a melodic line in the bass clef. Lead 5 has a melodic line that becomes more active in the later measures. Pad 3 and Pad 5 provide harmonic support with sustained notes and textures.



34

Perc. Perc. S. D. Anv. Anv. Bongos. Cow. E. Gtr. E. Gtr. S. Bass. Lead 5. Pad 3. Pad 5.

Detailed description: This system contains measures 34 through 38. The Percussion parts continue with the snare drum, conga, and another percussion part. The Anv. parts maintain their rhythmic patterns. The Bongos part has a melodic line with eighth notes. The Cow part has a quarter-note bass line. The E. Gtr. parts show guitar fretting diagrams and rhythmic notation. The S. Bass part has a melodic line in the bass clef. Lead 5 has a melodic line that becomes more active in the later measures. Pad 3 and Pad 5 provide harmonic support with sustained notes and textures.

The musical score consists of the following parts:

- Perc.**: Two staves of percussion instruments.
- S. D.**: Snare Drum part.
- Anv.**: Two staves of Anvil.
- Cow.**: Cowbell part.
- E. Gtr.**: Eight staves of Electric Guitar, including two staves with guitar tablature.
- S. Bass**: Bass line.
- Pad 3**: Pad 3 part.
- Pad 5**: Pad 5 part.
- FX 5**: FX 5 part.

The score is divided into two systems. The first system covers measures 1-4, and the second system covers measures 5-8. The tempo is marked as ♩ = 96,999954. The key signature has one flat (B-flat). The time signature changes from 2/4 to 4/4 between measures 2 and 3.

44

The image shows a musical score for a percussion ensemble and other instruments. The score is divided into two systems. The first system includes Percussion (Perc.), S.D., Anv., and Cow. The second system includes E. Gtr., S. Bass, Pad 5, and FX 5. The Percussion part consists of four staves: the top two are snare drums, the third is a snare drum with a tom, and the fourth is a cowbell. The S.D. part is a snare drum with a tom. The Anv. part consists of two staves: the top is a snare drum with a tom, and the bottom is a snare drum with a tom. The Cow. part is a cowbell. The E. Gtr. part consists of seven staves: the top six are electric guitar, and the seventh is a guitar with a capo. The S. Bass part is a bass guitar. The Pad 5 part is a pad. The FX 5 part is a guitar with a capo.



49

The musical score consists of the following parts:

- Perc.**: Two staves. The top staff has a steady eighth-note rhythm. The bottom staff has a pattern of quarter notes.
- S. D.**: Snare Drum, with a rhythmic pattern of eighth notes.
- Anv.**: Anvils, with a rhythmic pattern of eighth notes.
- Cow.**: Cowbell, with a rhythmic pattern of quarter notes.
- E. Gtr.**: Electric Guitar, with 11 staves. The first staff has a complex rhythmic pattern. The other staves have various chordal and melodic lines.
- S. Bass**: Bass guitar, with a melodic line in the bass register.
- Pad 3**: Pad 3, with a melodic line.
- Pad 5**: Pad 5, with a melodic line.
- FX 5**: FX 5, with a melodic line.

54

Whist.

Perc.

Perc.

S. D.

Anv.

Anv.

Cow.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

S. Bass

Pad 3

59

Whist.

Perc.

Perc.

S. D.

Anv.

Anv.

Cow.

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

S. Bass

Pad 3



65

Whist.

Perc.

Perc.

S. D.

Anv.

Anv.

Bongos

Cow.

E. Gtr.

E. Gtr.

S. Bass

Lead 5

Pad 3

Pad 5

70

The musical score consists of nine staves. The Percussion section has two staves with rhythmic patterns. The S. D. staff features a sequence of eighth notes with accents. The Anv. section has two staves with rhythmic patterns, including a triplet. The Cow. staff has a simple rhythmic pattern. The E. Gtr. section has two staves with guitar tablature. The S. Bass staff has a melodic line with a triplet. The Lead 5 staff has a dense sequence of sixteenth notes. The Pad 3 and Pad 5 staves have melodic lines with triplets.

74

The musical score for page 74 includes the following parts:

- Perc.**: Two staves of percussion, with the top staff showing a steady eighth-note pattern and the bottom staff showing a more complex rhythmic pattern.
- S. D.**: Snare Drum, featuring a rhythmic pattern of eighth notes.
- Adv.**: Two staves of Adlibs, with the top staff playing a continuous eighth-note figure and the bottom staff playing a more melodic line.
- Cow.**: Cowbell, playing a simple eighth-note pattern.
- E. Gtr.**: Eight staves of Electric Guitars. The top seven staves contain melodic lines with various effects and articulations. The eighth staff shows guitar tablature for the first two staves.
- S. Bass**: Staff for the Sub Bass, playing a rhythmic line.
- Syn. Drums**: Staff for Synthesizer Drums, playing a rhythmic pattern.
- Pad 3**: Staff for Pad 3, playing a melodic line.
- Pad 5**: Staff for Pad 5, playing a melodic line.
- FX 5**: Staff for FX 5, playing a melodic line.

