

Plush

Words & Music by STP

Standard tuning

♩ = 144

S-Gt

Measures 1-4 of the guitar score. The music is in 4/4 time with a key signature of one sharp (F#). The notation includes a treble clef, a dynamic marking of *f*, and a first ending bracket over measures 1 and 2. The guitar tablature below shows fingerings for each measure, including triplets and barre positions.

Measures 5-8 of the guitar score. The notation continues with the same key signature and time signature. The guitar tablature includes various techniques such as triplets and barre.

Measures 9-12 of the guitar score. The notation continues with the same key signature and time signature. The guitar tablature includes various techniques such as triplets and barre.

Measures 13-16 of the guitar score. The notation continues with the same key signature and time signature. The guitar tablature includes various techniques such as triplets and barre.

Measures 17-20 of the guitar score. The notation continues with the same key signature and time signature. The guitar tablature includes various techniques such as triplets and barre.

50

TAB

54

TAB

60

TAB

65

TAB

69

TAB

73

TAB

77

TAB

81

TAB

85

TAB

88

TAB

92

TAB

96

TAB

100

TAB

3	3	3	3	2	3	3	2	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	3	3	3

104

TAB

3	3	3	3	2	3	3	2	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	3	3	3

108

TAB

3	3	3	3	2	3	2	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	3	3	3	3

112

TAB

3	3	3	2	3	3	3	3	3	3	3	3	3
1	1	1	0	0	0	0	0	0	0	0	0	0

117

TAB

3	3	3	(3)	3	3	3	3	3	(3)	3	3	3
1	1	0	(0)	0	1	2	3	3	(2)	1	1	0
2	2	0	(0)	0	0	0	0	0	(3)	2	2	0

122

TAB

(3)	3	3	3	3	3	3	(3)	3	3	(3)	3	3
(0)	0	1	2	3	3	3	(2)	1	1	(0)	1	2
(0)	0	0	0	0	0	0	(3)	2	2	0	0	0

127

TAB

133

TAB

136

TAB

140

TAB

144

TAB

148

TAB

181

T
A
B

(3)
(0)
(0)
(0)

The image shows a musical score for guitar. The top staff is a treble clef staff with a measure containing a chord of G4, B4, D5, and E5, followed by a quarter note G5 with a 7th fret finger number. The bottom staff is a guitar tab staff with four fret numbers: (3), (0), (0), and (0).