

Standard tuning

♩ = 100

S-Gt

1

*f*  
*let ring*

3	5	3	2	0	3	2	0	3	5	3	2
2	4			3	0	0	2	2	4		

4

*let ring*

0	3	2	0	3	5	3	2	0	3	5	3	2	
3	0	0	2	2	4			3	0	0	2	2	4

8

*let ring*

0	3	2	0	3	5	3	2	0	3	5	3	2	
3	0	0	2	2	4			3	0	0	2	2	4

12

*let ring*

0	0	3	2	0	0	2	3	0	2	0	3	2	0	0	2	3	0		
3	0	0	2	2	4			3	0	0	0	2	2				0	2	4

16

*let ring*

0	0	2	2	0	2	3	0	2	0	3	2	0	0	2	3	0	0	2	3	0
3	0	0	2	2	4			3	0	0	0	2	2				2	4		



39

let ring

*ff* *f*

TAB

3	5	3	2	0	3	2	0	3	5	3	2	0	3	2	0
2	4			3	0	0	2	2	4			3	0	0	2

43

let ring

TAB

3	5	3	2	0	3	2	0	3	5	3	2	0	3	2	0
2	4			3	0	0	2	2	4			3	0	0	2

47

let ring

TAB

3	5	3	2	0	0	3	2	0	0	2	3	0	2	0	3	2	0
2	4			3	0	0	2	2	4			0	0	0	2	2	0

51

let ring

TAB

0	2	3	0	0	0	2	2	0	2	3	0	2	0	3	2	0
2	4			3	0	0	2	2	2	4		0	0	0	2	2

55

let ring

TAB

0	2	3	0	0	0	2	2	2	2	2	3	0	3	2	3
2	4			3	0	0	2	2	2	4	4	3	0	0	3

59

let ring

T  
A  
B

63

let ring

T  
A  
B

67

let ring

fff

T  
A  
B

70

let ring

ff

T  
A  
B

74

let ring

T  
A  
B

77

*f*  
let ring

TAB

2	3	5	3	0	3	0	2	3	5	3	0
2	4	4	4	4	0	2	2	2	2	2	0
2	4	4	4	4	0	2	2	2	2	2	0

81

*ppp*  
let ring

*ff*

TAB

3	5	3	2	0	3	2	0	3	5	3	2	3	5	3	2
2	4			3	0	0	2	2	4			2	4		
2	4			3	0	0	2	2	4			2	4		

85

*J* = 100 *rall.* ----- *J* = 85 *J* = 50

let ring

*f* *mf* *mp mf f mf*

TAB

0	3	2	0	3	5	3	2	0	3	2	0	4	4	4	2
0	0	2		2	4			0	0	2	4	4	4	4	2
3	0			2	4			3	0			2	4		2