79

Perc.

Perc.

S. D.

Anv.

Anv.

Cow.

E. Gtr.

E. Gtr.

S. Bass

Syn. Drums

FX 5



84

Perc.

Perc.

S. D.

Anv.

Anv.

Cow.

S. Bass

Syn. Drums

FX 5

89

Musical score for measures 89-91. The score consists of eight staves: Perc. (top two), S. D., Anv. (two), Cow., S. Bass, Syn. Drums, and FX 5. The Perc. staves show a steady rhythm with eighth notes. S. D. features a pattern of eighth notes with accents. Anv. has a sequence of eighth notes. Cow. plays a simple eighth-note pattern. S. Bass and Syn. Drums have a consistent eighth-note accompaniment. FX 5 provides harmonic support with chords and single notes.



92

Musical score for measures 92-95. The score consists of eight staves: Perc. (top two), S. D., Anv. (two), Cow., S. Bass, Syn. Drums, and FX 5. The Perc. staves continue with eighth notes. S. D. has a similar eighth-note pattern. Anv. continues with eighth notes. Cow. plays eighth notes. S. Bass and Syn. Drums maintain the eighth-note accompaniment. FX 5 continues with harmonic support.

Whistling

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

6 16

25

30

8

♩ = 96,999954

42

61

64

30



Peter Gabriel - Games Without Frontiers

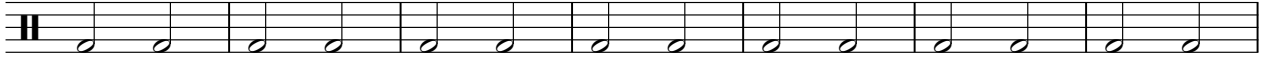
Percussion

♩ = 96,999954

**3**



9



16



23

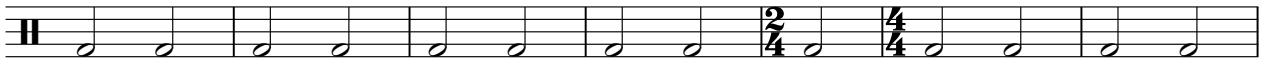


30



37

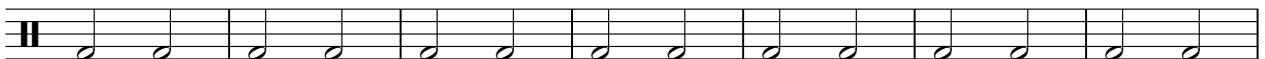
♩ = 96,999954



44



51



58



65

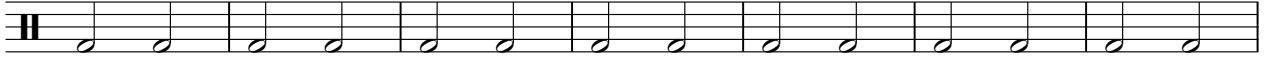


V.S.

2

# Percussion

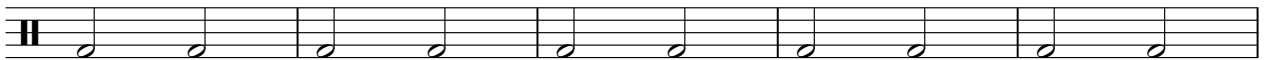
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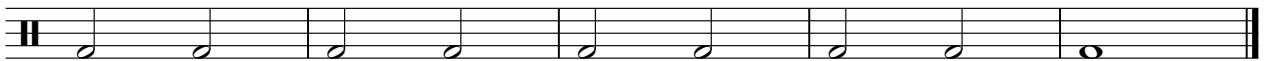
79



86



91



Peter Gabriel - Games Without Frontiers

Percussion

♩ = 96,999954  
**3**



9



15



21



27



33



39

♩ = 96,999954



45



51



57



V.S.

