

Soldier Side

System Of A Down

Mezmerize

User Defined

- ① = D# ④ = C#
- ② = A# ⑤ = G#
- ③ = F# ⑥ = C#

♩ = 129

E-Gt

The first system of music for E-Guitar. It consists of a treble clef staff with a 4/4 time signature and a key signature of two sharps (D major). The music starts with a rest for one measure, followed by a series of eighth and quarter notes. There are three measures with 'let ring' instructions. The first measure has a forte 'f' dynamic. Below the staff is a guitar tablature with fret numbers: 3 0, 2 0 2 3 2, and 1 0 1 2 2.

1

f let ring - - - - - | let ring - - | let ring - - |

TAB
3 0 | 2 0 2 3 2 | 1 0 1 2 2

The second system of music. It continues from the first system. The treble clef staff shows eighth and quarter notes. There are four measures with 'let ring' instructions. The guitar tablature shows fret numbers: 3 5 5 7 5 3, 2 2, 1 0 1 2 2.

4

let ring | let ring - - - - - | let ring - | let ring - - - - - |

TAB
3 5 5 7 5 3 | 2 2 | 1 0 1 2 2

The third system of music. The treble clef staff continues with eighth and quarter notes. There are four measures with 'let ring' instructions. The guitar tablature shows fret numbers: 2 2 2, 0 2 2, 2 3 3 5 5, 2 3 3.

7

let ring - - - - - | let ring | let ring - - - - - |

TAB
2 2 2 | 0 2 2 | 2 3 3 5 5 | 2 3 3

The fourth system of music. The treble clef staff continues with eighth and quarter notes. There are four measures with 'let ring' instructions. The guitar tablature shows fret numbers: 1, 3, 2 0, 1, 2 1 2 2.

11

let ring | let ring - - - - - | let ring - - - - - | let ring - - |

TAB
1 | 3 | 2 0 | 1 | 2 1 2 2

16

let ring ----- | let ring let ring --- | let ring

TAB

2	2	2	3	3	5	5	2	1
0	2				0		3	3
							2	2

20

let ring --- | let ring ----- | let ring ----- |

TAB

3	2	0	1	2	1	2	2	2
5	5	0	2	2	2	2	2	0
								2

25

let ring let ring let ring let ring --- |

TAB

2	3	3	5	5	5	6	5	4
					3			4
								4

28

let ring let ring --- | let ring ----- |

TAB

6	8	8	10	10	8	6	5	5
5	8	10	10	11	10	8	3	3

32

let ring ----- |

TAB

(6)	2	5	2	5
0				