

Mario World - Bonus

0.0"
1.1,00
Intro

3.0"
3.1,00
Lead-In

♩ = 158,549805

Musical score for the first system of 'Mario World - Bonus'. It features five staves: Percussion, three Chord staves, and Bass. The time signature is 4/4. The Percussion staff starts with a rest, followed by a sequence of notes. The Chord staves provide harmonic accompaniment with various chords and melodic lines. The Bass staff plays a rhythmic pattern. A tempo marking of ♩ = 158,549805 is present above the Bass staff.



4

Musical score for the second system of 'Mario World - Bonus', starting at measure 4. It features five staves: Percussion, three Chord staves, and Bass. The time signature is 4/4. The Percussion staff continues with a rhythmic pattern. The Chord staves and Bass staff continue their respective parts from the previous system.

7

Percussion

Chord

Chord

Chord

Melody

Bass



10

Percussion

Chord

Chord

Chord

Melody

Bass

13

Percussion

Chord

Chord

Chord

Melody

Bass



16

Percussion

Chord

Chord

Chord

Melody

Bass

Percussion

Chord

Chord

Chord

Melody

Bass



33.4"
23.1,00
Break

Percussion

Chord

Chord

Chord

Melody

Bass

25

Percussion

Chord

Chord

Chord

Melody

Bass



28

Percussion

Chord

Chord

Chord

Melody

Bass

Percussion

Chord

Chord

Chord

Melody

Bass



Percussion

Chord

Chord

Chord

Melody

Bass

37

Percussion

Chord

Chord

Chord

Melody

Bass



40

Percussion

Chord

Chord

Chord

Melody

Bass

1'03.7"
43.1,00
Ending

Percussion

A single staff of music for percussion, starting with a double bar line. It contains a series of rhythmic marks: a vertical line, followed by a series of eighth notes, then a series of quarter notes, and finally a series of eighth notes.

Chord

A staff of music in treble clef with a brace on the left. It contains rhythmic notation consisting of eighth notes and quarter notes, ending with a double bar line.

Chord

A staff of music in treble clef with a brace on the left. It contains rhythmic notation consisting of eighth notes and quarter notes, ending with a double bar line.

Chord

A staff of music in treble clef with a brace on the left. It contains rhythmic notation consisting of eighth notes and quarter notes, ending with a double bar line.

Melody

A staff of music in treble clef with a brace on the left. It contains musical notation with eighth notes and quarter notes, ending with a double bar line.

Bass

A staff of music in bass clef with a brace on the left. It contains musical notation with eighth notes and quarter notes, ending with a double bar line.

Percussion

Mario World - Bonus

♩ = 158,549805

Musical staff 1: Percussion notation in 4/4 time. It starts with a rest, followed by a quarter note with a grace note, and then a series of eighth notes with accents. The first two notes have asterisks above them.

6

Musical staff 2: Percussion notation in 4/4 time, continuing the eighth-note pattern from the previous staff.

10

Musical staff 3: Percussion notation in 4/4 time, continuing the eighth-note pattern.

14

Musical staff 4: Percussion notation in 4/4 time, continuing the eighth-note pattern.

18

Musical staff 5: Percussion notation in 4/4 time, continuing the eighth-note pattern.

22

Musical staff 6: Percussion notation in 4/4 time, continuing the eighth-note pattern.

27

Musical staff 7: Percussion notation in 4/4 time, continuing the eighth-note pattern.

31

Musical staff 8: Percussion notation in 4/4 time, continuing the eighth-note pattern.

35

Musical staff 9: Percussion notation in 4/4 time, continuing the eighth-note pattern.

39

Musical staff 10: Percussion notation in 4/4 time, continuing the eighth-note pattern.

V.S.

2

Percussion

42



Mario World - Bonus

Chord

♩ = 158,549805

5

9

13

17

21

25

29

33

37

V.S.

2

Chord

41



Mario World - Bonus

Chord

♩ = 158,549805



V.S.

2

Chord

41



Mario World - Bonus

Chord

♩ = 158,549805



V.S.

2

Chord

37



41



Mario World - Bonus

Melody

♩ = 158,549805



6

10

14

18

22

4

29

33

37

41

Detailed description: This is a musical score for the melody of the 'Mario World - Bonus' level. It is written in 4/4 time with a tempo of 158.549805. The score consists of ten staves of music. The first staff starts with a measure containing a whole rest and a '6' above it. The melody is primarily composed of eighth and sixteenth notes, often beamed together. There are several measures with whole rests, notably at measures 14, 18, 22, 29, 33, and 37. The key signature changes from one flat (B-flat) to two sharps (F# and C#) at measure 18. The score ends with a double bar line at the end of the tenth staff.

Mario World - Bonus

Bass

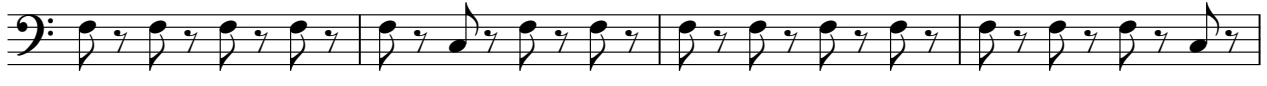
♩ = 158,549805



5



9



13



17



21



25



29



33



37



V.S.

2

Bass

41