2

# Percussion

63



69



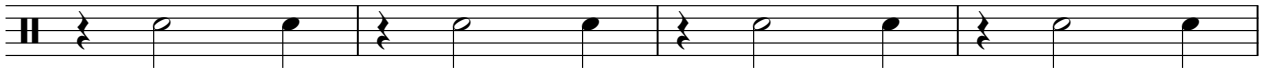
75



81



87



91



Side Drum

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

5

9

13

17

21

25

29

33

37

♩ = 96,999954

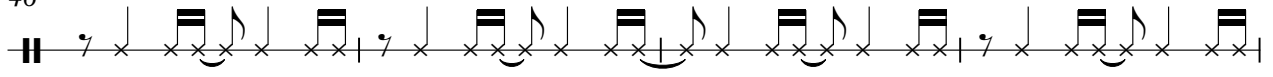
2/4 4/4

V.S.

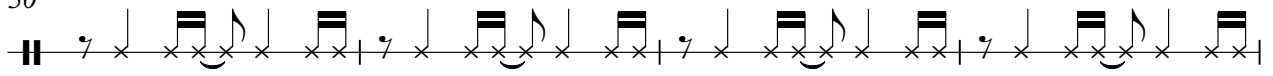
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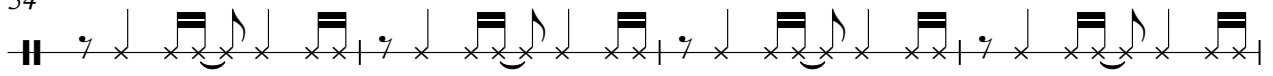
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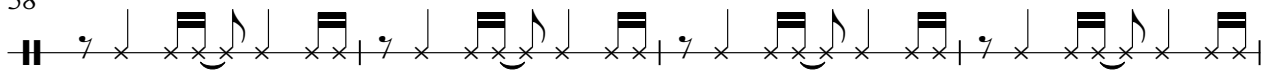
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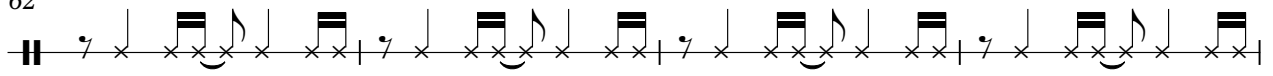
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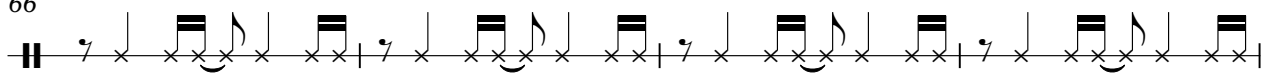
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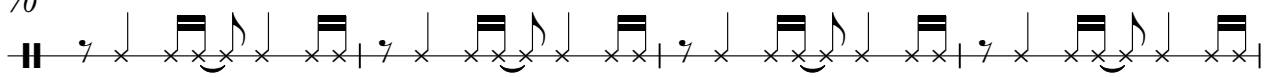
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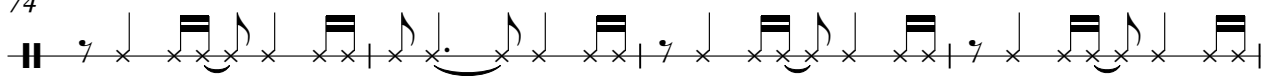
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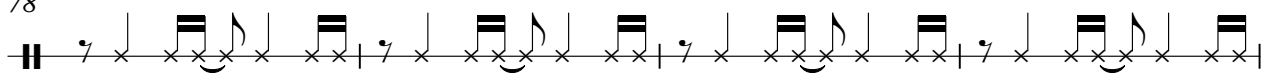
70



74



78



82

Musical notation for side drum starting at measure 82. The staff begins with a double bar line. The notation consists of a sequence of eighth notes and rests, with some notes beamed together. The notes are marked with 'x' symbols, indicating specific drum sounds or techniques. The notation is organized into four measures, each containing two eighth notes and a rest.

86

Musical notation for side drum starting at measure 86. The staff begins with a double bar line. The notation consists of a sequence of eighth notes and rests, with some notes beamed together. The notes are marked with 'x' symbols. The notation is organized into four measures, each containing two eighth notes and a rest.

90

Musical notation for side drum starting at measure 90. The staff begins with a double bar line. The notation consists of a sequence of eighth notes and rests, with some notes beamed together. The notes are marked with 'x' symbols. The notation is organized into four measures, each containing two eighth notes and a rest.

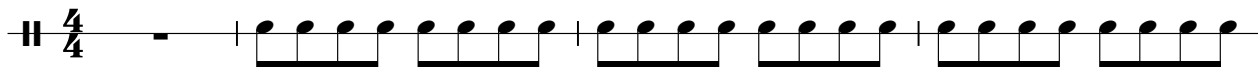
93

Musical notation for side drum starting at measure 93. The staff begins with a double bar line. The notation consists of a sequence of eighth notes and rests, with some notes beamed together. The notes are marked with 'x' symbols. The notation is organized into four measures, each containing two eighth notes and a rest.

Anvil

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

4/4 - | 

5 | 

9 | 

13 | 

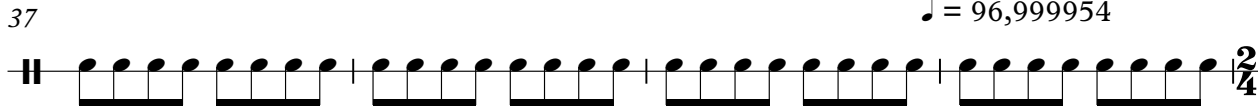
17 | 

21 | 

25 | 

29 | 

33 | 

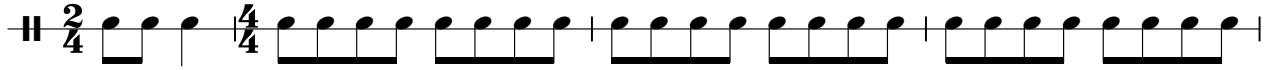
37 | 

♩ = 96,999954

V.S.



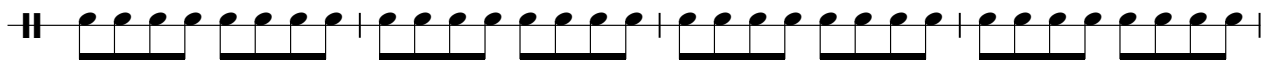
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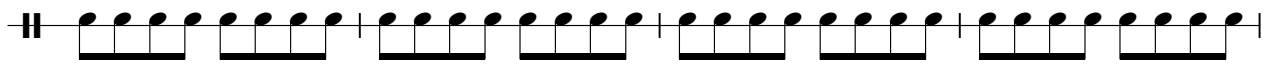
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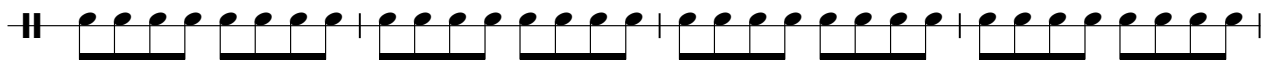
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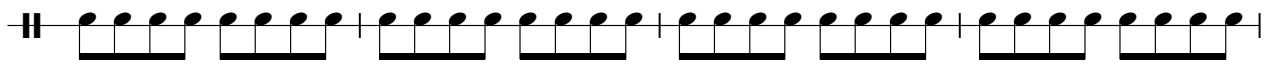
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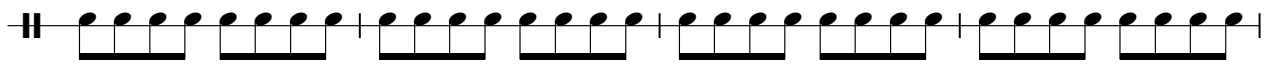
57



61



65



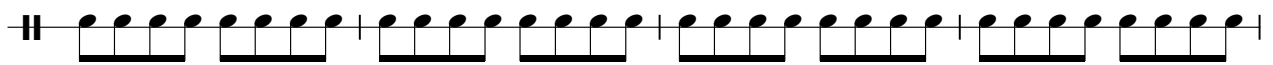
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73



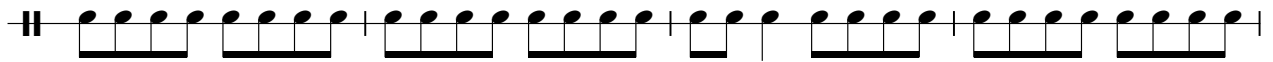
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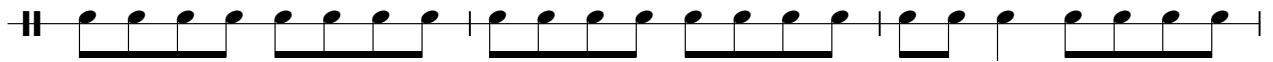
81



85



89



92



Anvil

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

4/4

6

11

16

21

26

31

36

♩ = 96,999954

41

2/4 4/4

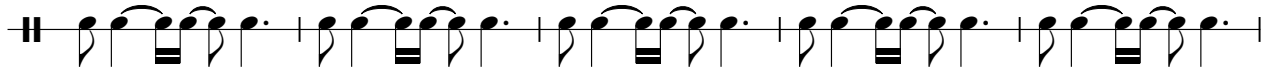
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V.S.

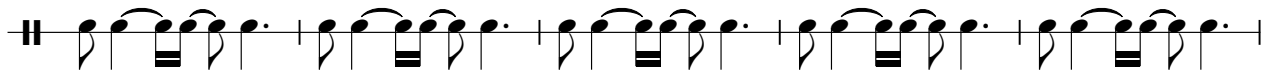
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56



61



66



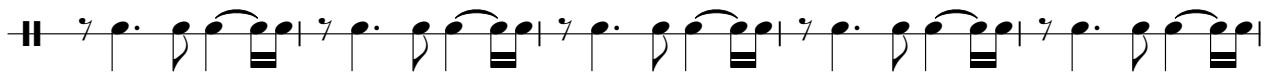
71



76



81



86



91



Bongos

Peter Gabriel - Games Without Frontiers

♪ = 96,999954

34

4

2

4

4

♪ = 96,999954

42

27

26

Drums

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

38

♩ = 96,999954

41

54

Cowbell

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

7

13

19

25

31

37

♩ = 96,999954

43

49

55

V.S.

2

Cowbell

61



67



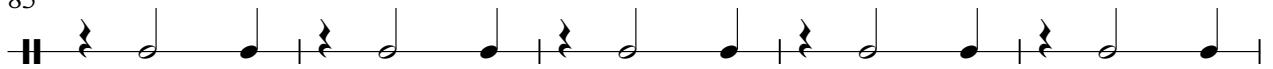
73



79



85



90





Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

8

13

17

21 ♩ = 96,999954

**16**

41

47

51

55 **18**

76 **18**

♩ = 96,999954

6

12

24

♩ = 96,999954

41

41

48

26

76

19

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

6

11

16

2 3 17

40

♩ = 96,999954

47

2

53

3 19

76

18

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

6

12

24

♩ = 96,999954

41

41

48

27

77

18

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

7

12

25

♩ = 96,999954

42

48

26

20

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

7

Musical notation for guitar, measures 1-4. Measure 1 has a whole rest. Measures 2 and 4 contain eighth-note chords with slash marks. Measure 3 has a whole rest.

12

25

♩ = 96,999954

Musical notation for guitar, measures 5-8. Measure 5 has a whole rest. Measures 6 and 8 contain eighth-note chords with slash marks. Measure 7 has a whole rest. Measure 8 ends with a double bar line and a 4/4 time signature.

42

Musical notation for guitar, measures 9-12. Measures 9 and 12 contain eighth-note chords with slash marks. Measures 10 and 11 have whole rests.

48

27

19

Musical notation for guitar, measures 13-16. Measure 13 has a whole rest. Measure 14 has a whole rest with "27" above it. Measure 15 contains eighth-note chords with slash marks. Measure 16 has a whole rest with "19" above it.

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

7

7

14

♩ = 96,999954

25

25

44

44

49

27

19

27

19

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

15 2

20 ♩ = 96,999954

2 16

41

8 2

54

2 38



♩ = 96,999954

16 3

22

♩ = 96,999954

18 2 4 9

51

3 40

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

16 3

22

♩ = 96,999954

18 2 4 9

51

3 40

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

17 3

23 ♩ = 96,999954

17 10

53

3 39

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

**23** **2** **11**

40 ♩ = 96,999954

**16**

59

**2** **33**

Electric Guitar

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

23 2 11

40 ♩ = 96,999954

16

59

2 33

# Peter Gabriel - Games Without Frontiers

## 7-string Electric Guitar

♩ = 96,999954

**3** **8**

16

20

25

32

**2**

39

♩ = 96,999954

**8**

51

55

60

2 66

### 7-string Electric Guitar

T	4	4	4 4 2 2 0 0	3 4 4	4	4	4 4 2 2 0 0
A							
B							

73

T	4		4 4 2 2 0 0	
A	3	3		3 3
B				

76

	<b>3</b>		<b>16</b>
T		4	
A	—		—
B			







54



58



66



72



76



80



84



88



92



Synth Drums

Peter Gabriel - Games Without Frontiers

♩ = 96,999954      ♩ = 96,999954

**39**      **35**

77

81

85

89

92



Pad 3 (Polysynth)

Peter Gabriel - Games Without Frontiers

♩ = 96,999954

15

18

21

26

30

33

37

40

♩ = 96,999954

7

50



53



56



60



64



67



70



74



Peter Gabriel - Games Without Frontiers

Pad 5 (Bowed)

♩ = 96,999954

7

12

16

29

35

39

43

48

67

7

3

3

16

3

2

Pad 5 (Bowed)

72

74

20





75



78



81



84



87



90



93

